Introduction to X_LATEX

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What is $X_{\exists} L^{\perp} T_{\vdash} X$?

- it is a mark-up language for typesetting and text writing (and more)
- it is a variant of the LATEX format that introduced full Unicode support and .ttf,.otf font handling
- it is implemented by the X∃TEX engine, that is derived from the TEX system

How does it work?

- ▶ put the X_ATEX code in a .tex with the content of your document
- ▶ the X¬T⊨X engine reads and typeset the code
- a .pdf file with your document is produced

Get it!

- a distro contains both the systems and the engines, plus software that ease the typesetting process
- any problems or questions?

First steps

Document class

```
1 \documentclass{article}
2
3 \begin{document}
4
5 Hello, World!
6
7 \end{document}
```

First steps

Title

```
\documentclass{article}
2
3
   \title{Introduction to science}
4
   \author{John Smith}
 5
   \date{}
6
   \begin{document}
8
    \maketitle
9
10
   Hello, World!
11
12
   \end{document}
```



First steps

Headings

```
\documentclass[12pt,a4paper]{article}
2
3
    \title{Introduction to science}
4
    \author{John Smith}
5
    \date{}
6
    \begin{document}
8
    \maketitle
    \tableofcontents
10
11
    \section{Introduction}
12
   Hello, World!
13
14
    \subsection{Background}
15
   Text...
16
17
    \end{document}
                                             イロト イ御 トイミト イミト
```

3

4

Packages and format

Packages

Put the following code in the **preamble** (just after

\documentclass):

```
\usepackage{fontspec}
  \setmainfont{Times New Roman}
  \usepackage{polyglossia}
  \setmainlanguage{english}
```

Text layout

For a new paragraph, leave an empty line.

This is the new paragraph. You can *format* your **text**.

For a footnote. 1



¹This is a footnote.

Text layout

```
1 \begin{itemize}
2 \item List: one, two
3 \item another point
4 \item yet another
5 \end{itemize}
```

- List: one, two
- another point
- yet another



```
1 \begin{itemize}
2 \item List: one, two
3 \item another point
4 \begin{enumerate}
5 \item three
6 \item four
7 \end{enumerate}
8 \end{itemize}
```

- List: one, two
- another list
 - 1. three
 - 2. four



Figures

In your preamble put:

1 \usepackage{graphicx}

In your document environment put:

- 1 \begin{figure}
 - ? |\centering
- 3 \includegraphics[width=0.6\textwidth] {
 mandarin_duck}
- 4 \caption{Mandarin duck.}
- 5 \end{figure}

Figures



Figure 1: Mandarin duck.

Tables

In your preamble, load ctable:

1 \usepackage{ctable}

In your document, insert:

```
1 \ctable[caption=Gender distribution,
2 pos=t
3 ]{lcc}{}{
4 \FL
5 & Male & Female \ML
6 Young & 85 & 65 \NN
7 Old & 100 & 147 \LL
8 }
```

Tables

Table 1: Genders

	Male	Female
Young	85	65
Old	100	147

Escape character

Reserved characters must be **escaped** with the escape characters, which is the backslash \.

Maths

The formula can be reduced to $\int_0^\infty e^{-x} dx$.

$$\cos(2\theta) = \cos^2\theta - \sin^2\theta \tag{1}$$

$$\sqrt[n]{1+x+x^2+x^3+\dots}$$
 (2)

$$\sum_{i=1}^{10} t_i \tag{3}$$

Maths

3

4

5

6 7

8

10 11

12

13

```
I love Maths! \frac{0^{\pi}}{0} \mathbb{Q}^{-x} \
х$.
\begin{equation}
   \cos (2\theta) = \cos^2 \theta - \sin^2 \theta
\end{equation}
\begin{equation}
   \sqrt{n}{1+x+x^2+x^3+\ldots}
\end{equation}
\begin{equation}
   \sum_{i=1}^{10} t_i
\end{equation}
```

- use \label{...} to index headings, tables, images, etc. Put the lable within { }
- ▶ reference them using \ref{...}
- check the package cleveref for advanced cross-referencing

```
1 \begin{figure}
2  \includegraphics{image}
3  \caption{My fancy image.}
4  \label{fig:image}
5 \end{figure}
6
7 As you can see in Figure \ref{fig:image} [...]
```

```
1 \ctable[caption = My useless table,
2 label = tab:table
3 ]{cc}{}{
4 \FL
5 This is just & a useless table \LL
6 }
7
8 As you can see in Table \ref{tab:table} [...]
```

Code listings

```
rangelist = range(10)
   print rangelist
3
   [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
   for number in rangelist:
5
       if number in (3, 4, 7, 9):
6
            break
       else:
8
            continue
9
   # Comment
10
   if rangelist[1] == 2:
11
       print "The second item is 2"
12
   else:
13
       print "Dunno"
```

Code listings

```
\lstset{keywordstyle=\bfseries\color{green!40!
  black}, commentstyle=\itshape\color{purple!40!
  black},identifierstyle=\color{blue},
  stringstyle=\color{red}, showstringspaces=false
  , }
2
3
   \begin{lslisting}
   [your code]
5
  \end{lslisting}
6
   \lstinputlisting[language=Python]{
  source_filename.py}
```

Modular documents

- ▶ file structure of your document
- modularity is good for theses/dissertations
- Project folder
 - main.tex: it's the main document that you compile
 - tex: is the folder where you put the .tex subfiles
 - img: is the folder where you put the images

Modular documents

```
\documentclass{memoir}
2
3
   \usepackage{graphicx}
4
        \graphicspath{{./img/}} % set the folder
       with images
5
   \usepackage{...} % load your packages as usual
6
   \begin{document}
8
9
   \input{./tex/introduction.tex}
10
   \input{./tex/methods.tex}
11
12
   \end{document}
```

Resources

LaTeX Wikibook:

https://en.wikibooks.org/wiki/LaTeX

► TeX StackExchange:

http://tex.stackexchange.com

- Comprehensive T_EX Archive Network (CTAN): http://www.ctan.org
- memoir class: http://www.ctan.org/tex-archive/ macros/latex/contrib/memoir/
- ► For stats: Sweave (LaTeX + R)
 http://www.statistik.lmu.de/~leisch/Sweave/
- versioning system: git + TEX
 http://stackoverflow.com/a/6190412/2804314