## An introduction to GAM(M)s

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## Outline

#### Part 1

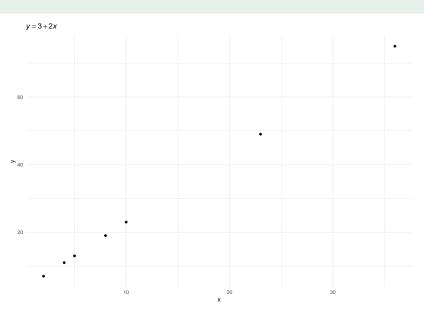
- ► Linear models
- ► Introduction to GAM theory
- Comparing groups
- ► Significance testing

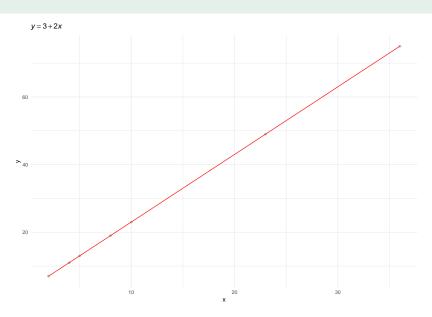
#### Part 2

- Dynamic data
- ► Random effects
- Interactions

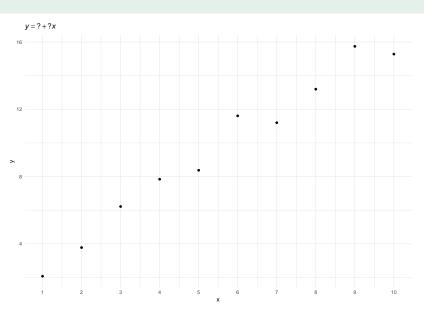
Time travel...

$$y = 3 + 2x$$
  
where  $x = (2, 4, 5, 8, 10, 23, 36)$ 

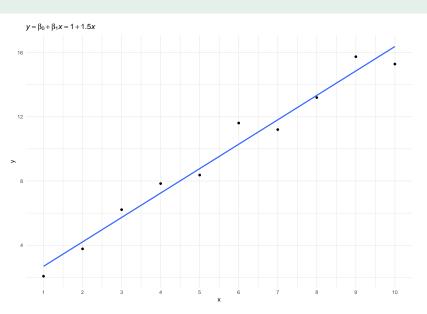


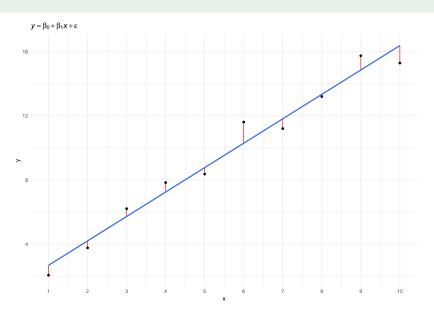


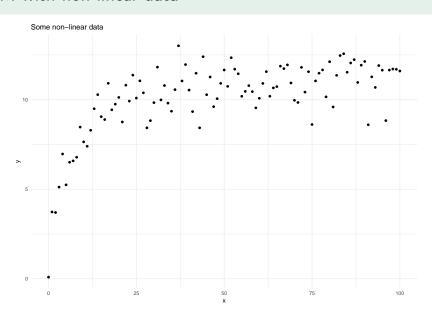
- ► In science, we have x and y...
- ▶ for example, vowel duration and VOT, speech rate and pitch, etc...

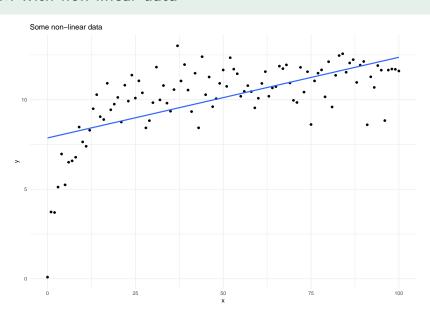


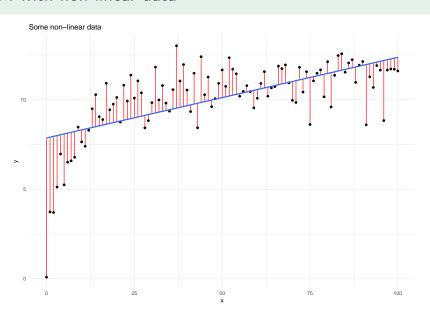
- ▶ The formula:  $y = \beta_0 + \beta_1 x$ 
  - $\triangleright$   $\beta_0$  is the **intercept**
  - $\triangleright$   $\beta_1$  is the **slope**
- ▶ We know x and y
  - we need to estimate  $\beta_0$ ,  $\beta_1 = \hat{\beta}_0$ ,  $\hat{\beta}_1$
- ► We can add more predictors
  - $y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + ... + \beta_n x_n$
- ▶  $lm(y \sim x, data)$  ('y as a function of x')







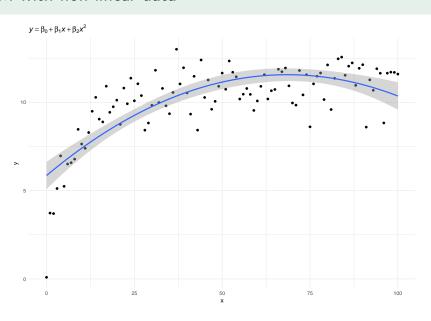


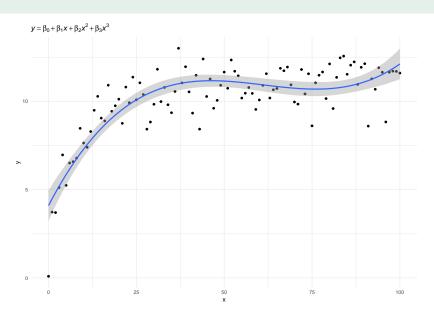


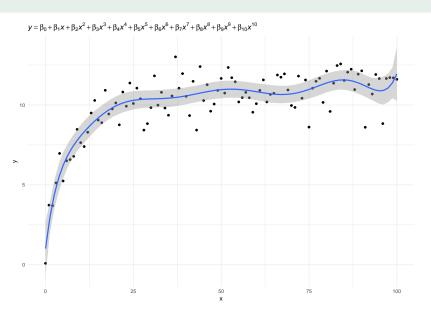
How to account for non-linearity in a linear model?

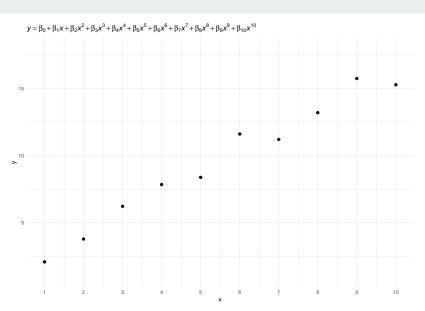
#### Use higher-degree polynomials

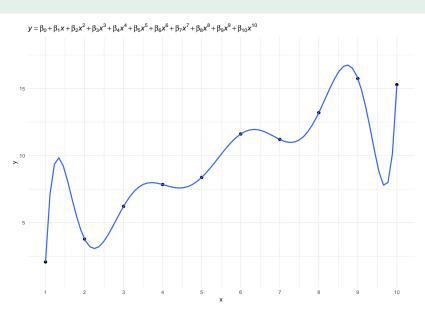
- quadratic:  $y = \beta_0 + \beta_1 x + \beta_2 x^2$
- cubic:  $y = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3$
- *n*th:  $y = \beta_0 + \beta_1 x + \beta_2 x^2 + \beta_3 x^3 + ... + \beta_n x^n$











#### Generalised additive models

- ► Genrealised Additive Models
- $y = f(x) + \epsilon$ 
  - f(x) = 'some function of x' (or smooth function)

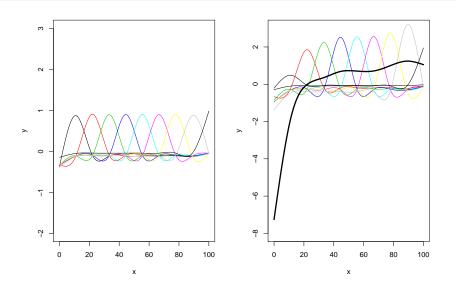
#### Smooth terms

- ► LMs have parametric terms
  - $\triangleright \beta_n x_n$
  - x in R
  - linear effects
- ► GAMs add (non-parametric) **smooth terms** (or simply smooths, also smoothers)
  - ► f(x)
  - s(x) in R
  - non-linear effects
- ▶ library(mgcv); gam(y ~ s(x), data), 'y as some function of x'

## Smoothing splines, basis, basis functions

- ► Smooths in GAMs are **smoothing splines** 
  - splines are defined piecewise with a set of polynomials
- ► The set of polynomials is called a basis
  - the basis is composed of basis functions (the polynomials)
- ➤ A spline is the sum of the products of each basis function and its coefficient

### Basis functions and knots



## Smoothing parameter

- 'Wiggliness' is related to number of basis functions
  - more basis functions, more wiggliness (less smoothing)
- ► The **smoothing parameter** penalises wiggliness
  - high values = less wiggliness (more smoothing)
  - estimated from the data

## Smoothing splines

- ► There are **several kinds** of splines
  - each with their own basis functions
- Most common
  - thin plate regression splines
  - cubic regression splines
- ► For more info, run ?smooth.terms

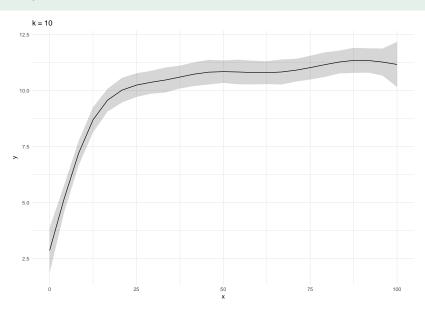
## A simple GAM

```
simple <- gam(
    y ~
    s(x, bs = "cr", k = 10),
    data = sim_nl_a
)</pre>
```

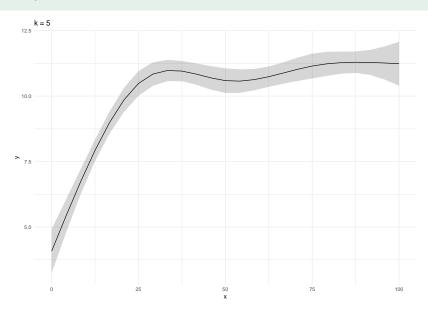
## A simple GAM

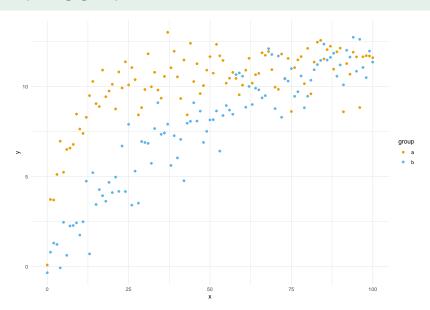
```
summary(simple)
##
## Family: gaussian
## Link function: identity
## Formula:
## y \sim s(x, bs = "cr", k = 10)
##
## Parametric coefficients:
##
             Estimate Std. Error t value Pr(>|t|)
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
        edf Ref.df F p-value
##
## s(x) 6.939 8.01 38.69 <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## R-sq.(adj) = 0.755 Deviance explained = 77.2%
## GCV = 1.1593 Scale est. = 1.0681 n = 101
```

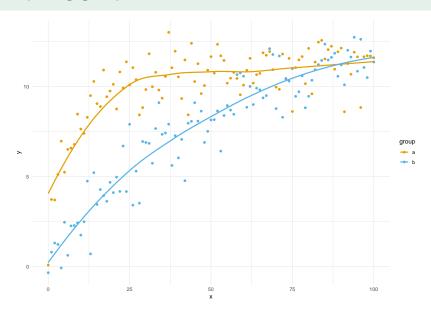
# A simple GAM



# A simple GAM:







by-variables with ordered factors

```
compare <- gam(
    y ~
        group +
        s(x, bs = "cr", k = 5) +
        s(x, bs = "cr", k = 5, by = group),
    data = sim_nl
)</pre>
```

- ► To use by-variables with ordered factors
  - change factor to ordered factor
  - change factor contrast to treatment contrast (contr.treatment)
    - the default in ordered factors is contr.poly, this won't work
  - include factor as parametric term
  - include a reference smooth and a difference smooth with the by-variable

```
sim_nl <- sim_nl %>%
  mutate(group = ordered(group, levels = c("a", "b")))
contrasts(sim_nl$group) <- "contr.treatment"</pre>
```

```
compare <- gam(</pre>
    # parametric term
    group +
    # reference smooth
    s(x, bs = "cr", k = 5) +
    # difference smooth
    s(x, bs = "cr", k = 5, by = group),
  data = sim_nl
```

### Comparing groups

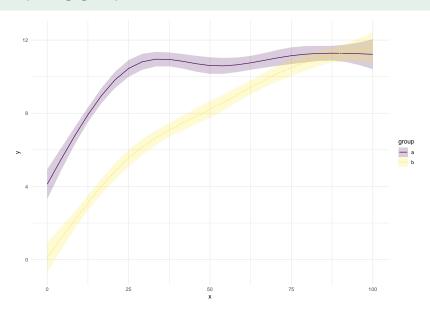
```
##
## Family: gaussian
## Link function: identity
##
## Formula:
## y ~ group + s(x, bs = "cr", k = 5) + s(x, bs = "cr", k = 5, by = group)
##
## Parametric coefficients:
             Estimate Std. Error t value Pr(>|t|)
## groupb -2.4947 0.1549 -16.10 <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
##
             edf Ref.df
                            F p-value
## s(x)
       4.000 4.000 64.99 <2e-16 ***
## s(x):groupb 3.576 3.896 39.67 <2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## R-sq.(adj) = 0.873 Deviance explained = 87.8%
## GCV = 1.2725 Scale est. = 1.2122 n = 202
```

## Comparing groups

```
library(tidymv)

plot_smooths(
  model = compare,
  time_series = x,
  comparison = group
)
```

# Comparing groups



- Several ways for testing significance of smooths
- We will used a combined method
  - model comparison with itsadug::compareML() of a full and a null model
  - visualisation of the difference smooth with

```
tidymv::plot_difference()
```

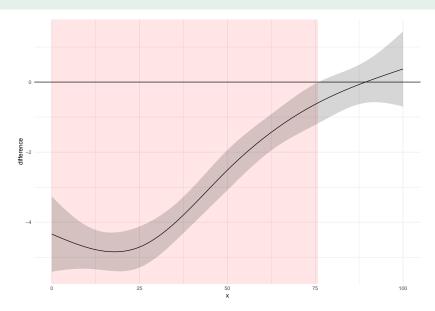
- (you can also use itsadug::plot\_diff())
- Caveats
  - models need to be fitted with method = "ML"
  - can test either fixed or random effects, not both at the same time

```
group_full <- gam(</pre>
   group +
    s(x, bs = "cr", k = 5) +
    s(x, bs = "cr", k = 5, by = group),
  data = sim_nl,
  method = "ML"
group_null <- gam(</pre>
    s(x, bs = "cr", k = 5),
  data = sim_nl,
  method = "ML"
```

```
compareML(group_null, group_full)
## group null: v \sim s(x, bs = "cr", k = 5)
##
## group_full: y \sim \text{group} + s(x, bs = "cr", k = 5) + s(x, bs = "cr", k = 5, by = "cr", k = 5)
##
## Chi-square test of ML scores
## ----
          Model Score Edf Difference Df p.value Sig.
##
## 1 group_null 422.4827 3
## 2 group_full 314.0105 6 108.472 3.000 < 2e-16 ***
##
## AIC difference: 221.22, model group_full has lower AIC.
```

▶ Let's plot the difference smooth with tidymv::plot\_difference()

```
plot_difference(
  model = group_full,
  time_series = x,
  comparison = list(group = c("b", "a"))
)
```



### Hands on

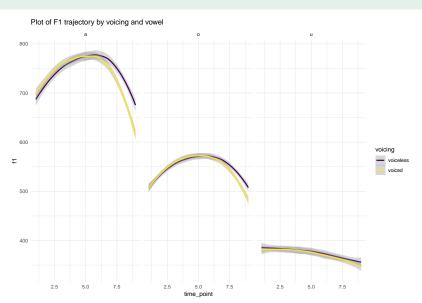
# Practical 1

- "Dynamic speech analysis is a term used to refer to analyses that look at measureable quantities of speech that vary in space and/or time" (Sóskuthy, 2017)
- Examples
  - ► formant trajectories
  - pitch contours
  - geographic (diatopic) variation
  - tongue contours

- ► Two main types
  - time series data
  - spatial data
- ► More data (*n* > 1000)
  - use bam() (big GAM) instead of gam()

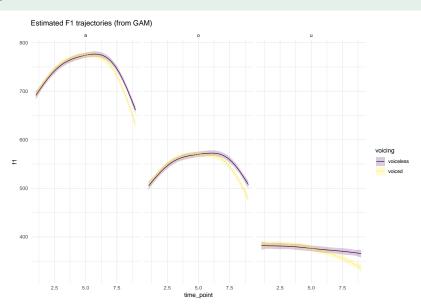
► formant trajectories (time series data)

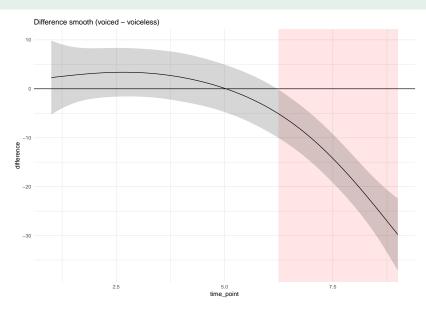
```
## # A tibble: 10.705 x 13
     speaker index word time_point
                                  f1 f2
                                               f3
                                                     f0 duration vowel
     <fct> <chr> <fct>
                        <int> <dbl> <dbl> <dbl> <dbl> <dbl>
                                                          <dbl> <ord>
## 1 it01
            it01~ pugu
                               1 308. 797. 2280. 137.
                                                           95.2 u
  2 it01
            it01~ pugu
                              2 315, 779, 2124, 134,
                                                           95.2 u
## 3 it01
            it01~ pugu
                        3 316, 786, 2314, 134,
                                                           95.2 u
## 4 it01
            it01~ pugu
                              4 314. 789. 2374. 135.
                                                           95.2 u
## 5 it01
            it01~ pugu
                              5 313. 737. 2307. 137.
                                                           95.2 u
                              6 305, 717, 2315, 138,
## 6 it01
             it01~ pugu
                                                           95.2 u
## 7 it01
            it01~ pugu
                              7 291, 713, 2318, 138,
                                                           95.2 u
            it01~ pugu
                                  280. 733. 2308. 137.
                                                           95.2 u
## 8 it01
## 9 it01
            it01~ pugu
                               9 287. 784. 2329. 136.
                                                           95.2 u
                                1 651. 1119. 2155. 120.
## 10 it01
            it01~ pada
                                                          139. a
## # ... with 10,695 more rows, and 3 more variables: voicing <ord>,
## # place <ord>, vow_voi <ord>
```



```
big_gam <- bam(
  f1 ~
    voicing +
    vowel +
    s(time_point, k = 6) +
    s(time_point, k = 6, by = voicing) +
    s(time\_point, k = 6, by = vowel),
  data = vowels
```

```
##
## Family: gaussian
## Link function: identity
## Formula:
## f1 ~ voicing + vowel + s(time_point, k = 6) + s(time_point, k = 6,
      by = voicing) + s(time_point, k = 6, by = vowel)
##
## Parametric coefficients:
               Estimate Std. Error t value Pr(>|t|)
##
## (Intercept) 737.722 1.476 499.932 < 2e-16 ***
## voicingvoiced -5.788 1.480 -3.911 9.25e-05 ***
## vowelo
             -190.218 1.799 -105.734 < 2e-16 ***
## vowelu
          -362.253 1.822 -198.779 < 2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
##
                              edf Ref.df
                                             F p-value
## s(time_point)
                            4.816 4.944 140.16 < 2e-16 ***
## s(time_point):voicingvoiced 2.737 3.331 17.28 7.44e-12 ***
## s(time_point):vowelo 3.663 4.266 17.69 5.40e-15 ***
## s(time_point):vowelu 4.610 4.903 83.36 < 2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
```





- ► Only **fixed effects** so far...
- ► **G**eneralised **A**dditive **M**ixed **M**odel (GAMM)
  - ► fixed + random effects
- Include a random smooth term with the factor smooth interaction as basis

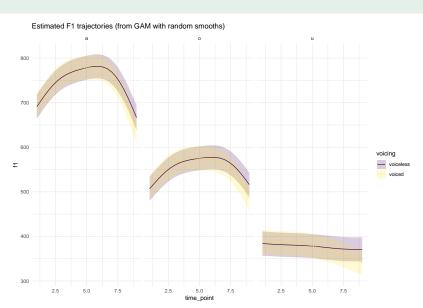
- ► Factor smooth interaction
  - ▶ bs = "fs"
  - a smooth is fitted at each level of a factor
- ▶ the random effect variable needs to be a factor
- ▶ s(time, speaker, bs = "f")

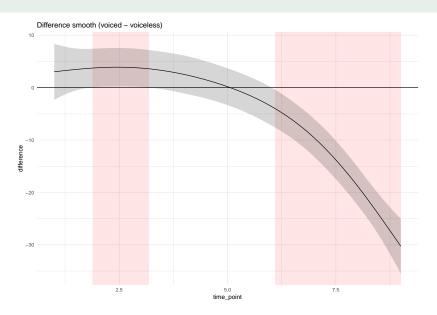
```
random gam <- bam(
  f1 ~
   voicing +
   vowel +
    s(time_point, k = 6) +
    s(time_point, k = 6, by = voicing) +
    s(time_point, k = 6, by = vowel) +
    # random smooth
    s(time point, speaker, bs = "fs", m = 1),
  data = vowels
```

## s(time\_point,speaker)

```
##
## Family: gaussian
## Link function: identity
##
## Formula:
## f1 ~ voicing + vowel + s(time_point, k = 6) + s(time_point, k = 6,
      by = voicing) + s(time_point, k = 6, by = vowel) + s(time_point,
##
      speaker, bs = "fs", m = 1)
##
## Parametric coefficients:
                Estimate Std. Error t value Pr(>|t|)
## (Intercept) 741.732 13.384 55.418 < 2e-16 ***
## voicingvoiced -5.489 1.008 -5.444 5.32e-08 ***
## vowelo
               -189.579
                         1.226 -154.652 < 2e-16 ***
## vowelu
          -364.484 1.251 -291.430 < 2e-16 ***
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
                                               F p-value
##
                                edf Ref.df
## s(time_point)
                              4.853 4.927 152.71 <2e-16 ***
## s(time_point):voicingvoiced 3.174 3.808 33.58 <2e-16 ***
## s(time_point):vowelo
                              4.194 4.693 37.20 <2e-16 ***
## s(time_point):vowelu
                       4.811 4.969 189.35 <2e-16 ***
```

84.021 142.000 86.87 <2e-16 \*\*\*

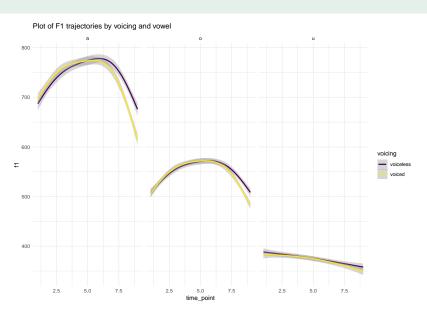




- ▶ You can also include classical random intercepts and slopes
- random intercept

```
s(speaker, bs = "re")
```

- random slope
  - s(speaker, time\_point, "re")



- ▶ Use factor by-variable with the interaction of the terms
- ► Create the interaction with interaction()
  - be sure it is an ordered factor

```
vowels <- vowels %>%
mutate(
   vow_voi = interaction(vowel, voicing),
   vow_voi = as.ordered(vow_voi)
)
```

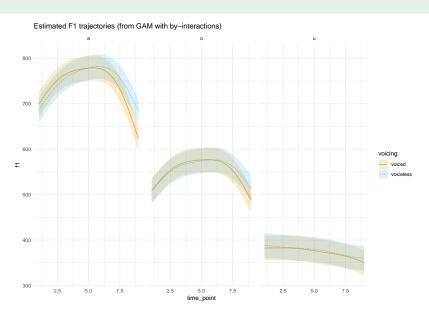
```
vowel_gam <- bam(</pre>
  f1 ~
    vow_voi +
    s(time_point, k = 6) +
    s(time_point, by = vow_voi, k = 6) +
    s(time_point, speaker, bs = "fs", m = 1),
  data = vowels
```

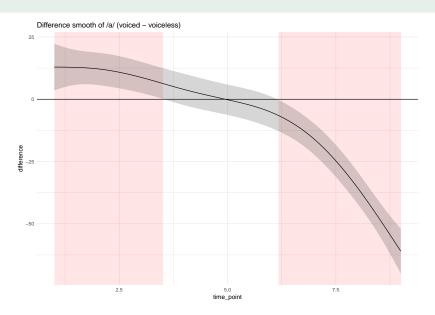
## \_\_\_\_

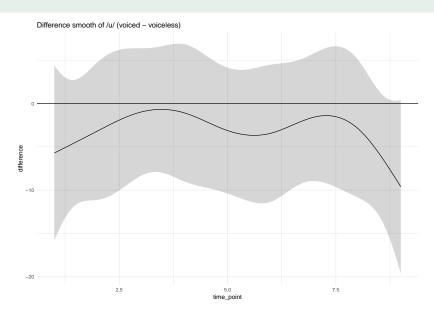
```
## Family: gaussian
## Link function: identity
##
## Formula:
## f1 ~ vow_voi + s(time_point, k = 6) + s(time_point, by = vow_voi,
##
     k = 6) + s(time_point, speaker, bs = "fs", m = 1)
##
## Parametric coefficients:
##
                  Estimate Std. Error t value Pr(>|t|)
## (Intercept)
                 743.477
                            13.408 55.448 < 2e-16 ***
## vow voiu.voiceless -367.254
                             1.757 -209.026 < 2e-16 ***
## vow voia.voiced -9.052
                              1.732 -5.225 1.77e-07 ***
## vow voio.voiced -195.955 1.728 -113.399 < 2e-16 ***
## vow voiu.voiced -370.751
                              1.758 -210.867 < 2e-16 ***
```

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```
## Approximate significance of smooth terms:
                                           Ref.df
##
                                      edf
                                                           p-value
## s(time_point)
                                    4.838
                                            4.908 113.935 < 2e-16 ***
## s(time_point):vow_voio.voiceless
                                    3.612
                                            4.215 11.604 1.22e-09 ***
## s(time_point):vow_voiu.voiceless
                                    4.668
                                            4.926 89.411 < 2e-16 ***
## s(time_point):vow_voia.voiced
                                    3.715
                                            4.307 43.703 < 2e-16 ***
## s(time point):vow voio.voiced
                                    2.863
                                            3.455 8.455 4.79e-06 ***
## s(time_point):vow_voiu.voiced
                                    4.584
                                            4.894 81.688 < 2e-16 ***
                                  84.132 142.000 87.515 < 2e-16 ***
## s(time_point,speaker)
## ---
                  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
## Signif. codes:
##
## R-sq.(adj) = 0.905
                        Deviance explained = 90.6%
## fREML =
           57607
                  Scale est. = 2700.4
                                         n = 10705
```







### Hands on

# Practical 2

Sóskuthy, Márton. 2017. Generalised additive mixed models for dynamic analysis in linguistics: a practical introduction. arXiv preprint arXiv:1703.05339.