

# SMT-LIB 2.0 Theories and Logics

Hanwen Wu, Wenxin Feng

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## 1 Theory

In the following, we are going to present some abstract informal definition of different theories in SMT-LIB 2.0. Note that the Core Theory is included in all other theories by default.

In all the figures, function symbols will only be applied to well-sorted terms according to their own function ranks/signatures/definitions.

### 1.1 Core

Core Theory is all about boolean sort and boolean functions/constants. It is the very base for all other theories.

sort	$\alpha$	$::=$	bool
function	$f$	$::=$	<b>true</b> : bool   <b>false</b> : bool   ( <b>not</b> bool) : bool   ( <b>and</b> bool bool) : bool   ( <b>or</b> bool bool) : bool   ( <b>xor</b> bool bool) : bool   ( $\Rightarrow$ bool bool) : bool   (= $\alpha$ $\alpha$ ) : bool   ( <b>distinct</b> $\alpha$ $\alpha$ ) : bool   ( <b>ite</b> bool $\alpha$ $\alpha$ ) : $\alpha$
term	$t$	$::=$	<b>true</b>   <b>false</b>   ( <b>not</b> $t$ )   ( <b>and</b> $t$ $t$ )   ( <b>or</b> $t$ $t$ )   ( <b>xor</b> $t$ $t$ )   ( $\Rightarrow$ $t$ $t$ )   (= $t$ $t$ )   ( <b>distinct</b> $t$ $t$ )   ( <b>ite</b> $t$ $t$ $t$ )

Table 1: Core Theory

### 1.2 Integer Theory

Integer Theory defines the integer domain, and operations over integers.

### 1.3 Fixed-Size Bit Vectors Theory

This theory declaration defines a core theory for fixed-size bitvectors where the operations of concatenation and extraction of bitvectors as well as the usual logical and arithmetic operations are overloaded[1].

## 2 Logic

### 2.1 Quantifier-Free Uninterpreted Functions

Closed quantifier-free formulas built over an arbitrary expansion of the Core signature with free sort and function symbols [1]. Users can define there own sorts and function symbols, but all of them are abstract. Functions can

sort	$\alpha$	::=	bool   int
function	$f$	::=	...
			$\mathbb{Z}:\text{int}$
			$(- \text{ int}):\text{int} \mid (- \text{ int int}):\text{int}$
			$(+ \text{ int int}):\text{int} \mid (\times \text{ int int}):\text{int}$
			$(\mathbf{div} \text{ int int}):\text{int} \mid (\mathbf{mod} \text{ int int}):\text{int}$
			$(\mathbf{abs} \text{ int}):\text{int}$
			$(\leq \text{ int int}):\text{bool} \mid (< \text{ int int}):\text{bool}$
			$(\geq \text{ int int}):\text{bool} \mid (> \text{ int int}):\text{bool}$
			$((\_ \mathbf{divisible} \text{ } n) \text{ int}):\text{bool} \quad (n \text{ is a positive integer})$
term	$t$	::=	...
			... -1, 0, 1 ...
			$(- t) \mid (- t t) \mid (+ t t) \mid (\times t t)$
			$(\mathbf{div} t t) \mid (\mathbf{mod} t t) \mid (\mathbf{abs} t)$
			$(\leq t t) \mid (< t t) \mid (\geq t t) \mid (> t t)$
			$((\_ \mathbf{divisible} \text{ } n) t)$

Table 2: Integer Theory

contain variables, but they must be bounded by **let** binder, so that the formulas are closed.

## 2.2 Quantifier-Free Linear Integer Arithmetic

Closed quantifier-free formulas built over an arbitrary expansion of the Integer Theory with free *constant* symbols, but whose terms of sort `int` are all linear [1]. Note that user can only define constants, not arbitrary functions who take one or more arguments. User can't define sort either. Also, non-linear functions like **div**, **mod**, **abs** and non-linear  $\times$  are not allowed.

## References

- [1] Clark Barrett, Aaron Stump, and Cesare Tinelli. The satisfiability modulo theories library (SMT-LIB). [www.smtlib.org](http://www.smtlib.org), 2010.

sort	$\alpha$	$::=$	bool   $(\_ \text{BitVec } m)$ ( $m$ is a positive integer, we use bv for short)
function	$f$	$::=$	...   $\#bX : \text{bv}$ (all binary constants)   $\#xX : \text{bv}$ (all hexadecimal constants)   $(\text{concat } \text{bv } \text{bv}) : \text{bv}$   $((\_ \text{ extract } i \ j) \ \text{bv}) : \text{bv}$ ( $i, j$ specify the range)   $(\text{bvnot } \text{bv}) : \text{bv}$   $(\text{bvneg } \text{bv}) : \text{bv}$   $(\text{bvand } \text{bv } \text{bv}) : \text{bv}$   $(\text{bvor } \text{bv } \text{bv}) : \text{bv}$   $(\text{bvadd } \text{bv } \text{bv}) : \text{bv}$   $(\text{bvmul } \text{bv } \text{bv}) : \text{bv}$   $(\text{bvudiv } \text{bv } \text{bv}) : \text{bv}$   $(\text{bvurem } \text{bv } \text{bv}) : \text{bv}$   $(\text{bvshl } \text{bv } \text{bv}) : \text{bv}$   $(\text{bvlsr } \text{bv } \text{bv}) : \text{bv}$   $(\text{bvult } \text{bv } \text{bv}) : \text{bool}$
term	$t$	$::=$	...   $\#bX$ (all binary constants)   $\#xX$ (all hexadecimal constants)   $(\text{concat } t \ t) \mid ((\_ \text{ extract } i \ j) \ t)$   $(\text{bvnot } t) \mid (\text{bvneg } t) \mid (\text{bvand } t \ t) \mid (\text{bvor } t \ t)$   $(\text{bvadd } t \ t) \mid (\text{bvmul } t \ t) \mid (\text{bvudiv } t \ t) \mid (\text{bvurem } t \ t)$   $(\text{bvshl } t \ t) \mid (\text{bvlsr } t \ t) \mid (\text{bvult } t \ t)$

Table 3: Fixed-Size Bit Vectors Theory

sort	$\alpha$	$::=$	$\dots \mid \alpha' (\alpha^*)$ (user defined, abstract)
function	$f$	$::=$	$\dots \mid (f' \ \alpha^*) : \alpha$ (user defined, abstract)
term	$t$	$::=$	...   $(\text{let } (\text{bindings}^+) \ t)$   $(f \ t^*)$

Table 4: QF-UF Logic

sort	$\alpha$	$::=$	<code>bool</code>   <code>int</code>	
function	$f$	$::=$	<code>...</code>   $f' : \alpha$	(user defined constant)
term	$t$	$::=$	<code>...</code> <code>...</code> <code>- 1, 0, 1</code> <code>...</code> <code>(- t)</code>   <code>(- t t)</code>   <code>(+ t t)</code> <code>(× c t)</code>   <code>(× t c)</code> ( <i>c</i> is an integer literal) <code>(≤ t t)</code>   <code>(&lt; t t)</code>   <code>(≥ t t)</code>   <code>(&gt; t t)</code> <code>(( _ <b>divisible</b> n ) t)</code> <code>(let ( bindings<sup>+</sup> ) t)</code>	

Table 5: QF-LIA Logic