

# Tandon Bridge| Discrete Math

- 1. Logic

- 1.1 Propositions and Logical Operations

- Conjunction operation:  $p \wedge q \Rightarrow$  "p and q"

- Disjunction operation:  $p \vee q \Rightarrow$  "p or q"

The **exclusive or** (usually denoted with the symbol  $\oplus$ ) of p and q evaluates to true when p is true and q is false or when q is true and p is false.

The **inclusive or** operation is the same as the disjunction ( $\vee$ ) operation and evaluates to true when one or both of the propositions are true. (Since the inclusive or is most common in logic, it is just called "or" for short.)

- Negation operation: the negation of proposition p is  $\neg p \Rightarrow$  "not p"

- 1.2 Compound Propositions:

- Order of operations in absence of parentheses:  $\neg$  (not)  $\rightarrow \wedge$  (and)  $\rightarrow \vee$  (or)

- 1.3 Conditional Statements:  $p \rightarrow q \Rightarrow$  "if p then q" (p  $\rightarrow$  q is false if p is true and q is false)

p	q	$p \rightarrow q$
T	T	T
T	F	F
F	T	T
F	F	T

- English expressions of the conditional operation:

Consider the propositions:

p: You mow Mr. Smith's lawn.

q: Mr. Smith will pay you.

rainbow  $\rightarrow$  p  $\rightarrow$  f rain

If p, then q.	If you mow Mr. Smith's lawn, then he will pay you.
If p, q.	If you mow Mr. Smith's lawn, he will pay you.
q if p	Mr. Smith will pay you if you mow his lawn.
p implies q.	Mowing Mr. Smith's lawn implies that he will pay you.
p only if q.	You will mow Mr. Smith's lawn only if he pays you.
p is sufficient for q.	Mowing Mr. Smith's lawn is sufficient for him to pay you.
q is necessary for p.	Mr. Smith's paying you is necessary for you to mow his lawn.

- Converse( $p \rightarrow q$  is  $q \rightarrow p$ ), Contrapositive( $\neg q \rightarrow \neg p$ ), Inverse( $\neg p \rightarrow \neg q$ )

p	q	$\neg q \rightarrow \neg p$
T	T	T
T	F	F
F	T	T
F	F	T

- Biconditional operation: "p if and only if q"  $\Rightarrow p \leftrightarrow q$  (is true when p and q have the same truth value)

p	q	$p \leftrightarrow q$
T	T	T
T	F	F
F	T	F
F	F	T

p	q	$\neg q \leftrightarrow \neg p$
T	T	T
T	F	F
F	T	F
F	F	T

"p is necessary and sufficient for q" or "if p then q, and conversely"

The term iff is an abbreviation of the expression "if and only if", as in "p iff q"

- Compound propositions with conditional and biconditional operations: ( );  $\wedge$ ,  $\vee$ ,  $\neg$ ;  $\rightarrow$  /  $\leftrightarrow$

#### 1.4 Logical Equivalence:

- A compound proposition is a **tautology**/contradiction if the proposition is always **true/false**.
- Two compound propositions are logically equivalent if they have the same truth value regardless of the truth values of their individual propositions.

- Show logical equivalence using truth tables:

$$p \rightarrow \neg p \equiv \neg p \quad \neg(p \vee q) \equiv (\neg p \wedge \neg q) \quad \neg(p \wedge q) \equiv (\neg p \vee \neg q)$$

- 1.5 Laws of propositional logic: Substituting logically equivalent propositions.  $p \rightarrow q \equiv \neg p \vee q$

Table 1.5.1: Laws of propositional logic.

1.	Idempotent laws:	$p \vee p = p$	$p \wedge p = p$
2.	Associative laws:	$(p \vee q) \vee r = p \vee (q \vee r)$	$(p \wedge q) \wedge r = p \wedge (q \wedge r)$
3.	Commutative laws:	$p \vee q = q \vee p$	$p \wedge q = q \wedge p$
4.	Distributive laws:	$p \vee (q \wedge r) = (p \vee q) \wedge (p \vee r)$	$p \wedge (q \vee r) = (p \wedge q) \vee (p \wedge r)$
5.	Identity laws:	$p \vee F = p$	$p \wedge T = p$
6.	Domination laws:	$p \wedge F = F$	$p \vee T = T$
7.	Double negation law:	$\neg\neg p = p$	
8.	Complement laws:	$p \wedge \neg p = F$ $\neg T = F$	$p \vee \neg p = T$ $\neg F = T$
9.	De Morgan's laws:	$\neg(p \vee q) = \neg p \wedge \neg q$	$\neg(p \wedge q) = \neg p \vee \neg q$
10.	Absorption laws:	$p \vee (p \wedge q) = p$	$p \wedge (p \vee q) = p$
11.	Conditional identities:	$p \rightarrow q = \neg p \vee q$	$p \leftrightarrow q = (p \rightarrow q) \wedge (q \rightarrow p)$

- 1.6 Predicate Logic and Quantifiers

- Predicate: A logical statement whose truth value is a function of one or more variables (contains a variable)

- Universal quantifier

- If all the variables in a predicate are assigned specific values from their domains, then the predicate becomes a proposition with a well defined truth value. Or use a quantifier :

$\forall x P(x)$ : "for all x, P(x)" or "for every x, P(x)"  $\Rightarrow P(x)$  is true for every possible value for x in its domain

- The symbol  $\forall$  is a universal quantifier
- The statement  $\forall x P(x)$  is called a universally quantified statement.
- $\forall x P(x)$  is a proposition.  $\forall x P(x)$  is true if and only if  $P(n)$  is true for every n in the domain.

- Existential quantifier

- The statement  $\exists x P(x)$  asserts that  $P(x)$  is true for at least one possible value for x in its domain

$\exists x P(x)$ : "There exists an x, such that P(x)"

- The symbol  $\exists$  is an existential quantifier
- The statement  $\exists x P(x)$  is called an existentially quantified statement.
- $\exists x P(x)$  is a proposition because it is either true or false.  $\exists x P(x)$  is true if and only if  $P(n)$  is true for at least one value n in the domain of variable x.

- 1.7 Quantified statements

- The universal and existential quantifiers are generically called **quantifiers**. A logical statement that includes a universal or existential quantifier is called a quantified statement. The quantifiers  $\forall$  and  $\exists$  are applied before the logical operations ( $\wedge$ ,  $\vee$ ,  $\rightarrow$ , and  $\leftrightarrow$ ) used for propositions.
- A variable  $x$  in the predicate  $P(x)$  is a **free variable** because the variable is free to take on any value in the domain. The variable  $x$  in the statement  $\forall x P(x)$  is a **bound variable** because the variable is bound to a quantifier. A statement with no free variables is a proposition because its truth value can be determined.

### 1.8 De Morgan's law for quantified statements

- $\neg \forall x F(x) \equiv \exists x \neg F(x)$

Figure 1.8.1: De Morgan's law for universally quantified statements.

$$\begin{array}{ccc}
 \text{Domain of discourse} = \{a_1, a_2, \dots, a_n\} & & \\
 \neg \forall x P(x) & \equiv & \exists x \neg P(x) \\
 \text{III} & & \text{III} \\
 \neg(P(a_1) \wedge P(a_2) \wedge \dots \wedge P(a_n)) & \equiv & \neg P(a_1) \vee \neg P(a_2) \vee \dots \vee \neg P(a_n)
 \end{array}$$

- $\neg \exists x P(x) \equiv \forall x \neg P(x)$

Figure 1.8.2: De Morgan's law for existentially quantified statements.

$$\begin{array}{ccc}
 \text{Domain of discourse} = \{a_1, a_2, \dots, a_n\} & & \\
 \neg \exists x P(x) & \equiv & \forall x \neg P(x) \\
 \text{III} & & \text{III} \\
 \neg(P(a_1) \vee P(a_2) \vee \dots \vee P(a_n)) & \equiv & \neg P(a_1) \wedge \neg P(a_2) \wedge \dots \wedge \neg P(a_n)
 \end{array}$$

### 1.9 Nested quantifiers

- A logical expression with more than one quantifier that bind different variables in the same predicate is said to have nested quantifiers
- Nested quantifiers of the same type:  $\forall x \forall y M(x, y)$      $\exists x \exists y M(x, y)$
- Alternating nested quantifiers:  $\exists x \forall y M(x, y)$      $\forall x \exists y M(x, y)$

Table 1.9.2: De Morgan's laws for nested quantified statements.

$\neg \forall x \forall y P(x, y) \equiv \exists x \exists y \neg P(x, y)$
$\neg \forall x \exists y P(x, y) \equiv \exists x \forall y \neg P(x, y)$
$\neg \exists x \forall y P(x, y) \equiv \forall x \exists y \neg P(x, y)$
$\neg \exists x \exists y P(x, y) \equiv \forall x \forall y \neg P(x, y)$

- 1.10 More nested quantified statements

- Using logic to express "everyone else":  $(x \neq y) \rightarrow M(x, y)$
- Expressing uniqueness in quantified statements:  $\exists x(L(x) \wedge \forall y((x \neq y) \rightarrow \neg L(y)))$
- Moving quantifiers in logical statements:  $\forall x (A(x) \rightarrow \exists y M(x, y)) = \forall x \exists y (A(x) \rightarrow M(x, y))$

- 1.11 Logical Reasoning

- hypotheses  $\therefore$  conclusion (An argument is valid if the conclusion is true whenever the hypotheses are all true, otherwise the argument is invalid)

- 1.12 Rules of Inference with Propositions

- Rules of inference known to be valid arguments

Rule of inference	Name
$\begin{array}{l} p \\ p \rightarrow q \\ \hline \therefore q \end{array}$	Modus ponens
$\begin{array}{l} \neg q \\ p \rightarrow q \\ \hline \therefore \neg p \end{array}$	Modus tollens
$\begin{array}{l} p \\ \hline \therefore p \vee q \end{array}$	Addition
$\begin{array}{l} p \wedge q \\ \hline \therefore p \end{array}$	Simplification
$\begin{array}{l} p \\ q \\ \hline \therefore p \wedge q \end{array}$	Conjunction
$\begin{array}{l} p \rightarrow q \\ q \rightarrow r \\ \hline \therefore p \rightarrow r \end{array}$	Hypothetical syllogism
$\begin{array}{l} p \vee q \\ \neg p \\ \hline \therefore q \end{array}$	Disjunctive syllogism
$\begin{array}{l} p \vee q \\ \neg p \vee r \\ \hline \therefore q \vee r \end{array}$	Resolution

- 1.13 Rules of inference with quantifiers
  - A value that can be plugged in for variable  $x$  is called an element of the domain of  $x$
  - An **arbitrary** element of a domain has no special properties other than those shared by all the elements of the domain.
  - A **particular** element of the domain may have properties that are not shared by all the elements of the domain.

- The rules **existential instantiation** and **universal instantiation** replace a quantified variable with an element of the domain. The rules **existential generalization** and **universal generalization** replace an element of the domain with a quantified variable.

Table 1.13.1: Rules of inference for quantified statements.

Rule of Inference	Name	Example
c is an element (arbitrary or particular) $\forall x P(x)$ $\therefore P(c)$	Universal instantiation	Sam is a student in the class. Every student in the class completed the assignment. Therefore, Sam completed his assignment.
c is an arbitrary element $P(c)$ $\therefore \forall x P(x)$	Universal generalization	Let c be an arbitrary integer. $c \leq c^2$ Therefore, every integer is less than or equal to its square.
$\exists x P(x)$ $\therefore (c \text{ is a particular element}) \wedge P(c)$	Existential instantiation*	There is an integer that is equal to its square. Therefore, $c^2 = c$ , for some integer c.
c is an element (arbitrary or particular) $P(c)$ $\therefore \exists x P(x)$	Existential generalization	Sam is a particular student in the class. Sam completed the assignment. Therefore, there is a student in the class who completed the assignment.

- 2. Proof
    - 2.1 Introduction to proofs
      - A theorem is a statement that can be proven to be true.
      - Proof by Exhaustion: If the domain of a universal statement is small, it may be easiest to prove the statement by checking each element individually.
      - Counterexamples: an assignment of values to variables that shows that a universal statement is false.
    - 2.2 Direct proofs
      - In a direct proof of a conditional statement, the hypothesis p is assumed to be true and the conclusion c is proven as a direct result of the assumption.
      - A rational number, is defined to be a number that can be expressed as the ratio of two integers in which the denominator is non-zero.
    - 2.3 Proof by contrapositive
      - A **proof by contrapositive** proves a conditional theorem of the form  $p \rightarrow c$  by showing that the contrapositive  $\neg c \rightarrow \neg p$  is true. In other words,  $\neg c$  is assumed to be true and  $\neg p$  is proven as a result of  $\neg c$ .
    - 2.4 Proof by contradiction
      - A **proof by contradiction** starts by assuming that the theorem is false and then shows that some logical inconsistency arises as a result of this assumption. (indirect proof)
    - 2.5 Proof by cases
      - A **proof by cases** of a universal statement such as  $\forall x P(x)$  breaks the domain for the variable x into different classes and gives a different proof for each class. Every value in the domain must be included in at least one class.

- 3. Sets

- 3.1 Sets and subsets

- A set is an unsorted collection of objects. The objects in a set are called elements. A set may contain elements of different varieties
    - roster notation:** a list of the elements enclosed in curly braces with the individual elements separated by commas

$A = \{ 2, 4, 6, 10 \}$

- set builder notation:** specifying that the set includes all elements in a larger set that also satisfy certain conditions.

$A = \{ x \in S : P(x) \}$  "all  $x$  in  $S$  such that  $P(x)$ "

- A finite set has a finite number of elements. An infinite set has an infinite number of elements. The cardinality of a finite set  $A$ , denoted by  $|A|$
    - The universal set: usually denoted by the variable  $U$ , is a set that contains all elements mentioned in a particular context.
    - The set with no elements is called the empty set and is denoted by the symbol  $\emptyset$ . (null set  $\{\}$ )

- Mathematical sets

Table 3.1.1: Common mathematical sets.

Set	Symbol	Examples of elements
<b>N</b> is the set of <b>natural numbers</b> , which includes all integers greater than or equal to 0.	<b>N</b>	0, 1, 2, ...
<b>Z</b> is the set of all integers.	<b>Z</b>	..., -2, -1, 0, 1, 2, ...
<b>Q</b> is the set of <b>rational numbers</b> , which includes all real numbers that can be expressed as $a/b$ , where $a$ and $b$ are integers and $b \neq 0$ .	<b>Q</b>	0, 1/2, 5.23, -5/3
<b>R</b> is the set of real numbers.	<b>R</b>	0, 1/2, 5.23, -5/3, $\pi$ , $\sqrt{2}$

- 3.2 Sets of sets

- The elements of a set are themselves sets.

The set  $A$  has four elements:  $\{ 1, 2 \}$ ,  $\emptyset$ ,  $\{ 1, 2, 3 \}$ , and  $\{ 1 \}$ . For example,  $\{ 1, 2 \} \in A$ . Note that 1 is not an element of  $A$ , so  $1 \notin A$ , although  $\{ 1 \} \in A$ . Furthermore,  $\{ 1 \} \notin A$  since  $1 \notin A$ .

- The **power set** of a set  $A$ , denoted  $P(A)$ , is the set of all subsets of  $A$ .

If  $A = \{ 1, 2, 3 \}$ , then:  $P(A) = \{ \emptyset, \{ 1 \}, \{ 2 \}, \{ 3 \}, \{ 1, 2 \}, \{ 1, 3 \}, \{ 2, 3 \}, \{ 1, 2, 3 \} \}$

- The cardinality of the power set of  $A$  is  $2^n$ , or  $|P(A)| = 2^n$ .

- 3.3 Union and intersection

- The **intersection** of  $A$  and  $B$ , denoted  $A \cap B$  and read " $A$  intersect  $B$ ": the set of all elements that are elements of both  $A$  and  $B$
    - The **union** of two sets,  $A$  and  $B$ , denoted  $A \cup B$  and read " $A$  union  $B$ ", is the set of all elements that are elements of  $A$  or  $B$ . (inclusive or)

- 3.4 More set operations



- The **difference** between two sets A and B, denoted  $A - B$ : the set of elements that are in A but not in B. (not commutative)
- The **symmetric difference** between two sets, A and B, denoted  $A \oplus B$ , is the set of elements that are a member of exactly one of A and B, but not both. (commutative)  $A \oplus B = (A - B) \cup (B - A)$

Operation	Notation	Description
Intersection	$A \cap B$	$\{x : x \in A \text{ and } x \in B\}$
Union	$A \cup B$	$\{x : x \in A \text{ or } x \in B \text{ or both}\}$
Difference	$A - B$	$\{x : x \in A \text{ and } x \notin B\}$
Symmetric difference	$A \oplus B$	$\{x : x \in A - B \text{ or } x \in B - A\}$
Complement	$\bar{A}$	$\{x : x \notin A\}$

### • 3.5 Cartesian products

- The Cartesian product of A and B, denoted  $A \times B$ : the set of all ordered pairs in which the first entry is in A and the second entry is in B.  $A \times B = \{(a, b) : a \in A \text{ and } b \in B\}$ 
  - The order of the elements in a pair is significant: If A and B are finite sets, then  $|A \times B| = |A| \cdot |B|$ .
- ordered n-tuple:  $A_1 \times A_2 \times \dots \times A_n = \{(a_1, a_2, \dots, a_n) : a_i \in A_i \text{ for all } i \text{ such that } 1 \leq i \leq n\}$
- The Cartesian product of a set A with itself can be denoted as  $A \times A$  or  $A^2$  ( $A^k$  k times)
- $\mathbb{R}^n$ , which is the set of all ordered n-tuples of real numbers. When  $n = 2$ ,  $\mathbb{R}^2$  is the set of all pairs (x, y) such that x and y are real numbers.
- A sequence of characters is called a **string**. The length of a string is the number of characters in the string.
  - A binary string is a string whose alphabet is  $\{0, 1\}$
  - The empty string is the unique string whose length is 0 and is usually denoted by the symbol  $\lambda$ . Since  $\{0, 1\}^0$  is the set of all binary strings of length 0,  $\{0, 1\}^0 = \{\lambda\}$ .
  - If s and t are two strings, then the **concatenation** of s and t (denoted st) is a longer string obtained by putting s and t together. Concatenating any string x with the empty string gives back x:  $x\lambda = x$ .

### • 3.6 Set identities

- All the elements are assumed to be contained in a universal set  $U$ .

$$x \in A \cap B \leftrightarrow (x \in A) \wedge (x \in B)$$

$$x \in A \cup B \leftrightarrow (x \in A) \vee (x \in B)$$

$$x \in \bar{A} \leftrightarrow \neg(x \in A)$$

- The sets  $U$  and  $\emptyset$  correspond to the constants true (T) and false (F):

$$x \in \emptyset \leftrightarrow F$$

$$x \in U \leftrightarrow T$$

- A **set identity** is an equation involving sets that is true regardless of the contents of the sets in the expression.

Table 3.6.1: Set identities.

Name	Identities	
Idempotent laws	$A \cup A = A$	$A \cap A = A$
Associative laws	$(A \cup B) \cup C = A \cup (B \cup C)$	$(A \cap B) \cap C = A \cap (B \cap C)$
Commutative laws	$A \cup B = B \cup A$	$A \cap B = B \cap A$
Distributive laws	$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$	$A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$
Identity laws	$A \cup \emptyset = A$	$A \cap U = A$
Domination laws	$A \cap \emptyset = \emptyset$	$A \cup U = U$
Double Complement law	$\overline{\overline{A}} = A$	
Complement laws	$A \cap \overline{A} = \emptyset$ $\overline{\overline{U}} = U$	$A \cup \overline{A} = U$ $\overline{\emptyset} = U$
De Morgan's laws	$\overline{A \cup B} = \overline{A} \cap \overline{B}$	$\overline{A \cap B} = \overline{A} \cup \overline{B}$
Absorption laws	$A \cup (A \cap B) = A$	$A \cap (A \cup B) = A$

### • 3.7 Partitions

- A partition of a non-empty set A is a collection of non-empty subsets of A such that each element of A is in exactly one of the subsets.

For all i,  $A_i \subseteq A$ .

For all i,  $A_i \neq \emptyset$

$A_1, A_2, \dots, A_n$  are pairwise disjoint.

$A = A_1 \cup A_2 \cup \dots \cup A_n$

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## • 4. Functions

### • 4.1 Definition of functions

- A function f that maps elements of a set X to elements of a set Y, is a subset of  $X \times Y$  such that for every  $x \in X$ , there is *exactly one*  $y \in Y$  for which  $(x, y) \in f$ .
- For function  $f: X \rightarrow Y$ , an element y is in the range of f if and only if there is an  $x \in X$  such that  $(x, y) \in f$ . Expressed in set notation: Range of f =  $\{y: (x, y) \in f, \text{ for some } x \in X\}$
- Recognizing well-defined functions from arrow diagrams: *Every element in the domain is mapped to exactly one element in the target.*

- 4.2 Properties of functions

- A function  $f: X \rightarrow Y$  is **one-to-one** or **injective** if  $x_1 \neq x_2$  implies that  $f(x_1) \neq f(x_2)$ . That is,  $f$  maps different elements in  $X$  to different elements in  $Y$ .
- A function  $f: X \rightarrow Y$  is **onto** or **surjective** if the range of  $f$  is equal to the target  $Y$ . That is, for every  $y \in Y$ , there is an  $x \in X$  such that  $f(x) = y$ .
- A function is **bijective** if it is both one-to-one and onto. A bijective function is called a bijection. A bijection is also called a one-to-one correspondence.
  - If  $f: D \rightarrow T$  is onto, then for every element in the target, there is at least one element in the domain:  $|D| \geq |T|$ .
  - If  $f: D \rightarrow T$  is one-to-one, then for every element in the domain, there is at least one element in the target:  $|D| \leq |T|$ .
  - If  $f: D \rightarrow T$  is a bijection, then  $f$  is one-to-one and onto:  $|D| \leq |T|$  and  $|D| \geq |T|$ , which implies that  $|D| = |T|$ .

- 4.3 The inverse of a function

- If a function  $f: X \rightarrow Y$  is a bijection, then the **inverse** of  $f$  is obtained by exchanging the first and second entries in each pair in  $f$ . The inverse of  $f$  is denoted by  $f^{-1} = \{ (y, x) : (x, y) \in f \}$ .
- A function  $f: X \rightarrow Y$  has an inverse if and only if reversing each pair in  $f$  results in a well-defined function from  $Y$  to  $X$ . A function  $f$  has an inverse if and only if  $f$  is a bijection.
- If  $f$  is a bijection from  $X$  to  $Y$ , then for every  $x \in X$  and  $y \in Y$ ,  $f(x) = y$  if and only if  $f^{-1}(y) = x$ . Therefore the value of  $f^{-1}(y)$  is the unique element  $x \in X$  such that  $f(x) = y$ . If  $f^{-1}$  is the inverse of function  $f$ , then for every element  $x \in X$ ,  $f^{-1}(f(x)) = x$ .

- 4.4 Composition of functions

- $f$  and  $g$  are two functions, where  $f: X \rightarrow Y$  and  $g: Y \rightarrow Z$ . The **composition** of  $g$  with  $f$ , denoted  $g \circ f$ , is the function  $(g \circ f): X \rightarrow Z$ , such that for all  $x \in X$ ,  $(g \circ f)(x) = g(f(x))$ .
- Composition is associative, so the order in which one composes the functions does not matter:  $f \circ g \circ h = (f \circ g) \circ h = f \circ (g \circ h) = f(g(h(x)))$
- The **identity function** always maps a set onto itself and maps every element onto itself. The identity function on  $A$ , denoted  $I_A: A \rightarrow A$ , is defined as  $I_A(a) = a$ , for all  $a \in A$ . If a function  $f$  from  $A$  to  $B$  has an inverse, then  $f$  composed with its inverse is the identity function. If  $f(a) = b$ , then  $f^{-1}(b) = a$ , and  $(f^{-1} \circ f)(a) = f^{-1}(f(a)) = f^{-1}(b) = a$ . Let  $f: A \rightarrow B$  be a bijection. Then  $f^{-1} \circ f = I_A$  and  $f \circ f^{-1} = I_B$ .