

Turku, Finland

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SKILLS

FRONTEND

JavaScript (React, Material-UI),  
TypeScript, WordPress

BACKEND

C#(.NET)

MOBILE

JavaScript (React Native), C#  
(Unity)

DATABASES

Azure Database

TESTING

Jest, XUNIT Unit Testing + MOQ

OTHER

BitBucket, GitHub, Jira

BASIC KNOWLEDGE

Redux, Firebase

LANGUAGES

English – Native

Finnish – Fluent

Greek – Native

German – Advanced

ACCOMPLISHMENTS

English Competency Certificate,  
The University of Michigan Certifi-  
cate of Competency in English

German Competency Certificate,  
Goethe Institute

STEFANOS KAPSORITAKIS

SOFTWARE DEVELOPER

A software developer with expertise in a diverse array of programming languages and frameworks, including C#, TypeScript, JavaScript, React, ASP.NET, and React Native. Specialized in the design and implementation of scalable web applications and user-friendly interfaces, and possessing a Bachelor of Engineering in Information and Communications Technology.

After being selected among hundreds of applicants, successfully completed In-tegrify's 5-month coding bootcamp. Currently, I am looking for a full-time position with staffing company Integrify, find more information on how it works on my application.

RECENT PROJECTS

Full Stack E-Commerce website

C#, Asp .Net, Azure, PostgreSQL, XUnit Unit Testing +MOQ

A versatile Full-Stack e-commerce platform designed for optimal user engagement and streamlined operations. Key features include intuitive user management, robust prod-uct catalog administration, and efficient order processing. This platform enhances user experience while empowering businesses to drive sales, manage inventory, and provide exceptional customer service

Clarita

Firebase, JavaScript, React-Native, Redux  
Jira, GitHub

Collaborated with a team to create a restaurant delivery app. Designed and developed responsive screens and implemented a secure registration and login system. Developed featuers according to the specified requirementss of the design document for browsing the menu and placing orders.

TurkuGameLab (Thesis)

C#, GitHub, Oculus Quest, Unity

Developed a VR game in Unity that utilized hand-tracking and controllers to create a fully immersive experience for players. Utilized the most advanced hand-tracking tools and frameworks to design and implement interactive and responsive game mechanics, enhancing the overall gameplay. Facilitated regular meetings with the project manager to ensure effective communication and efficient progress towards project goals, resulting in timely completion and successful delivery of the game.

EXPERIENCE

GAME DEVELOPER

TurkuGameLab | Turku, Finland | September 2020 – December 2020

- Contributed to the development of a VR game and digital twin of a ship, driving successful platform transitions from HTC Vive to Oculus Quest.
- Implemented Handtracking and VOIP functionalities, augmenting the immersive nature of the game and enabling seamless communication between players. Transferred game functionality to a network environment, optimizing multiplayer capabilities and enabling enhanced gameplay experiences.
- Maintained regular weekly meetings with the project owner, providing comprehensive progress updates and ensuring alignment with project objectives.
- Tech Stack: Unity, C#, GitHub, Oculus Quest, Jira

GAME DEVELOPER

TurkuGameLab | Turku, Finland | June 2020 – July 2020

- Designed and developed a VR training simulator focused on fire safety, providing an immersive and effective training experience for users.
- Demonstrated strong leadership skills by acting as team leader and representative, ensuring clear communication and effective collaboration between team members to achieve project goals.
- Conducted demos of the project's progress to stakeholders, effectively showcasing the team's accomplishments and ensuring alignment with project goals and expectations.
- Tech Stack: C#, Unity, BitBucket, HTC Vive

JUNIOR WEB DEVELOPER

Central-Paku Oy | Turku, Finland | March 2019 – July 2019

- Developed the front-end webpage for a car rental company, successfully delivering a user-friendly and visually appealing interface. Managed plugins and databases, ensuring smooth and efficient website functionality.
- Collaborated closely with the website owner to fully understand their needs and preferences, ensuring a personalized and tailored website design that fully satisfied their requirements.
- Conducted extensive research on payment processors and successfully integrated a secure and reliable payment processing system, ensuring a seamless booking experience for customers.
- Tech Stack: WordPress, CSS

EDUCATION

FULL STACK DEVELOPMENT PROGRAM (FULL-TIME)

Integrify Academy | Helsinki, Finland | April 2023 – Present

BACHELOR OF ENGINEERING IN INFORMATION AND COMMUNICATIONS TECH-NOLOGY

Turku University of Applied Sciences | Turku, Finland | September 2017 – June 2022