A Review of Human Feature Detection Techniques

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Outline

Introduction

Applications to Categorize Body Shapes

Systems which Extract Body Features

Methods for Identifying Humans

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Introduction

- Applications of human/body shape detection:
 - Medical analysis, health care
 - Entertainment eg. games
 - Surveillance
 - Pedestrian detection

- Driving assistance system
- Gesture recognition

 Varying background - Cluttered Background

- Content-based image retrieval
- Clothing industry
- Challenges of human/body shape detection:
 - Varying appearance (skin colour, height, etc.)
 - Varying poses
 - Differences in clothing

- Shadows Illumination
- Occlusion

Introduction Cont'd

- Body Shape analysis can be used to determine a person's health.
- Wang et al. (2015) [1]:
 - Fat distribution (and therefore body shape) can determine a person's chances of developing cardiovascular diseases and other related diseases.





Applications to Categorize Body Shapes

- Mainly used for Online Fashion/Virtual Fitting
- Simmons, Istook and Devarajan (2004) [2]
 - 3D body scan data (includes measurement data)
 - Mathematical logic for body shapes
 - 9 shapes: hourglass, oval, triangle, inverted triangle, rectangle, spoon, diamond, bottom hourglass, top hourglass
 - Tested with 222 subject measurements
 - Most subjects were accurately categorized

Applications to Categorize Body Shapes Cont'd

- Neophytou et al. (2013) [3]
 - Background extraction: A GrabCut method (Rother et al. 2004)
 - Principal component analysis applied to vertex coordinates from example scans of models in a standard pose
 - Calculations from Simmons, Istook and Devarajan (2004)
 - Body dimension accuracy error: average <3cm
 - 8 out of 10 subjects classified accurately

Applications to Categorize Body Shapes Cont'd

- Sekine et al. (2014) [4]
 - Depth images
 - System underwent pre-training
 - Pre-trained images used to determine body shape of user
 - Energy function was used to optimize the selected model
- Kart et al. (2011) [5]
 - User inputted data: height, weight, age, region and 2D photograph
 - Pixel numbers used to estimate body dimensions
 - MATLAB Image Processing Toolbox
 - Decision algorithm

Systems which Extract Body Features

- Lee and Nevatia (2007) [6]
 - Foreground blobs (ellipses) are extracted from background
 - Hierarchical approach for determining body parts: start at head, move downwards
 - * Likelihood function based on Chamfer distance
 - * AdaBoost for face detection
 - * Colour Histograms for skin and hair
 - Edges extracted using Canny detector
 - Data-driven Markov chain Monte Carlo (DD-MCMC): pose estimation
 - Average error: 9.86 pixels

Systems which Extract Body Features Cont'd

- Shotton et al. (2013) [7]
 - Depth images from the Kinect
 - Aim: Output 3D skeletons of users
 - Per-pixel classification for segmentation of body parts
 - Randomized decision forests trained with synthetic depth images
 - System was highly accurate for both synthetic and real test sets

Systems which Extract Body Features Cont'd

- Brandao, Fernandes and Clua (2014) [8]
 - Combined analysis of both depth and color images
 - Used a combination of techniques:
 - * Background Extraction
 - * Body Part Detection: Euclidean distance, Accumulative Geodesic Extrema Points (AGEX), Affine Scale-Invariant Feature Transform (ASIFT)
 - * Pose Classifiers: Gain Ratio Decision Tree, Naive Bayes, K Nearest Neighbours (KNN)
 - Method works well with indoor conditions, static background and no-self occlusions

Methods for Identifying Humans

- Dalal and Triggs (2005) [9]
 - Histogram of Oriented Gradients (HOG)
 - Popular method for human detection
 - Uses local intensity gradients and edge directions
 - Detection window is tiled with overlapping grids of HOG descriptors
 - SVM used to classify grids into human/non-human
 - Perfect results with MIT pedestrian database
 - Created INRIA: a more complex database

Methods for Identifying Humans Cont'd

- Ubukata et al. (2014) [10]
 - Stereo camera
 - Subtraction Stereo
 - Mean Shift Clustering

- HOG
- NICTA Pedestrian Dataset
- 11fps, online detection

- Lee et al. (2010) [11]
 - HOG with human body ratio estimation
 - Video
 - DaimlerChrysler pedestrian datasets
 - SVM
 - Worked well with little occlusion

Methods for Identifying Humans Cont'd

- Li, Guo and Hu (2010) [12]
 - Videos, detection and tracking
 - HOG
 - Kalman filter predictions improve detection and tracking
 - Faster and more accurate than using HOG only
- Wang, Gong, Liu (2008) [13]
 - Learned Multi-scale Mid-level Features (LMMF)
 - Guassian Pyramids
 - REDUCE operator
 - AdaBoost
 - INRIA dataset
 - Low miss rates

Methods for Identifying Humans Cont'd

- Han et al. (2010) [14]
 - Curvelet Tranform
 - Edge features and texture features
 - AdaBoost
 - INRIA dataset
 - Faster than HOG with SVM
- Kim et al. (2012) [15]
 - Wavelet-based center symmetric local binary pattern (WCS-LBP)
 - Random Forests
 - INRIA dataset
 - Faster and more accurate than previous HOG and LBP approaches

Discussion of Findings

- Human detection and feature extraction is still a challenging task
- Not much work has been done on body shape classification
 - Classification based on body part measurements
- Human detection process involves (depending on implementation):
 - Background extraction
 - Sliding windows approach
 - Image segmentation
 - Classification
 - * Classifiers: SVM, AdaBoost, Randomized decision forests
 - * Trained with large datasets
 - Testing and Comparison

Future Plans

- Monitor body shape of secondary school students.
- On monthly basis, capture frontal and profile photos.
- Pre-processing on client side.
- Futher processing performed by a central server.
- Historical data can be used to determine trends.
- Alert school's administration of potential health risks.

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