

Values are estimated and may vary. The <u>performance score</u> <u>is calculated</u> directly from these metrics. <u>See calculator.</u>

▲ C

0-49

50-89

90-100



METRICS Expand view

First Contentful Paint

2.5 s

**Total Blocking Time** 

0 ms

Speed Index

2.5 s

Largest Contentful Paint

2.6 s

**Cumulative Layout Shift** 

0.002





Show audits relevant to: All FCP LCP TBT CLS

# DIAGNOSTICS



Resources are blocking the first paint of your page. Consider delivering critical JS/CSS inline and deferring all non-critical JS/styles. <u>Learn how to eliminate render-blocking resources</u>. FCP <u>LCP</u>

✓ Show 3rd-party resources (5)

URL	Transfer Size	Potential Savings
Google CDN Cdn	30.4 KiB	1,070 ms
3.5.1/jquery.min.js (ajax.googleapis.com)	30.4 KiB	1,070 ms
vercel.app (1st Party)	20.2 KiB	600 ms
/jquery.datetimepicker.full.min.js (hrnet-jquery-two.vercel.app)	20.2 KiB	600 ms
Cloudflare CDN Cdn	4.1 KiB	1,540 ms
0.9.1/jquery.modal.min.js (cdnjs.cloudflare.com)	2.0 KiB	710 ms
0.9.1/jquery.modal.min.css (cdnjs.cloudflare.com)	2.1 KiB	830 ms
jQuery CDN Cdn	130.1 KiB	1,670 ms
1.12.1/jquery-ui.js (code.jquery.com)	121.8 KiB	900 ms
base/jquery-ui.css (code.jquery.com)	8.3 KiB	770 ms

# ▲ Minify JavaScript — Potential savings of 44 KiB

Minifying JavaScript files can reduce payload sizes and script parse time. Learn how to minify JavaScript. FCP [LCP]

URL	Transfer Size	Potential Savings
jQuery CDN Cdn	121.6 KiB	43.8 KiB
1.12.1/jquery-ui.js (code.jquery.com)	121.6 KiB	43.8 KiB

# ▲ Reduce unused JavaScript — Potential savings of 133 KiB

Reduce unused JavaScript and defer loading scripts until they are required to decrease bytes consumed by network activity. <u>Learn how to reduce unused JavaScript</u>. FCP <u>LCP</u>

# ✓ Show 3rd-party resources (1)

URL	Transfer Size	Potential Savings
jQuery CDN Cdn	121.6 KiB	98.6 KiB
1.12.1/jquery-ui.js (code.jquery.com)	121.6 KiB	98.6 KiB

URL		Transfer Size	Potential Savings
Unattributable		38.8 KiB	34.2 KiB
chrome-extension://fmkadmapg	ofadopljbjfkapdkoienihi/build/renderer.js	38.8 KiB	34.2 KiB
Largest Contentful Paint element	: — 2,600 ms		^
This is the largest contentful elementary	nt painted within the viewport. <u>Learn more about the Lar</u>	<u>gest Contentful Pai</u>	int element
Element			
h	n2		
Phase	% of LCP		Timing
TTFB	24%		630 ms
Load Delay	0%		0 ms
Load Time	0%		0 ms
Render Delay	76%		1,970 ms
Does not have a <meta name="vi&lt;/td&gt;&lt;td&gt;lewport"/> tag with width or initial-scale No ` <meta n<="" td=""/> <td>ame="viewport"&gt;`</td> <td>tag found 🙏</td>	ame="viewport">`	tag found 🙏	
A <meta name="viewport"/> no delay to user input. Learn more abo	t only optimizes your app for mobile screen sizes, but also	so prevents <u>a 300 r</u>	millisecond
Does not use passive listeners to	improve scrolling performance		^
Consider marking your touch and w	wheel event listeners as passive to improve your page's	s scroll performanc	e. <u>Learn more</u>

✓ Show 3rd-party resources (1)

about adopting passive event listeners.

Source

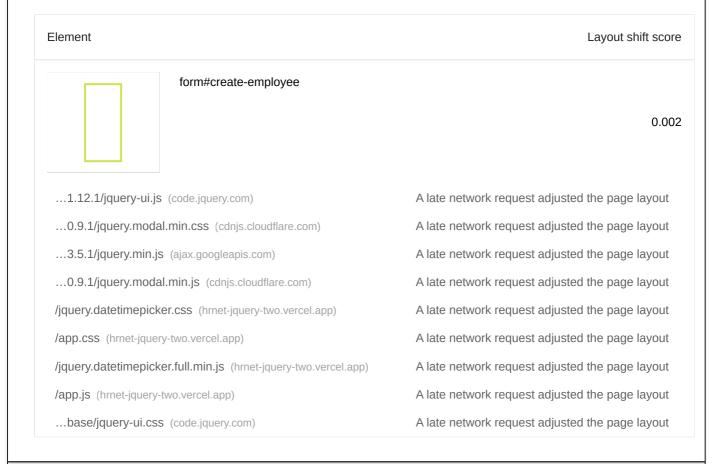
Google CDN Cdn

jquery.min.js:2

# vercel.app 1st Party jquery.datetimepicker.full.min.js:1

# O Avoid large layout shifts — 1 layout shift found

These are the largest layout shifts observed on the page. Each table item represents a single layout shift, and shows the element that shifted the most. Below each item are possible root causes that led to the layout shift. Some of these layout shifts may not be included in the CLS metric value due to <u>windowing</u>. <u>Learn how to improve CLS (CLS)</u>



### User Timing marks and measures — 1 user timing

Consider instrumenting your app with the User Timing API to measure your app's real-world performance during key user experiences. <u>Learn more about User Timing marks</u>.

Name	Туре	Start Time	Duration
_v3	Mark	0.00 ms	

Initial server response time was short — Root document took 40 ms

Keep the server response time for the main document short because all other requests depend on it. <u>Learn more about the Time to First Byte metric</u>. FCP <u>LCP</u>

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O Avoids enormous network payloads — Total size was 199 KiB

Large network payloads cost users real money and are highly correlated with long load times. <u>Learn how to reduce payload sizes</u>.

✓ Show 3rd-party resources (6)

URL	Transfer Size
jQuery CDN Cdn	137.1 KiB
1.12.1/jquery-ui.js (code.jquery.com)	121.8 KiB
base/jquery-ui.css (code.jquery.com)	8.3 KiB
images/ui-icons_777777_256x240.png (code.jquery.com)	7.0 KiB
Google CDN Cdn	30.4 KiB
3.5.1/jquery.min.js (ajax.googleapis.com)	30.4 KiB
vercel.app 1st Party	27.3 KiB
/jquery.datetimepicker.full.min.js (hrnet-jquery-two.vercel.app)	20.2 KiB
/jquery.datetimepicker.css (hrnet-jquery-two.vercel.app)	5.0 KiB
/app.js (hrnet-jquery-two.vercel.app)	1.2 KiB
/index.html (hrnet-jquery-two.vercel.app)	0.8 KiB
Cloudflare CDN Cdn	4.1 KiB
0.9.1/jquery.modal.min.css (cdnjs.cloudflare.com)	2.1 KiB
0.9.1/jquery.modal.min.js (cdnjs.cloudflare.com)	2.0 KiB

O Avoids an excessive DOM size — 606 elements

/

A large DOM will increase memory usage, cause longer <u>style calculations</u>, and produce costly <u>layout reflows</u>. <u>Learn how to avoid an excessive DOM size</u>. <u>TBT</u>

Statistic	Element	Value
Total DOM Elements		606
Maximum DOM Depth	div	9
Maximum Child Elements	div	101

# Avoid chaining critical requests — 9 chains found

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. Learn how to avoid chaining critical requests.

Maximum critical path latency: 126.79 ms

Initial Navigation

/index.html (hrnet-jquery-two.vercel.app)

/jquery.datetimepicker.css (hrnet-jquery-two.vercel.app) - 38.211 ms, 4.99 KiB

...0.9.1/jquery.modal.min.css (cdnjs.cloudflare.com) - 43.606 ms, 2.10 KiB

...base/jquery-ui.css (code.jquery.com) - 18.069 ms, 8.30 KiB

/app.css (hrnet-jquery-two.vercel.app) - 34.939 ms, 0.46 KiB

...3.5.1/jquery.min.js (ajax.googleapis.com) - 27.445 ms, 30.37 KiB

/jquery.datetimepicker.full.min.js (hrnet-jquery-two.vercel.app) - 25.155 ms, 20.21 KiB

...0.9.1/jquery.modal.min.js (cdnjs.cloudflare.com) - 37.071 ms, 2.00 KiB

...1.12.1/jquery-ui.js (code.jquery.com) - 21.037 ms, 121.84 KiB

/app.js (hrnet-jquery-two.vercel.app) - 28.754 ms, 1.23 KiB

## O JavaScript execution time — 0.6 s

Consider reducing the time spent parsing, compiling, and executing JS. You may find delivering smaller JS payloads helps with this. Learn how to reduce Javascript execution time. TBT

Show 3rd-party resources (1)

URL	Total CPU Time	Script Evaluation	Script Parse
vercel.app 1st Party	664 ms	396 ms	56 ms
/index.html (hrnet-jquery-two.vercel.app)	664 ms	396 ms	56 ms
Google CDN Cdn	202 ms	164 ms	4 ms
3.5.1/jquery.min.js (ajax.googleapis.com)	202 ms	164 ms	4 ms
Unattributable	99 ms	15 ms	0 ms

URL	Total CPU Time	Script Evaluation	Script Parse
Unattributable	99 ms	15 ms	0 ms

### ○ Minimizes main-thread work — 1.0 s

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. Learn how to minimize main-thread work TBT

Category	Time Spent
Script Evaluation	624 ms
Other	229 ms
Script Parsing & Compilation	87 ms
Parse HTML & CSS	58 ms
Style & Layout	40 ms
Garbage Collection	5 ms
Rendering	4 ms

# O Minimize third-party usage — Third-party code blocked the main thread for 60 ms

Third-party code can significantly impact load performance. Limit the number of redundant third-party providers and try to load third-party code after your page has primarily finished loading. Learn how to minimize third-party impact. TBT

Third-Party	Transfer Size	Main-Thread Blocking Time
Google CDN Cdn	30 KiB	63 ms
3.5.1/jquery.min.js (ajax.googleapis.com)	30 KiB	63 ms
jQuery CDN Cdn	137 KiB	0 ms
1.12.1/jquery-ui.js (code.jquery.com)	122 KiB	0 ms
base/jquery-ui.css (code.jquery.com)	8 KiB	0 ms
images/ui-icons_777777_256x240.png (code.jquery.com)	7 KiB	0 ms
Cloudflare CDN Cdn	4 KiB	0 ms
0.9.1/jquery.modal.min.css (cdnjs.cloudflare.com)	2 KiB	0 ms
0.9.1/jquery.modal.min.js (cdnjs.cloudflare.com)	2 KiB	0 ms

 Avoid long main-thread tasks — 4 long tasks found Lists the longest tasks on the main thread, useful for identifying worst contributors to input delay. Learn how to avoid long main-thread tasks TBT ✓ Show 3rd-party resources (1) URL Duration Start Time vercel.app 1st Party 344 ms /index.html (hrnet-jquery-two.vercel.app) 900 ms 156 ms 782 ms 118 ms /index.html (hrnet-jquery-two.vercel.app) /jquery.datetimepicker.full.min.js (hrnet-jquery-two.vercel.app) 2,448 ms 70 ms Google CDN Cdn 70 ms 1,969 ms 70 ms ...3.5.1/jquery.min.js (ajax.googleapis.com)

More information about the performance of your application. These numbers don't directly affect the Performance score.

Properly size images

Serve images that are appropriately-sized to save cellular data and improve load time. Learn how to size images. FCP

[CCP]

Defer offscreen images

Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. Learn how to defer offscreen images. FCP | CCP

Minify CSS

Minifying CSS files can reduce network payload sizes. Learn how to minify CSS. FCP | CCP

Reduce unused CSS

Reduce unused rules from stylesheets and defer CSS not used for above-the-fold content to decrease bytes consumed by network activity. Learn how to reduce unused CSS. FCP | CCP |

Efficiently encode images

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Optimized images load faster and consume less cellular data. Learn how to efficiently encode images. FCP | CCP | CCP

Serve images in next-gen formats	^
Image formats like WebP and AVIF often provide better compression than PNG or JPEG, which means faster downloads and less data consumption. Learn more about modern image formats. FCP LCP	5
Enable text compression	^
Text-based resources should be served with compression (gzip, deflate or brotli) to minimize total network bytes. <u>Learn</u> more about text compression. FCP LCP	
Preconnect to required origins	^
Consider adding preconnect or dns-prefetch resource hints to establish early connections to important third-party origins. Learn how to preconnect to required origins. LCP FCP	
Avoid multiple page redirects	^
Redirects introduce additional delays before the page can be loaded. Learn how to avoid page redirects. (LCP) FCP	
Use HTTP/2	^
HTTP/2 offers many benefits over HTTP/1.1, including binary headers and multiplexing. Learn more about HTTP/2. [LCF FCP]	)
Use video formats for animated content	^
Large GIFs are inefficient for delivering animated content. Consider using MPEG4/WebM videos for animations and PNG/WebP for static images instead of GIF to save network bytes. Learn more about efficient video formats FCP LCP	
Remove duplicate modules in JavaScript bundles	^
Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activity.	
Avoid serving legacy JavaScript to modern browsers	^
Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. For your bundled JavaScript, adopt a modern script deployment strategy using module/nomodule feat detection to reduce the amount of code shipped to modern browsers, while retaining support for legacy browsers. Learn to use modern JavaScript FCP LCP	
Preload Largest Contentful Paint image	^
If the LCP element is dynamically added to the page, you should preload the image in order to improve LCP. <u>Learn more about preloading LCP elements</u> . <u>LCP</u>	<u>,</u>
Uses efficient cache policy on static assets — 0 resources found	^
A long cache lifetime can speed up repeat visits to your page. <u>Learn more about efficient cache policies</u> .	

All text remains visible during webfont loads			
Leverage the font-display CSS feature to ensure text is user-visible while webfonts are loading. Learn more about font-display.			
Lazy load third-party resources with facades			
Some third-party embeds can be lazy loaded. Consider replacing them with a facade until they are required. <u>Learn how to defer third-parties with a facade</u> . TBT			
Largest Contentful Paint image was not lazily I	oaded	^	
Above-the-fold images that are lazily loaded render later in the page lifecycle, which can delay the largest contentful paint. <u>Learn more about optimal lazy loading</u> . <u>LCP</u>			
Avoids document.write()		^	
For users on slow connections, external scripts dynamically injected via document.write() can delay page load by tens of seconds. Learn how to avoid document.write().			
Avoid non-composited animations		^	
Animations which are not composited can be janky and increase CLS. <u>Learn how to avoid non-composited animations</u> <u>CLS</u>			
Image elements have explicit width and height			
Set an explicit width and height on image elements to reduce layout shifts and improve CLS. <u>Learn how to set image</u> <u>dimensions</u> <u>CLS</u>			
Page didn't prevent back/forward cache restoration			
Many navigations are performed by going back to a previous page, or forwards again. The back/forward cache (bfcache) can speed up these return navigations. <u>Learn more about the bfcache</u>			
PM GMT+2	Emulated Moto G Power with Lighthouse 12.0.0 Slow 4G throttling	Single page session  Using Chromium 127.0.0.0 with	

devtools