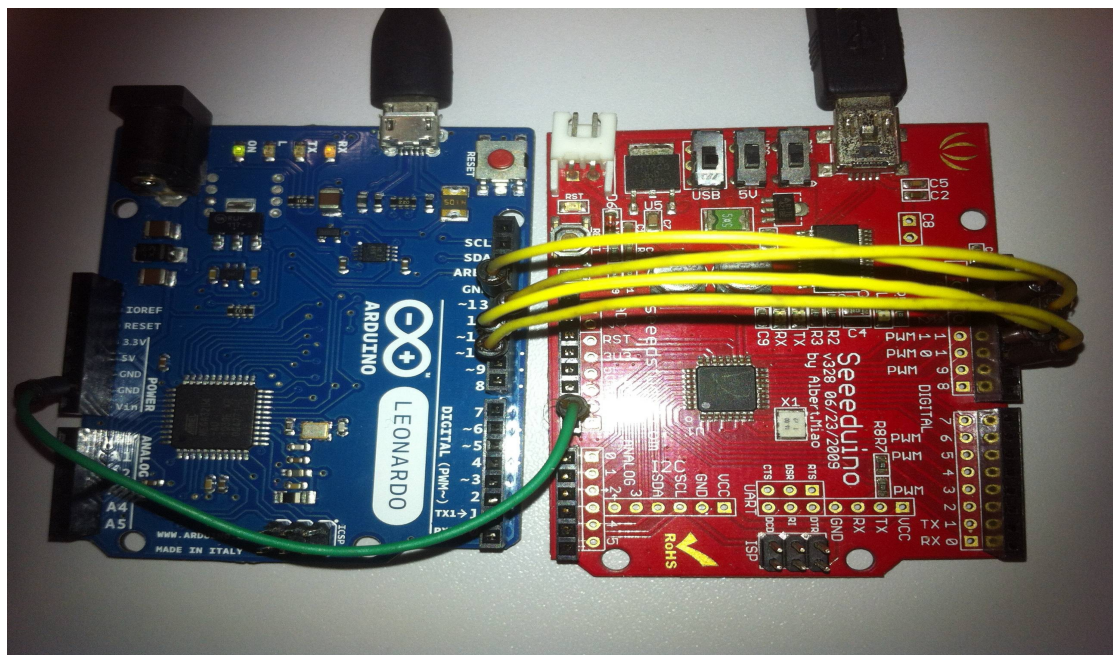


ΕΡΓΑΣΤΗΡΙΟ 8

ΑΣΚΗΣΗ 1: Να δημιουργήσετε ένα πρόγραμμα σε C το οποίο θα χρησιμοποιεί την βιβλιοθήκη SPI ώστε να μεταφέρει μέσω της SPI θύρας εισόδου εξόδου δύο arduino uno (master – slave) Το μήνυμα “Hello world!”.

Συνδεσμολογία:



Υπόδειξη 1 spi_server:

```
#include <SPI.h>

void setup (void)
{
    Serial.begin(115200);
    digitalWrite(SS, HIGH);
    SPI.begin ();
    SPI.setClockDivider(SPI_CLOCK_DIV8);
}

void loop (void)
{
    char c;

    // enable Slave Select
    digitalWrite(SS, LOW);    // SS is pin 10

    // send test string
    for (const char * p = "Hello, world!\n" ; c = *p; p++) {
        SPI.transfer (c);
        Serial.print(c);
    }

    // disable Slave Select
    digitalWrite(SS, HIGH);

    delay (1000);
}
```

Υπόδειξη 1 spi_client:

```
#include <SPI.h>

char buf [100];
volatile byte pos;
volatile boolean process_it;

void setup (void)
{
    Serial.begin (115200);

    // have to send on master in, *slave out*
    pinMode(MISO, OUTPUT);

    // turn on SPI in slave mode
    SPCR |= _BV(SPE);

    // get ready for an interrupt
    pos = 0;    // buffer empty
    process_it = false;

    // now turn on interrupts
    SPI.attachInterrupt();
}

// SPI interrupt routine
ISR (SPI_STC_vect)
{
    byte c = SPDR; // grab byte from SPI Data Register
    if (pos < sizeof buf)
    {
        buf [pos++] = c;
        if (c == '\n')
            process_it = true;
    }
}

void loop (void)
{
    if (process_it)
    {
        buf [pos] = 0;
        Serial.println (buf);
        pos = 0;
        process_it = false;
    }
}
```

ΑΣΚΗΣΗ 2: Να δημιουργήσετε ένα πρόγραμμα σε C/assembly το οποίο θα χρησιμοποιεί την βιβλιοθήκη SPI ώστε να μεταφέρει μέσω της SPI θύρας εισόδου εξόδου δύο arduino uno (master – slave) Τον αριθμό 0x01.

SERVER:

```
#include <avr/io.h>
#include <util/delay.h>
#define SPI_PORT PORTB
#define SPI_DDR DDRB
#define SPI_CS PINB2

unsigned char SPI_WriteRead(unsigned char dataout)
{
    unsigned char datain;
    // Start transmission (MOSI)
    SPDR = dataout;
    // Wait for transmission complete
    while(!{(SPSR & (1<<SPIF))});
    // Get return Value;
    datain = SPDR;
    // Latch the Output using rising pulse to the RCK Pin
    SPI_PORT |= (1<<SPI_CS);
    _delay_us(1); // Hold pulse for 1 micro second
    // Disable Latch
    SPI_PORT &= ~(1<<SPI_CS);
    // Return Serial In Value (MISO)
    return datain;
}

void setup()
{
    Serial.begin(9600);
    // Set MOSI and SCK as output, others as input
    SPI_DDR = (1<<DDB3)|(1<<DDB5)|(1<<DDB2);
    // Latch Disable (RCK Low)
    SPI_PORT &= ~(1<<SPI_CS);
    // Enable SPI, Master, set clock rate fck/2 (maximum)
    SPCR = (1<<SPE)|(1<<MSTR)|(1<<DORD);
    SPSR = (1<<SPI2X);
}

void loop()
{
    // Latch Disable (RCK Low)
    SPI_PORT &= ~(1<<SPI_CS);
    Serial.println("Starting Transmission:");
    SPI_WriteRead('0');
    _delay_ms(1000);
}
```

CLIENT:

```
#include <avr/io.h>
#include <util/delay.h>
#define SPI_PORT PORTB
#define SPI_DDR DDRB
#define SPI_CS PINB2
unsigned char cnt;

unsigned char SPI_WriteRead(unsigned char dataout)
{
    unsigned char datain;
    // Start transmission (MOSI)
    SPDR = dataout;
    // Wait for transmission complete
    while(!(SPSR & (1<<SPIF)));
    // Get return Value;
    datain = SPDR;
    // Latch the Output using rising pulse to the RCK Pin
    SPI_PORT |= (1<<SPI_CS);
    _delay_us(1); // Hold pulse for 1 micro second
    // Disable Latch
    SPI_PORT &= ~(1<<SPI_CS);
    // Return Serial In Value (MISO)
    return datain;
}

void setup()
{
    Serial.begin(9600);
    /* Set MISO output, all others input */
    SPI_DDR |= (1<<DDB4);
    /* Enable SPI, the ATmega is in Slave mode at startUp */
    SPCR |= (1<<SPE);
    Serial.println("Receiving Transmission:");
}

void loop()
{
    cnt=SPI_WriteRead(0);
    Serial.println(cnt);
    _delay_ms(500);
}
```

ASSEMBLY SERVER:**spi3.h**

```
/*
 * Global register variables.
 */
#ifdef __ASSEMBLER__

/* Assembler-only stuff */

#else /* !ASSEMBLER */

/* C-only stuff */

#include <stdint.h>
#include <WString.h> // for String type
extern "C" void spi_send(void);
extern "C" void spi_init(void);
#endif /* ASSEMBLER */
```

spi3.ino

```
#include "spi3.h"

void setup()
{
    Serial.begin(9600);
    while (!Serial) {}
    spi_init();
    Serial.println("Server Start");
    delay(1000);
}

void loop()
{
    Serial.println("Sending data");
    spi_send();
    delay(2000);
}
```

code.S

```
#define __SPI_OFFSET 0
/*Automatically subtract 0x20 from I/O addresses
*/
#include <avr/io.h>
#include <avr/interrupt.h>
#include "spi3.h"

#define SPI_PORT PORTB
#define SPI_DDR DDRB
#define SPI_CS PINB2

.section .data
.section .text
.global spi_init
spi_init:
;*****MASTER SPI*****
;*****
; DECLARE MASTER SPI :
LDI R16, (1<<DDB2) | (1<<DDB3) | (1<<DDB5)
OUT DDRB, R16
LDI R17, (1<<SPE) | (1<<MSTR) ; | (1<<DORD)
OUT SPCR, R17
LDI R18, (1<<SPI2X)

OUT SPSR, R18
;*****
ret
.global spi_send
spi_send:
send: cbi PORTB, SPI_CS
ldi r19, 0x04
out SPDR, r19
nop
nop
nop
ldi r20, 0x00
wait: inc r20
cpi r20, 0xFF
breq mend
rjmp wait
mend: sbi PORTB, 2
ret
.end
```