

# THE FOURIER TRANSFORM AND THE FFT ALGORITHM

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Analytic evaluation generally not feasible.

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Most engineering applications use its discrete counterpart – the DFT:

$$X_k = \sum_{n=0}^{N-1} x_n e^{-\frac{2\pi i k n}{N}} \quad (2)$$

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We want a way to compute this *efficiently*.

# PRELIMINARIES

*Eulers formula and the roots of unity*

## EULERS IDENTITY

$$e^{i\pi} = -1 \tag{3}$$

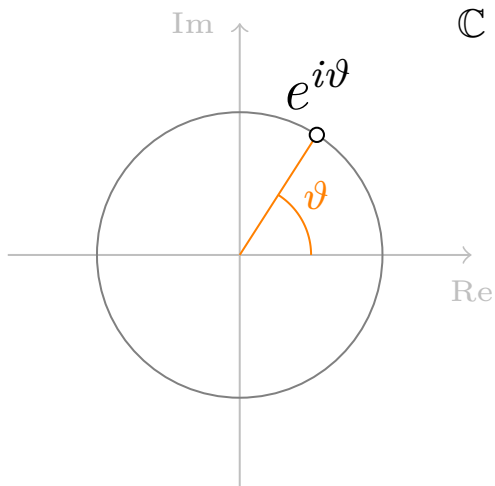
$$e^{i\pi} = -1$$

Just a special case of  $e^{i\vartheta}$  when  $\vartheta = \pi$ .

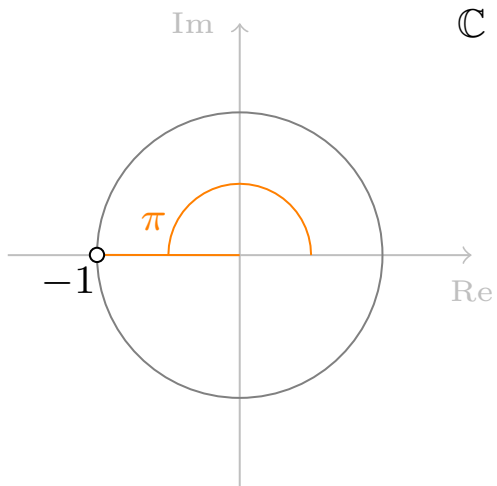
$$e^{i\vartheta} = \cos \vartheta + i \sin \vartheta \tag{4}$$



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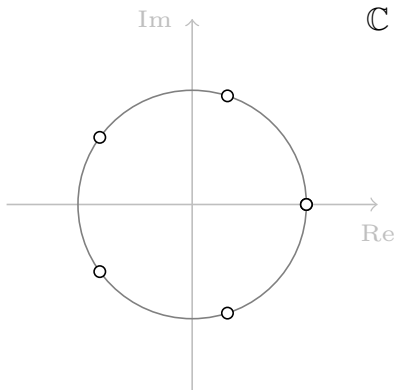
$$e^{i\pi} = -1$$



# THE ROOTS OF UNITY

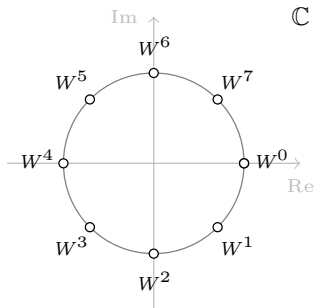
$$z^N = 1$$

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SOLUTIONS:  $\left(e^{\frac{2\pi i}{N}}\right)^n$  for  $n$  in  $0, \dots, N - 1$ .

Let  $W = e^{\frac{-2\pi i}{N}}$  (notation from Cooley-Tukey).



We can restate the DFT (4) as

$$X_k = \sum_{n=0}^{N-1} x_n W^{nk} \quad (5)$$

# FORESHADOWING

THE GOAL is to recursively decompse the DFT in such a way that *intermediate calculations* are *overlapping* or *symmetrically opposite* on the unit circle.

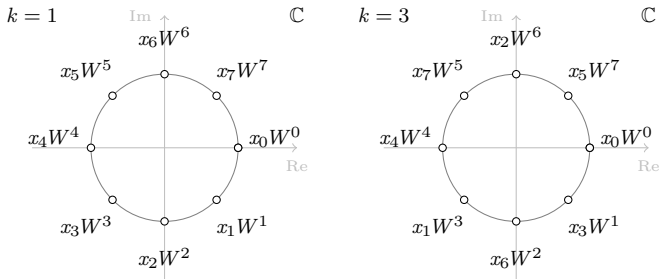
Thus, they may be reused directly or by simply a change of sign.

$$X_k = \sum_{n=0}^{N-1} x_n W^{nk}$$

So what is the DFT *actually* doing?

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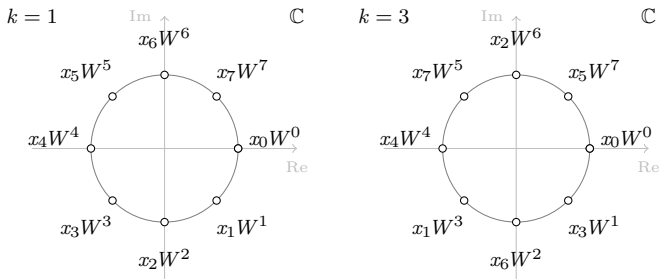


Just multiplying our  $N$  array values by the  $N$ th roots of unity!



$$X_k = \sum_{n=0}^{N-1} x_n W^{nk}$$

So what is the DFT *actually* doing?



$k$  is the “stride” along the roots of unity – the “frequency”.  
(If  $k$  is larger, we go faster around the circle)

# THE KEY IDEA

*Decomposing the DFT*

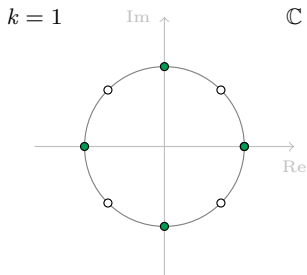
We can decompose (5) into a a sum of sums:

$$\begin{aligned}
 X_k &= \sum_{n=0}^{N-1} x_n W^{nk} \\
 &= \underbrace{\sum_{n=0}^{N/2-1} x_{2n} W^{(2n)k}}_{\text{Even indices}} + \underbrace{\sum_{n=0}^{N/2-1} x_{2n+1} W^{(2n+1)k}}_{\text{Odd indices}}
 \end{aligned}$$

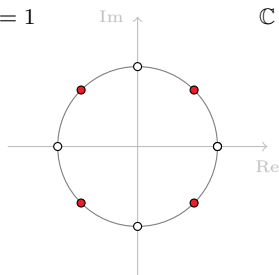
We can just as well decompose it in three sums that sum every 3rd value and so on.

## REMEMBER

An N-point DFT uses the Nth roots of unity!

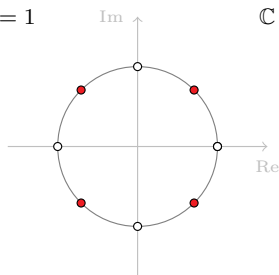
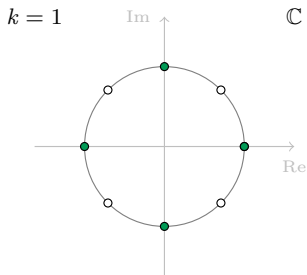


$$\sum_{n=0}^{N/2-1} x_{2n} W^{2nk}$$



$$\sum_{n=0}^{N/2-1} x_{2n+1} W^{(2n+1)k}$$

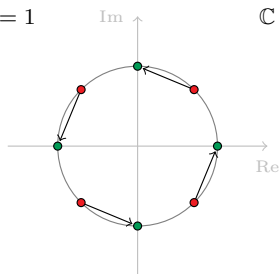
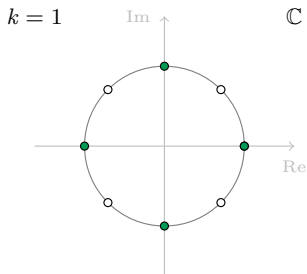
The odd-index sum does not use the  $N/2$ th roots of unity.



$$\sum_{n=0}^{N/2-1} x_{2n} W^{2nk}$$

$$\sum_{n=0}^{N/2-1} x_{2n+1} W^{(2n+1)k}$$

It is clearly not a proper  $N/2$ -point DFT!



$$\sum_{n=0}^{N/2-1} x_{2n} W^{2nk}$$

$$W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk}$$

Factor out  $W^k$  to get what seems like a proper DFT.

## CORRECT DECOMPOSITION OF THE DFT

$$X_k = \sum_{n=0}^{N/2-1} x_{2n} W^{2nk} + W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk} \quad (6)$$



## CORRECT DECOMPOSITION OF THE DFT

$$X_k = \sum_{n=0}^{N/2-1} x_{2n} W^{2nk} + W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk} \quad (6)$$

!                      !                      !

But wait...

$E_k$ ,  $O_k$  is supposedly  $N/2$ -point DFTs, but  $0 \leq k < N$ ?

ALMOST CORRECT

~~CORRECT~~ DECOMPOSITION OF THE DFT

$$X_k = \sum_{n=0}^{N/2-1} x_{2n} W^{2nk} + W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk} \quad (6)$$

!                      !                      !

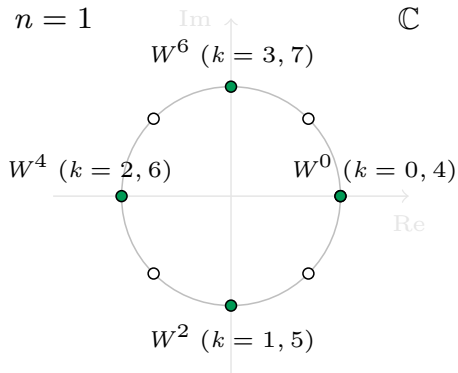


IN FACT, the sums yield the correct result if evaluated directly for every  $k$ , but fails to take advantage of any symmetry, and thus gives no performance benefit.

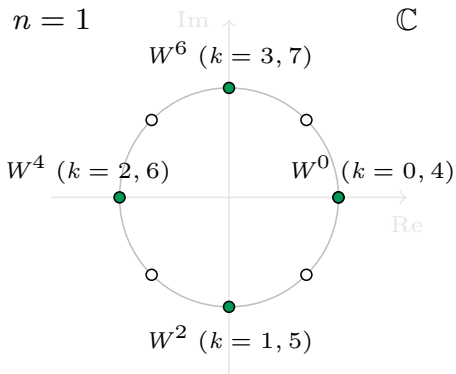
# GAINING SPEED

*Reusing intermediate results*

Let's look closer at  $W^{2nk}$



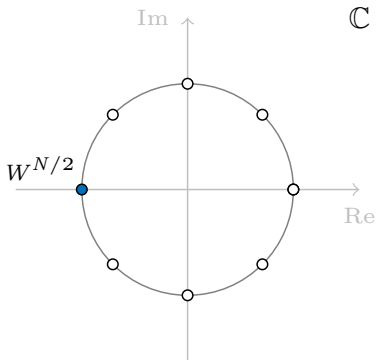
Upper half range of  $W^{2nk}$  overlaps with lower half for  $N = 1$



This holds in general:

$$W^{2n(k+N/2)} = W^{2nk} \underbrace{W^{\frac{2nN}{2}}}_{=1} = W^{2nk}$$

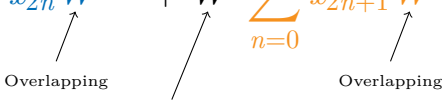
Now, let's look closer at  $W^k$



$$W^{k+N/2} = W^k W^{N/2} = -W^k$$

Upper range of  $W^k$  symmetrically opposite to lower range!

$$X_k = \sum_{n=0}^{N/2-1} x_{2n} W^{2nk} + W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk} \quad (6)$$





$$X_k = \sum_{n=0}^{N/2-1} x_{2n} W^{2nk} + W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk} \quad (6)$$

Overlapping                      Symmetrically opposite                      Overlapping

## DECOMPOSITION

$$\begin{cases} X_k &= E_k + W^k O_k \\ X_{k+N/2} &= E_k - W^k O_k \end{cases} \quad (7)$$

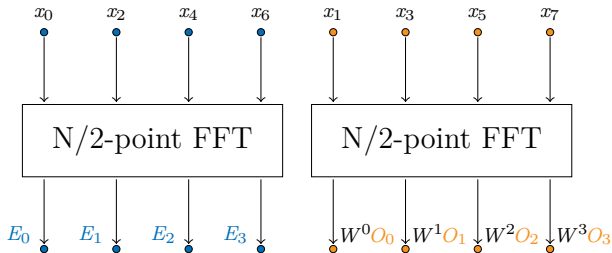
$$k \in [0, N/2 - 1]$$

# ALGORITHM



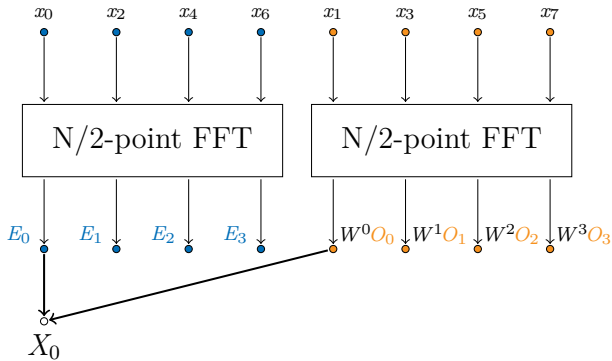
$\{x_n\}$  ordered by index parity.

# ALGORITHM



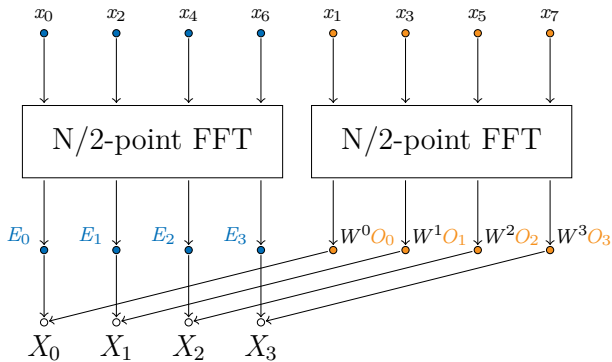
Recursively compute the N/2-point FFTs  $E$  and  $O$ .

# ALGORITHM



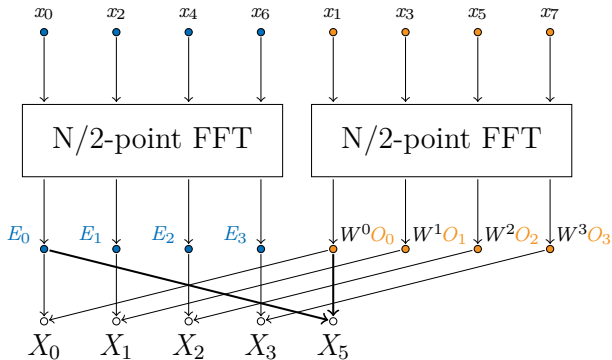
$$X_0 = E_0 + W^0 O_0 \dots$$

# ALGORITHM



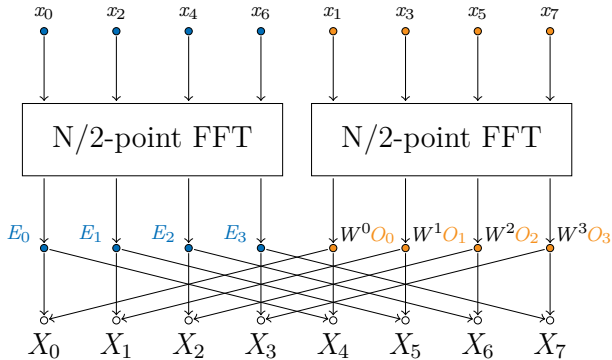
...and so on for all  $k < N/2$ .

# ALGORITHM



$$X_5 = E_0 - W^0 O_0 \dots$$

# ALGORITHM



...and so on for all  $k \geq N/2$ .

# COMPLEXITY ANALYSIS

Just for the record

$$T(n) = \begin{cases} 2T(n/2) + n & \text{if } n > 1 \\ 1 & \text{if } n = 1 \end{cases}$$

This is not very deep – straight forward application of the MASTER THEOREM:

$$\log_2 2 = 1 \implies T(n) = O(n \log n)$$



# REFERENCES

**Cooley & Tukey:** *An algorithm for the machine calculation of complex Fourier series*

**Johnson & Frigo:** *Implementing FFTs in practice*

**Falch:** *The Discrete and Fast Fourier Transforms*

**Bogart & Stein:** *Discrete Math in Computer Science* (Section 5.2: The Master theorem)