

# **Stefano** Gavioli

**DATE OF BIRTH:** 26/03/1996

## CONTACT

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## **WORK EXPERIENCE**

16/10/2020 - 30/04/2021 - Maranello

## Software engineer intern

Swisslog Italia

Comparison and prototyping of Business Intelligence technologies (PowerBI and ELK) within an automated warehouse software product for the master thesis

## 26/11/2018 - 23/05/2019 - Maranello, Italy

# Software engineer intern

Swisslog Italia S.p.a.

- ° I2FF
- Weblogic
- JUnit
- IPA
- o ICOMs
- WMS

/ <a href="https://www.swisslog.com/">https://www.swisslog.com/</a> / Via Piero Taruffi 30/38, 41053, Maranello, Italy

## **EDUCATION AND TRAINING**

2015 - 23/10/2018 - Via P. Vivarelli, 10, Modena, Italy

## **Bachelor Degree in Computer Engineering**

Università degli Studi di Modena e Reggio Emilia

Conoscenze acquisite:

- $\circ$  C
- ∘ Java
- Python
- o Elementi di progettazione del software e design pattern
- SQL
- o Conoscenza di base del Sistema Operativo Unix, scripting Bash
- o Elementi di Reti di Calcolatori
- Esperienza base nella creazione di contenuti web dinamici con Servlet, JSP, JSTL su server Apache Tomcat
- Elementi di Elettronica
- Elementi di Fisica Tecnica, in particolare per il raffreddamento.
- Elementi di Economia ed Organizzazione Aziendale

## Progetti:

- *Gestionale per attività ristorative* (Giugno-Luglio 2017)
- Progetto in team con un altro studente
- Java Based
- Architettura Client/Server
- Client
- Desktop con interfaccia basata su javaFX
- Richieste mediante metodi GET, PUT, POST, DELETE di HTTP
- Server
- Database PostgreSQL
- o Interfaccia REST
- Machine Learning for Entity Resolution
- Python
- Machine Learning
- o PCA
- ∘ T-SNE
- $\circ$  NN
- ° RNN

#### Field(s) of study

Information and Communication Technologies

106 Machine Learning for Entity Resolution EQF level 6 <u>www.ingmo.uni</u> more.it

#### 09/2018 - CURRENT - Via P. Vivarelli, 10, Modena, Italy

# **Master Degree in Computer Engineering**

Università degli Studi di Modena e Reggio Emilia

- Software Engineering:
- o GANTT, CPM, FP
- · Agile methods, XP, SCRUM
- Machine learning e Deep Learning:
- Unsupervised
- Supervised
- Reinforcement
- ° C++
- Multimedia data processing
- text, images, video and audio compression methods..
- Cloud services
- Elements of business management and organization
- Distributed systems
- Computer Vision
- JavaScript
- Python
- Django
- Security

#### Field(s) of study

Information and Communication Technologies

EQF level 7 www.ingmo.unimore.it

# LANGUAGE SKILLS

MOTHER TONGUE(S): Italian

**OTHER LANGUAGE(S):** 

**English** 

Listening	Reading	Spoken	Spoken	Writing
B2	B2	production	interaction	B2
		B2	B2	

# SOCIAL AND POLITICAL ACTIVITIES

## 26/04/2019 - CURRENT

# Political Activities

Modena

Took part in signature gathering activities and organized several events in the Modena Province and Regional Area. Created a regional campagin website with WordPress. Managed the technical part of several live events on facebook.

## End of year event organizing

Organized the whole organization with short staying (2-3 days) at the end of year for 2 consecutive years (2018-2019) for an average of 90 persons.

## HOBBIES AND INTERESTS

#### Music

I play piano and French Horn in the local community band. Playing with a group taught me team work to reach a shared objective.

## Gym

I have been going at the gym for the last year or two, to keep healty my body, especially considering my activities that are for the major part sendetary.

# Gardening

I take care of a little group, ten, bonsai. Since last summer (2019) I started a small vegetable garden in my backyard.

## Travelling

Whenever I can I try to travel in a new place. I love to discover new culture and different way to see the world.

# Video Making

I enjoy creating video content. From my travel trying to transmit the same emotions I felt, but also shorts, some of which produced for local festivals

# **PROJECTS**

# Drivers Manager Project

Car sharing application made and conceived in different moments with a group of 3 people.

Backend: Django

Frontend web and mobile app: React e React Native.

Anth Path Oriented Car allocation algorithm