

DPML Software Report – Presentation Summary

- Slide 1. Title
 - Briefly introduce the scope of the work: comparing reducing (consistency) algorithms and search algorithms across multiple CSP types.
- Slide 2. Agenda
 - Mention the main points addressed: problems, the implemented CSP framework, reducing and search algorithms, experiments, discussion, conclusion
- Slides 3-4. Picross
 - Describe Picross as a visual constraint puzzle and explain the rules
 - Explain the CSP formalization.
- Slide 5. Paleoarithmetics
 - Introduce the SEND+MORE=MONEY puzzle.
 - Explain the CSP formalization.
- Slide 6. Dinosaurs Mystery
 - Explain the CSP formalization.
 - Emphasise the constraints diversity
 - Highlight the need for natural language interpretation while modeling the constraints
- Slide 7. Motivation of choice
 - Explain why a third problem was chosen
 - Picross and Arithmetics were originally the 2 problems work on, at evaluation time the lack of unary constraints was observed and a third problem was chosen as it looked promising and covers a wider variety of constraints
- Slides 8-11. CSP System Design Overview
 - Describe the components of the CSP modeling framework (Domain, Variable, Value, Constraint, Problem)
 - Showcase the diagrams containing reducers and solvers interfaces and the algorithm classes
 - Mention the GUI application that can be used to visualize, solve problems and measure performance
 - Showcase a simple example of using the CSP framework to declaratively model problems and seamlessly apply reducers and solve the problem.
- Slide 12. Briefly present the reducers used (NC, AC-3, AC)
- Slide 13. Briefly present the search methods used (backtracing, FC-1, HR)
- Slide 14. Describe the evaluation method
- Slide 15-16. Experiments
 - Present the constraint graphs and highlight particularities of each of them
 - Showcase the evaluation metrics (high-level overview, will discuss later)
- Slide 17. Discussion (1)
 - Explain the impact of reducers on the search space and the problem-specific behavior
- Slide 18. Discussion (2)
 - Highlight the performance of search methods, suggest use-cases for stochastic algorithms
- Slide 19. Conclusion
 - Highlight the findings of this work and suggest future improvements