Ying-Yu (Christine) Chen

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PROFILE

- Software engineer (C++) with 2.5 years industry experience seeking full-time software engineering positions on machine-learning and/or data science.
- Ph.D. in electrical and computer engineering with a focus on **data modeling** and **algorithms** and with 14 publications in top conferences and journals including *ICDM* and *DAC*.
- Worked on a wide variety of projects including **machine learning**, **optimization**, data science, data modeling, data mining, cloud computing, simulation, compilers, embedded systems, signal processing, design automation, etc.

SKILLS

• C/C++, Python, Keras, Tensorflow, scikit-learn, Perl, MATLAB, Visual C++/C#, SQL, Tcl, LaTeX

WORK EXPERIENCE

R&D Engineer (C++ Software), Sr. II, Synopsys, Inc., Mountain View, CA

November 2015 – February 2018

Implemented a mixed-language (SystemVerilog/VHDL) compiler for the ZeBu FPGA emulation system, including:

- Optimization and transformation on computation graphs and circuit data structures, achieving 27% running time improvement, 11% peak memory usage reduction, 35% emulation resource reduction. (C++)
- Automatic test data generation for time-series simulation and correctness validation, creating a seamless testing and debugging workflow, greatly reducing the iteration time for R&D and application engineers. (C++/Tcl)

Research Intern (Software), Intel Corporation, Hillsboro, OR

August - December 2011

- Performed numerical simulation and mathematical analysis of the most probable point theory. (C++/MATLAB)
- Performed experiments on discrete gate-sizing optimization. (Perl/Tcl)

EDUCATION

M.S./Ph.D., Electrical and Computer Engineering

2008 - 2015

University of Illinois at Urbana-Champaign, Urbana, IL, USA

GPA: 3.71/4

<u>Data Mining Principles</u> (A+), <u>Random Processes</u> (A), Fundamental Algorithms (A-), Engr. Software Systems (A), Cloud Computing Infrastructure (A), Graph Theory (A-)

B.S., Electrical Engineering

2004 - 2008

National Taiwan University, Taipei, Taiwan

GPA: 3.79/4

Algorithms (97/100), Data Structures and Programming (97/100), Digital Speech Processing (95/100), Networking and Multimedia Lab (91/100), Computer Programming (100/100)

SELECTED PROJECTS

F-RankClass (& https://steggie3.github.io/projects/f-rankclass.html) (C++/MATLAB)

Spring 2013

• Proposed and implemented a novel heterogeneous information network mining algorithm and experimented on Wikipedia documents for <u>joint text-image classification</u>. Text/image classification accuracy improved up to 27.3% and 26.4%, respectively, from baseline SVM. **Published in** *International Conference on Data Mining (ICDM)*.

Object Detection (& https://steggie3.github.io/projects/object-detection.html) (Python/Tensorflow)

July 2018 -

• Built and deployed a real-time object detection system with the You-Only-Look-Once deep learning model.

GANder Project (& https://steggie3.github.io/projects/gander.html) (Python/Keras/Tensorflow)

July 2018 -

• Applied various Generative Adversarial Network (GAN) architectures, e.g. GAN, Wasserstein GAN, Variational Autoencoder (VAE) GAN to generate artificial Canada goose faces.

Loan Default Prediction (& https://steggie3.github.io/projects/loan-default.html) (Python/Keras) May 2018 -

- Applied logistic regression, random forests, gradient-boosted decision trees (XGBoost), SVM, nearest neighbors, neural networks on a Kaggle dataset of real-world loan application data.
- Applied techniques: one-hot encoding, imputation, normalization, feature expansion, feature hashing, feature selection,

PCA, feature discretization with XGBoost and random forests.

Algorithmic Stock Trading System (C++/Python/Tensorflow/MATLAB)

2011 - 2016

 Applied SVM, logistic regression, CNN, LSTM on real-world stock market data to predict buy events and achieved 60-80% of precision at 10% of recall on a subset of stock symbols.

Social Network Graph Partitioning (C++)

Fall 2010

 Designed and implemented an algorithm to solve the large-scale social network graph partitioning problem and implemented algorithms based on group migration and simulated annealing for comparison.

More projects: *⊗* https://steggie3.github.io/pages/projects.html

RESEARCH EXPERIENCE

Modeling and simulation of emerging devices

2010 - 2015

- Developed low-computational-complexity models of 3 families of emerging non-silicon-based transistors.
- Monte Carlo simulation based on the model above to explore advantages over traditional transistors.
- Released 3 open-source transistor models on nanohub.org. (1200+ users since 2014.)

Joint text-image document classification and mining

2013 - 2014

- Proposed F-RankClass, extending a well-known ranking-based classification algorithm to support multiple modalities by including feature information in heterogeneous information networks.
- · Experimented on Wikipedia, a real-world and user-generated dataset.

Clock tree routing algorithm based on delay and slew modeling

2008 - 2011

- Developed polynomial regression models of clock buffer delay and slew to predict circuit behavior.
- Proposed and implemented an algorithm using the models above to control clock accuracy under extreme conditions.
- Performed statistical timing analysis on the clock network with Principal Component Analysis (PCA).

Distributed speech recognition

2007 - 2008

Improved a histogram-based quantization method for distributed speech recognition on edge devices.

SELECED PUBLICATIONS

- Y.-Y. Chen, A. Sangai, A. Rogachev, M. Gholipour, and D. Chen, "A SPICE-compatible model of graphene nano-ribbon field-effect transistors with circuit-level delay and power analysis of process variation," IEEE Transactions on Nanotechnology (TNANO), November 2015.
- Y.-Y. Chen, Z. Sun, and D. Chen, "A SPICE model of flexible transition metal dichalcogenide field-effect transistors," IEEE/ACM Design Automation Conference (DAC), June 2015.
- S. Chen, Y.-Y. Chen, J. Han, and P. Moulin, "A feature-enhanced ranking-based classifier for multimodal data and heterogeneous information networks," IEEE International Conference on Data Mining (ICDM), December 2013.
- Y.-Y. Chen, C. Dong, and D. Chen, "Clock tree synthesis under aggressive buffer insertion," IEEE/ACM Design *Automation Conference (DAC)*, June 2010.
- More at Google Scholar: & https://scholar.google.com/citations?user= TA5iKMAAAAJ

CERTIFIED ONLINE COURSES AND TRAINING PROGRAMS

AI Certificate for Machine Learning Engineers, deeplearning.ai

Completed July 2018

• See the Object Detection project.

CSMM.102x: Machine Learning, edX/Columbia University

Completed May 2018

 Projects: ridge regression, active learning, Bayes classifier with Gaussian mixture models, K-means and EM algorithm on Gaussian mixture models, recommendation with probabilistic matrix factorization (PMF). (Python)

Deep Learning Specialization, Coursera/deeplearning.ai

Completed March 2018

• Projects: object detection, word embedding, sentiment analysis, music synthesis. (Python/Keras/Tensorflow)

ACADEMIC EXPERIENCE

Research Assistant (Advisor: Prof. Deming Chen of University of Illinois at Urbana-Champaign)

2008 - 2015

Teaching Assistant, University of Illinois at Urbana-Champaign

2009 - 2014

ECE 527 System-on-Chip Design, ECE 412 Microcomputer Laboratory, ECE 385 Digital Systems Laboratory

• Developed two labs on system-on-a-chip and embedded systems, including a USB (Universal Serial Bus) driver and an AES (Advanced Encryption Standard) decryption system. (C/SystemVerilog)