KTH Computer Science
and Communication

Prediction of peptide retention time based on Gaussian Processes

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TRITA 2015-3-19

Abstract

Retention time (RT) as an important evidence can be used to analysis the peptide's properties. Because of the interactions among peptides, the retention time prediction of peptide has low accuracy, and thus is less effective in the validation of peptide identifications. Besides, the large amount of time on generating features also need to be reduced. This thesis presents a alternative machine learning methods to predict the retention time of a set of peptide in hand. In order to address the precision and computational cost problem, we introduce Gaussian Processes as the trained model and use a new feature extraction method called BOW to generate the features for training the model. We also investigate the effect of different types of kernel function and their parameters. The results show high precision of the prediction and relatively low time cost.

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Chapter 1

Introduction

Don't start with background. Start with introduction. Don't go in any details in the introduction just try to explain the problem with as simple terminologies as possible.

Re-write the introduction focusing on these things :

- Functions of different biological organisms is determined by the proteins presented in them
- For this reason it is important for us to what proteins are present in them
- Tandem Mass Spectrometry is the leading technique for global and large-scale identification of proteins in complex mixtures.
- Briefly explain how it works, I will send you a sample that I had written a while back
- Talk about the differences between DDA and DIA
- Finally talk about why RT prediction can improve the identification

1.1 Background

Protein, the most essential component of all the cells and organisms, plays an irreplaceable role in people's daily lives including providing energy, strengthening the immune system and catalyzing metabolic reactions within the body. Therefore, the study of the properties of protein is very necessary and considered as one of most important subject in the biological field.

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The goal is identification of proteins and not study of their properties

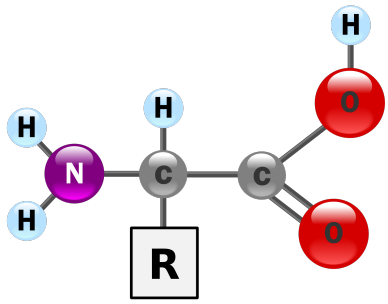

Figure 1.1. Alpha Amino Acid

Before introducing the background, we will briefly describe a few concepts that we will involve later so that one could understand the method easier.

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Move this list to the background section talking about the biology problem.

- Liquid Chromatography: A technique in analytic chemistry used to separate the components in a mixture, to identify each component, and to quantify each component.
- Amino acid: Biologically important organic compounds composed of amine (-NH2) and carboxylic acid (-COOH) functional groups, along with a side-chain specific to each amino acid. There are approximately 20 basic types and Fig. 1.1 is an example of one of them. They are the basic building block of protein, giving protein their specific structural form so that they could have biological activity.
- Peptide: Short sequence(chain) of amino acid connected by peptide bonds as in Fig. 1.2 It is distinguished from proteins on the basis of size. It only contains approximately 50 or fewer amino acids.

Peptide = chain of amino acids

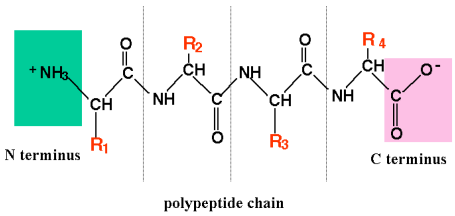

Figure 1.2. Peptide model

- Hydrophobicity: A physical property of a molecule that is seemingly repelled from a mass of water. It has a great impact in terms of interaction between different proteins and the structure of the protein. And more importantly, in this case, the peptide retention time has a strong relationship with it.

- Elution: In analytical and organic chemistry, elution is the process of extracting different materials from mixtures by washing mixtures with a solvent and separating materials based on different affinity to the solvent.

To analyze the protein content, one of the most popular techniques is the Mass spectrometry (MS) based methods. The general idea of MS based method is to identify the amount and type of chemicals present in a sample by measuring the abundance of gas-phase[1]. The high performance liquid chromatography (HPLC) is one of the popular MS based methods. This technique has three main steps, firstly, the protein in the mixture of interest will be broken into peptides. Then the resulting peptides are separated according to their hydrophobicity on a thin tube called liquid chromatography (LC) column. To be more specific, a specific solvent will be pumped through the column with increasing concentration. In the end, those peptide will eluted from the column and ionized by electrospray ionization. The results are a set of spectra which contain the valuable information about the proteins in the sample. The fig.1.3 shows the general idea of MS based method.

Among these three steps, the most important one is the peptide separation in the column. Retention time (RT) is the amount of time that a peptide needs to go through the column. It is a useful feature in many aspects. It may be used in experiments involving chemometric analyses of peptide mixtures. What's more, it provides us with a new perspective to investigate the behavior and biological characters of the protein. An extensive amount of research has been conducted into predicting peptide retention times. The Sequence Specific Retention Calculator (SSRC) which predicts retention times based on amino acid sequences is available on-line. The main algorithm behind current RT prediction methods is mostly based on either Support Vector Regression (SVR) or Artificial Neural Network (ANN).

1.2 Problem Statement

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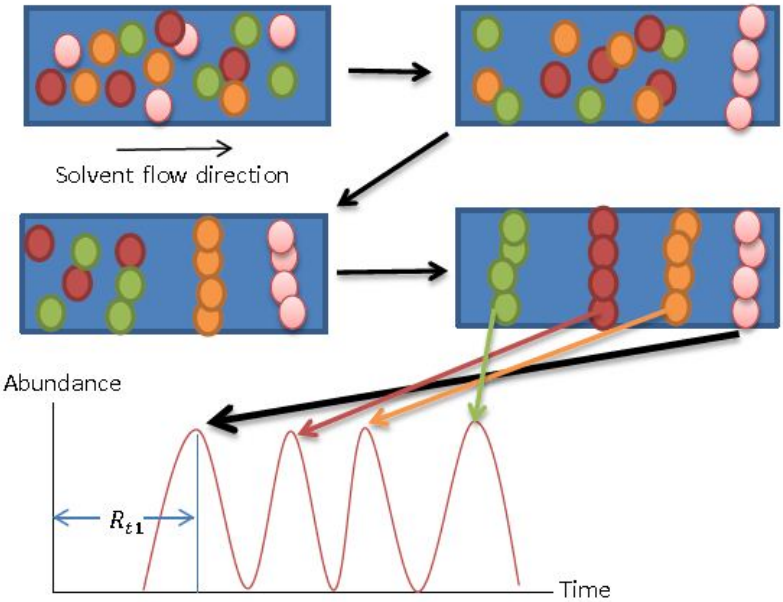


Figure 1.3. Demonstration of HPLC method. (circles with different colour represents different peptides and the blue column represents the liquid chromatography column, The R_{t1} is the retention time of $peptidePink$)

Your problem statement is prediction of retention time and not GP. GP is a tool we are using to solve the problem.

Re-write this focusing on the following points:

- What is the problem? In more details.
- How people have been thinking about this problem?
- What are some previous attempts in solving the problem?
- How are we attacking this problem? What is the difference? What are the challenges?

All of these methods of SVR and ANN have their own drawbacks and still needs to be improved. One alternative option is to implement the Gaussian Processes (GPs) to build the predictive model. GPs provides a flexible framework for probabilistic regression and are widely used to solve the high-dimensional, small-sample or nonlinear problems. Yet none of the existing publications has the prediction of retention times for peptides analyzed with the use of Gaussian Process.

Remove this

After describing the problem, you can say that we want to use GP for solving it since it is a very flexible framework and has not been previously applied to this problem. Then, slightly talk about the challenges of applying GP to this problem.

Therefore, the top priority of this thesis is to develop a Gaussian Processes Regression model in terms of predicting the peptide retention time and investigate its performance by using SVR model as benchmark.

You should talk about features before talking about the SVM or GP. Keep the order of things in mind. You want to control what the reader is thinking. Previously, we you talk about GP, the reader will ask how do we give peptides to GP or SVM? But if you talk about the features first, by just saying we have methods that maps peptides into a vector space then things becomes more clear.

Furthermore, since most of the features we used now are biochemical features, some features with less biochemical meaning but have been proved to be useful in other fields have not been tested to address the biochemical problems so far. Therefore, this thesis will also strive to find some new features to represent the peptide for training model and compare their performance to the traditional biochemical features.

In addition, since the GP model has some parameters need to be optimized and these parameters could have a significant impact on the prediction accuracy, different optimization methods towards these parameters will be implemented and their properties will be analyzed in this thesis too.

1.3 Outline

The structure of the thesis is as follows, we will first introduce the related work on retention time prediction in section 2. It will be followed by the detailed description of Gaussian Processes in section 3. The theory behind Gaussian Processes and a detailed mathematics derivation will also be covered in this section. Section 4 introduces three different methods regarding features selection of Gaussian Processes. The optimization will be covered in section 5 and two different method will be used to optimize the parameters in the previous model. Then, the experimental results and evaluation will be analyzed in section 6. Finally, we will discuss the future work and give some perspectives for it in section 7.

Chapter 2

Related Work

Prediction of the retention time for a given peptide could help to improve the confidence of peptide identification. If the prediction of retention time of a peptide is precise enough, then we could tell which peptide it is or which species does it belong to by cross-match its predicted retention time with our database. Therefore, developing efficient algorithms and establishing proper models to generate the prediction of peptide has become more important and necessary.

However, to make the prediction successfully, there are two problems needed to be considered. Firstly, what kind of model will have better performance of the prediction. Secondly, what factors will have a great impact on the retention time. Unfortunately, both of these two questions remain open so far. Therefore, in order to answer the questions, a number of models based on different features have been proposed to characterize quantitatively the peptide and to predict its retention time.

2.1 Models / Methods

There are different kinds of machine-learned models that have been implemented. One of the model is the multiple linear regression (MLR) model. This model was implemented by Baczek T, Wiczling P, Marszall M, et al in [2] to predict the peptide retention time at different HPLC conditions and shows high precision. However, the linear regression model mainly depends on the chromatographic condition and thus prediction bias could be a serious problem when the model is used under different circumstances.

Another model is the artificial neural network(ANN) proposed by Petritis K et al.

in [3]. The ANN model was based on the contributions of individual amino acids taken the neighborhood effect into account and a data set of 7000 was used for the training. The large amount of experimental data provided by this approach produced high accuracy of the retention time prediction and enhance the confidence of the peptide identification. In [4], Petritis K, Kangas LJ, Yan B, et al have improved the ANN model by adding more descriptors, such as peptide length, sequence, hydrophobicity as well as nearest-neighbor amino acid. Each of the peptide is characterized by 1052 features instead of 20. The new model was trained by 345,000 peptide and tested using another 1303 confidently identified peptide which reported excellent performance.

Although a great deal of effort has been made to improve the model, there are still some remaining issues. One of the main weaknesses of this model is its time consumption. In order to train this model, a large amount of training data is required which will result in a high cost in terms of both time and resources. What's worse, its high computational cost also implies its weakness in terms of repeatability and comparability which are essential to laboratory research. It also limits its development for commercial purpose.

In order to solve this problem, another alternative machine-learning method, support vector machine(SVMs) has been implemented. Klammer et al. in [5] proposed a predictor based on this method. SVMs requires fewer data to train the model than ANNs and reduce the computational cost dramatically. Besides, dynamic SVR (support vector machine for regression problem) model avoids the RT variation between different chromatographic conditions which could have better performance than the linear regression model in terms of adaptability. However, using small dataset with low complexity to train the model also leads to the poor performance in terms of accurate regression and gives lower quality prediction compared to the ANNs. If we simply use the same amount of the training data as in ANNs, the SVR model could have better performance but with extremely high computational cost which might even worse than ANNs.

To enhance the capacity of the predictor and raise the predicted accuracy, Luminita Moruz in [6] has developed a new predictor, ELUDE, based on support vector regression (SVR). The predictor firstly derives a retention time index for the condition at hand. Then by using those indices, the predictor creates 60 peptide features which are optimally combined during a second training procedure. After that,

$\epsilon - SVR$, a popular kind of SVR model, is used to train the model based on the features. The resulting retention model can be subsequently used to predict the retention time of other peptides of interest.

The performance of Elude is excellent and considered as one of the state-of-the-art retention time predictors. However, one of the shortcomings of the Elude algorithm is the rather limited use of positional information. The positional information here is mainly about the relative position of different amino acids in the peptide. The retention index trained in-house on which many of the other features are based is calculated using only the amino acid composition. Adding positional data is likely to capture more information, and thus lead to higher prediction accuracies [7].

However, even with the proper models, the prediction could fail or the precision could be extremely low if the selected features are improper or unrepresentative. So the features selection is also a essential part of an successful prediction.

2.2 Features

The effect of an individual amino acid was firstly taken into account when building the model because evidences implied that the inclusion of this type of additional information could increase the confidence of protein identification of the peptide [2] and the chromatographic behavior of a peptide is mainly dependent on its amino acid composition [8]. A set of retention time coefficients were generated from only different amino-acid composition by using iterative regression methods [9] [10] [11].

However, the author of [10] pointed out that the relative location of different amino acid in a peptide could affect the behavior of the peptide too. The author of [12] has also emphasized the relation between the chromatographic behavior of peptides and their amino acid composition. It is for sure that different values of retention coefficients of the same amino acid need to be assigned according to different peptides and different neighborhoods. Besides, the other biological characters, such as hydrophobicity [13], ion-pairing reagents [14], stationary phase [15] and even the length of the peptide could influence the peptide retention behavior.

Thus, in [16], O.V. Krokhin and R. Craig have developed an improved model,

Sequence-Specific Retention Calculator(SSRC), for prediction of retention times in ion pair reversed-phase based on a database of 346 peptides. The ability of this model for prediction can assist detailed peptide mapping significantly, thus increase confidence in peptide identification and the protein characterization. However, the model is not completed and has not included amino acid modification that may occur during the sample preparation. In addition, the prediction capacity becomes worse for experimental condition which is diverging from the setup.

After SSRC, several different kinds of factors have been used. One of them is the structural descriptors. The author has employed the Quantitative structure-retention relationships with the information of the peptide's chemical characters and its structure in article [17]. The predictor implemented in article [2] is also based on three types of chemical structural descriptors and both of them showed good results with the experimental data.

In general, most of the features that are widely used now have strong biological meaning, such as amino acid composition, hydrophobicity of the peptide and some other chemical structural descriptors and the performances of these features could fulfill the requirement. However, few of the less-biological meaning features have been tried so far.

From the perspective of computer science, anything that can represent an object could be considered as a feature of this object. Therefore, it is worth to believe that some less-biological meaning features could give the same performance in this case. It might be a breakthrough to introduce some new features instead of just using the biochemical features. In this thesis, some features with less biological meaning will be utilized and compared to the traditional biochemical features.

Chapter 3

Gaussian Processes

Gaussian Processes is a supervised machine learning method based on Bayesian theory and statistical learning. In order to understand the theory behind and build an appropriate Gaussian Process model, this chapter starts with a brief introduction of the supervised learning method as well as the specification of Standard Bayesian linear Regression. Then we will specify the Gaussian Process in our case along with the detailed mathematical derivation. After that, we will specify the concept of multi-kernel functions in Gaussian Process and explain the properties of it. Finally, we will make a comparison between Gaussian Process and the other two methods: ANNs and SVR so that we could see the strengths of Gaussian Process.

3.1 Standard Bayesian linear Regression

Let's first consider a set of input $x = \{(x_i, y_i)|i = 1, 2...n\}$ along with some noise ϵ. In the regression setting, the targets are real values but the observations are with additive noise. We are interested in inferring the relationship between inputs and targets, i.e. the conditional distribution of the targets given the inputs.

In supervised learning, one way to decide this relationship is using parametric regression which determine a set of w as the best descriptors of the model between the inputs and outputs. Now, the problem comes to how to define if the model is good enough.

To solve this problem, two possible methods have been carried out. Loss Function Method and Maximum Likelihood Method. The first one is achieved by optimizing the parameters w that minimizing the predefined loss function, such as minimal squared error function (MSE). However, one of the obvious shortages of this

method is the over-fitting. To minimize the error of the model, one would increase the complexity of the model that might easily result in the over-fitting problem. Even though the precision of the model in terms of training data could be high enough, its predictive capacity for unknown data could be really bad and unacceptable. In addition, making a simpler model by ignoring the noise could avoid the over-fitting problem but could also lead to lower accuracy for prediction.

An alternative way to identify the quality of model is Maximum Likelihood, also known as Bayesian regression. The idea of this method is replacing the loss function by the jointly probability distribution with predefined noise (Likelihood function) and search for the parameters w that maximize the likelihood function to build the model.

Let's consider the dataset $x = \{(x_i, y_i)|i = 1, 2...n\}$ mentioned before as the input. The Bayesian analysis of the linear regression model can be written as :

$$f_x = x^T w, \quad y = f_x + \epsilon, \tag{3.1}$$

where x is the input vector, w is the parameters(weights) of the input for the linear model. The function value is represented by f_x and a bias (noise) is included. We assume that the ϵ is independent identically distributed Gaussian noise with zero mean and variance σ_n^2.

$$\epsilon \sim N(0, \sigma_n^2), \tag{3.2}$$

The likelihood function, the probability density of the observation given the parameters, will then have the following form:

$$p(y|x, w) = \prod_{i=1}^{n} p(y_i|x_i, w) = \prod_{i=1}^{n} \frac{1}{\sqrt{2\pi}\sigma_n} exp(-\frac{(y_i - x_i^T w)^2}{2\sigma_n^2}) \tag{3.3}$$

The idea of Bayesian linear model is mainly based on the posterior distribution computed by Bayes' rule:

$$p(w|y, x) = \frac{p(y|x, w)p(w)}{p(y|x)} \tag{3.4}$$

To calculate the posterior, we also need a prior over the parameters. The prior is normally considered to represent our prior beliefs over the distribution of the parameters we expect to observe before seeing any data. Therefore, we put a zero mean Gaussian prior with covariance matrix Σ on the weights:

$$w \sim N(0, \Sigma) \tag{3.5}$$

Another essential part is the marginal likelihood function $p(y|x)$. The marginal likelihood,(normalizing constant), gives the likelihood of the output by considering only one specific kind of input and is independent of the other factors. To be specific, the marginal likelihood of expected output here only consider the effect of the input x without taking the effect of the weights w into account. Therefore, it is given by

$$p(y|x) = \int p(y|x, w)p(w)dw \tag{3.6}$$

By combining the likelihood function in 3.3 with the prior in 3.5 and marginal likelihood function in 3.6, we could obtain the actual form of the posterior $p(w|x, y)$ in 3.4

$$p(w|y, x) = \frac{p(y|x, w)p(w)}{p(y|x)} \sim exp(-\frac{1}{2}(w - \bar{w})^T(\frac{1}{\sigma_n^2}xx^T + \Sigma^{-1})(w - \bar{w})) \tag{3.7}$$

From 3.7, it can be seen that the posterior is actually another Gaussian distribution with the new mean and new covariance matrix.

$$\begin{aligned} \bar{w} &= \sigma_n^{-2}(\frac{1}{\sigma_n^2}xx^T + \Sigma^{-1})^{-1}xy \\ \Sigma_{new} &= \frac{1}{\sigma_n^2}xx^T + \Sigma^{-1} \end{aligned} \tag{3.8}$$

For Bayesian linear regression, the prediction is made by all possible parameters along with corresponding posterior probability. Thus, we could conclude the predictive jointly distribution of the output f_{new} of a new data point x_{new} based on the training dataset x along with their weights w and their outputs y as follows :

$$\begin{aligned} p(f_{new}|x_{new}, y, x) &= \int p(f_{new}|x_{new}, w)p(w|x, y)dw \\ \sim N(\frac{1}{\sigma_n^2}x_{new}^T(\sigma_n^2 xx^T + \Sigma^{-1})^{-1}xy, x_{new}^T(\sigma_n^2 xx^T + \Sigma^{-1})^{-1}x_{new}) \end{aligned} \tag{3.9}$$

3.2 Gaussian Processes Regression

A Gaussian processes, a distribution over a set of functions, is fully specified by its mean function and covariance function as 3.10

$$f(x) \sim GP(m(x), k(x, x')) \tag{3.10}$$

where the mean function m(x) and the covariance function $k(x, x')$ are:

$$m(x) = E[(f(x))] \tag{3.11}$$

$$k(x, x') = E[(f(x) - m(x))(f(x') - m(x'))] \tag{3.12}$$

Normally, for the sake of simplicity, we will take the mean function to be zero and only consider the effect of covariance function. In fact, the problem of learning in Gaussian Processes is the problem of finding suitable properties for the covariance functions[19].

Since the Bayesian linear regression model has natural disadvantages in terms of expressiveness and the relationship between our input and targeted value is barely linear, we take the advantage from Gaussian Processes in terms of dealing with nonlinear problem by utilizing the kernel function.

The principle of a kernel function is to project the original nonlinear input data into a higher dimensional space where they become linear separable so that the linear model could be implemented directly in that space. The Fig3.1 shows the ideal of the kernel function

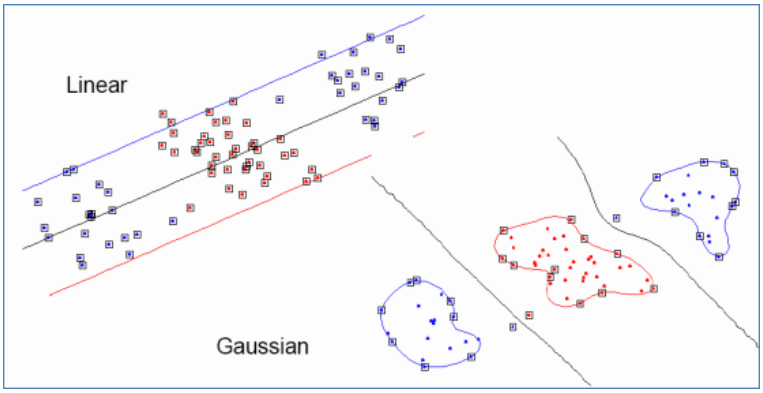


Figure 3.1. Projection of data from low-dimensional space into higher dimensional space by Radius Basis Function makes inseparable data separable

To be more specific, the Gaussian Process specifies the covariance function as the kernel function which takes the inner dot product between a pair of random variables and we assume the observations have independent identically distributed Gaussian noise, then the prior of the observations becomes:

$$cov(f(x_a), f(x_b)) = k(x_a, x_b) + \sigma_n^2 \delta_{ab} \tag{3.13}$$

where the $k(x_a, x_b)$ is a general form of kernel function[1] and δ_{ab} is a Kronecker

[1]There are many different kinds of kernel functions such as Radius Basis Function, Polynomial Function and Sigmoid Function. Linear function is also one of the simplest kernel function.

delta which is one iff $a \equiv b$ and zero otherwise.

Then, we could generate the joint distribution of the observations y and the predicted value f_{new} under the prior as

$$\begin{bmatrix} y \\ f_{new} \end{bmatrix} \sim N\left(0, \begin{bmatrix} k(x,x)+\sigma_n^2 I & k(x,x_{new}) \\ k(x_{new},x) & k(x_{new},x_{new}) \end{bmatrix}\right) \tag{3.14}$$

Deriving the conditional distribution, we finally arrive at the key predictive equations for Gaussian process regression

$$f_{new}|x,y,x_{new} \sim N(\bar{f}_{new}, cov(f_{new})), \quad where \tag{3.15}$$

$$\bar{f}_{new} = k(x_{new},x)[k(x,x)+\sigma_n 2I]^{-1}y \tag{3.16}$$

$$cov(f_{new}) = k(x_{new},x_{new}) - k(x_{new},x)[k(x,x)+\sigma_n 2I]^{-1}k(x,x_{new}) \tag{3.17}$$

These equations give us the corresponding mean value and covariance value of the predictive point which is used to represent the predicted point. A graphical model of Gaussian Processes is can be seen in Fig3.2.

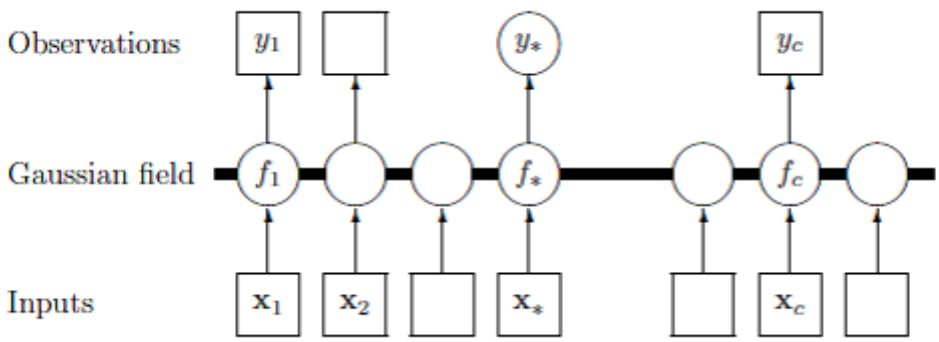


Figure 3.2. Graphical model for a GP for regression[19].

3.3 Multi-Kernel Function

As mentioned above, the general idea of a kernel function is to use it to project the data in low dimensional space to higher one. In general, the kernel function could be divided into two types: global kernel function and local kernel function. The RBF kernel function is considered as a typical local kernel while the Polynomial

kernel is a global one[22].

However, both type of kernel functions have their own strengths and limitations in different aspects. The local kernel function has strength in terms of approximation but the generalization ability is weak while the global one has stronger generalization ability but weaker approximation capacity.

We want to take the advantages from the kernel function and eliminate its weakness as much as possible. Therefore, to overcome the weakness of the single kernel function, one simple way is combining those two types of kernel function together as a multi-kernel function, such as the RBF and the Polynomial one.

$$k_{mix} = m * k_{poly} + (1 - m) * k_{rbf} (0 \leq m \leq 1) \tag{3.18}$$

where m is the weight between two kernel functions. We can see that if $m = 0$, the multi-kernel is actually a RBF kernel and it is a polynomial kernel when $m = 1$. By combining two kernels as a new one and find a proper weight between them, we could achieve our goal. As for how to find the proper weight factor m, we will explain in the section of optimization. The performance of this multi-kernel function will also be evaluated and compared to the single kernel function later.

3.4 Property of Gaussian Processes

As a supervised learning algorithm, the Gaussian Processes is also based on the idea that similar input result in similar outputs or output distributions. But it also have its unique strengths compare with ANN (Backpropagation (BP) algorithm as example) and SVR.

Since BP algorithm is based on the Empirical risk minimization, it is minimizing the expected error of the model by minimizing the differences between the output of training data and their corresponding true value. This will lead to a serious overfitting problem and poor generalization for new data since it only optimizes the parameters based on training set without considering the test set. Secondly, for a particular BP model, the number of layers of hidden units and the number of units in each layers play an irreplaceable role in ANN algorithm but how to decide these value still remain as a series problem and need to solved. Besides, the BP model adjusted the weights by iteratively calculating the difference between the predicted value and the true ones and giving feedbacks to the system, this principle is in fact

similar to the idea of gradient descending. As a result, it will have a low convergence rate and could not guarantee to find the global optima every time.

As for the SVR, it improves this situation by using structure risk minimization and introducing the penalty coefficient. The structure risk minimization describes the minimization of the sum of the empirical risk and VC confidence which is caused by the complexity of the function space. The VC confidence is related to the amount of training data and could be considered as a reflection of generalization ability of the model. The more training data it has, the smaller the VC confidence will be and the stronger generalization the model will have. These principles could avoid the overfitting problem efficiently and allow the model to have a better generalization capacity. However, the SVR still has many obvious problems such as the choice of the type of kernel function and its parameters and the proper value for the penalty coefficient. In addition, the output of SVR lacks probabilistic meaning.

The Gaussian Processes is based on the Gaussian distribution and Bayesian theory which implies a solid foundation of probabilistic and statistic. For example, the Gaussian Process not only give the predicted value but also the uncertainty of the prediction. This property makes the prediction easier to interpret and understand. What's more, since Gaussian Processes make the prediction based on the distribution of all data and weaken the contribution of single outlier, it prevents the overfitting problem and gives better generalization capacity than SVR. In addition, in terms of the choice of hyperparameters, the Gaussian Processes is self-adaptive. In other words, the Gaussian Process choose the optimal hyperparameters during its process of training a model while SVR could only choose them by using cross-validation method or based on the pervious experiences. Besides, compared with the BP and SVR model, the number of parameters of Gaussian Processes is quite small which makes the optimization easier to implement.

Chapter 4

Feature selection

Another key point of this thesis is the feature selection. As mentioned in Chapter 2, most of the state-of-art features have strong connection with the biology aspect. However, few of the so-called less-biological meaningful features have been implemented and investigated so far. Therefore, in this chapter, we will introduce some methods of feature selection and explain the theory behind them. The performance of these features will be compared with some benchmarks and fully discussed in the chapter 6.

4.1 Bag of Word

As we known, the peptide could be considered as a string sequence where each letter is a type of amino acid. Therefore, one alternative way is to implement data-analyzed method to extract the features from the peptide sequence. Bag of Word model is one of most popular method in data-analyzed. This method has been implemented in many other aspects in computer science and data mining technique and the idea of feature selection by Bag of Word method is to implement a comparison of strings by embedding sequential data in a vector space.[18].

To be more specific, the peptide sequence is characterized by a predefined set of strings which is considered as the embedding language L and each of the strings in this set is a word w of L. In general, there are two ways to define the embedding language L and its words w. Here we only discuss one method called $n - grams$.

The $n - grams$ method simply shifts a small window with fixed length n along all of the peptide sequences to extract substrings with length n. The language L then

consist of all the possible substrings that have been extracted.

After establishing the embedding language L, we try to project each peptide p_i into a vector space composed by the words of L using a function ϕ defined as

$$\phi : p_i \rightarrow \phi_w(p_i), \quad w \in L \tag{4.1}$$

where the return of $\phi_w(p_i)$ is defined as frequency for the occurrences of w in p_i.

In our case, we use the $2-grams$ method to build our embedding language L then each w in L is a 2-amino-acid group and since we have 20 different amino acid in total, each of the peptide will be represented by the frequencies of occurrences of 400 words. A graphical flow of the bag-of-word method can be seen as Fig.4.1:

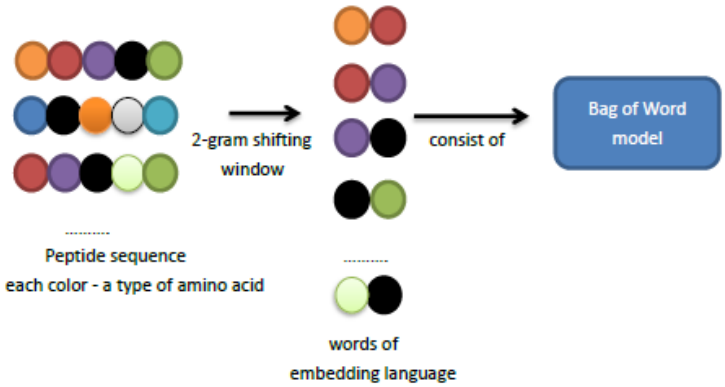
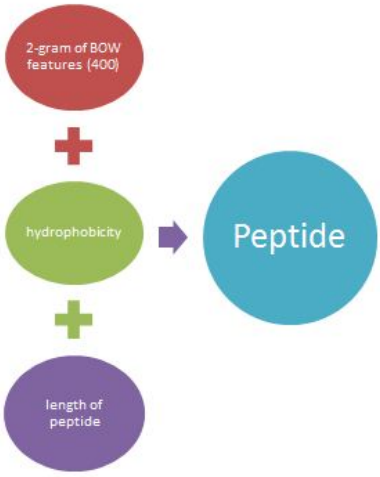


Figure 4.1. Bag of Word

Since the number of the words w in L is directly related to the length of the peptide sequence, the length of the peptide will be used as a feature to characterize the peptide.

In addition, knowing that the hydrophobicity has influenced the retention time of the peptide greatly, it is reasonable to include the hydrophobicity of the peptide in the feature set too. As the result, we will get the feature matric as fig.4.2 showed. Each peptide p_i is then represented by 402 features as fig.4.2(a) and all of them together form the feature matrix as fig.4.2(b).

The advantages of the Bag-of-Word method are mainly showed in two aspects: complexity and flexibility.



(a) Feature for each peptide

	2-gram Bag of Word					Hydrophobicity of peptide	Length of peptide
	AA	AC	AD	……	WX		
Peptide 1							
Peptide 2							
…….							
Peptide N							

(b) Feature matrix for all peptide

Figure 4.2. Feature matrix of peptide

In terms of complexity, the most popular features that have been used nowadays are biological features. However, in order to calculate these features, a large amount of time is required. What's worse, some particular facilities are needed to calculate some of them, for example, we need to use the secondary structure. Comparing with these features extraction methods, the computational cost of our method is very low. According to [18], the run-time complexity of Bag-of-Word is $O(|x|+|y|)$ when it is $O(|x| \cdot |y|)$ for another benchmark method where x and y are the peptide sequences while $|x|$ and $|y|$ are the maximal nonzero dimensions of $\phi_w(x)$ and $\phi_w(y)$.

When it comes to the flexibility, since the embedding language L is constituted by the words that are directly and simply extracted from the samples, this method could easily change the language set L for particular context of the task which might imply a wider applicability in other field of biological research.

Chapter 5

Optimization

In the Gaussian Process model, the most important part is the covariance function of the model since the Gaussian Process consider it as the kernel function. The value of the covariance function along with the value of the mean function are known as the hyperparameters in this case. Initially, we need to determine the hyperparameters manually. However, since we do not know the best combination of these hyperparameters beforehand, we have a group of parameters $[m, \sigma, \mu]$ where m is the weighted factor of kernel function and σ is the value of covariance function and μ represent the value of mean function that need to be optimized for the best performance.

As for the definition of optimizing the model, we simply aim at minimizing the error between the predicted retention time and the true one. In this case, the objective function is the negative log marginal likelihood of Gaussian Processes as 5.1

$$min f(x) = -logp(y|x, \theta) = \frac{1}{2}y^T(C)^{-1}y + \frac{1}{2}log|C| + \frac{n}{2}log(2\pi) \tag{5.1}$$

where $C = k(x, x) + \sigma_n^2 I_n$

Here, we will implement two different optimization methods based on different principles. The first one is the Conjugate Gradient method and the second one is the Particle Swarm Optimization method. The principle of each method will be explained in detail along with their own strengths and weaknesses towards this case.

5.1 The Conjugate Gradient

Since we want to optimize the hyperparameter group $[w, \sigma, \mu]$, we will try to find the minimum value of the objective function. The conjugate gradient method (CG)is one of the most widely used methods and is developed based on the gradient descending method and Newton Method.

In CG theory, we have two important assumptions:

- Linearity:
  the k_{th} search direction d_k is the linear combination of all the previous directions.

- Conjugation:
  all the search direction are conjugated with some positive definitive matrix A.

The first assumption allow us to have the follow equation:

$$d^k = -g^k + \beta_{k-1} d^{k-1} \tag{5.2}$$

whereg^{k+1} is the gradient of the current point and β_k is some coefficients that need to be calculated. The second assumption is actually used to allow us calculating the β_k

The process of Conjugate Gradient(CG) method could be described as Fig.5.1
From the algorithm above, we could see the CG method firstly finds a descent direction along which the objective function 5.1 will be reduced and then computes a step size that determines how far should we move along the direction, aiming at finding a local minimum of the objective function.

Therefore, the problem could approximately be divided into two parts: Searching the descending direction and determining the step size iteratively. To be more specific, find the proper value for parameters β_k and λ_k respectively.

When it comes to the search direction, due to the second assumption of CG method, we could know that

$$\beta_j = \begin{cases} = 0 & j = 0....k-1 \\ \neq 0 & j = k \end{cases}$$

```
Select a random initial start point x^(1) and set error ε
Let g_1 = ∇f(x^(1))
    If ||g_1|| < ε, stop
        Pick x^(1) as the point
    Else
        d^(1) = −g_1 is the initial search direction
        Compute λ_1 by a line search using cubic approximation with
        Wolfe-Powell criteria
        x^(2) = x^(1) + λ_1 d^(1)
For k =3.....
    g_{k+1} = ∇f(x^(k+1))
    If ||g_{k+1}|| < ε, stop
        Pick x^(k+1) as the point
    Else
        d^(k+1) = −g_{k+1} + β_k d^k is the new search direction
        Compute λ_k by a line search using cubic approximation
        with Wolfe-Powell criteria
        x^(k+1) = x^(k) + λ_k d^(k)
```

Figure 5.1. Conjugate Gradient algorithm

Therefore, we are able to compute the β_k by some methods. In fact, we have many different ways to calculate the parameters β_k and each of them based on different principles. Here, we implement the Polak-Ribiere method[20] that compute the parameter β_k as 5.3.

$$\beta_k = \frac{g_{k+1}^T(g_{k+1} - g_k)}{g_k^T g_k} \tag{5.3}$$

After getting the new search direction $d^{(k+1)}$, the problem comes to define the step size λ_k. Here, we use cubic approximation as 5.4 to compute the new step size.

$$\lambda_k = \lambda_{k-2} - \frac{(-d^{(k-2)}d^{(k-2)}) * (\lambda_{k-1} - \lambda_{k-2})^2}{(B + \sqrt{(B * B - A * (-d^{(k-2)}d^{(k-2)}))} * (\lambda_{k-1} - \lambda_{k-2}))}$$
$$A = 6 * (f(x_{k-2}) - f(x_{k-1})) - 3 * (-d^{(k-1)}d^{(k-1)} + (-d^{(k-2)}d^{(k-2)})) * (\lambda_{k-1} - \lambda_{k-2})$$
$$B = 3 * (f(x_{k-1}) - f(x_{k-2})) - (2 * (-d^{(k-2)}d^{(k-2)}) + (-d^{(k-1)}d^{(k-1)})) * (\lambda_{k-1} - \lambda_{k-2}) \tag{5.4}$$

We will then calculate the objective function value $f(x_k + a_k d_k)$ and new slope $g_{k+1}^T d_k$ based on this new step size λ_k and judge it by using the Wolfe-Powell conditions as 5.5

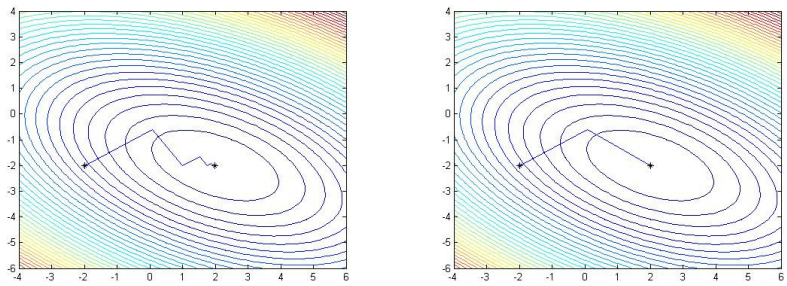
$$\begin{aligned} f(x_k + \lambda_k d_k) &\leq f(x_1) + \lambda_1 \rho g_1^T d_1 \\ g_{k+1}^T d_k &\geq \sigma g_1^T d_1 \qquad \sigma \in (\rho, 1), \quad \rho \in (0, \frac{1}{2}) \end{aligned} \tag{5.5}$$

If the current point objective function value and slope fulfill the Wolfe-Powell conditions, we could claim we find the proper step size that is calculated by the cubic extrapolation and stop searching.

By doing these iteratively, we could minimize the objective function and eventually have the set of hyperparameters $[w, \sigma, \mu]$ that gives the minimum value of the objective function or fulfills the required accuracy.
The CG method is based on the gradient descent and Newton method. It only uses the information provided by the first order derivative which means it does not need any further information and could be easily implemented in many aspects.

This property also implies that it does not need to compute and store the Hessian Matrix as well as its inverse. As a result, it could reduce the computational cost significantly compared with the Newton method.

What's more, since the traditional gradient descent method will slow down the searching rate dramatically when it is getting closer to the minimal value, the CG manage to overcome this drawback of the gradient descent by using the conjugation which could speed up the convergence rate. The following plots show the convergence rate of two different methods



(a) Gradient Descent (b) Conjugate Gradient

Figure 5.2. Comparison of convergence rate

5.2 The Particle Swarm Optimization

The Particle Swarm Optimization (PSO) method is one of the new iterative methods for problem optimization. It improves the solution by iteratively searching for the best result in current circumstance.

Initially, we have a branch of separated particles that represent the potential solution by their position, a group of parameters $[w, \sigma, \mu]$ in our case. And for each parameter in the one particle, we assign different velocity for them. In each iteration, the particle updates its position simply by its velocity of each parameter. Then we use these parameter to calculate the model and evaluate the result by some predefined loss functions. After that, we record the best position for each particle(local optimal value) as well as the best position in the whole search space(global optimal value).

The smart part of this method is the update of the velocity of each particle. The individual velocity for each particle is influenced not only by its local best known position (local optimal value) but also the best known positions in the search-space (global optimal value), which are updated as better positions are found by other particles. This is expected to move the swarm toward the best solution.

In the end, the iteration will be terminated by some criterion, such as the maximal number of iterations or a solution that gives the adequate loss function value is found. The following Fig. 5.3 shows the basic algorithm of Particle Swarm Optimization

S : the number of particles in the swarm

$x_i \in \mathbb{R}^n$: particle position $v_i \in \mathbb{R}^n$: particle velocity

p_i :best known position of particle i g be the best known position of the entire swarm

ω , φ_p, and φ_g are predefined and control the behavior and efficacy of the PSO method

For each particle $i = 1, \ldots, S$:

Initialize the particle's position with a uniformly distrusted random vector $x_i \sim U(b_{lo}, b_{up})$, where b_{lo} and b_{up} are the lower and upper boundaries of the search-space.

Initialize the particle's best local position to its initial position : $p_i \leftarrow x_i$

If $(f(\mathbf{p}i) < f(\mathbf{g}))$ update the swarm's best known position: $g \leftarrow p_i$

Initialize the particle's velocity: $v_i \sim U(-|b_{up}-b_{lo}|, |b_{up}-b_{lo}|)$

Until a termination criterion is met, repeat:

For each particle $i = 1, \ldots, S$ do:

Pick random numbers: $r_p, r_g \sim U(0,1)$

For each dimension $d = 1, \ldots, n$ do:

Update the particle's velocity: $v_{i,d} \leftarrow \omega\, v_{i,d} + \varphi_p\, r_p\, (p_{i,d}-x_{i,d}) + \varphi_g\, r_g\, (g_d-x_{i,d})$

Update the particle's position: $x_i \leftarrow x_i + v_i$

If $(f(x_i) < f(p_i))$: update the particle's best known position: $p_i \leftarrow x_i$

If $(f(p_i) < f(g))$ update the swarm's best known position: $g \leftarrow p_i$

Now g holds the best found solution.

Figure 5.3. Particle Swarm Optimization

PSO is a heuristic search algorithm based on swarm intelligence since it makes no assumptions about the problem being optimized and can search very large spaces. Therefore, PSO can also be used on optimization problems that are partially irregular, noisy, change over time, etc. What's more, since it uses swarm intelligence which means each of the particle is related to the others and the final result is depended on the contribution of all particles, the robustness of system is strong and will not be be dramatically influenced by some outliers. In addition, its strengths in terms of convergence, global search capacity and practicability also make it one of the most popular optimization algorithm in the world.

Chapter 6

Results and Evaluation

In this section, we report the experiments in order to compare the GP regression model with other prediction models and discuss their performance. We are interested in whether the GP model leads to a better predictive performance than the other models as well as its strengths and weakness compared with other models.

To get a better impression of the performance, we will firstly investigate the importance of kernel functions. To be specific, we will compare the GP model with single kernel to the one with multiple kernels. Further, we will investigate the importance of optimization. In another word, we will compare the results before and after optimization for GP model. After this comparison, we will evaluate the performance of different optimization methods, PSO and CG method specifically. All these models will be tested in two different set of features respectively so that we could make a comparison between different kind of features. The first kind of feature is the feature created by Bag of Word method: we simply call it $BOWfeature$, and the second one is the features used for prediction in the state-of-art model Elude: we call it $Eludefeature$.[6]

In the end of this part, we will make a comparison between different kinds of state-of-art retention time predictors including Elude, BioLCCC (an on-line retention time predictor)[25],SSRC and our GP model. These models will be tested by the peptide we use for the GP model and evaluated by the same criteria as show below.

Before introducing the experimental setup, we will first introduce some main concepts which we will use for the result evaluation later: Pearson Correlation Coefficient and minimal time window.

- Pearson Correlation Coefficient:
  In statistic theory, Pearson correlation coefficient is used to identify the linear correlation between two variables X and Y. The formula is as follow:

$$\rho = Cor(X, Y) = \frac{Cov(X, Y)}{\sqrt{Var(X)Var(Y)}} \tag{6.1}$$

  The value of Pearson Correlation Coefficient is between -1 and 1. A value of 1 (or -1)implies that a linear equation describes the relationship between X and Y perfectly, the sign implies whether the relationship is positive or negative. A value of 0 implies that there is no linear correlation between the variables. The closer the value is to 1, the stronger the linear relation they have, otherwise, the weaker the relation they have.

- Minimal Time Window:
  The minimal time window is a time window including the deviations between observed and predicted retention times for 95% of the peptides ($\Delta t95\%$). Given the time window, we could know the expected range of observing time in advance and thus enhanced paralleling generating ability of the retention time of peptide. In this case, the minimal time window will be showed as ratio of total time instead of a absolute value. The total time is defined as the time interval between the smallest observed retention time and largest one. The smaller the time window is, the more peptide we could generate at the same time.

- Computational Cost:
  The computational cost is a parameter reflects the efficiency of a model. A model with too large computational cost should be considered as a bad model since it is hard to implement and reproduce. The computational cost in this thesis stands for the total running time from importing raw peptide data to getting the predicted retention time of the peptide.

In this thesis, the top priority is given to minimize the minimal time window since we want to be able to generate as many peptide as possible and improve the parallelized processing capacity. Therefore, even if the Pearson coefficient coefficient of model A is sightly better than model B, we still claim the model B has better performance than A when the minimal time window of model B is smaller than A.

6.1 Experimental Setup

The experiment is tested on a 64-bit Ubuntu computer and run by Matlab R2014a. To build the Gaussian Process model, we need to install the software package called GPML which is written by Carl Edward Rasmussen and Hannes Nickisch.[19] In addition, to benchmark the GP model, we also need the SVR software packages libsvm [21].

The experimental data we use in this thesis is a set of 15933 peptides generated from the laboratory as 6.1.

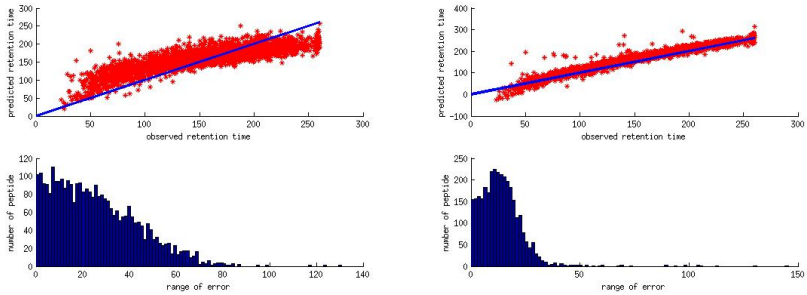
```
R.EVDKPPCTFSTPSR.G
K.SNTSKPNTVK.S
K.VVAPPSSSDSSSDSSSDSDSSTDDSEEER.A
R.MPIIPFLL.-
R.DGHADAAQDTEQFVATVLQAASR.D
K.EKPSQMTADNTQAAATK.Q
K.DEAAAQPLNLSSRPK.T
K.CPQIVIAFYEER.L
K.DVNFEFPEFQL.-
K.LIGDPNLEFVAMPALAPPEVVMDPALAAQYEHDLEVAQTTALPDEDDDL.-
R.CLVLTGFGGYDK.V
K.QGIVHLDLKPENIMCVNK.T
K.ICPVETLVEEAIQCAEK.I
R.LSAVEAIANAISVVSSNGPGNR.A
K.DKPSGDTAAVFEEGGDVDDLLDMI.-
R.VDLEELIECATGK.M
R.DLVEAVAHILGIR.D
K.TLQEEVMEAMGIK.E
K.DTSSLESYLQTELHLYTEQSHK.E
R.LYHCAAYNCAISVICCVFNELK.F
R.QAALQVAEGFISR.M
R.DIEQYYSTQIDEMPMNVADLI.-
K.DTNGENIAESLVAEGLATR.R
R.NHQDPLAVAYHLIIDNR.R
```

Figure 6.1. a subset of experimental peptide sequence

6.2 Experimental result

The Gaussian Processes model is firstly built by $BOW feature$. The Fig.6.2 shows the performance of the GP model based on different kernel function. The left one is simply using RBF kernel while the right one is using a multiple kernel that consist of RBF and Poly kernel function. The blue line in the plot represents the ideal result of the correlation coefficient and the red one is the true results from the experiment.

For each subplot, the top plot shows the correlation between the predicted retention time and the real retention time and tells how linear they are related to each other. The histogram in the bottom shows the the distribution of the deviation between

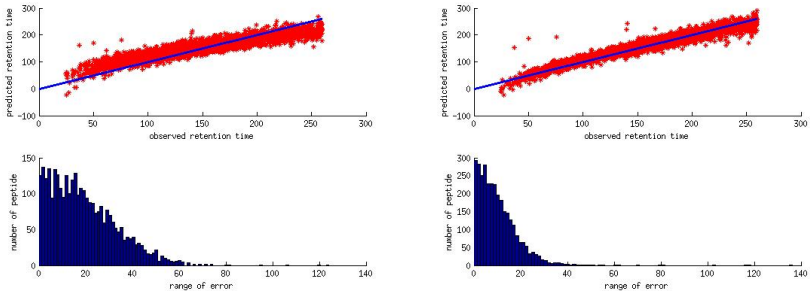


(a) Bag of Word feature with RBF kernel (b) Bag of Word feature with RBF+Poly kernel

Figure 6.2. Comparison of performance based on different kernels

the predicted retention time and the real one.

As benchmark, we also test the model by using $Eludefeature$. The fig.6.3 gives us the performance of the model based on this feature set.



(a) Elude feature with RBF kernel (b) Elude feature with RBF+Poly kernel

Figure 6.3. Comparison of performance based on different kernel with Luminita's feature

The Table.6.1 shows detail information in terms of the Pearson Correlation Coefficient and the minimal time window of them. The left number is the Person Coefficient and the right one is the corresponding minimal time window.

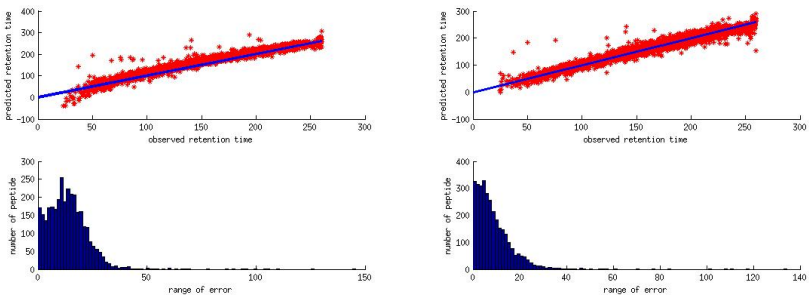
As we can see from the figures, the multi-kernel gives better performance than a single kernel in general. The multi-kernel function helps GP model to improve the correlation coefficient in both cases. The scatter plots in both cases become narrower and closer to the ideal blue line.

	RBF kernel		RBF + Poly kernel	
	ρ	$\Delta_{t95\%}$	ρ	$\Delta_{t95\%}$
BOW feature	0.8506	0.5080	0.9674	0.2474
Elude feature	0.9213	0.3912	0.9737	0.2052

Table 6.1. Comparison between Single kernel and multi-kernel

More importantly, it also reduces the minimal time window dramatically, from 0.5080 to 0.2474 and 0.3912 to 0.2052 for $BOW feature$ and $Elude feature$ respectively. This also implies that the multi-kernel makes the prediction more precisely and narrow down the deviations between observed and predicted retention times.

After comparing the Gaussian Process with single kernel and multi-kernel, we will now investigate the effect of optimization. In this case, we only perform Particle Swarm Optimization method as an example. The following plots show the results



(a) BOW feature with GP model (b) Elude feature with GP model

Figure 6.4. Performance of the feature based on Gaussian Process model after PSO optimization

		Before Optimization		After Optimization	
GP	BOW	0.9674	0.2474	0.9753	0.2379
	Elude	0.9737	0.2052	0.9741	0.1944

Table 6.2. Comparison of performance before and after PSO for GP

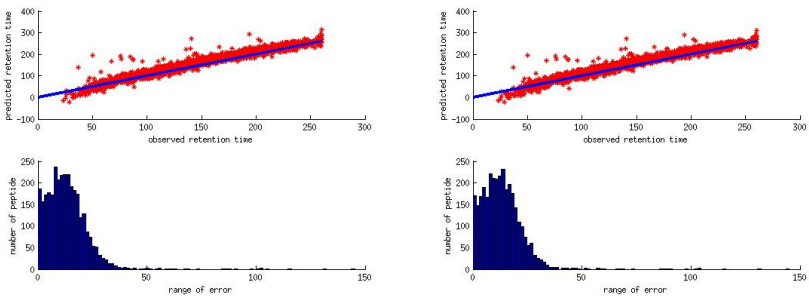
From Table.6.2, we could tell that the PSO optimization is useful and have improved the prediction result. Although the difference is only 0.01, it is about 1 min of the deviations between observed and predicted retention times.

However, we could not deny that the optimization method in this case does not make a significant difference to the prediction results. The potential explanations for this phenomenon could be as follows:

First of all, the initial parameters for the model is too prefect and the better solution that the optimization method have found could not make a significant improvements. Secondly, the PSO optimization method itself is not appropriate and could not find some much better solution. Thirdly, it has not found the optimal combination for the hyperparameters this time due to the fact that the PSO method does not guarantee to find the optimal solution every time.

Among all these probabilities, the third second and the third explanations are probably the reasons for this phenomenon. To investigate more about the reasons, we will now try to compare the PSO method with another optimization method, Conjugate Gradient method, to see if our explanations are correct.

The following plots show the experimental results of different optimization methods.

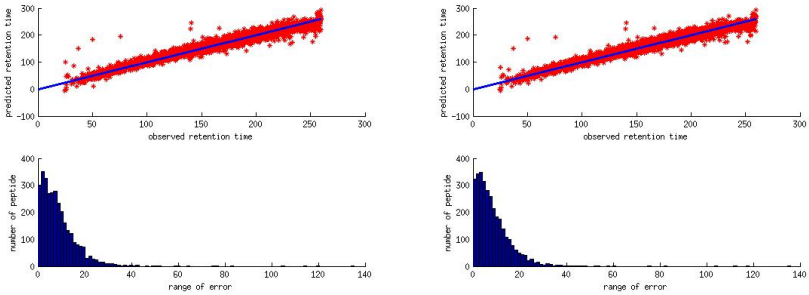


(a) BOW feature with PSO

(b) BOW feature with CG

Figure 6.5. Performance of the BOW feature based on different optimization method

As we can see from fig.6.5 and fig.6.6 , these two methods have similar performance in this case. However, when we look at the details of the comparison of these two optimization in Table.6.3, we could see that the CG method actually gives better performance than the PSO method. If we combine this with the Table.6.2, we could tell that the CG method is more appropriate than PSO method in this case. It reduces the $\Delta_{t95\%}$ of $Eludefeature$ from 0.2052 to 0.1908 and the one of $BOWfeature$ from 0.2474 to 0.2326. Another interesting thing to see is that



(a) Elude feature with PSO (b) Elude feature with CG

Figure 6.6. Performance of the Elude feature based on different optimization method

the result of PSO method in two tables are different and the result in Table.6.3 is better than table.6.2. This is exactly what we have guessed that the PSO does not guarantee to find the optimal solution every time.

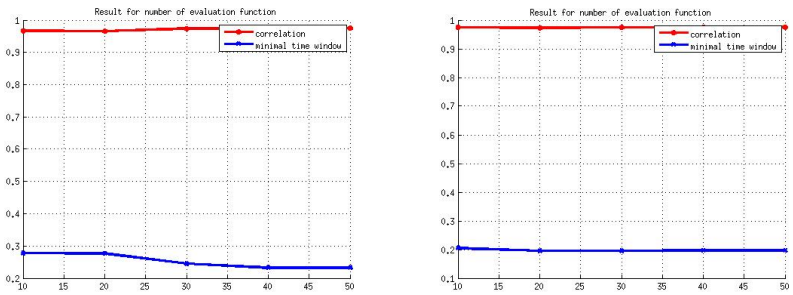
	Particle Swarm Optimization		Conjugate Gradient	
	ρ	$\Delta_{t95\%}$	ρ	$\Delta_{t95\%}$
BOW	0.9740	0.2329	0.9760	0.2326
Elude	0.9741	0.1944	0.9762	0.1908

Table 6.3. Comparison of performance of GP based on PSO and CG optimization

About the optimization methods, apart from having a impression of the general performance, we would also like to investigate the influence of some parameters for the prediction, such as the number of evaluating function, the number of generation, the number of particles and the changing trend of each particle during the evolution.

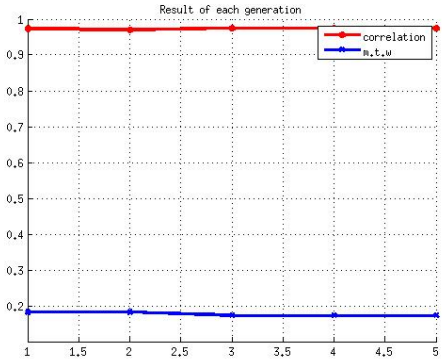
The fig.6.7 show the effect of different number of evaluating function in CG method based on different features. As we can see, increasing the number of evaluating function results in better performance in terms of correlation coefficient and minimal time window. However, when the number of evaluating function reaches to the level of 30 and above, the difference becomes small and can be ignored. These plots implies that we could set the number of evaluating function around 30 and no need to worry about not getting better prediction result.

Following this, we will now try to find out the influence of the number of generation in PSO methods.

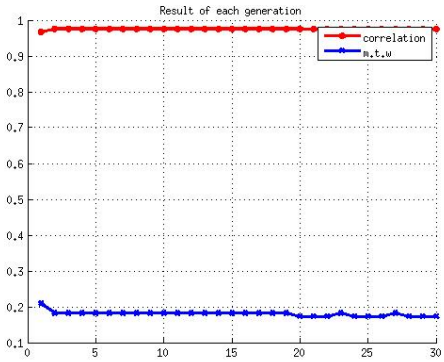


(a) BOW feature with CG (b) Elude feature with CG

Figure 6.7. Comparison of different number of evaluating functions



(a) BOW feature with 5 generation



(b) BOW feature with 30 generation

Figure 6.8. Comparison of different number of generation

The fig.6.8 shows that the number of generation actually have slightly influence on the prediction. The top one traces the changing trend of correlation coefficient and

minimal time window during 5 generation and in the bottom one, we increase the number of generation to 30 to make a comparison. Each dot in the plots represent the prediction result of that generation.

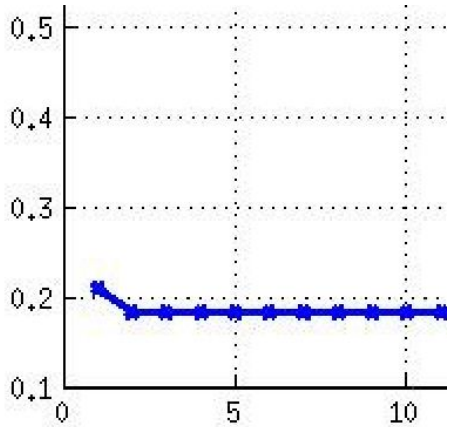


Figure 6.9. Detail changes of 30 generation

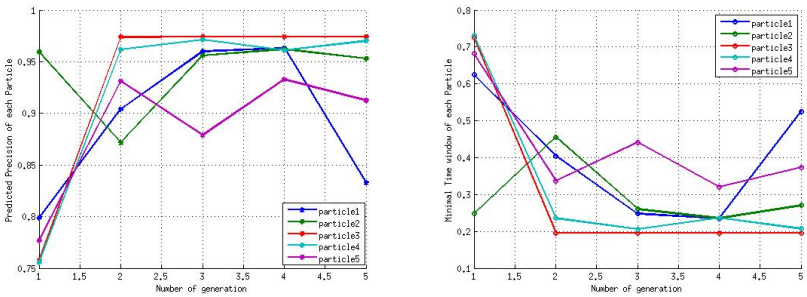
The detail could be seen from fig.6.9. The optimization has reduced the minimal time window from around 22% to around 19% in the second generation of evolution. Due to the fact that the prediction after the first few generation is already really good, the impact of increasing the number of generation seems to be ignorable. The Table.6.4 shows the detail information based on different number of generation.

Another problem comes along with increasing the number of the generation is that the computational cost becomes increasingly large. For example, the computational cost of a GP model with $BOWfeature$ using 5 generation PSO method is $1701sec$ while the one using 30 generation PSO is $5661sec$ which is 3 times as much as before. The situation becomes even worse when the number of the features increase. Therefore, we could simply set the default number of generation around 5.

	5 generation		30 generation	
	ρ	$\Delta_{t95\%}$	ρ	$\Delta_{t95\%}$
BOW	0.9740	0.2329	0.9760	0.2325
Elude	0.9741	0.1944	0.9762	0.1933

Table 6.4. Best performance of GP model based on PSO with different number of generation

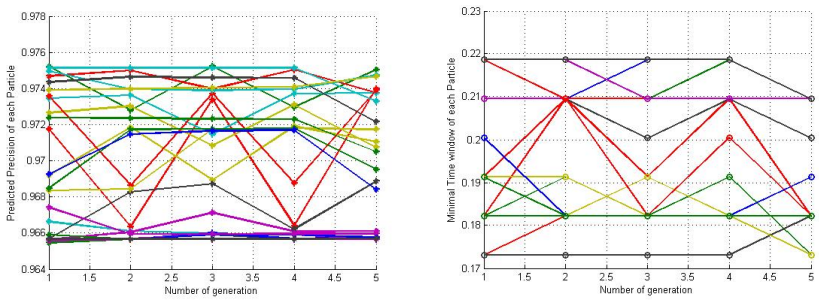
Now, we will take a look at the effect of different number of particles and each particle's evolution trend in terms of correlation coefficient and minimal time window during each generation.



(a) Trend of correlation coefficient of each particle

(b) Trend of minimal time window of each particle

Figure 6.10. The evolution trend of each particle during 5 generations with 5 particles



(a) Trend of correlation coefficient of each particle

(b) Trend of minimal time window of each particle

Figure 6.11. The evolution trend of each particle during 5 generations with 30 particles

As the Fig.6.10(a) and Fig.6.10(b) showed, the trend of all the particles in both cases are going towards the better situation and have influenced each other which totally follows the principle of PSO method. As comparison, we also display the results of using 30 particles instead of 5 particles. These plots show that each individual particle's evolution is basically random but most of the particles are going towards the same direction when seeing the main trend from a bigger picture. Besides, it can be seen from Table.6.5that increasing the number of particles do not contribute much to the improvement of both accuracy and minimal time window. One interesting thing is that we could also see the trend becomes more flat and sta-

ble after the third generation. This is also support evidence for the conclusion we draw form Fig.6.9 about the proper number of generation.

	5 particles of PSO		30 particles of PSO	
	ρ	$\Delta_{t95\%}$	ρ	$\Delta_{t95\%}$
BOW	0.9740	0.2329	0.9747	0.1731
Elude	0.9741	0.1944	0.9757	0.1537

Table 6.5. Comparison of performance based on different number of particles

In the end, as benchmark, we will summarize the performance of other popular retention time prediction models and compare them with our GP model in terms of correlation coefficientρ , minimal time window($\Delta_{t95\%}$) and computational cost. The Table.6.6 shows the result of different models.

	GP Model	Elude Model	SSRC	BioLCCC
Pearson Correlation Coefficient(ρ)	0.9757	0.9879	0.9064	0.9153
Minimal Time Window($\Delta_{t95\%}$)	0.1908	0.1651	0.4028	0.3750
Computational Cost	1731 sec	16323 sec		

Table 6.6. Comparison of performance based on different number of particles

The last two columns are empty because we do not know how long it takes to train the model for prediction.

As we can seen form Table.6.6, our GP model gives much better performance than SSRC and BioLCCC. Our model successfully reduce the $\Delta_{t95\%}$ to a level of 0.1908 while the BioLCCC only gives 0.3750 and result of SSRC is 0.4028. That means our model reduces almost 20 mins of the time window which enhance the parallelized processing ability dramatically. In addition, the ρ of our GP model is also higher than the SSRC and BioLCCC which means our prediction is more precise than the other two methods.

What's more, our GP model gives similar performance as Elude which is considered to be the most popular and best model so far. Although the Elude gives better performance in both correlation coefficient and minimal time window, the computational cost of Elude is much higher than our GP model. In big data analysis, such high computational cost could be a very serious problem and we should make a balance between the accuracy and the efficiency. Considering that the computational

cost of Elude is almost 10 times as our GP model, the ρ and $\Delta_{t95\%}$ of our GP model are still good enough and our model has stronger practical ability than Elude.

Chapter 7

Limitation and Discussion

As we could see from the previous chapter, the GP model has a better performance than most of the other methods. However, there are still some limitations of the model that needs to be improved. In this chapter, we will discuss the limitations in terms of model,feature and optimization methods.

7.1 Model limitation

One of the main limitation is the computational cost of Gaussian Process model. Although the computational cost of our GP model is better than Elude, it is still a main problem due to the fact that the Gaussian Process Regression model is a non-parametric model. For training part, the hyperparameters are obtained by optimizing the margin likelihood function. Therefore, we need to compute the inverse of covariance function $K_n + \sigma_n^2 I_n$ which makes the computational cost of the model to a level of $O(n^3 * p)$ where p is the times of gradient computation. As for the prediction part, the computational cost for each data is $O(n^2)$. When dealing a large amount of data, this drawback could become more serious and do harm to the implementation.

Another limitation of the GP model is the assumption of the $GaussianNoise$ which means the noise needs to fulfill the Gaussian distribution. This assumption makes the GP model easier when calculating the matrix. However, the noise is actually not a $GaussianNoise$ in some cases and this assumption will therefore influence the prediction and leads to worse results.

7.2 Feature limitation

As for the features, the main limitation is the lack of information for our features. This means the BOW feature provides less biochemical information which could help the model to predict. This limitation is reflected by the fact that the $Eludefeature$ performs better than the $BOWfeature$ in general.

However, the accuracy of the prediction and the computational efficiency is a trade-off. On one hand, providing features with less information means the prediction could have more opportunity to be less precisely. On the other hand, compared to those features with more information, these features require less time to be calculated and therefore easier to implemented.

Since one of the purpose of this thesis to test some less-biology features and investigate their performance, this limitation is unavoidable. Besides, the prediction result of $BOWfeatures$ is still acceptable and not much worse than the one of $Eludefeatures$. In addition, considering one of the limitation of GP Model itself is the computational cost, this will compensate the situation.

7.3 Optimization limitation

Like most evolutionary algorithms, PSO usually requires a large number of fitness evaluations to obtain a sufficiently good solution. This poses an obstacle for applying PSO to computationally expensive problems.

Besides, as all other heuristic algorithms, PSO do not guarantee an optimal solution is ever found. In fact, the optimized result could be slightly different from time to time but always has the same trend. More specifically, PSO does not use the gradient of the problem being optimized, which means PSO does not require that the optimization problem be differentiable as is required by classic optimization methods such as gradient descent and quasi-newton methods. As a result, it might find the local optimal value instead of the optimal value in the whole search space and consider it as the "global optimal value" due to the its convergence.

To overcome the shortages of the PSO method, a number of different methods based on the original PSO have been carried out, such as Gray-PSO, Chaos-PSO. Each of these method has combined PSO with some other method so that it could

overcome the problem of the original PSO and has its own advantage when dealing with some specific tasks.

As for the CG method, one of the most limitation of the CG method is its dependency on the initial point which would have a great influence on the final result. Due to this limitation, the CG method could not ensure to converge to the minimum value in the whole search space.

To overcome this, there are many other CG methods. They could improve the performance of the original CG method when dealing with some specific tasks but they still have their drawbacks as well. Since the priority of this thesis is not given to the optimization part, we just simply implement the original methods.

Chapter 8

Conclusion and Future Work

8.1 Conclusion

The retention time of peptide is useful information for many biochemical problems. For example, the retention time can be used in some quality control experiments as the control parameter. It can also be used for the identification of a new peptide which is alternative way to identify it instead of calculating the peptide's spectrum. Therefore, the successful prediction of retention time could be really useful in many aspects.

In this thesis, a Gaussian Process Regression Model for the prediction of peptide retention time has been proposed and tested in different datasets. First of all, the importance of kernel function has been investigated and comparison has been made between single kernel function and multi-kernel function. The multi-kernel function combines the strengths of two kernel functions and improves the accuracy of the prediction results significantly.

Secondly, a new method of feature selection has been tested in this case. The feasibility of these features has been proved and their performance is almost as good as the biochemical features. Although the performance of these less-biochemical features are still slightly worse than the biochemical features due to the fact of lacking information, the efficiency of generating them and the flexibility of these features still imply the unique and powerful advantages.

In addition, two optimization methods have been implemented and compared with each other. Although, we only utilize the original version of them, they still make a significant difference on the experimental results. In addition, their properties

in terms of default parameters and the potential solutions of their drawbacks have been discussed too.

In the end, the GP model has also compared with the other state-of-art prediction methods. The GP model has better performance than most of them in terms of the minimal time window ($\Delta_{t95\$}$) and correlation coefficient (ρ). Even compared with the best predicted model Elude, the predicted result of our model is still similar.

The Gaussian process has stronger capacity than any of these models in terms of parallelized processing since the minimal time window of GP model is smaller than or similar to the other models when having similar prediction accuracy. Besides, from the experimental results we could tell, the computational efficiency of the GP model is faster than the Elude model when dealing with big data. This is a significant and useful quality since a lot of biochemical experiments contain large amount of data that need to be processed.

8.2 Future Work

As we have analyzed before, one of the most important limitations of GP model is the computational cost. It is quite hard to overcome this problem since the Gaussian Process is non-parametric model. In the last 20 years, many new methods have been proposed to solve this problem. Tresp in [23] proposes a Bayesian committee machine(BCM) method and Snelson in [24] suggest a method based on sparse Gaussian Process using pseudo-input to enhance the computational efficiency. Therefore, one potential work in the future is to replace the original Gaussian Process with these methods to investigate their performance.

Another interesting thing is about finding some more proper optimization method to overcome the shortages of current ones. Since we know that the original CG method has the weakness in terms of its dependency of the initial value and the Particle Swarm Optimization could not ensure the convergence to the minimal value of the entire search space, we could try to investigate some new optimization methods which could overcome these drawbacks.

However, the theory of Gaussian Process is not complete yet and there are still a lot of aspects need to be fixed and improved. What's more, the Gaussian Process

model has been proved to be a powerful and useful tool but the application of it in biotechnological field is still not as common as it is in the other fields, such as artificial intelligence or computer vision. Thus, we strongly believe that with the further understanding of Bayesian theory and statistical learning theory and the rapidly development of computer techniques, more sophisticated and practical Gaussian Process Regression models will be created and they will continually broaden their application fields in biotechnology.

Apart from the Gaussian Process models, there are some other machine learning methods, such as deep learning method and clustering method that haven't been tested yet. One might be interested in investigating their performance in this case and compare them with the current methods.

However, we should see that the prediction of peptide's retention time is just another example of implementation of machine learning method in biochemical problem. From a long-term perspective, with the help of computer science and machine learning theories, more and more advanced machine learning methods will be utilized to solve the biochemical problems and with the development of biotechnology, more and more biochemical problems will arise which will also motivate the development of machine learning methods. The connection between machine learning techniques and biotechnology will become increasing strong in the further.

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