

Stefanie Mendoza

Experience Designer



*Contact svm005@ucsd.edu *Portfolio Stefanievmendoza.com

*Experience

Dexcom Lead Student UX Researcher Intern

Apr 2020 - Jun 2020; Jan 2021 - Ongoing

- Explored areas of education, emotional support, and telehealth through user research and moderated interviews with physicians and patients to find opportunity points.
- Conducted weekly presentations, delivered wireframes and interactive prototypes to the Dexcom stakeholders and designers.

Stacks UX/UI Designer

Dec 2020 - Ongoing

A student-led startup with the goal of providing aggregated, optimized discounts. Responsible for conducting user research, interviews, and prototype testing.

Diabetes Design Initiative Product Design Intern

Jan 2019 - Dec 2020

Organized and led a team of design students and engineer through user research and user experience design to reimagine diabetes education by implementing InsuLearn, a visualization data tool website.

*Skills

Design: Interactive Prototype, Mockups, Style Guides, Sketching, Wire-framing, Paper Prototyping, User flow

Tools: Adobe Creative Suite: Photoshop, Illustrator, XD, Indesign, After Effects, Figma, Sketch

Research: User Testing, A/B testing, Ethnographic Research, User Journeys, Moderated Interviews, Competitive Analysis, Quantitative and Qualitative research

Development: HTML/CSS, JavaScript, Java (basic), Python (basic), Git, Heroku

*Education

University of California, San Diego

2017-2021

B.A: Speculative Design

Minor: Cognitive Science with

Specialization in Design & Interaction

UC San Diego Extension 2019-2020

Front End Development Certification