

THE FOURIER TRANSFORM AND THE FFT ALGORITHM

Steffen Haug

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$$\hat{f}(\xi) = \int_{\mathbb{R}} f(t) e^{-2\pi i \xi t} dt \quad (1)$$

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Analytic evaluation generally not feasible.

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Most engineering applications use its discrete counterpart – the DFT:

$$X_k = \sum_{n=0}^{N-1} x_n e^{-\frac{2\pi i k n}{N}} \quad (2)$$

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We want a way to compute this *efficiently*.

PRELIMINARIES

Eulers formula and the roots of unity

EULERS IDENTITY

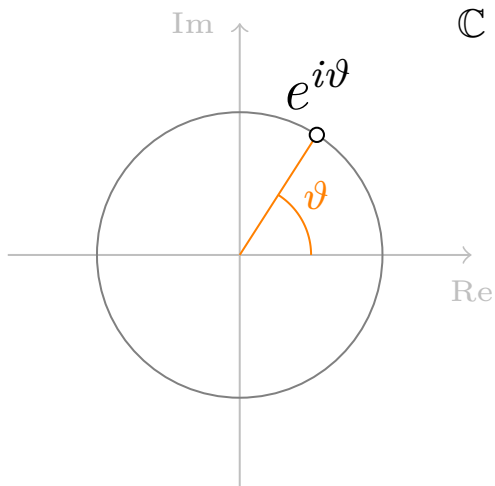
$$e^{i\pi} = -1 \tag{3}$$

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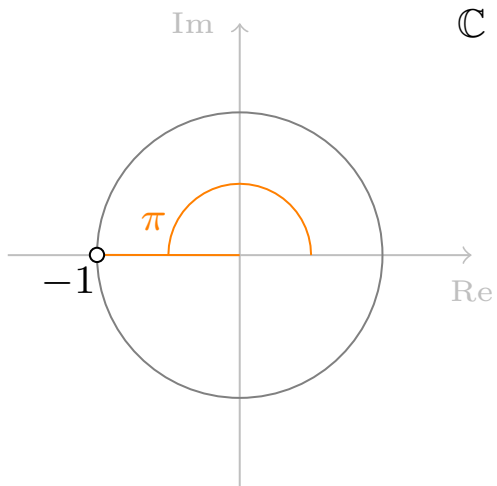
Just a special case of $e^{i\vartheta}$ when $\vartheta = \pi$.

$$e^{i\vartheta} = \cos \vartheta + i \sin \vartheta \tag{4}$$

$$e^{i\vartheta} = \cos \vartheta + i \sin \vartheta$$



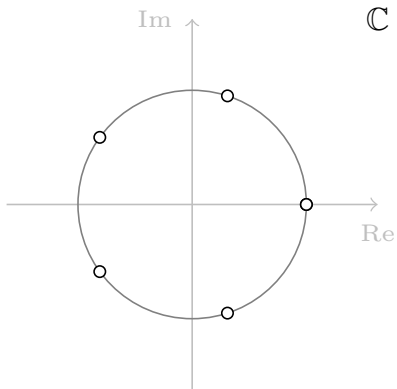
$$e^{i\pi} = -1$$



THE ROOTS OF UNITY

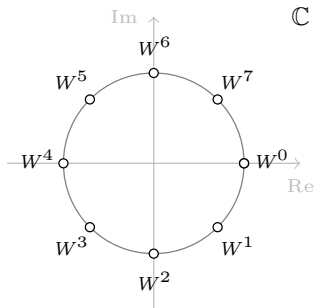
$$z^N = 1$$

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SOLUTIONS: $\left(e^{\frac{2\pi i}{N}}\right)^n$ for n in $0, \dots, N - 1$.

Let $W = e^{\frac{-2\pi i}{N}}$ (notation from Cooley-Tukey).



We can restate the DFT (4) as

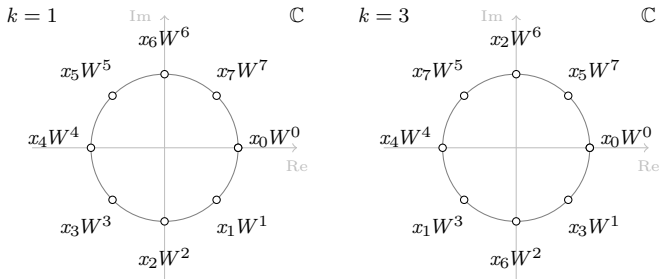
$$X_k = \sum_{n=0}^{N-1} x_n W^{nk} \quad (5)$$

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So what is the DFT *actually* doing?

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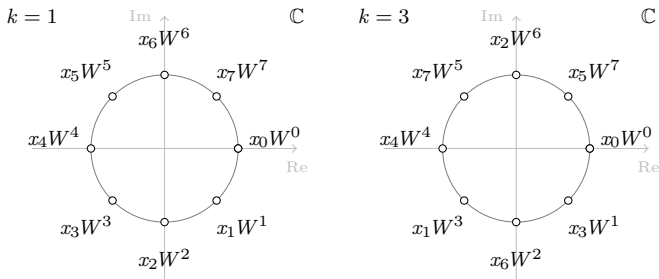
So what is the DFT *actually* doing?



Just multiplying our N array values by the N th roots of unity!

$$X_k = \sum_{n=0}^{N-1} x_n W^{nk}$$

So what is the DFT *actually* doing?



k is the “stride” along the roots of unity – the “frequency”.
(If k is larger, we go faster around the circle)

THE KEY IDEA

Decomposing the DFT

FORESHADOWING

THE GOAL is to recursively decompse the DFT in such a way that *intermediate calculations* are *overlapping* or *symmetrically opposite* on the unit circle.

Thus, they may be reused directly or by simply a change of sign.

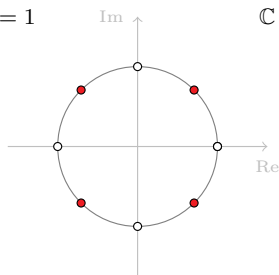
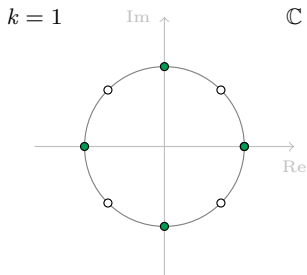
We can decompose (5) into a a sum of sums:

$$\begin{aligned}
 X_k &= \sum_{n=0}^{N-1} x_n W^{nk} \\
 &= \underbrace{\sum_{n=0}^{N/2-1} x_{2n} W^{(2n)k}}_{\text{Even indices}} + \underbrace{\sum_{n=0}^{N/2-1} x_{2n+1} W^{(2n+1)k}}_{\text{Odd indices}}
 \end{aligned}$$

We can just as well decompose it in three sums that sum every 3rd value and so on.

REMEMBER

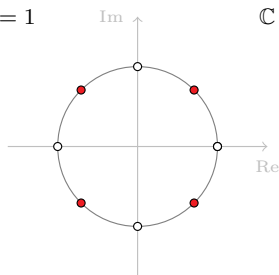
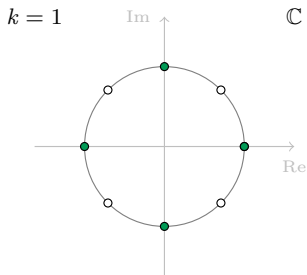
An N-point DFT uses the Nth roots of unity!



$$\sum_{n=0}^{N/2-1} x_{2n} W^{2nk}$$

$$\sum_{n=0}^{N/2-1} x_{2n+1} W^{(2n+1)k}$$

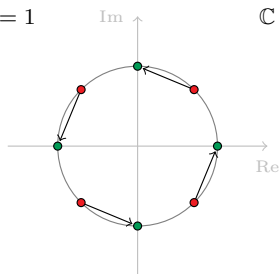
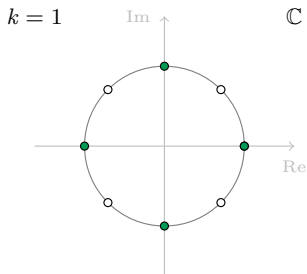
The odd-index sum does not use the $N/2$ th roots of unity.



$$\sum_{n=0}^{N/2-1} x_{2n} W^{2nk}$$

$$\sum_{n=0}^{N/2-1} x_{2n+1} W^{(2n+1)k}$$

It is clearly not a proper $N/2$ -point DFT!



$$\sum_{n=0}^{N/2-1} x_{2n} W^{2nk}$$

$$W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk}$$

Factor out W^k to get what seems like a proper DFT.

CORRECT DECOMPOSITION OF THE DFT

$$X_k = \sum_{n=0}^{N/2-1} x_{2n} W^{2nk} + W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk} \quad (6)$$

CORRECT DECOMPOSITION OF THE DFT

$$X_k = \sum_{n=0}^{N/2-1} x_{2n} W^{2nk} + W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk} \quad (6)$$

! ! !

But wait...

E_k , O_k is supposedly $N/2$ -point DFTs, but $0 \leq k < N$?

ALMOST CORRECT

~~CORRECT~~ DECOMPOSITION OF THE DFT

$$X_k = \sum_{n=0}^{N/2-1} x_{2n} W^{2nk} + W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk} \quad (6)$$

! ! !

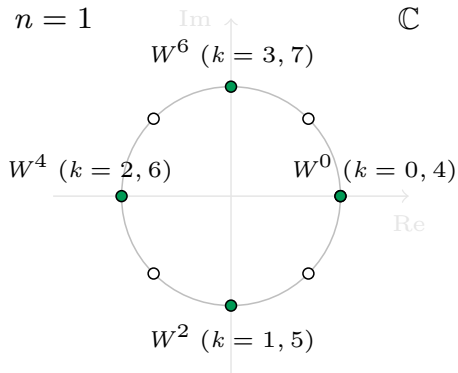


IN FACT, the sums yield the correct result if evaluated directly for every k , but fails to take advantage of any symmetry, and thus gives no performance benefit.

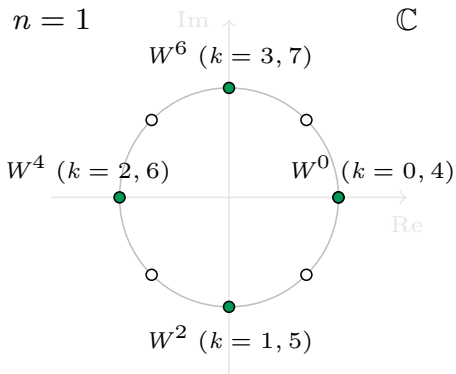
GAINING SPEED

Reusing intermediate results

Let's look closer at W^{2nk}



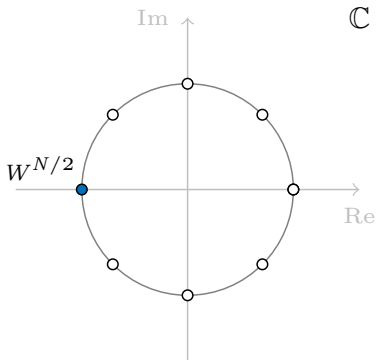
Upper half range of W^{2nk} overlaps with lower half for $N = 1$



This holds in general:

$$W^{2n(k+N/2)} = W^{2nk} \underbrace{W^{\frac{2nN}{2}}}_{=1} = W^{2nk}$$

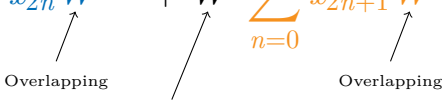
Now, let's look closer at W^k



$$W^{k+N/2} = W^k W^{N/2} = -W^k$$

Upper range of W^k symmetrically opposite to lower range!

$$X_k = \sum_{n=0}^{N/2-1} x_{2n} W^{2nk} + W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk} \quad (6)$$



$$X_k = \sum_{n=0}^{N/2-1} x_{2n} W^{2nk} + W^k \sum_{n=0}^{N/2-1} x_{2n+1} W^{2nk} \quad (6)$$

Overlapping Symmetrically opposite Overlapping

DECOMPOSITION

$$\begin{cases} X_k &= E_k + W^k O_k \\ X_{k+N/2} &= E_k - W^k O_k \end{cases} \quad (7)$$

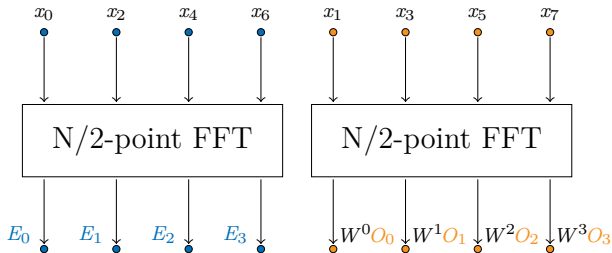
$$k \in [0, N/2 - 1]$$

ALGORITHM



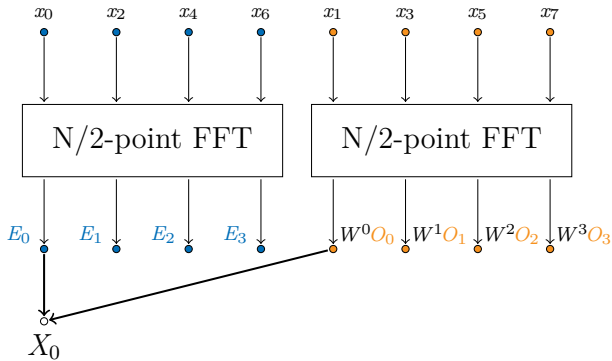
$\{x_n\}$ ordered by index parity.

ALGORITHM



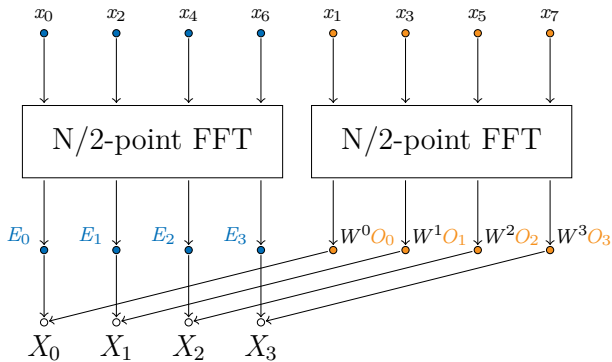
Recursively compute the $N/2$ -point FFTs E and O .

ALGORITHM



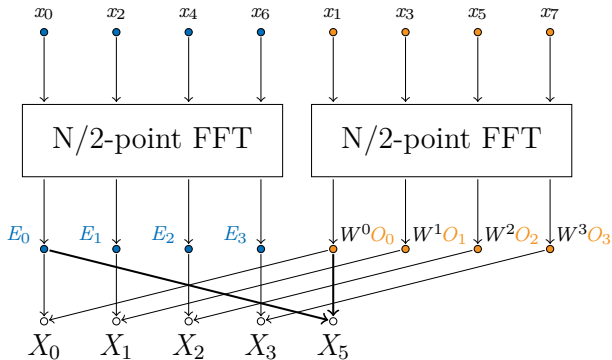
$$X_0 = E_0 + W^0 O_0 \dots$$

ALGORITHM



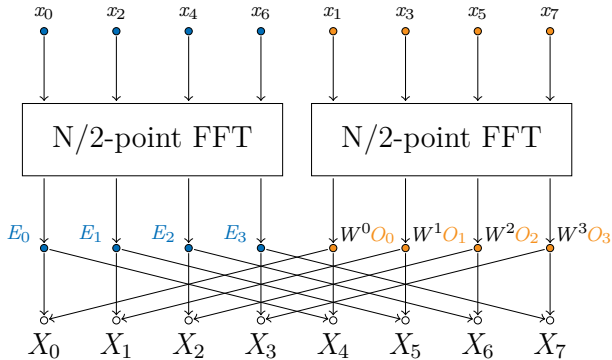
...and so on for all $k < N/2$.

ALGORITHM



$$X_5 = E_0 - W^0 O_0 \dots$$

ALGORITHM



...and so on for all $k \geq N/2$.

REFERENCES

- ▶ Cooley & Tukey: