

# Simulation-based Inference

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## Abstract

Simulators are used across different scientific domains where serve as valuable tools to encode empirical knowledge about a system of interest. Inference in this setting often boils down to finding parameters of the simulator for a given, real-world observation, which typically cannot be computed analytically. [Papamakarios and Murray \[2016\]](#) propose to learn a posterior over a simulators parameters by using neural density estimators. Here, we give an overview of their work and SBI in general.

## Problem Setting and Related Work

Scientific fields, such as population genetics, particle physics, epidemiology, astrophysics among others make use of sophisticated simulators to model observed systems [[Brehmer and Cranmer, 2020](#), [de Witt et al., 2020](#), [Delaunoy et al., 2020](#), [Cranmer et al., 2020](#), [Pritchard et al., 1999](#)]. These simulators are able to encode prior knowledge like causal relations, hierarchies of variables, ... Performing inference in this setting, however, would require a finding a posterior over parameters  $\theta$  for a given observation  $x_0$ . This can be stated in closed form as

$$p(\theta|x=x_0) = \frac{p(x|\theta)p(\theta)}{p(x)} = \frac{\overbrace{\int p(x,z|\theta)dz}^{\text{intractable}} p(\theta)}{\underbrace{\int p(x|\theta)p(\theta)d\theta}_{\text{intractable}}}, \quad (1)$$

where  $z$  is a nuisance parameter. If likelihood and evidence are intractable, which is typically the case, this cannot be computed analytically. Intuitively, it can be thought of as inverting the simulator.

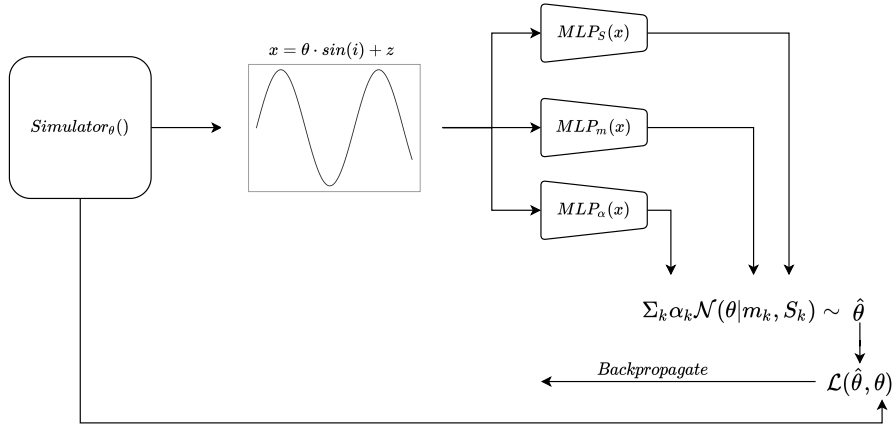


Figure 1:

A collective term for methods to solve this inverse problem is Approximate Bayesian Computation (ABC). The most simple approach is rejection ABC [Pritchard et al., 1999] where samples produced by a simulator are discarded if not within a  $\epsilon$ -ball around the observation of interest. For small values of  $\epsilon$  this method may take many steps to even produce a single matching parameter set. For large  $\epsilon$  it is not precise. Moreover, this method does not produce a full posterior over the parameter but merely yields point estimates with confident intervals. With Markov-Chain-Monte-Carlo ABC and Sequential ABC improvements over rejection ABC have been proposed. These methods produce samples more efficiently. While this can lead to faster convergence, it does not produce a full posterior over parameters that is conditioned on the actual observation, but rather a sample that is close to it.

## Neural Approach

Papamakarios and Murray [2016] build on recent advances in deep learning to learn a posterior over parameters directly from sample produced by a simulator. They use Deep Neural Networks (DNN) to parameterize a Gaussian Mixture Model.

## Possible Enhancements/Open Ends

## Conclusion

Use only the provided maths commands use `align` for embedded maths (not `align*`):

$$\mathcal{F}, \mathbb{R}, \mathbb{N} \tag{2}$$

The `diff` command is for proper typesetting in integrals:  $\int f(x) \, dx$ , not  $\int f(x) dx$ . If you need conditional probabilities, use `mid` for  $A$  conditioned on  $B$ :  $p(A \mid B)$ .

Write clearly; pay attention to clarity, simplicity, and – above all – correctness of your statements. Look up how to write a scientific document.

## References

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