```
Lab 3 - Pb. 3
> f := (x1, x2, x3)->alpha*x1+beta*x3*exp(-c1*x3-c2*x1)|
                                 f := (x1, x2, x3) \mapsto \alpha \cdot x1 + \beta \cdot x3 \cdot e^{-c1 \cdot x3 - c2 \cdot x1}
                                                                                                                      (1)
a) Equilibrium points
> x01, x02 := solve(f(x, x, x) = x, x)
                                       x01, x02 := 0, -\frac{\ln\left(-\frac{\alpha - 1}{\beta}\right)}{\frac{\alpha (1 + \alpha)^2}{2}}
                                                                                                                      (2)
b) Stability
\rightarrow study\_stability := \mathbf{proc}(x\theta)
     local p1, p2, p3, lineq, chareq, cond1, cond2;
     p1 := D[1](f)(x\theta, x\theta, x\theta);
    p2 := D[2](f)(x\theta, x\theta, x\theta);
    p3 := D[3](f)(x0, x0, x0);
    lineq := y(n+1) = p1 \cdot y(n) + p2 \cdot y(n-1) + p3 \cdot y(n-2);
   chareq := r^3 = p1 \cdot r^2 + p2 \cdot r + p3;
   print("Char eq.:");
   print(chareq);
   # Schur-Cohn algorithm (degree 3)
   cond1 := simplify(abs(p3 + p1) < 1 - p2);
   cond2 := simplify(abs(p1 \cdot p3 + p2) < 1 - p3^{2});
   print("Point", x0," is stable if:");
   print(cond1);
   print(cond2);
    return cond1, cond2:
    end;
                                                                                                                      (3)
study\_stability := \mathbf{proc}(x\theta)
    local p1, p2, p3, lineq, chareq, cond1, cond2;
    p1 := D[1](f)(x0, x0, x0);
    p2 := D[2](f)(x0, x0, x0);
    p3 := D[3](f)(x0, x0, x0);
    lineq := y(n+1) = p1*y(n) + p2*y(n-1) + p3*y(n-2);
    chareq := r^3 = p1 * r^2 + p2 * r + p3;
    print("Char eq.:");
    print(chareq);
    cond1 := simplify(abs(p1 + p3) < 1 - p2);
    cond2 := simplify(abs(p3*p1 + p2) < 1 - p3^2);
    print("Point", x0, " is stable if:");
    print(cond1);
    print(cond2);
```

## return cond1, cond2

## end proc

 $\rightarrow$  cond01, cond02 :=  $study\_stability(x01)$ :

"Char eq.:"
$$r^{3} = \alpha r^{2} + \beta$$
"Point ", 0, " is stable if:"
$$|\alpha + \beta| < 1$$

$$|\beta \alpha| < -\beta^{2} + 1$$
(4)

 $\rightarrow$  cond11, cond12 := study\_stability(x02) :

$$r^{3} = \left(\alpha + \frac{\beta \ln\left(-\frac{\alpha - 1}{\beta}\right) c2e^{\frac{cI\ln\left(-\frac{\alpha - 1}{\beta}\right)}{cI + c2} + \frac{c2\ln\left(-\frac{\alpha - 1}{\beta}\right)}{cI + c2}}}{cI + c2}\right)r^{2} + \beta e^{\frac{cI\ln\left(-\frac{\alpha - 1}{\beta}\right)}{cI + c2} + \frac{c2\ln\left(-\frac{\alpha - 1}{\beta}\right)}{cI + c2}}$$

$$+\frac{\beta \ln \left(-\frac{\alpha-1}{\beta}\right) cI e^{\frac{cI \ln \left(-\frac{\alpha-1}{\beta}\right)}{cI+c2} + \frac{c2 \ln \left(-\frac{\alpha-1}{\beta}\right)}{cI+c2}}{cI+c2}$$

"Point", 
$$-\frac{\ln\left(-\frac{\alpha-1}{\beta}\right)}{cI+c2}$$
, " is stable if:"

$$\left| -1 + (\alpha - 1) \ln \left( \frac{-\alpha + 1}{\beta} \right) \right| < 1$$

$$\underline{\left| (\alpha - 1) \left( \alpha \left( cI + c2 \right) - \ln \left( \frac{-\alpha + 1}{\beta} \right) c2 \left( \alpha - 1 \right) \right) \left( \ln \left( \frac{-\alpha + 1}{\beta} \right) cI + cI + c2 \right) \right|} < 1$$

$$\left| cI + c2 \right|^{2}$$
(5)

$$-\frac{\left(\alpha-1\right)^{2}\left(\ln\left(\frac{-\alpha+1}{\beta}\right)cI+cI+c2\right)^{2}}{\left(cI+c2\right)^{2}}$$

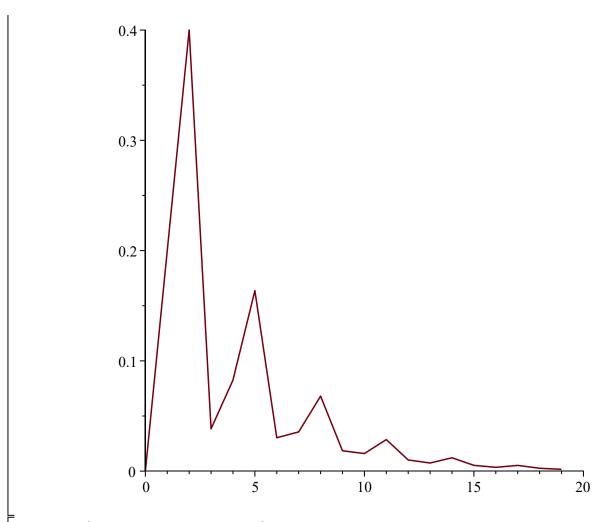
c) Num sim

>  $simulate := \mathbf{proc}(alpha0, beta0, c10, c20, x0, x1, x2, n)$ 

local f1, x, i, k, cond0, cond1;

$$fl := subs(\text{alpha} = alpha0, \text{beta} = beta0, c1 = c10, c2 = c20, (x1, x2, x3) \rightarrow \text{alpha*x1} + \text{beta*x3*exp(} -c1*x3-c2*x1));$$
 $x[0] := x0; x[1] := x1; x[2] := x2;$ 
 $cond0 := subs(\text{alpha} = alpha0, \text{beta} = beta0, c1 = c10, c2 = c20, cond01 \text{ and } cond02);$ 
 $print(\text{"Cond x01 stable: ", (cond0)}); print(\text{"Cond x01 stable: ", eval(cond0)});$ 

```
cond1 := subs(alpha = alpha0, beta = beta0, c1 = c10, c2 = c20, cond11  and cond12);
     print("Cond x02 stable:", (cond1)); print("Cond x02 stable:", eval(cond1));
     for i from 3 to n-1 do
        x[i] := fl(x[i-3], x[i-2], x[i-1]);
     end;
     plot(\lceil \lceil k, x \lceil k \rceil \rceil \$k = 0..n \rceil)
    end:
simulate := \operatorname{proc}(\alpha 0, \beta 0, c10, c20, x0, x1, x2, n)
                                                                                                                        (6)
    local f1, x, i, k, cond0, cond1;
    fl := subs(\alpha = \alpha 0, \beta = \beta 0, c1 = c10, c2 = c20, (x1, x2, x3) \rightarrow \alpha *x1 + \beta *x3 * exp(-c1 *x3 - c2)
     *x1));
    x[0] := x\theta;
    x[1] := xI;
    x[2] := x2;
    cond0 := subs(\alpha = \alpha 0, \beta = \beta 0, c1 = c10, c2 = c20, cond01 \text{ and } cond02);
    print("Cond x01 stable: ", cond0);
    print("Cond x01 stable: ", eval(cond0));
    cond1 := subs(\alpha = \alpha 0, \beta = \beta 0, c1 = c10, c2 = c20, cond11  and cond12);
    print("Cond x02 stable:", cond1);
    print("Cond x02 stable:", eval(cond1));
    for i from 3 to n-1 do x[i] := fI(x[i-3], x[i-2], x[i-1]) end do;
    plot(\lceil \lceil k, x \lceil k \rceil \rceil \$ (k = 0..n) \rceil)
end proc
> simulate(0.4, 0.1, 0.1, 2, 0, 0.2, 0.4, 20)
                                   "Cond x01 stable: ", |0.5| < 1 and |0.04| < 0.99
                                                "Cond x01 stable: ", true
"Cond x02 stable:", |-1 - 0.6 \ln(6.)| < 1 and \frac{|-0.6 (0.84 + 1.2 \ln(6.)) (0.1 \ln(6.) + 2.1)|}{|2.1|^2} < 1
     -0.08163265306(0.1\ln(6.) + 2.1)^2
                                                "Cond x02 stable:", false
Warning, data could not be converted to float Matrix
```



> *simulate*(0.4, 0.7, 0.1, 2, 0, 0.2, 0.4, 30)

"Cond x01 stable: ", 
$$|1.1| < 1$$
 and  $|0.28| < 0.51$ 

"Cond x01 stable: ", false

"Cond x02 stable:",  $|-1 - 0.6 \ln(0.8571428574)| < 1$  and

$$\frac{\left|-0.6\left(0.84+1.2\ln(0.8571428574)\right)\left(0.1\ln(0.8571428574)+2.1\right)\right|}{\left|2.1\right|^{2}}<1$$

 $-0.08163265306 (0.1 \ln(0.8571428574) + 2.1)^{2}$ 

"Cond x02 stable:", true

Warning, data could not be converted to float Matrix

