



STEFANO MAONE

Junior Programmer


 [stefanomaone.github.io](https://github.com/stefanomaone)

PROFILE

I'm passionate about video games and programming, with a solid foundation in Unity, C#, C++, and Unreal Engine. I'm eager to rapidly grow in the industry and have had the opportunity to experience teamwork during my time at the DBGA Academy.

Additionally, I have honed my collaborative skills through my professional experience in other sectors.

CONTACT ME

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 Via Felsina 62, Cerveteri (RM)

WORK EXPERIENCE

- SestoGusto (Torino)
Chef (06/2020 – 09/2023)
- Abri (Torino)
Pizza Chef (09/2017– 06/2019)
- Aqui Quedamos (Barcelona)
Pizza Chef (06/2016 – 06/2017)
- Pinsa nel Tagliere (Roma)
Pizza Chef (06/2013 – 09/2015)

EDUCATION

DIGITAL BROS ACADEMY

Level 1 To level 3 (2024)

- *Game Programming Fundamentals*
- *Game Development with Unity & C#*
- *Math for Game*
- *Game Asset and Managment*
- *Programming with C++*
- *Game Creation with Unreal Engine*

ITIS MICHAEL FARADAY

High School Diploma

Information Technology specialization in
Computer Science (2025)

SKILLS

- C++
- C#
- HTML
- CSS
- TailwindCSS
- Javascript
- React
- UnrealEngine 5
- UnrealEngine: Blueprint
- Unity
- Github