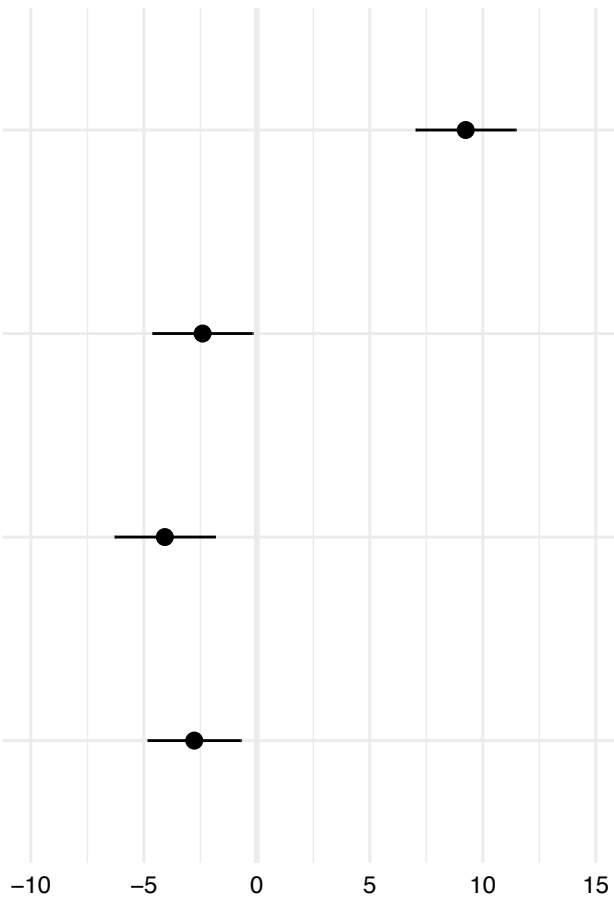


speaker (random intercept)



C2 voicing (random slope)

