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Numerical Methods

Problem 1

The goal is to implement Newtons method for a generic function $\mathbf{F}: \mathbb{R}^2 \longrightarrow \mathbb{R}^2$. I will use a symbolic computation library to compute the Jacobian $\mathbf{J}_{\mathbf{F}}$, which means the function needs to consist of sympy-compatible primitives. Except for this restriction, the functions can be generic.

LISTING I: Helper functions for symbolic manipulation

```
# file: src/alg.py
   import numpy as np
   from numpy import linalg as LA
   import sympy as sp
6 from numpy import linalg as la
   import scipy.sparse as scsp
7
8
9
   def symbolic jac(py fn):
10
        # Computes a symbolic jacobian matrix
II
        # for a function f : R^2 \rightarrow R^2.
12
13
        \# compute the entries of the vector by
14
        # evaluating the function for sp-symbols
15
       x, y = sp.symbols('x y')
16
       f1, f2 = py fn(x, y)
17
       F = sp.Matrix([f1, f2])
18
19
       return F.jacobian([x, y])
20
21
22
23
   def callable fn(symbolic):
       # Create a function that substitutes
24
25
        # for the symbolic values.
       x, y = sp.symbols('x y')
26
       return sp.lambdify(
27
            [x, y], symbolic, 'numpy'
28
29
```

Armed with some auxiliary functions to handle the symbolic computation, we implement the iteration using the Newton method equation

$$\mathbf{x} = \mathbf{x} - \mathbf{J}_{\mathbf{F}}^{-1} \mathbf{F}(\mathbf{x})$$

LISTING 2: Newton's method

```
I # file: src/alg.py
2 MAX ITER = 100
   def solve (F, \times 0, tol=1E-6):
       x, y = x0
       assert x + y != 0, "Singular Jacobian!"
        # Compute the jacobian symbolically
       J = symbolic jac(F)
        # Make a "callable" inverse
п
       Ji = callable fn(J.inv())
12
       def step(f, Ji f, r):
13
            # computes the next step using
14
            # the Newton method equation.
15
            return r - Ji_f(*r).dot(f(*r))
16
17
18
IQ
       for in range(MAX ITER):
20
           px, py = x, y
21
           x, y = step(F, Ji, (x, y))
           yield x, y
22
23
            # check the tolerance criteria
24
            if la.norm(F(x, y)) < tol:
25
26
                break
            if la.norm((x - px, y - py)) < tol:
27
28
               break
   def last(it):
30
       # run an iterator to the end
3I
       x = None
32
       for x in it: pass
33
       return x
34
   >>> from src.alg import solve, last
   >>> def F(x, y):
           return x**2 + y**2 - 2, x - y
   >>> solve(F, (-1,0))
   <generator...>
   >>> last(solve(F, (-1,0)))
    (-1.00000000013107, -1.00000000013107)
   >>> last(solve(F, (1,0)))
    (1.00000000013107, 1.00000000013107)
```

The interactive session shows how the function can be used, (it may not be so obvious since it is implemented as a generator-function, so we can collect the error *from outside*; single resposibility principle and so on) and that

it is correct at least for two points in different basins of attraction for the equation

$$\mathbf{F}(x,y) = \begin{pmatrix} x^2 + y^2 - 2 \\ x - y \end{pmatrix},$$

which has its true roots in (-1, -1) and (1, 1).

QUADRATIC CONVERGENCE

We want to verify that Newtons method converges quadratically, also in the multivariable case. To see this, we want to evaluate the limit

$$\mu = \lim_{n \to \infty} \frac{\|\mathbf{x}_{n+1} - \mathbf{x}_n\|_2}{\|\mathbf{x}_n - \mathbf{x}_{n-1}\|_2^2}.$$

Obviously, we don't have an infinite number of terms of $\{x_n\}$. The best we can do is approximate μ by the ratios of our finite sequence.

LISTING 3: Computing the sequence of ratios

```
approx = list(solve(F, (1000, 0), tol=1E-15))
   def pairs(L):
3
       yield from zip(L[1:], L)
4
   def diffs(L):
6
       for (xn, yn), (xm, ym) in pairs(L):
7
            yield (xn - xm, yn - ym)
8
9
   def norms (vs):
10
           for v in vs: yield LA.norm(v)
11
12
   norms of diffs = list(norms(diffs(approx)))
13
14
   for p, q in pairs(norms of diffs):
15
16
       print(p/q**2)
```

Which produces the following values. Note that we need to use a very low tolerance, otherwise we will not see anything resembling convergence at all.

Table 1: The sequence $\{\mu_n\}$ of ratios of error.

Iteration	μ_n
I	0.001 414
2	0.002828
3	0.005656
4	0.011 309
5	0.022 596
6	0.045 009
7	0.088 582
8	0.166701
9	0.272763
IO	0.341 980
II	0.353 357
12	0.353 553
13	0.354073

It seems like the sequence settles on $\mu \approx 0.35$, which indicates quadratic convergence.

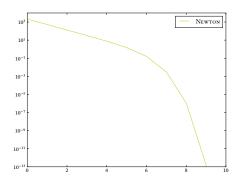


Figure 1: Convergence of Newton's method with the norm $\|\mathbf{F}(x,y)\|_2$

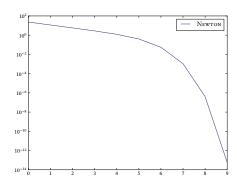


FIGURE 2: Convergence of Newton's method with the norm $\|\mathbf{x}_{k+1} - \mathbf{x}_k\|_2$

The figures indicate that the convergence is at least superlinear. It is not easy to read from an image exactly how fast the convergence is, but with the estimated μ , quadratic convergence seems likely.

Convergence along diagonals

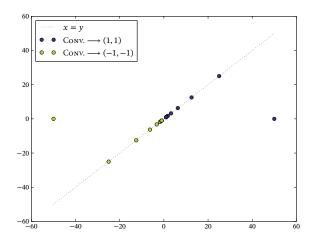


FIGURE 3: Convergence of Newton's method along the line x = y, starting at x = (-50, 0) and x = (50, 0).

OPTIONAL PROBLEM

PROBLEM 2

We want to consider the linear system

$$A\mathbf{u} = \mathbf{f}$$
,

where

$$A = (L + (\Delta x)^2 k^2 I)$$

is a matrix in $\mathbb{R}^{n^2 \times n^2}$, and $\Delta x = 1/n$. Notice that A is an operator that operates on vectors in \mathbb{R}^{n^2} , corresponding to an $n \times n$ lattice in a domain Ω :

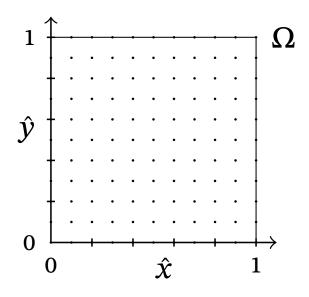


Figure 4: Lattice points in Ω .

For any function f(x, y) defined on Ω , we can let

$$\mathbf{f} = \begin{pmatrix} f_1 & f_2 & \cdots & f_l & \cdots & f_{n^2} \end{pmatrix}; \quad f_l = f(x_l, y_l),$$

where

$$\begin{cases} x_i = i \cdot \Delta x \\ y_j = j \cdot \Delta x \\ l = (j-1)n + i \end{cases}$$

which corresponds exactly to "sampling" f at the lattice points: $x_i = x_i(i)$ and $y_j = y_j(j)$ maps integer indeces i and j to lattice points bijectively. l = l(i, j) maps the same indeces to an index into a vector in \mathbb{R}^{n^2} bijectively. Thus, there is a bijective correspondance between lattice points and vector components. If we consider a concrete function

$$f(x, y) := \exp\left(-50\left(\left(x - \frac{1}{2}\right) + \left(y - \frac{1}{2}\right)\right)\right)$$

defined on Ω , the sampled data looks something like FIGURE 5 for a relatively low choice of n.

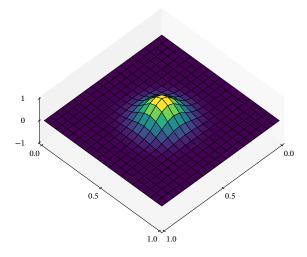


Figure 5: f(x, y) sampled across the lattice in Ω .

This sampling can be done succinctly in python, using a generator function:

Listing 4: Program to sample functions over lattices

```
def lattice(n):
    for j in range(n):
    for i in range(n):
        yield i/(n - 1), j/(n - 1)

def def sample(F, n):
    # samples F over a n x n lattice.
    return np.array(
```

sample (F, n) produces exactly the vector \mathbf{f} , for a given function F, sampled over a lattice in Ω with $\Delta x = 1/n$.

To solve the system $A\mathbf{u} = \mathbf{f}$, we want to use fix-point iteration:

$$A\mathbf{u} = \mathbf{f}$$
$$(M - N)\mathbf{u} = \mathbf{f}$$
$$M\mathbf{u} = N\mathbf{u} + \mathbf{f}$$
$$\mathbf{u} = M^{-1}(N\mathbf{u} + \mathbf{f})$$

in this equation, $M^{-1}N$ and $M^{-1}f$ are constants. It is sensible (and more efficient) to compute them once upfront and give them names. This gives the more orderly iteration

$$\mathbf{u} \leftarrow C\mathbf{u} + \mathbf{g}$$
.

Which converges by the Banach fixed-point theorem if $x \mapsto Cx + g$ is a contraction, which is the case as long as $\rho(C) < 1$. In python, this can be implemented as follows

LISTING 5: N-dimensional solver.

```
def spectral radius(M):
2
       return np.max(np.abs(LA.eigvals(M)))
   def solve nd fpi(M, N, f, tol=1E-6):
        # solves the linear system (M - N)x = f by
6
        # fix-point iteration x = inv(M)(Nx + b).
7
        \# Compute inv(M), C and f
       Mi = LA.inv(M)
9
       C = Mi.dot(N)
10
       g = Mi.dot(f)
II
12
       assert spectral_radius(C) < 1, "rho(C) > 1"
13
14
15
       for _ in range(MAX_ITER):
```

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provided we already have a choice of M and N. Several ways to choose these matrices are possible, and we want to be able to choose.

Listing 6: Argument-"parser" and choice of M, N.

```
def solve nd(A, b, tol=1E-6,
            method="jacobi", omega=1):
 2
        \# solve Ax = b.
 3
        # omega is only used if you choose
 4
 5
        # the method successive over-relaxation
 6
 7
        def jacobi mat(A):
            # Jacobi method
 8
            M = np.diag(A.diagonal())
9
            N = M - A
10
            return M, N
II
12
        def gs mat(A):
13
            # Gauss-Seidel
14
            M = np.tril(A)
ı۲
            N = M - A
16
            return M, N
17
18
19
        def sor mat(A, omega):
            # successive over-relaxation
20
            D = np.diag(A.diagonal())
21
            L = np.tril(A, k=-1)
            M = D + omega*L
23
            N = M - A
24
            return M, N
25
26
        # pick a method based on parameter.
27
        # i have included some redundant parameters
28
        # so it is possible to write "shorthand"
29
        M, N = \{
30
            "jacobi":
                              jacobi mat,
3I
                             jacobi mat,
            "j":
32
            "gauss-seidel": gs_mat,
33
            "gs":
                             gs mat,
34
            "sor": lambda A: sor mat(A, omega),
35
36
        } [method.lower()](A)
37
        x = solve nd fpi(M, N, b, tol=tol)
38
39
        return x
40
```

Now, given some matrix A, and some vector \mathbf{b} , we can solve the system $A\mathbf{x} = \mathbf{b}$.

Testing the solver for a trivial problem

We want to make sure our code is correct for a simple problem, just so that we can have *some* confidence that it actually works. Solving a simple system, which we know has a solution, such as

$$\begin{cases} 3x - y = 1 \\ 2x + 2y = 0 \end{cases}$$

would give us a good hint about possible errors we might have made. (By insertion it is easy to verify that x = 1/4 and y = -1/4 is a solution)

As we can see, all the methods give the correct solution.

SOLVING THE ORIGINAL PROBLEM

We can find a solution to our original problem, fixing n = 10 and k = 1/100, by

```
r from src.alg import solve_nd, sample
from asc.alg import A as gen_A
import numpy as np
4
```

```
16  u = solve_nd(A, f)
```

Here, src.alg.A is an algorithm provided for us that generates A. f is the vector obtained when sampling F := f(x, y) across the lattice defined by n = 10. The sample-function is the same one we developed earlier.