

# Computing Kantorovich-Wasserstein Distances on $d$ -dimensional histograms using $(d + 1)$ -partite graphs

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## Abstract

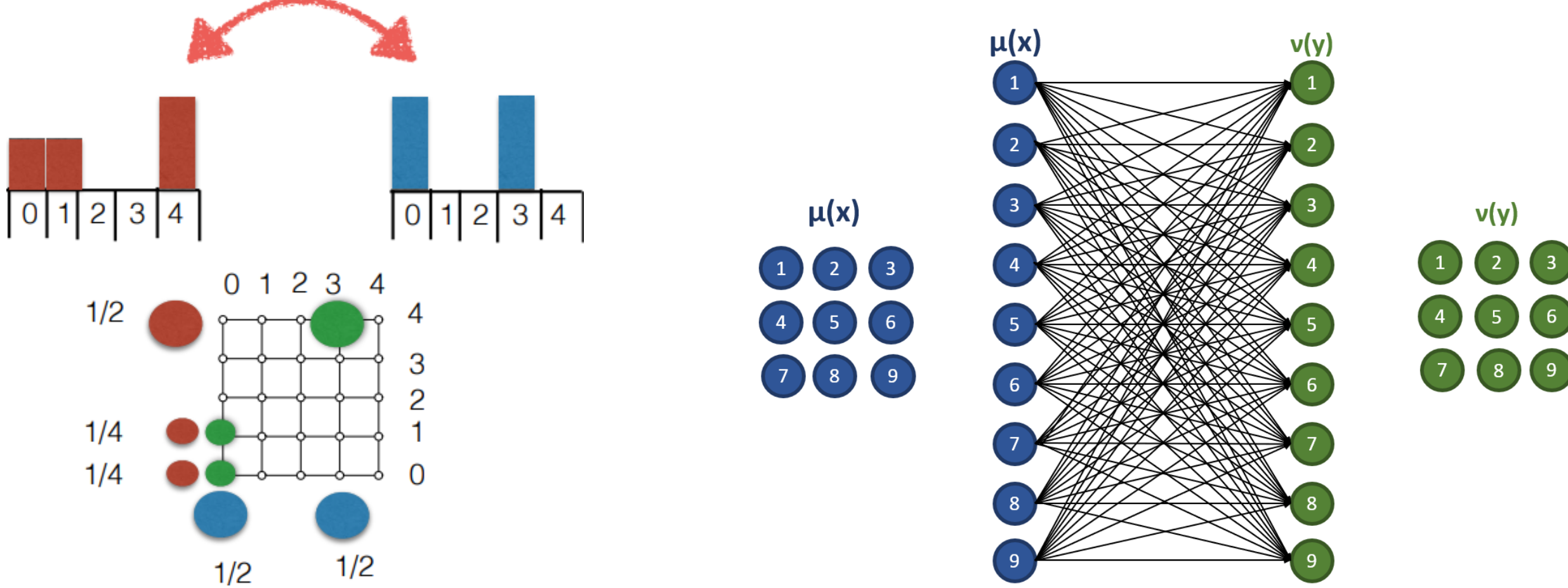
**TASK:** To compute the distance between two  $d$ -dimensional histograms having  $n$  bins. For instance, images are 2-dimensional histograms with  $n$  bins (pixels)

**PROBLEM:** The mathematical tool used to compute this distance requires the solution of an optimization problem with up to  $n^2$  variables

**IDEA:** To exploit the structure of the cost function in order to reduce the number of variables of the optimization problem

## 1. Kantorovich-Wasserstein distance

The **Kantorovich-Wasserstein distance** is a metric between probability distributions or  $d$ -dimensional histograms.



**Figure 1:** Left: transport map  $\pi$  (green dots) between 1D-histograms (red and blue dots) with  $n = 5$  bins. Right: bipartite graph associated to constrained optimization problem used to compute the Kantorovich-Wasserstein distance for 2D-histograms with  $n = 9$  bins

The idea of the Kantorovich-Wasserstein distance is to find the **optimal** way to map a probability  $\mu$  to a probability  $\nu$  where **moving a unit mass from  $x$  to  $y$  costs  $c_{x,y}$** . Figure 1 (left).

Whenever the cost is  $c_{x,y} = \|x - y\|_2^2$ , one gets the **Wasserstein distance of order 2**

$$W_2(\mu, \nu) := \min \sum_x \sum_y c_{x,y} \pi_{x,y}$$

where the minimum is over all the probability measures  $\pi$  with **marginals  $\nu$  and  $\mu$** , i.e.

$$\sum_x \pi_{x,y} = \nu_y, \quad \text{and} \quad \sum_y \pi_{x,y} = \mu_x.$$

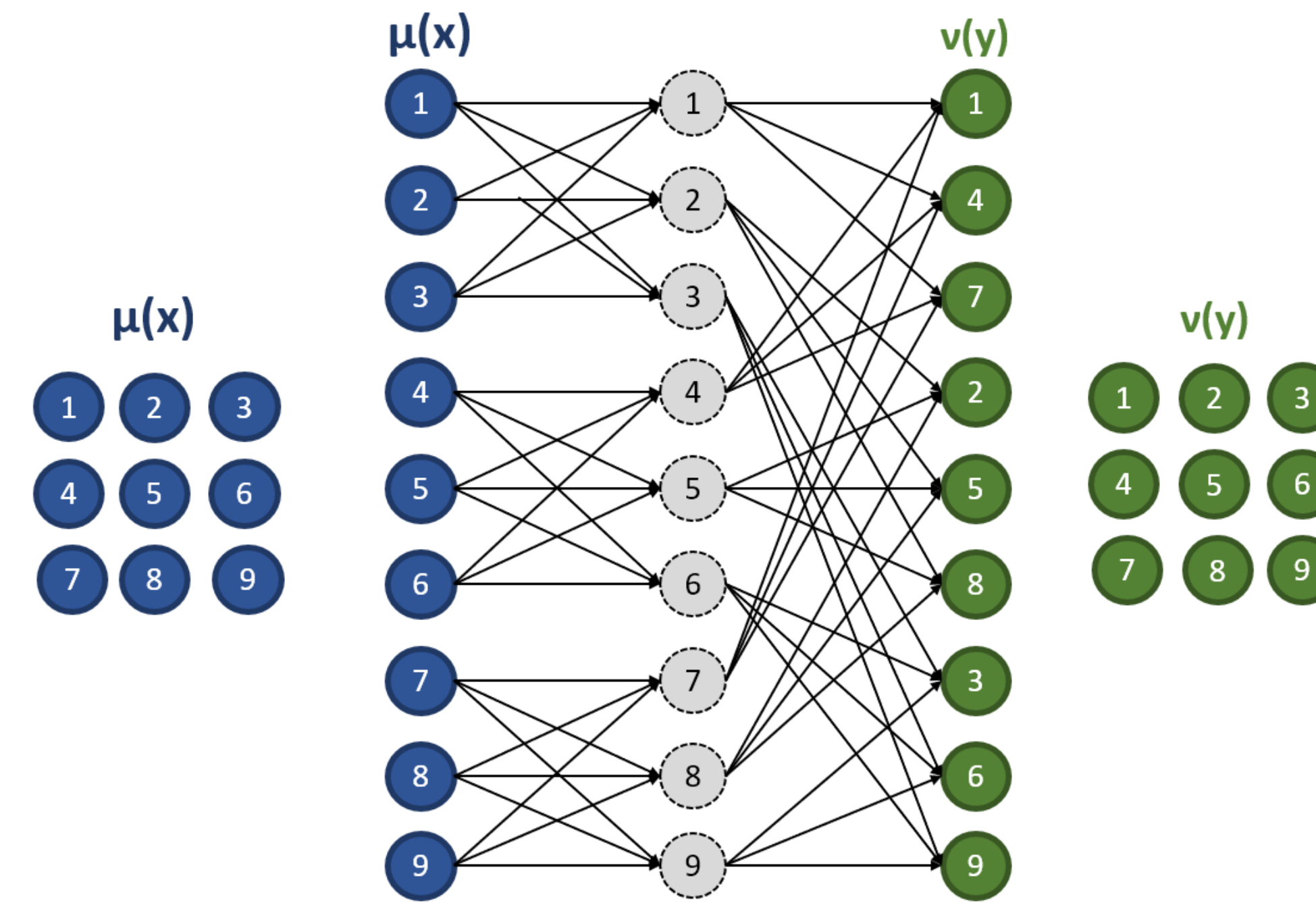
The computation of  $W_2$  distances between histograms with  $n$  bins requires the solution of a **constrained optimization problem**.

Indeed, the standard approach to compute  $W_2$  distances between 2D histograms with  $n$  bins is to solve the corresponding **uncapacitated min cost flow problem** [2] on a **bipartite graph**, with  **$2n$  nodes** (2 times the number of bins) and  **$n^2$  arcs** (one for all the possible costs  $c_{x,y}$ ). See Figure 1 (right).

The solution of this problem requires  $O(n^3 \log(n))$  time, which for large  $n$  is **computationally too heavy**.

## 2. Our contribution

In [1] we propose a novel approach for computing the  $W_2$  distance that exploits the **structure of the cost function** to **reduce the number of arcs**.



**Figure 2:** 3-partite graph reformulation for the computation of  $W_2$

Since the cost function is **separable**,  $c_{x,y} = (x_1 - y_1)^2 + (x_2 - y_2)^2$ , it can be computed as the **concatenation** of the costs along the **two main directions**:  $(x_1, x_2) \rightarrow (y_1, x_2)$  and  $(y_1, x_2) \rightarrow (y_1, y_2)$ . See Figure 2.

**CONTRIBUTION:** We prove that the  $W_2$  distance between  **$d$ -dimensional histograms** can be computed as a flow problem on  **$(d + 1)$ -partite graph**, with  **$(d + 1)n$  nodes** and  **$dn^{1+\frac{1}{d}}$  arcs**.

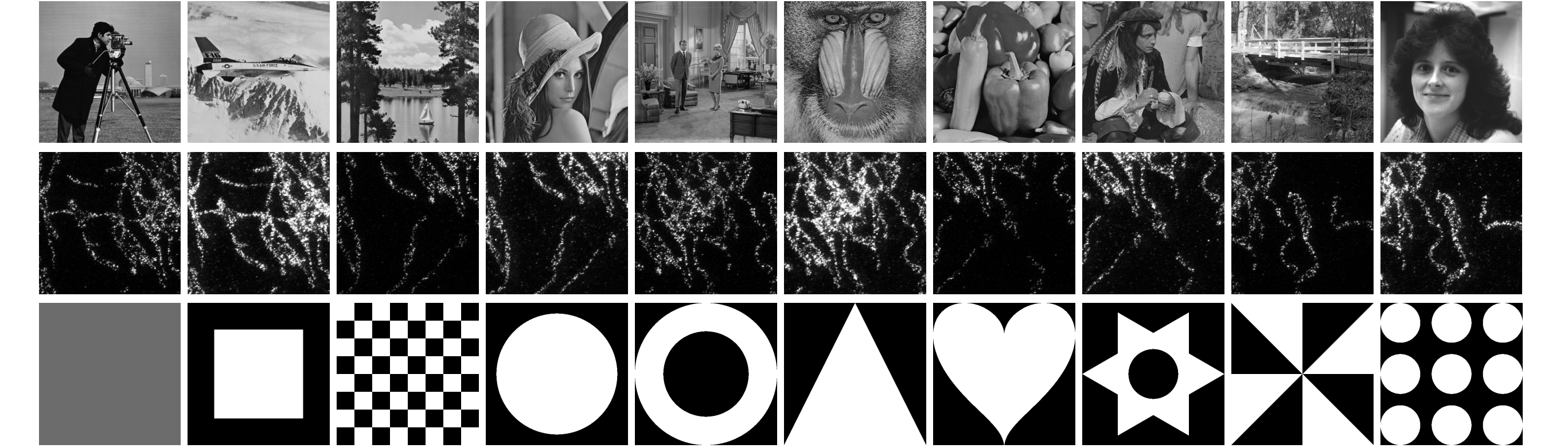
- Our method requires  **$dn^{1+\frac{1}{d}}$  arcs** while the standard bipartite graph method requires  $n^2$ .
- The method can be adapted to any **cost function** that is **separable**, i.e. can be written as a sum of independent contributions.
- The method provides an **exact solution**.

## 3. Numerical Results

As problem instances, we use the gray scale images proposed by the DOTMark benchmark, and a set of  $d$ -dimensional histograms obtained by biomedical data measured by flow cytometry.

**Table 1:** Comparison on Flow Cytometry data with increasing value of  $d$ .

N	d	n	Bipartite Graph			$(d + 1)$ -partite Graph		
			V	A	Runtime	V	A	Runtime
16	2	256	512	65 536	0.024 (0.01)	768	8 192	<b>0.003 (0.00)</b>
	3	4 096	8 192	16 777 216	38.2 (14.0)	16 384	196 608	<b>0.12 (0.02)</b>
	4	65 536		out-of-memory		327 680	4 194 304	<b>4.8 (0.84)</b>
32	2	1 024	2 048	1 048 756	0.71 (0.14)	3 072	65 536	<b>0.04 (0.01)</b>
	3	32 768		out-of-memory		131 072	3 145 728	<b>5.23 (0.69)</b>



**Figure 3:** DOTmark benchmark: Classic, Microscopy, and Shapes images.

**Table 2:** Comparison on  $32 \times 32$  images. The runtime (in secs) is given as “Mean (StdDev)”. The gap to the optimum  $opt$  is computed as  $\frac{UB - opt}{opt} \cdot 100$ , where  $UB$  is the upper bound computed by Sinkhorn’s algorithm. Each row reports the averages over 45 instances.

Image Class	EMD[4]	Sinkhorn [3]				Bipartite	3-partite
	Runtime	$\lambda = 1$		$\lambda = 1.5$		Runtime	Runtime
		Runtime	Gap	Runtime	Gap		
Classic	24.0 (3.3)	6.0 (0.5)	17.3%	8.9 (0.7)	9.1%	0.54 (0.05)	<b>0.07 (0.01)</b>
Microscopy	35.0 (3.3)	3.5 (1.0)	2.4%	5.3 (1.4)	1.2%	0.55 (0.03)	<b>0.08 (0.01)</b>
Shapes	25.2 (5.3)	1.6 (1.1)	5.6%	2.5 (1.6)	3.0%	0.50 (0.07)	<b>0.05 (0.01)</b>

Image Class	Improved Sinkhorn [5]						3-partite
	$\lambda = 1$	$\lambda = 1.25$	$\lambda = 1.5$	$\lambda = 1.75$	$\lambda = 2.0$	$\lambda = 2.25$	
Runtime	Gap	Runtime	Gap	Runtime	Gap	Runtime	Runtime
CauchyDensity	0.22 (0.15)	2.8%	0.33 (0.23)	2.0%	0.41 (0.28)	1.5%	<b>0.07 (0.01)</b>
Classic	0.20 (0.01)	17.3%	0.31 (0.02)	12.4%	0.39 (0.03)	9.1%	<b>0.07 (0.01)</b>
GRFmoderate	0.19 (0.01)	12.6%	0.29 (0.02)	9.0%	0.37 (0.03)	6.6%	<b>0.07 (0.01)</b>
GRFrough	0.19 (0.01)	58.7%	0.29 (0.01)	42.1%	0.38 (0.02)	31.0%	<b>0.05 (0.01)</b>
GRFsmooth	0.20 (0.02)	4.3%	0.30 (0.04)	3.1%	0.38 (0.04)	2.2%	<b>0.08 (0.01)</b>
LogGRF	0.22 (0.05)	1.3%	0.32 (0.08)	0.9%	0.40 (0.13)	0.7%	<b>0.08 (0.01)</b>
LogitGRF	0.22 (0.02)	4.7%	0.33 (0.03)	3.3%	0.42 (0.04)	2.5%	<b>0.07 (0.02)</b>
Microscopy	0.18 (0.03)	2.4%	0.27 (0.04)	1.7%	0.34 (0.05)	1.2%	<b>0.08 (0.02)</b>
Shapes	0.11 (0.04)	5.6%	0.16 (0.06)	4.0%	0.20 (0.07)	3.0%	<b>0.05 (0.01)</b>
WhiteNoise	0.18 (0.01)	76.3%	0.28 (0.01)	53.8%	0.37 (0.02)	39.2%	<b>0.04 (0.00)</b>

## References

- [1] G. Auricchio, F. Bassetti, S. Gualandi, and M. Veneroni. Computing Kantorovich-Wasserstein distances on  $d$ -dimensional histograms using  $(d+1)$ -partite graphs. *arXiv preprint arXiv:1805.07416*, 2018.
- [2] F. Bassetti, S. Gualandi, and M. Veneroni. On the computation of Kantorovich-Wasserstein distances between 2D-histograms by uncapacitated minimum cost flows. *arXiv preprint arXiv:1804.00445*, 2018.
- [3] M. Cuturi. Sinkhorn distances: Lightspeed computation of Optimal Transport. In *Advances in Neural Information Processing Systems*, pages 2292–2300, 2013.
- [4] Y. Rubner, C. Tomasi, and L.J. Guibas. A metric for distributions with applications to image databases. In *Sixth International Conference on Computer Vision*, pages 59–66. IEEE, 1998.
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