

# An introduction to GAM(M)s

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12/07/2018

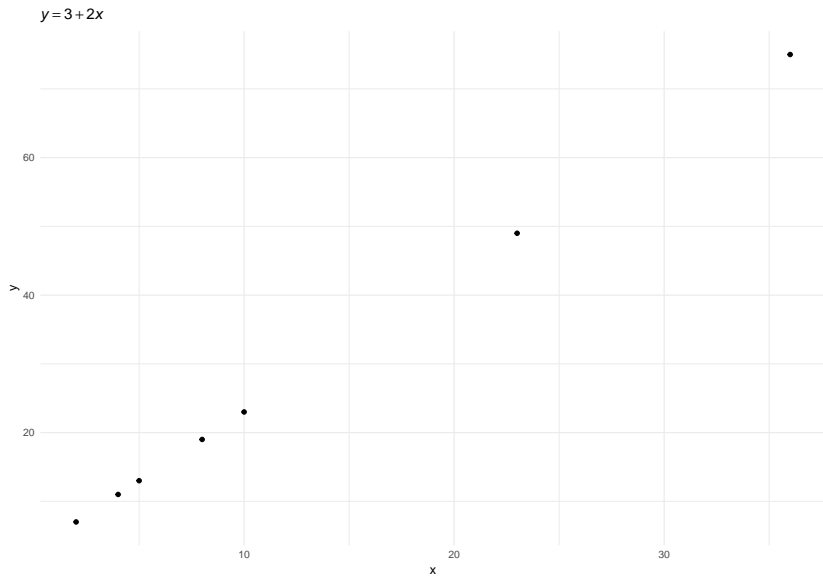
Time travel...

## Linear models

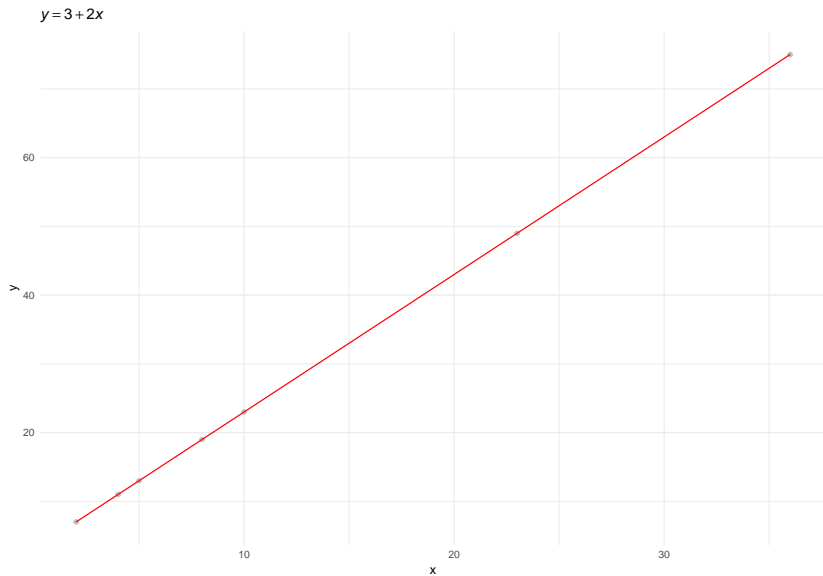
$$y = 3 + 2x$$

where  $x = (2, 4, 5, 8, 10, 23, 36)$

# Linear models



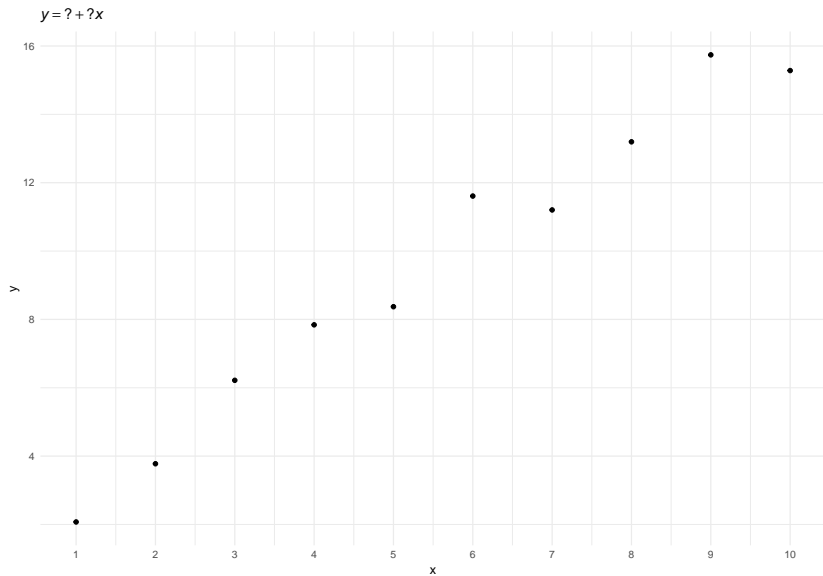
# Linear models



# Linear models

- ▶ In science, we have  $x$  and  $y$ ...
- ▶ for example, vowel duration and VOT, speech rate and pitch, etc...

# Linear models



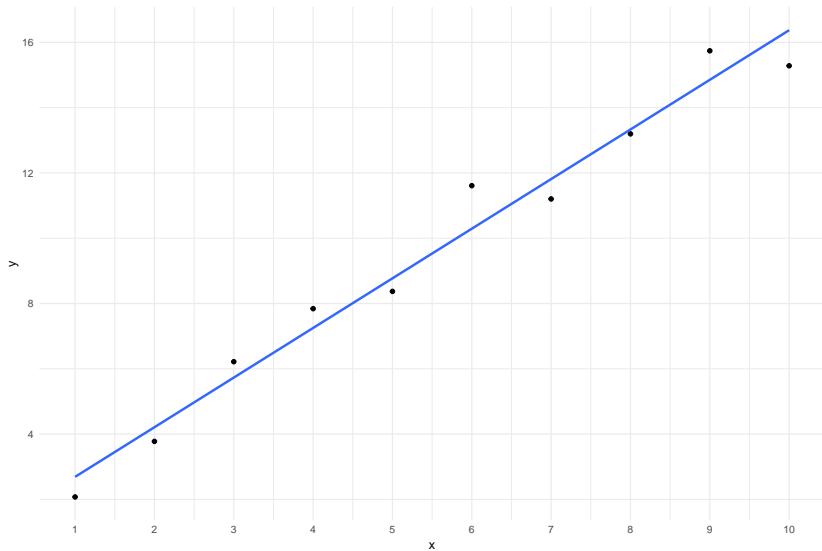
# Linear models

- ▶ The formula:  $y = \beta_0 + \beta_1 x$ 
  - ▶  $\beta_0$  is the **intercept**
  - ▶  $\beta_1$  is the **slope**
- ▶ We know  $x$  and  $y$ 
  - ▶ we need to estimate  $\beta_0, \beta_1 = \hat{\beta}_0, \hat{\beta}_1$
- ▶ We can add more predictors
  - ▶  $y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_n x_n$
- ▶ `lm(y ~ x, data)` ('y as a function of x')



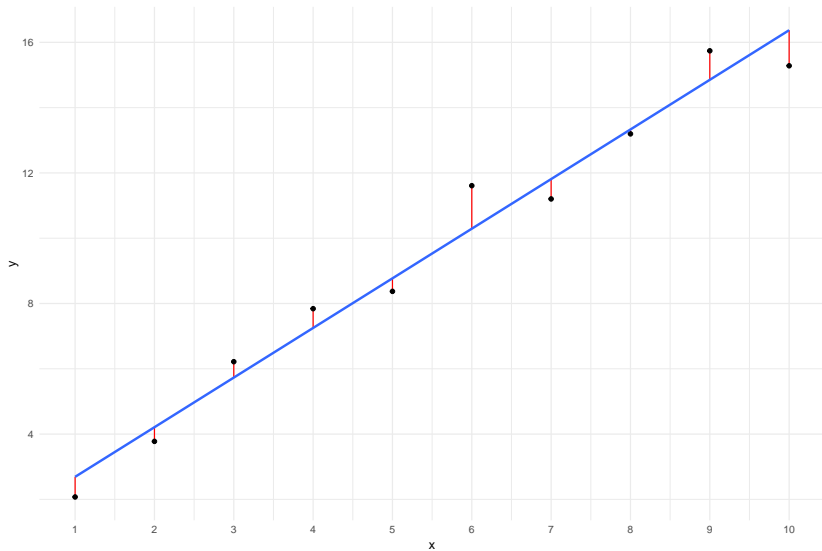
# Linear models

$$y = \beta_0 + \beta_1 x = 1 + 1.5x$$



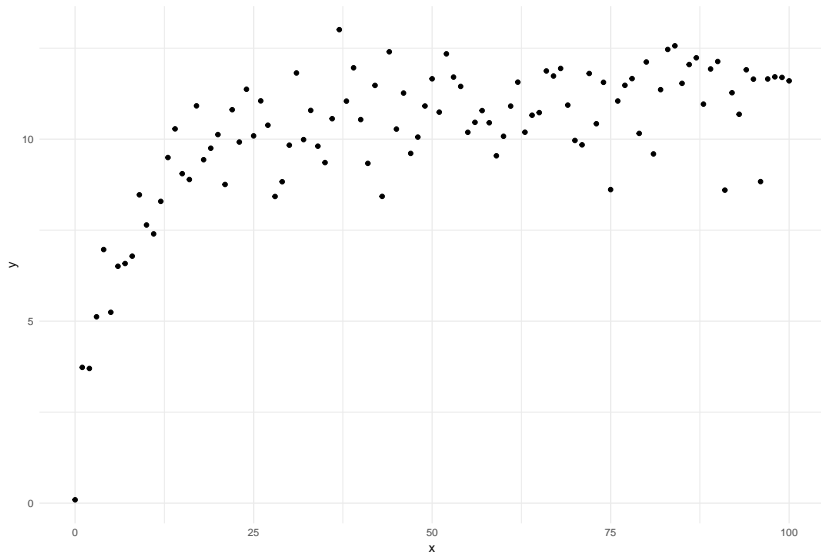
# Linear models

$$y = \beta_0 + \beta_1 x + \varepsilon$$



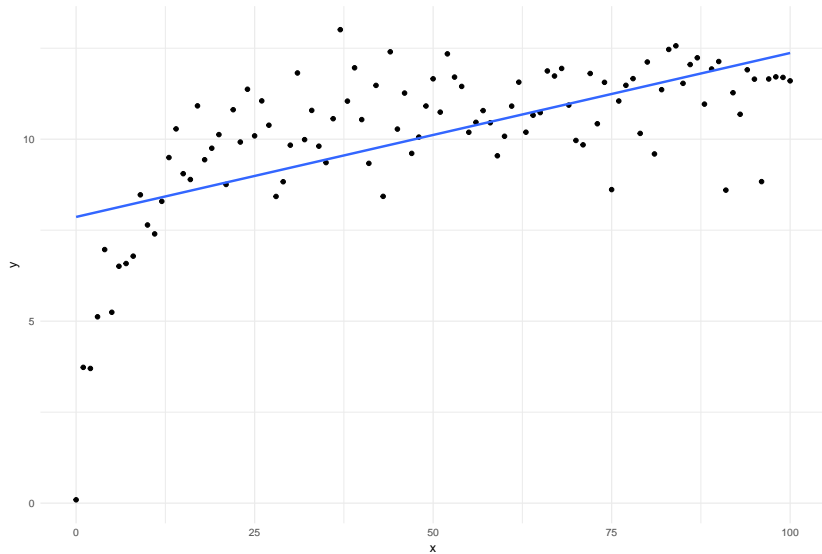
# LM with non-linear data

Some non-linear data



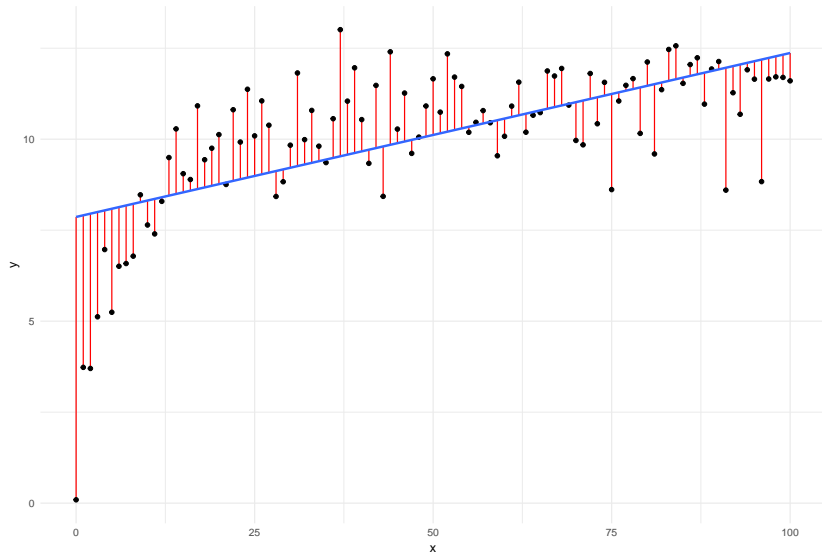
# LM with non-linear data

Some non-linear data



# LM with non-linear data

Some non-linear data



# LM with non-linear data

How to account for non-linearity in a linear model?

- ▶ Use **higher-degree polynomials**

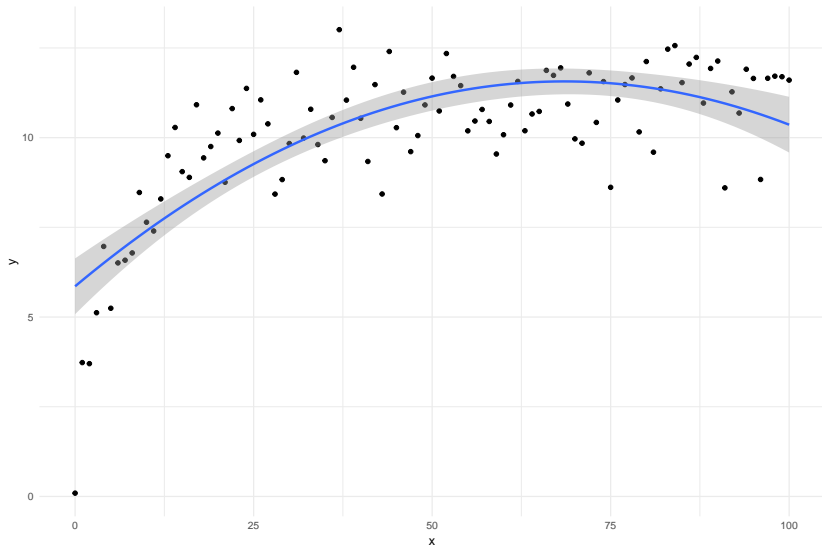
- ▶ quadratic:  $y = \beta_0 + \beta_1x + \beta_2x^2$

- ▶ cubic:  $y = \beta_0 + \beta_1x + \beta_2x^2 + \beta_3x^3$

- ▶  $n$ th:  $y = \beta_0 + \beta_1x + \beta_2x^2 + \beta_3x^3 + \dots + \beta_nx^n$

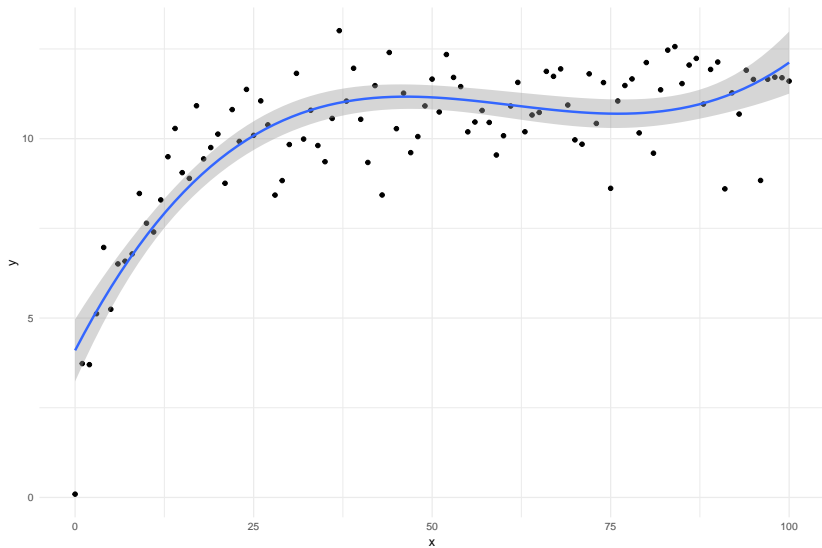
# LM with non-linear data

$$y = \beta_0 + \beta_1 x + \beta_2 x^2$$



# LM with non-linear data

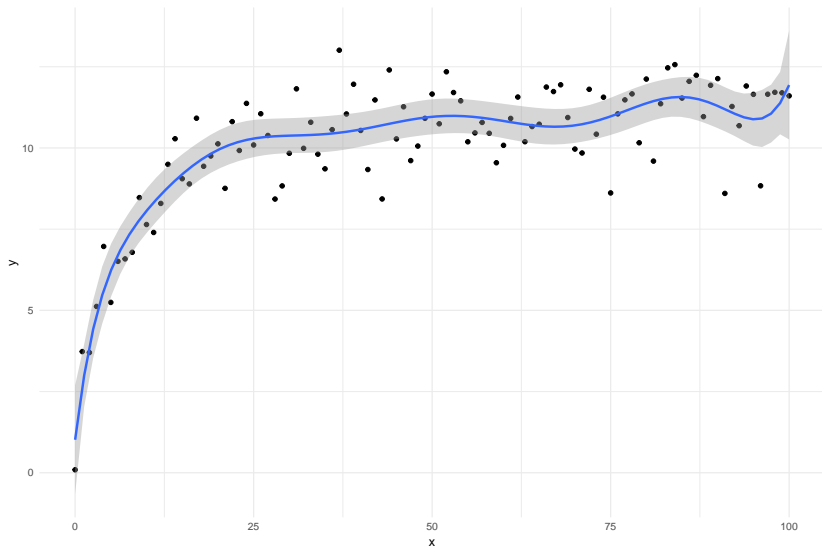
$$y = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3$$





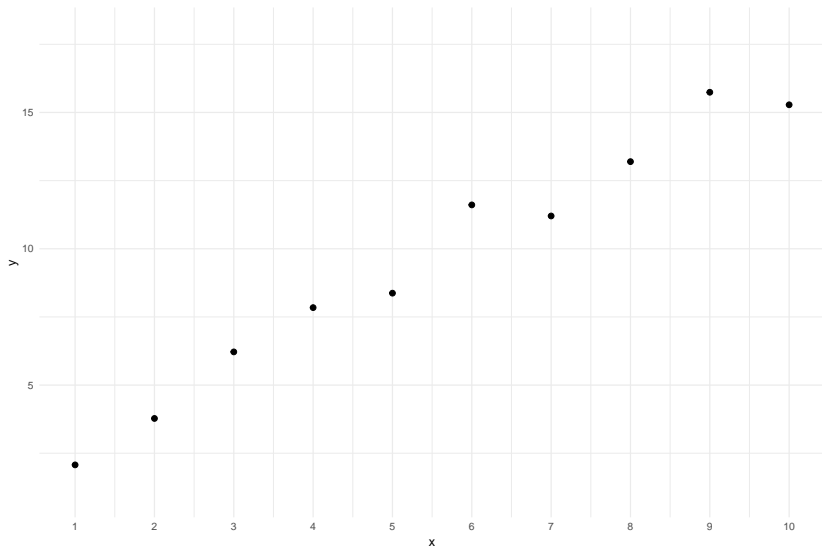
# LM with non-linear data

$$y = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3 + \beta_4 x^4 + \beta_5 x^5 + \beta_6 x^6 + \beta_7 x^7 + \beta_8 x^8 + \beta_9 x^9 + \beta_{10} x^{10}$$



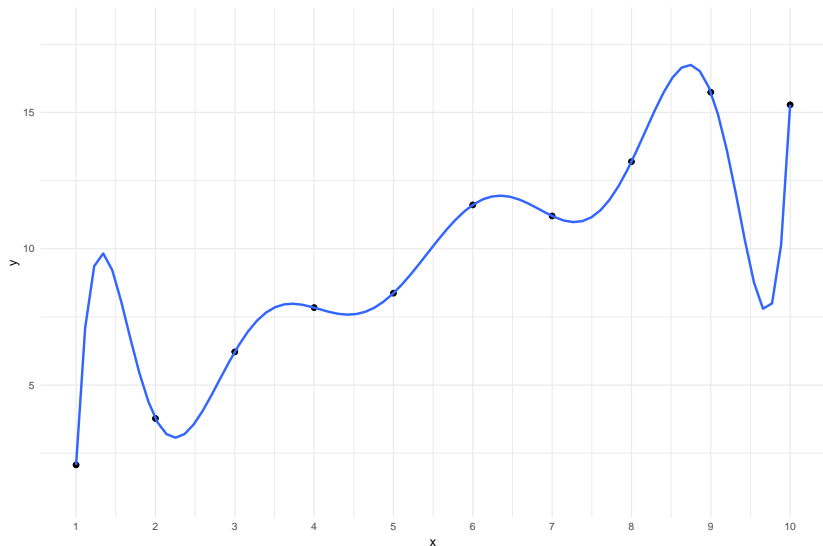
# LM with non-linear data

$$y = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3 + \beta_4 x^4 + \beta_5 x^5 + \beta_6 x^6 + \beta_7 x^7 + \beta_8 x^8 + \beta_9 x^9 + \beta_{10} x^{10}$$



# LM with non-linear data

$$y = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3 + \beta_4 x^4 + \beta_5 x^5 + \beta_6 x^6 + \beta_7 x^7 + \beta_8 x^8 + \beta_9 x^9 + \beta_{10} x^{10}$$



# Generalised additive models

- ▶ **Generalised Additive Models**

- ▶  $y = f(x) + \epsilon$

- ▶  $f(x)$  = 'some function of  $x$ ' (or *smooth function*)

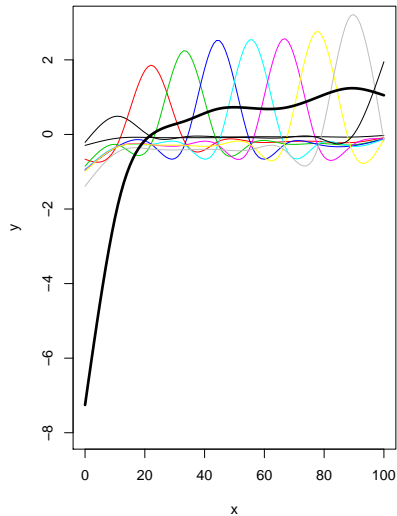
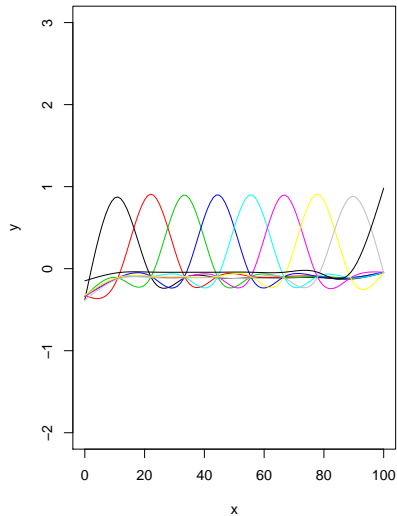
# Smooth terms

- ▶ LMs have **parametric terms**
  - ▶  $\beta_n x_n$  ( $x$  in  $\mathbb{R}$ )
  - ▶ linear effects
- ▶ GAMs add (non-parametric) **smooth terms** (or simply smooths, also smoothers)
  - ▶  $f(x)$ ,  $s(x)$  in  $\mathbb{R}$
  - ▶ non-linear effects
- ▶ `gam(y ~ s(x), data)`, 'y as *some* function of x'

# Smoothing splines, basis, basis functions

- ▶ Smooths in GAMs are **smoothing splines**
  - ▶ splines are defined piecewise with a set of polynomials
- ▶ The set of polynomials is called a **basis**
  - ▶ the basis is composed of **basis functions** (the polynomials)
- ▶ A spline is the sum of the products of each basis function and its coefficient

# Basis functions



# Smoothing parameter

- ▶ 'Wiggleness' is related to number of basis functions
  - ▶ more basis functions, more wiggleness (less smoothing)
- ▶ The **smoothing parameter** penalises wiggleness
  - ▶ high values = less wiggleness (more smoothing)
  - ▶ estimated from the data



# Smoothing splines

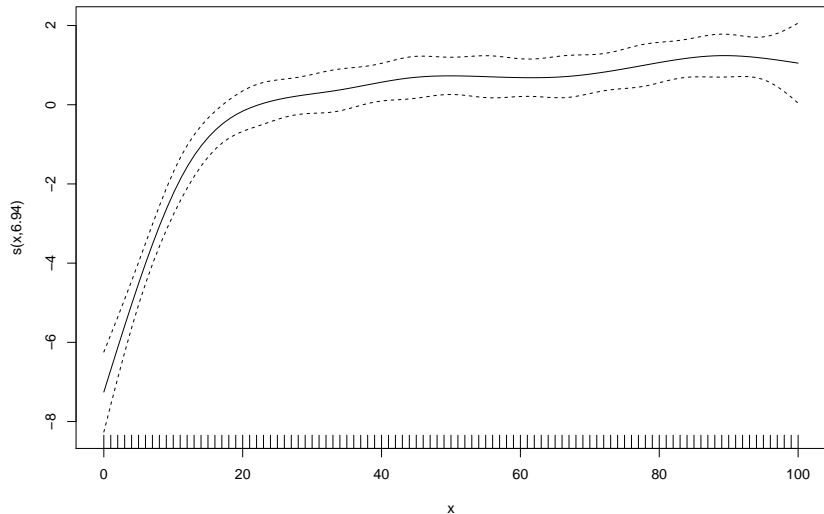
- ▶ There are **several kinds** of splines
  - ▶ each with their own basis functions
- ▶ Most common
  - ▶ *thin plate regression splines*
  - ▶ *cubic regression splines*
- ▶ For more info, run `?smooth.terms`

# A simple GAM

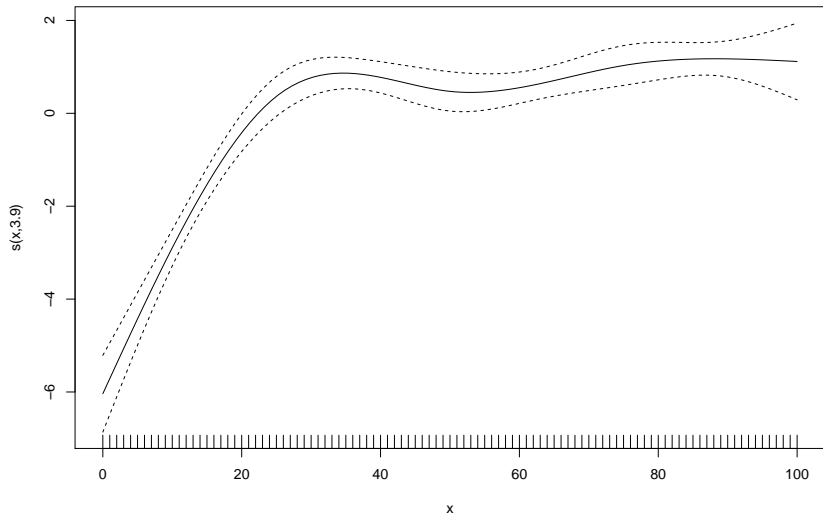
```
simple <- gam(y ~ s(x, bs = "cr", k = 10), data = sim_n1_a)
summary(simple)
```

```
##
## Family: gaussian
## Link function: identity
##
## Formula:
## y ~ s(x, bs = "cr", k = 10)
##
## Parametric coefficients:
##             Estimate Std. Error t value Pr(>|t|)
## (Intercept)  10.1165     0.1028   98.37  <2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
##             edf Ref.df    F p-value
## s(x) 6.939   8.01 38.69  <2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## R-sq.(adj) =  0.755   Deviance explained = 77.2%
## GCV = 1.1593   Scale est. = 1.0681    n = 101
```

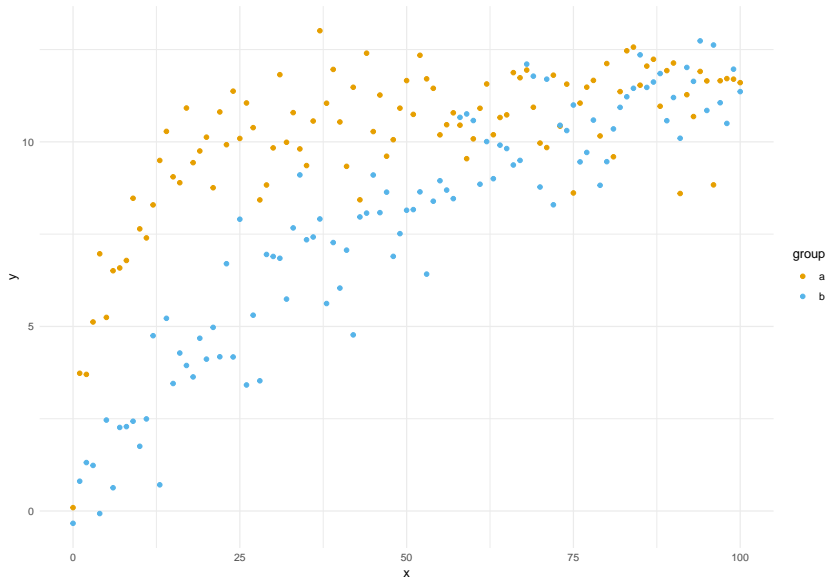
## A simple GAM



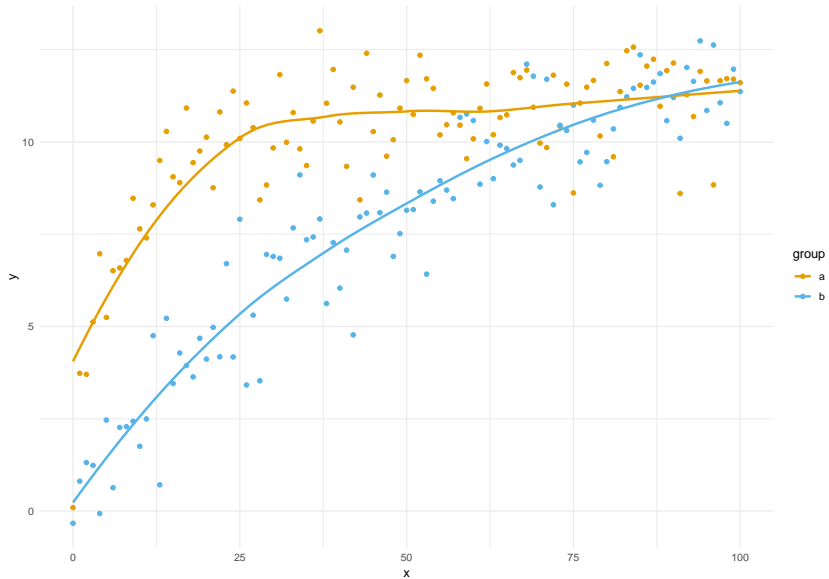
## A simple GAM



# Comparing levels



## Comparing levels



# Comparing levels

- ▶ by-variables with ordered factors

```
compare <- gam(  
  y ~  
    group +  
    s(x, bs = "cr", k = 5) +  
    s(x, bs = "cr", k = 5, by = group),  
  data = sim_n1  
)
```

# Comparing levels

- ▶ To use by-variables with ordered factors
  - ▶ change factor to **ordered factor**
  - ▶ change factor contrast to **treatment contrast** (`contr.treatment`)
    - ▶ the default in ordered factors is `contr.poly`, this won't work
  - ▶ include factor as **parametric term**
  - ▶ include a **reference smooth** and a **difference smooth** with the by-variable



## Comparing levels

```
sim_n1 <- sim_n1 %>%  
  mutate(group = ordered(group, levels = c("a", "b")))  
contrasts(sim_n1$group) <- "contr.treatment"
```

# Comparing levels

```
library(mgcv)

compare <- gam(
  y ~
    group +
    s(x, bs = "cr", k = 5) +
    s(x, bs = "cr", k = 5, by = group),
  data = sim_n1
)
```

# Comparing levels

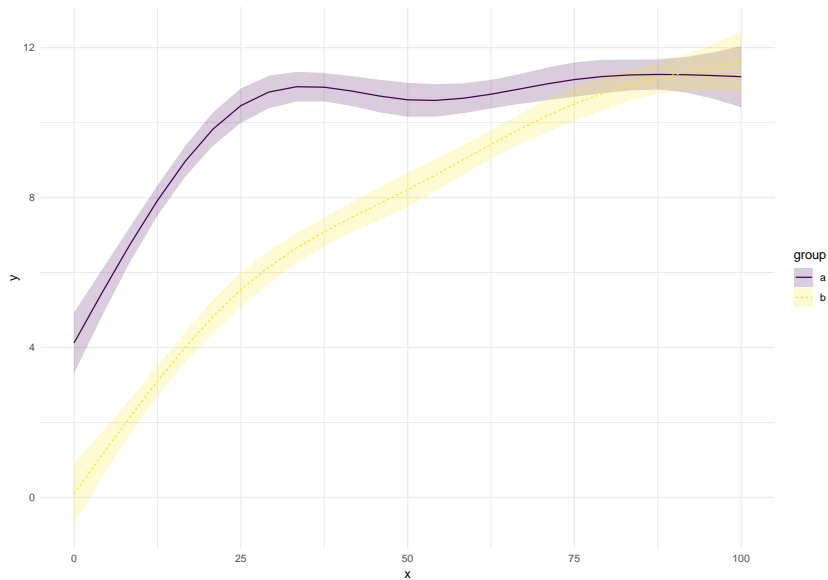
```
##
## Family: gaussian
## Link function: identity
##
## Formula:
## y ~ group + s(x, bs = "cr", k = 5) + s(x, bs = "cr", k = 5, by = group)
##
## Parametric coefficients:
##              Estimate Std. Error t value Pr(>|t|)
## (Intercept)  10.1165     0.1096   92.34   <2e-16 ***
## groupb       -2.4947     0.1549  -16.10   <2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
##              edf Ref.df    F p-value
## s(x)          4.000  4.000 64.99 <2e-16 ***
## s(x):groupb  3.576  3.896 39.67 <2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## R-sq.(adj) =  0.873   Deviance explained = 87.8%
## GCV = 1.2725   Scale est. = 1.2122    n = 202
```

## Comparing levels

```
library(tidymv)
```

```
plot_smooths(compare, x, group)
```

# Comparing levels



# Significance testing

- ▶ Several ways for testing significance of smooths
- ▶ We will use a combined method
  - ▶ model comparison with `itsadug::compareML()` of a full and a null model
  - ▶ visualisation of the difference smooth with `tidymv::plot_difference()`
    - ▶ (you can also use `itsadug::plot_diff()`)

# Significance testing

```
compare_1 <- gam(  
  y ~  
    group +  
    s(x, bs = "cr", k = 5) +  
    s(x, bs = "cr", k = 5, by = group),  
  data = sim_n1,  
  method = "ML"  
)
```

```
compare_0 <- gam(  
  y ~  
    s(x, bs = "cr", k = 5),  
  data = sim_n1,  
  method = "ML"  
)
```

# Significance testing

```
compareML(compare_0, compare_1)
```

```
## compare_0: y ~ s(x, bs = "cr", k = 5)
```

```
##
```

```
## compare_1: y ~ group + s(x, bs = "cr", k = 5) + s(x, bs = "cr", k = 5, by =
```

```
##
```

```
## Chi-square test of ML scores
```

```
## -----
```

```
##      Model      Score Edf Difference    Df  p.value Sig.
```

```
## 1 compare_0 422.4827    3
```

```
## 2 compare_1 314.0105    6    108.472 3.000 < 2e-16 ***
```

```
##
```

```
## AIC difference: 221.22, model compare_1 has lower AIC.
```

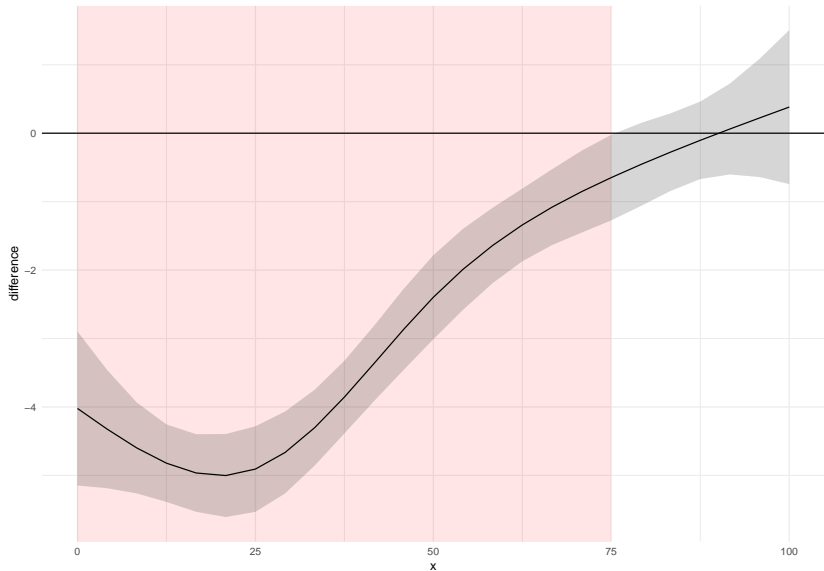


## Significance testing

- ▶ Let's plot the difference smooth with `tidymv::plot_difference()`

```
plot_difference(compare, x, list(group = c("b", "a")))
```

# Significance testing



Hands on

# Tutorial 1

# Autocorrelation

- ▶ more data
- ▶ use `bam()` (big GAM)

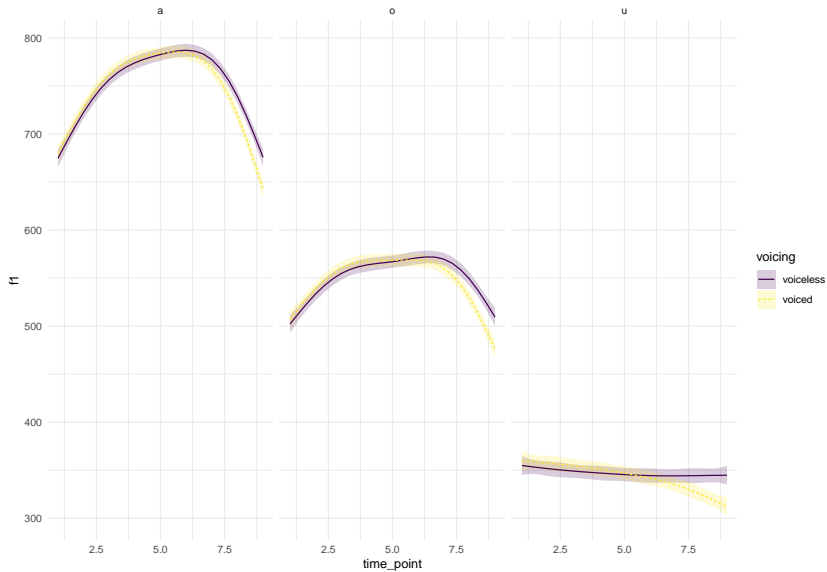
# Autocorrelation

```
big_gam <- bam(  
  f1 ~  
    voicing +  
    vowel +  
    s(time_point, k = 6) +  
    s(time_point, k = 6, by = voicing) +  
    s(time_point, k = 6, by = vowel),  
  data = vowels  
)
```

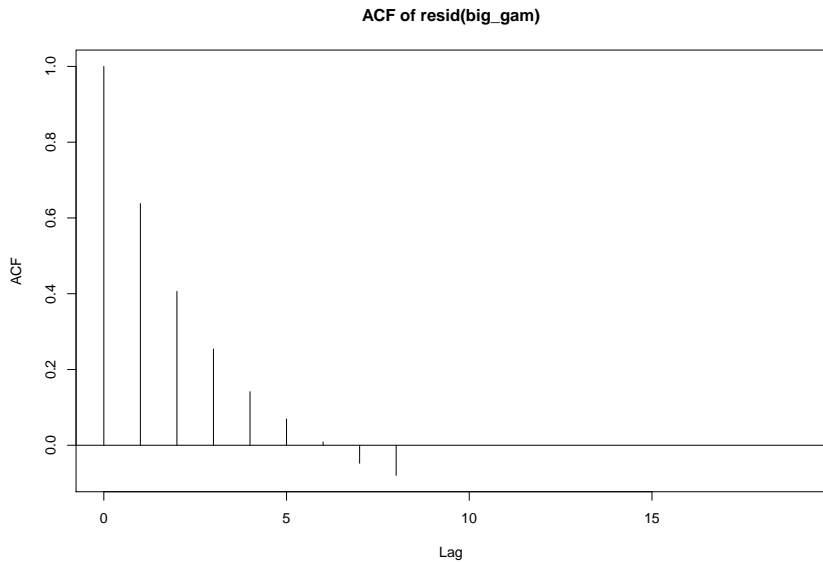
# Autocorrelation

```
##
## Family: gaussian
## Link function: identity
##
## Formula:
## f1 ~ voicing + vowel + s(time_point, k = 6) + s(time_point, k = 6,
##    by = voicing) + s(time_point, k = 6, by = vowel)
##
## Parametric coefficients:
##              Estimate Std. Error  t value Pr(>|t|)
## (Intercept)   743.273     1.693  439.010  <2e-16 ***
## voicingvoiced  -4.768     1.713   -2.783   0.0054 **
## vowel0        -196.604     2.066  -95.157  <2e-16 ***
## vowel1        -395.951     2.118 -186.909  <2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
##              edf Ref.df      F p-value
## s(time_point)      4.810  4.942 129.07 < 2e-16 ***
## s(time_point):voicingvoiced 2.807  3.407  16.70 1.2e-11 ***
## s(time_point):vowel0      3.652  4.255  17.01 2.6e-14 ***
## s(time_point):vowel1      4.621  4.907  87.63 < 2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
```

# Autocorrelation



# Autocorrelation

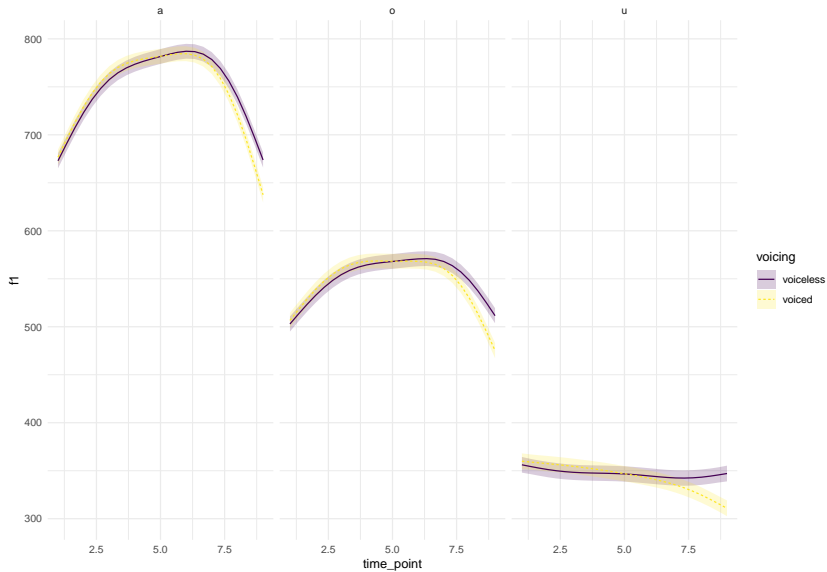




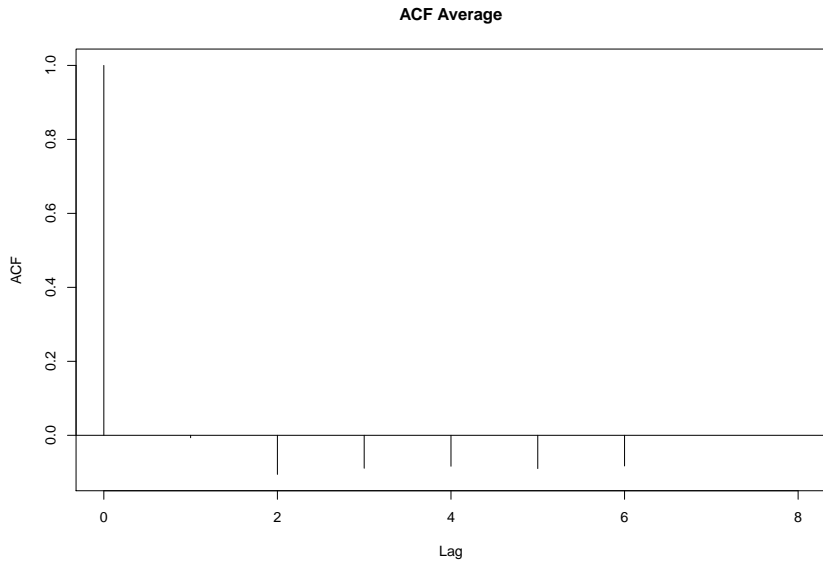
# Autocorrelation

# Autocorrelation

# Autocorrelation



# Autocorrelation



## Random effects

```
## Warning in gam.side(sm, X, tol = .Machine$double.eps^0.5): mo
## repeated 1-d smooths of same variable.

##

## Family: gaussian
## Link function: identity

##

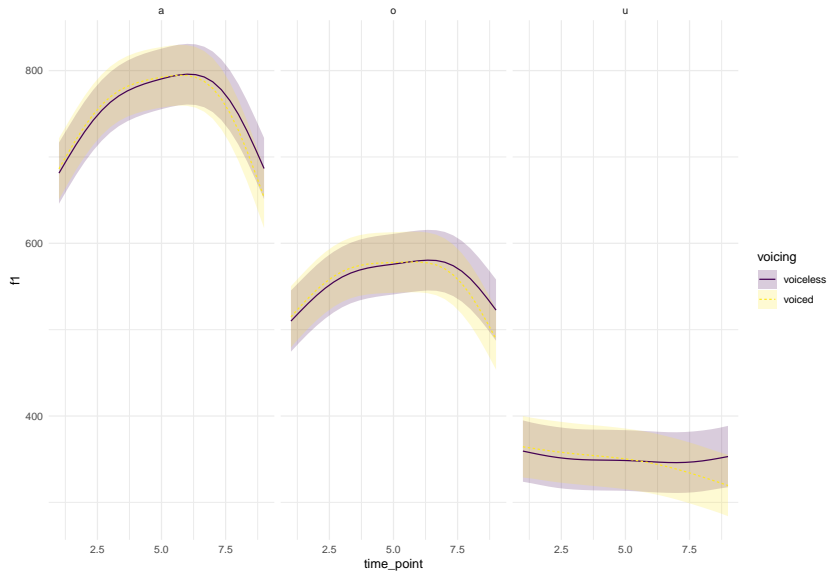
## Formula:
## f1 ~ voicing + vowel + s(time_point, k = 6) + s(time_point, k
##       by = voicing) + s(time_point, k = 6, by = vowel) + s(time
##       speaker, bs = "fs", m = 1)

##

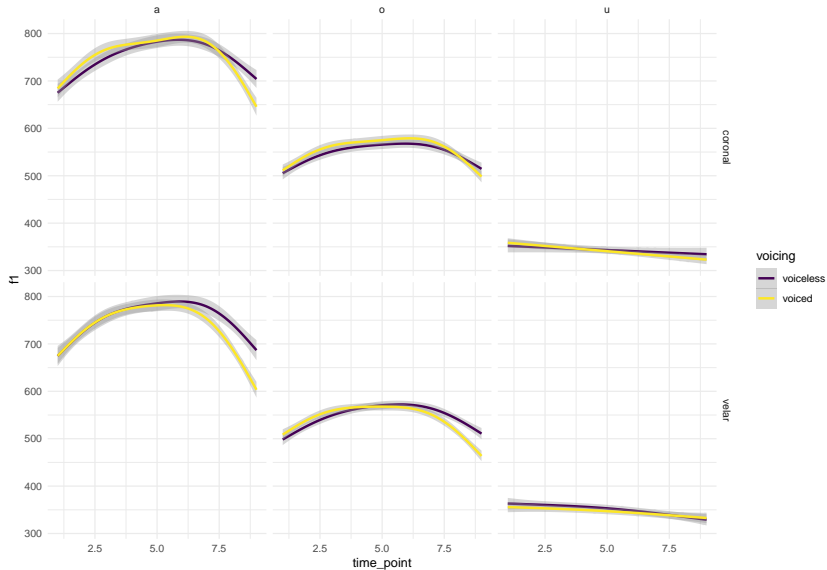
## Parametric coefficients:

##               Estimate Std. Error  t value Pr(>|t|)
```

# Random effects



# Interactions



# Interactions

```
##
```

```
## Family: gaussian
```

```
## Link function: identity
```

```
##
```

```
## Formula:
```

```
## f1 ~ vow_voi + s(time_point, k = 6) + s(time_point, by = vow_
```

```
##      k = 6)
```

```
##
```

```
## Parametric coefficients:
```

```
##              Estimate Std. Error t value Pr(>|t|)
```

```
## (Intercept)      746.087      2.059  362.34 < 2e-16 ***
```

```
## vow_voio.voiceless -201.537      2.906  -69.36 < 2e-16 ***
```

```
## vow_voiu.voiceless -399.511      2.986 -133.80 < 2e-16 ***
```