## Analysis of Sounds and Musical Elements

### **Sonic Visualiser**

- Open Software
- Load a sound (download from Moodle)
- See waveform
- Obtain **spectrum**
- Obtain spectrogram
- Compute some audio descriptors (with MIR-EDU Vamp Plugin)
- Repeat for other sounds

#### Goals

Get used to Sonic Visualiser GUI;

Create new panes to visualise:

- different sonic representations (e.g. waveform, spectrum, spectrogram),
- audio descriptors/low-level (e.g. spectral centroid, RMS);
- music representations/mid-high-level ("Tempo and Beat Tracker: Beats", "MELODIA Melody Extraction")

Experiment with other files, always trying to visually confirm all the "information" your ears perceive!

You may also check these Sonic Visualiser guides.

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### **FMP Notebooks**

- Run Python notebook
- Symbolic Format: MIDI (1.2.2)
- Frequencies and Pitches (1.3.2)

#### Goals

Get conda environments ready;

Activate conda environment;

Be able to run some Python notebooks (remember to always select \*.ipynb), while browsing the book or the <u>HTML contents</u> (in another browser);

Be able to change some code (for an easy example see the next page), run the cells again and listen the different sounds produced.

Browse through the contents of the Python notebooks and experiment!

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## **FMP Notebooks Example**

/YourFMPFolder\*/ is the location in your computer of the folder where you have the FMP\_0.1.1 folder.

- In Terminal/Shell go to the /YourFMPFolder\*/ and activate your conda environment:
   conda activate FMP
- In Terminal/Shell (same location) run the Jupiter notebook server: jupyter notebook
- In the browser session (just opened) navigate (through [ipynb] links) to:

Music Representations

- —change the **duration** of the notes of the scale;
- —change the **frequency** of some of the notes of the scale;
- Run the cells and listen to the result. Can you spot the difference? You're ready to roll!