

# Shih-Pei Wang

*Software Engineer*

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## Experiences

### Agile Developer Intern

SAP

September 2020 - Present

- Developing and improving SAP Analytics Cloud products such as Catalog and Hub

### Fellow

MLH Fellowship

June 2020 - August 2020

- Contributed to open source projects on GitHub and became familiar with Git
- Added features to a React Native Android mobile code editor app for Adafruit microcontrollers

### Monitoring Team Member

UBC Envision Green Joule Design Team

September 2018 - April 2020

- Designed a light box with a multi-disciplinary team to track the growth of algae biofuel autonomously using Raspberry Pi, sensors, and Python

### Instructor

UBC Geering Up Engineering Outreach

April 2019 - August 2019

- Taught at a summer camp encouraging youth to pursue STEM careers by introducing them to science and technology

## Education

### University of British Columbia

Bachelor of Applied Science - Computer Engineering

Expected graduation May 2022

- Dean's Honour List (3.90/4.33 GPA)

## Skills

- |              |                |
|--------------|----------------|
| • Java       | • Git          |
| • C          | • FireBase     |
| • Python     | • MondoDB      |
| • HTML/ CSS  | • ARM Assembly |
| • JavaScript | • Verilog      |
| • React      | • Raspberry Pi |

## Personal Projects

Fellow Crossing August 2020

- Designed a game that allows interpersonal interactions for remote workspaces

BLM Tracker June 2020

- Created a dynamic heatmap that shows areas in the US with the most active BLM movement

Millenium Falcon October 2019

- Implemented various graph theory functions in Java

Food Fairy October 2019

- Created a food waste manager web app using JavaScript, JSON and FireBase