

# **EXPERIENCE**

# CONTACT

#### Present

#### **DEVELOP FOR GOOD**

Apr 2021

### Product Manager

- Guiding a team of six UX/UI designers to redesign the LGBT Community Network.
- Developing a responsive and accessible website for the client's organization that increases user retention and engagement
- Creating and managing product strategy, roadmap, and planned features that is driving the execution of the design/implementation

#### Present

#### DESIGN FOR AMERICA

Feb 2021

## Lead UX/UI Student Designer

- Connecting first-generation college students in the UC San Diego Trio program to resources that help them throughout their college experience
- Leading a team of students through the design process and research of user interviews, synthesizing data, wireframing and prototyping

### Present

## STACKS

Dec 2020

#### **UX/UI** Designer

- A student-led startup with the goal of providing aggregated, optimized discounts.
- Responsible for conducting user interviews, testing and creating prototypes.

#### Apr 2021

#### DEXCOM

June 2020

#### Lead UX Researcher & UI Student Intern

- Explored areas of diabetes education, emotional support, and telehealth through user research and moderated interviews with physicans and patients to find opportunity points.
- Conducted weekly presentations, delivered wireframes and interactive prototypes to the Dexcom stakeholders and designers.

#### Dec 2020

# DIABETES DESIGN INITIATIVE

#### Jan 2019

### UX/UI Design & Product Mangement Student Intern

- Organized and led a team of design students and engineer through user research and user experience design to reimagine diabetes education.
- Prototyped then implemented InsuLearn, a data visualization tool website.
- Led prototyping initiatives and strategies to determine product needs

#### **EMAIL:**

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#### PORTFOLIO:

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## **SKILLS**

DESIGN: Interactive Prototype, Mockups, Style Guides, Sketching, Wire-framing, Paper Prototyping, User flow

RESEARCH: User Testing, A/B testing, Ethnographic Research, User Journeys, Moderated Interviews, Competitive Analysis, Quantitative and Qualitative research

TOOLS: Adobe Creative Suite: Photoshop, Illustrator, XD, Indesign, After Effects, Figma, Sketch, Wordpress, Balsamiq

DEVELOPMENT: HTML/CSS, JavaScript, Java (basic), Python (basic), Git, Heroku

# **EDUCATION**

# University of California, San Diego

2017-2021
B.A: Speculative Design
Minor: Cognitive Science with
Specialization in Design & Interaction

# UC San Diego Extension

2019-2020

Front End Development Certification