



# SIMÓN STEIN

SOFTWARE  
ENGINEERING  
STUDENT

## MY PORTFOLIO

<https://thesimondesktop.web.app/>

## CONTACT

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## ABOUT ME

I am a Software Engineering student at the University of Buenos Aires. Currently in the fourth year of my degree. I am passionate about programming and constantly learning to gain new skills in this area.

## EDUCATION

### UNIVERSITY OF BUENOS AIRES

2019 - IN PROGRESS | Software Engineering student.

### LAMROTH HAKOL

2016 - 2017 | Leadership course for the formation of community leaders in the area of non-formal education.

### TARBUT SCHOOL

Primary and secondary education. Trilingual bachelor with orientation in Natural Sciences.

### DOMESTIKA

Unity 2D videogame development course.

## LANGUAGES

**SPANISH** First language.

**ENGLISH** Advanced. IGCSE Certificate.

**HEBREW** Basic.

## EXPERIENCE

### 2022 WOOWUP

- Software Engineer

**NOW** • Data integration with PHP

### 2021 UNIVERSITY OF BUENOS AIRES

- Teaching Assistant

**NOW** • Algorithms and Programming II  
• Algorithms and Programming III

### 2018 LAMROTH HAKOL

- COMMUNITY LEADER AND NON-FORMAL EDUCATOR

**2021** • Non-formal education for young people between 2 and 17 years old.

## SKILLS

High programming level in C, C++ and Python.

Good knowledges in web development with HTML, CSS and Javascript.

Good knowledges in React.js

Knowledges in game development with Unity 2D.

Good knowledges doing TDD.

Good level and knowledges in webscrapping techniques with Node.js and Puppeteer.

Good knowledges in object oriented programming (OOP).

## OTHER SKILLS

Quick and self-taught learning if necessary.

Proactive.

Creative.

I know how to work with a wide group of people in search of the same goals.