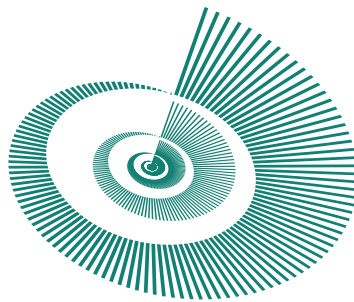


PostScript extra library



ver 2.11 update 20181025

PostScript Extra library

Constants

Name	Type	Description
_ver	string	The current version
_revision	string	The current version release date

Commands and functions

No	Name	Syntax	Description
1.	psx.verctrl	<version> psx.verctrl ⇒ -	Checks the library version against <version> and quits with an error message if less
2.	printPSXVersion	printPSXVersion ⇒ -	Produces a page with the product name, version and release date
3.	ltrim	<s1> ltrim ⇒ <s2>	Trims s1 of leading spaces
4.	rtrim	<s1> rtrim ⇒ <s2>	Trims s1 of trailing spaces
5.	toUppercase	<s1> toUppercase ⇒ <s2>	Converts <s1> to upper case
6.	cats	<s1> <s2> cats ⇒ <s>	Concatenates <s1> and <s2> into <s>
7.	cats=	</s1> <s2> cats= ⇒ -	Concatenates </s1> and <s2> into </s1>; </s1> must be a lvalue name
8.	cvsx	<number> cvsx ⇒ <string>	Converts <number> to <string>

9.	mm	<n> mm ⇒ <m>	Converts <n> in millimeters to <m> in points
10.	in	<n> in ⇒ <m>	Converts <n> in inches to <m> in points
11.	mmv, inv	<verticalPosition> mmv ⇒ <vpos> <verticalPosition> inv ⇒ <vpos>	Converts vertical position in millimeters or inches measured from the upper edge to points measured from the lower edge
12.	++	</variable> ++ ⇒ -	Perform C-style increment, decrement, conversion to integer, negation of /variable
13.	--	</variable> -- ⇒ -	
14.	cvi=	</variable> cvi= ⇒ -	
15.	neg=	</variable> neg= ⇒ -	
16.	add=	</variable> <operand> add= ⇒ -	Perform C-style compound addition, subtraction, multiplication, division and modulo into /variable
17.	sub=	</variable> <operand> sub= ⇒ -	
18.	mul=	</variable> <operand> mul= ⇒ -	
19.	div=	</variable> <operand> div= ⇒ -	
20.	mod=	</variable> <operand> mod= ⇒ -	

21.	coalesce	<code></variable> <value> coalesce ⇒ -</code>	coalesce operator Defines a variable with a default value unless already defined
22.	formatInteger	<code><number> <length> formatInteger ⇒ <s></code>	Formats a non-negative integer into <length> characters with leading zeroes.
23.	hexdump	<code><s1> hexdump ⇒ <s2></code>	Formats a string to hexadecimal dump.
24.	formatCurr	<code><s1> formatCurr ⇒ <s2></code>	Formats a numeric string with 2 decimal positions (currency).
25.	setFilePaths	<code><folder names array> setFilePaths ⇒ -</code>	Sets the file search paths list
26.	findFile	<code><filename> findFile ⇒ false <canonical file name> true</code>	Searches a file using the file search paths list; Returns false if not found or the full (canonical) file name and true otherwise
27.	xpSubst	<code><s1> xpSubst ⇒ <s2></code>	Substitutes expressions that are embedded into s1 with their results. Embedded expressions must be delimited in an ASP-like style like <code><%= exp =%></code>
28.	gray	<code><percentage> gray ⇒ -</code>	Sets the current foreground color to <percentage> gray. <percentage> is between 0 and 100
29.	black	<code>black ⇒ -</code>	Sets the current foreground color to black
30.	white	<code>white ⇒ -</code>	Sets the current foreground color to white
31.	setMediaSize	<code><width> <height> setMediaSize ⇒ - <predefined size> setMediaSize ⇒ -</code>	Sets the current media size
32.	setMediaByName	<code><media name> setMediaByName ⇒ -</code>	Sets the current media by name

33.	setMediaByColor	<media name> setMediaByColor ⇒ -	Sets the current media by color
34.	setPaperTray	<tray number> setPaperTray ⇒ -	Sets the current paper tray
35.	setDuplex	<true false> setDuplex ⇒ -	Sets duplex printing on or off
36.	jogOutput	jogOutput ⇒ -	Offsets the output stack
37.	initPageNumber	<n> initPageNumber ⇒ -	Initializes the page numbering sequence from <n> for placePageNumber
38.	placePageNumber	<X> <Y> placePageNumber ⇒ -	Prints the current page number at coordinates <X> <Y>
39.	placeEPS	<epsfile> <scale> <X> <Y> placeEPS ⇒ -	Places a <scale>-d <epsfile> image at <X> <Y> coordinates
40.	setBackground	<epsfile> setBackground ⇒ -	Places <epsfile> as a full page background
41.	cropMark	<X> <Y> cropMark ⇒ -	Prints a crop mark (hairline cross in a circle) at <X> <Y> coordinates
42.	textOut	<text> <X> <Y> textOut ⇒ -	Prints left-aligned <text> at <X> <Y> coordinates using the current font
43.	textOutW	<text> <X> <Y> <maxWidth> textOutW ⇒ -	Prints left-aligned <text> at <X> <Y> coordinates not wider than <maxWidth>
44.	rtextOut	<text> <X> <Y> rtextOut ⇒ -	Prints right-aligned <text> at <X> <Y> coordinates using the current font

45.	cTextOut	<text> <X> <Y> cTextOut ⇒ -	Prints centered <text> at <X> <Y> coordinates using the current font
46.	lvTextOut	<text> <X> <Y> lvTextOut ⇒ -	Prints left-aligned vertical <text> at <X> <Y> coordinates using the current font
47.	rvTextOut	<text> <X> <Y> rvTextOut ⇒ -	Prints right-aligned vertical <text> at <X> <Y> coordinates using the current font
48.	angleTextOut	<text> <angle> <X> <Y> angleTextOut ⇒ -	Prints left-aligned <text> at <X> <Y> coordinates at <angle> using the current font
49.	bxLShow	<string> <X> <Y> <step> bxLShow ⇒ -	Prints left-aligned <text> at <X> <Y> coordinates using the current font with a fixed distance <step> between characters
50.	bxRShow	<string> <X> <Y> <step> bxRShow ⇒ -	Prints right-aligned <text> at <X> <Y> coordinates using the current font with a fixed distance <step> between characters
51.	OMR_INIT	<X> <Y> OMR_INIT ⇒ -	Sets the upper right corner coordinates of the first OMR mark to <X> and <Y>
52.	OMR_SAVE	OMR_SAVE ⇒ <OMR state snapshot>	Makes a snapshot of the current OMR state and places it on the stack
53.	OMR_RESTORE	<OMR state snapshot> OMR_RESTORE ⇒ -	Restores an OMR state from a snapshot
54.	OMR_DIR	(LR) (RL) OMR_DIR ⇒ -	Sets the reading direction (LR – left to right or RL – right to left) RL is the default
55.	OMR_DRAW	<group> <inserts> OMR_DRAW ⇒ -	Draws an OMR image; Non-zero <group> forces a new envelope; <insert> controls insertion of leaflets in a bitwise manner
56.	OMR_PARTIAL	<group> <inserts> OMR_PARTIAL ⇒ -	Draws only the grouping and inserting marks of an OMR image; Does not affect the sequence

57.	setDefaultFieldSeparator	<s> setDefaultFieldSeparator ⇒ -	Sets the field separator for documentMerge
58.	setBufferSize	<n> setBufferSize ⇒ -	Sets the line buffer size for documentMerge
59.	documentMerge	<var names array> <template file> documentMerge ⇒ -	Performs database mode document merging by running <template file> for every subsequent line with fields assigned to the corresponding names from <var names array>. Database mode force-ends if ==END=OF=LINE=DATA== line is encountered.
60.	linePrinter	<parametersDictionary> linePrinter ⇒ -	Pints pre-formatted text lines. Line data must follow the linePrinter command and finish with ==END=OF=LINE=DATA== line. parametersDictionary contents: /firstPageX, /firstPageY, /nextPageX, /nextPageY, /vStep, /firstPageHeight, /nextPageHeight and a /beforePage callback method (optional). The /beforePage receives parametersDictionary on the stack when called. A /pageNo element (1-based) is added to parametersDictionary and updated by linePrinter.
61.	settextblock	<parameters dictionary> settextblock ⇒	Sets the parameters for text reflow and print by textblock. <u>Keys/values:</u> /X (upper left corner), /Y, /VS (vertical step b/w lines), /W (block width), /Align Possible /Align values: /Align.left, /Align.right, /Align.centre, /Align.justify
62.	textblock	<s> textblock ⇒ -	Reflows and prints <s> according to the parameters set by settextblock
63.	txtb.lf	txtb.lf ⇒ -	Performs linefeed in text block mode (calculates and assigns a new vertical position for the nest call of textblock)
64.	txtb.getX	txtb.getX ⇒ <x>	Returns the current horizontal position in text block mode
65.	txtb.getY	txtb.getY ⇒ <y>	Returns the current vertical position in text block mode
66.	manyTimes	<brick> <mortar> <n> manyTimes ⇒ -	Executes a pair of procedures in a brick-mortar manner, ie. if n is 3 then brick-mortar-brick-mortar-brick

67.	setbarcode	<parameters dictionary> setbarcode ⇒ -	<p>Similar to <code>setpagedevice</code>. Configures the barcode writer device according to the contents of the parameters dictionary.</p> <p><u>Keys/values:</u></p> <ul style="list-style-type: none"> /Height – the height of the barcode symbol; Default is 1 inch /Width – the width of the barcode symbol; Default is 1 pt per thin bar /Human.readable – may be true or false (default) /Encoding – /Barcode.128B, /Barcode.128C, /Barcode.128D*, /Barcode.EAN13, /Barcode.I2OF5, /Barcode.I2OF5C or /Barcode.39 (the default)
68.	barcode	<s> barcode ⇒ -	Prints s as barcode lower-left aligned at the current position
69.	setMultiUp	<parameters dictionary> setMultiUp ⇒ -	<p>Similar to <code>setpagedevice</code>. Configures multi-up layout according to the contents of the parameters dictionary.</p> <p><u>Keys/values:</u></p> <ul style="list-style-type: none"> /PagesWide – number of columns /PagesHigh – number of rows /ColumnWidth – column width /RowHeight – Row height
70.	adjustX	<n> adjustX ⇒ <m>	Multi-up mode - converts horizontal coordinate within the logical page to absolute horizontal coordinate within the physical page
71.	adjustY	<n> adjustY ⇒ <m>	Multi-up mode - converts vertical coordinate within the logical page to absolute vertical coordinate within the physical page
72.	nextSubPage	nextSubPage ⇒ -	Multi-up mode equivalent of <code>showpage</code> . Logical pages start from the upper-left corner of the physical sheet and advance first right then down (Z-order)
73.	multiUpEnd	multiUpEnd ⇒ -	Multi-up mode - flushes the last physical page (if partially full)
74.	slovom	<n> slovom ⇒ <s>	Converts a number into its textual representation as currency in the Bulgarian language
75.	strpad	<s1> <length> <padding> strpad ⇒ <s2>	Left pad a string to fixed length; <padding> must be long enough to cut from

76.	makeForm.A4	<code>/<formName> <EPS-fname> makeForm.A4 ⇒ -</code>	Creates an A4-size PostScript form from EPS file to be used with <code>execform</code> or <code>execformx</code> .
77.	execformx	<code><formName> execformx ⇒ -</code> <code><formName> <dx> <dy> execformx ⇒ -</code>	Without <code><dx></code> and <code><dy></code> - the same as <code><formName> execform</code> With <code><dx></code> and <code><dy></code> - first <code><dx> <dy></code> translate then <code><formName> execform</code>
78.	set.TL.params	<code><parameters dictionary> set.TL.params ⇒ -</code>	Configures underline and strikethrough parameters <u>Keys/values:</u> /strikewidth – strikethrough line width /underlinewidth – underline line width /strikeascend – strikethrough ascend above baseline /underlinedescend – underline descend below baseline
79.	underlineTextOut	<code><text> <X> <Y> underlineTextOut ⇒ -</code>	Prints left-aligned underlined <code><text></code> at <code><X> <Y></code> coordinates using the current font
80.	strikethroughTextOut	<code><text> <X> <Y> strikethroughTextOut ⇒ -</code>	Prints left-aligned stricken-through <code><text></code> at <code><X> <Y></code> coordinates using the current font
81.	set.ITB.params	<code><parameters dictionary> set.ITB.params ⇒ -</code>	Configures the inverse textbox parameters <u>Keys/values:</u> /height – the box height /width – the box width /background – background shade of gray b/w 0 and 1. 1 is black /foreground – foreground shade of gray b/w 0 and 1. 0 is white /font.face /font.size /ascend – text ascend above baseline
82.	set.ITB.font	<code>set.ITB.font ⇒ -</code>	Caches the specified font. Must be called at least once before calling <code>inverseTextBox</code>
83.	inverseTextBox	<code><text> inverseTextBox ⇒ -</code>	Prints an inverse textbox at the current location

Deprecated			
1.	BC3OF9	<s1> BC3OF9 ⇒ <s2>	Encodes <s1> for barcode 3 of 9 printing. Requires font /MB171 Use <code>setbarcode</code> and <code>barcode</code> instead of <code>BC3OF9</code>
2.	BC3OF9CS	<s1> BC3OF9CS ⇒ <s2>	Encodes <s1> for barcode 3 of 9 printing with control symbol. Requires font /MB171 Use <code>setbarcode</code> and <code>barcode</code> instead of <code>BC3OF9CS</code>
3.	BC128C	<s1> BC128C ⇒ <s2>	Encodes <s1> for barcode Code-128C printing. Requires font /MB021 Use <code>setbarcode</code> and <code>barcode</code> instead of <code>BC128C</code>
4.	sdef	<name> <value> sdef ⇒ -	Defines <name> only if not already defined. The value persists between calls. Implements the behavior of a static variable definition. Use <code>store</code> instead of <code>sdef</code>

* /Barcode.128D is to be used for high density digits-only barcodes

Predefined media sizes

A4, A4L, A3, A3L, Letter, LetterL, Legal, LegalL

Hello world application

```
%!
A4 setMediaSize /Courier 12 selectfont
(Hello, PSX world!) 105 mm 20 mm v ctextOut
printPSXVersion
```