

# CV

## **Stella Dikmans (she/her)**

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i am a transdisciplinary researcher based in Berlin, with a background in sociology, arts and design. My practice focuses on the intersection of social structures, emergent technologies and global transitions, particularly with regard to social equity and ecological sustainable realities.

## **Education & Training**

Universität Potsdam  
**2025 - 2027**

Universitat Politècnica de  
Catalunya  
Barcelona  
**2022 - 2023**

Gerrit Rietveld Academie  
Amsterdam  
**2019 - 2022**

Universiteit van Amsterdam  
Amsterdam  
**2017 - 2020**

Fairventure InterAKTION  
Berlin & Ecuador  
**10.2015 - 08.2016**

### **MA Soziologie**

focus: emergent knowledge systems enabling responses to changing environments.

### **MSc Master in Design for Emerging Futures** (with IAAC; Fab Lab bcn and ELISAVA)

thesis project I "Museum of Colonialisation"

thesis project II "more thAn I - on collective storytelling with AI"

*Supervision: Oscar Tomico, Tomas Diez & Mariana Quintero*

### **BA Architectural Design** (English)

my practice dealt with Naturecultures in a web of more-than-human agency.

08.2022 - transition to Master Programme without completion.

*Mentors: Nick Axel, Charlie Clemoes & Jeffrey Bolhuis*

### **BSc Sociology** (Dutch and English)

thesis: "How the social network influences environmental attitudes": a qualitative research among university students in Amsterdam.

*Supervision: Jeroen Bruggeman & Gerben Moerman*

### **Course on humanitarian development cooperation** (German and Spanish)

holistic humanitarian development cooperation programme with implementation phase. *Lead: Peter Krause*

## **Research Projects & Residencies**

Sectie-C  
Eindhoven  
**03.2025 - 05.2025**

research group  
"Sensclusion"  
Barcelona  
**02.2023 - on hold**

CCCB & Hangar  
Barcelona  
**02.2023 - 08.2023**

### **Artistic Research Residency "The Window"**

curating a space for discourse, encounters and artistic-research practice on more-than-human realities in an interdisciplinary team. *In collaboration with rewild farming*

### **"Sensclusion" research project commissioned by the Spanish Ministry of Science, Innovation & Universities.**

research on interacting factors that contribute to the "senses of place" in vulnerable neighbourhoods: participatory workshops & creatively mapping research outcomes.  
*Head of research: Quim Bonastra, Universidad de Lleida*

### **"ruido ê" research project commissioned by Daniel & Nina Carasso Foundation,**

a research project on somatic attention, at the intersection of art, science and technology.  
*Head of research: Silvia Zayas, directed by UOC*

## **Conferences & Festivals**

Disseny Hub  
Barcelona  
**02.2023**

CosmoCaixa  
Barcelona  
**07.2023**

El Besòs  
Barcelona  
**07.2023**

### **Jordanas "Imaginar mundos posibles" by Esbrina Recerca**

presenting the research paper "story-taling - about individual agency within a polyphonic mesh of fictional realities". *Co-author: Myrto-Eirini Pappa*

### **"Circular Cities Challenge" by Distributed Design Platform & FabLab Barcelona**

ideation, prototyping and presentation of circular design strategies for waste management challenges for the "Cultural and Creative Industries Event" at CosmoCaixa.  
*In collaboration with Universitat Politècnica de Catalunya*

### **+MODEL (Festival de Arquitecturas de Barcelona)**

interactive installation for public participation with the artist collective MITO.tv within the project research project "Sensclusion". *Head of Research: Quim Bonastra*

## Professional Experience

F101 Architekten  
Berlin  
**07.2025 - 10.2025**

U-Institut  
Berlin  
**10.2023 - 12.2024**

Gerrit Rietveld Academie  
Amsterdam  
**09.2020 - 09.2022**

Enorm Magazin / GoodJobs  
Berlin  
**05.2017 - 07.2017**

Sonnenschule San Andres  
Aigues Frias, Ecuador  
**07.2016 - 18.2016**

School for Life  
Chiang Mai, Thailand  
**09.2013 - 12.2013**

### Project management “Cirque du Soleil im Theater am Potsdamer Platz”

- overseeing architectural planning, project development, budgeting and scheduling
- facilitating smooth on-site operation and communication with multiple stakeholders

### Event management & Curation

#### at “Kompetenzzentrum Kultur- und Kreativwirtschaft des Bundes”

- co-curating and producing a “Sommerpavillon” with events focussing on social impact
- overseeing infrastructure, on-site installations, and cross-stakeholder collaboration
- research artistic practices related to sustainability, and participatory engagement
- facilitating small scale workshop formats and big scale conferences
- managing logistical coordination of multidisciplinary teams

### Student Council

- designing and facilitating workshops, exhibitions, and community-oriented projects
- managing project budgets & funding rounds, coordinating resources across students
- mediating between student bodies and faculty
- fostering collaboration and participatory decision-making
- curating & producing of exhibitions

### Intern in the Content & Editorial Department

- creating of editorial content
- supporting concept work for the editorial department

### Humanitarian Development Cooperation Project

- construction work at a local school (local ecological materials)
- multi-layered community work

### Project Management and Production

- project management and production
- teaching english, theatre, arts and sports

## Publications

Driving Design Volume II  
**2024**

Almeide, C., Sam-de Wall, M., & Dikmans, S. (2024). Chapter 3. Living with Worlds: Ecologies of Practice and Kinship: The World as a Museum of Colonization. In *Driving Design: Vol. II* (pp. 222–231). Distributed Design.

Explores decolonial action in design through place-based approaches, recentering marginalized voices and reclaiming non-Western narratives.

Esbrina Recerca  
**2023**

Eirini-Pappa, M., & Dikmans, S. (2024). *Story-taling: about individual agency within a polyphonic mesh of fictional realities*. In Proceedings of the Jordanas “Imaginar mundos posibles”. Esbrina Recerca. (Presented 2023, Barcelona, Spain).

Examines the power of speculative fiction and participatory storytelling to diversify narratives and decentering the human perspective in the context of future-making.

## Languages

## Computer Skills

Mothertongue  
Fathertongue  
C1  
B2/C1  
Learning

German  
Dutch  
English  
Spanish  
Catalan

Statistical Software: SPSS, StataSE, RStudio

Programming Languages: Python, Git, GitHub, R

Research Productivity: Microsoft Office Suite, Google Workspace

Design Software: Rhino, Grasshopper, Adobe Creative Suite