# Trust Security

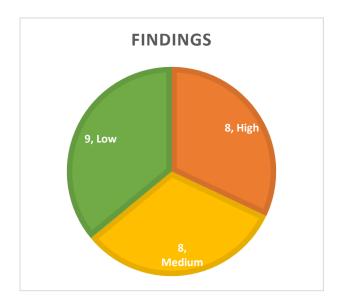


**Smart Contract Audit** 

Stella

29/05/23

# Executive summary



Category	Lending
Audited file count	33
Lines of Code	3765
Auditor	CCCZ
	Jeiwan
Time period	11-30/05/23

#### Findings

Severity	Total	Fixed	Acknowledged
High	8	7	1
Medium	8	8	0
Low	9	5	4

Centralization score



Signature

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### Document properties

#### Versioning

Version	Date	Description
0.1	29/05/2023	Client report
0.2	05/06/2023	Mitigation review
0.3	18/06/2023	Minor changes

#### Contact

#### Trust

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### Introduction

Trust Security has conducted an audit at the customer's request. The audit is focused on uncovering security issues and additional bugs contained in the code defined in scope. Some additional recommendations have also been given when appropriate.

#### Scope

- contracts/stella-lending/common/FreezeBuckets.sol
- contracts/stella-lending/common/LendingGateway.sol
- contracts/stella-lending/common/RewardVault.sol
- contracts/stella-lending/common/RiskFramework.sol
- contracts/stella-lending/lending-pools/BaseLendingPool.sol
- contracts/stella-lending/lending-pools/Erc20LendingPool.sol
- contracts/stella-lending/lending-pools/NativeLendingPool.sol
- contracts/stella-lending/LendingProxy.sol
- contracts/stella-libraries/AccessController.sol
- contracts/stella-libraries/BytesLib.sol
- contracts/stella-libraries/TickMath.sol
- contracts/stella-libraries/TransparentUpgradeableProxyImpl.sol
- contracts/stella-libraries/TransparentUpgradeableProxyReceiveETH.sol
- contracts/stella-libraries/UniswapV3Lib.sol
- contracts/stella-libraries/UsingAccessController.sol
- contracts/stella-libraries/UsingAccessControllerUpgradeable.sol
- contracts/stella-oracles/AggregatorOracle.sol
- contracts/stella-oracles/BandAdapterOracle.sol
- contracts/stella-oracles/ChainlinkAdapterOracle.sol
- contracts/stella-oracles/UniswapV3Oracle.sol
- contracts/stella-oracles/UsingBaseOracle.sol
- contracts/stella-strategies/common/Config.sol
- contracts/stella-strategies/common/LiquidationVault.sol
- contracts/stella-strategies/common/ProfitSharingModel.sol
- contracts/stella-strategies/common/StrategyGateway.sol
- contracts/stella-strategies/factory/UniswapV3StrategyFactory.sol
- contracts/stella-strategies/position-managers/base/BasePositionManager.sol
- contracts/stella-strategies/position-managers/base/BasePositionViewer.sol
- contracts/stella-strategies/position-managers/uniswapv3/UniswapV3PositionManager.sol
- contracts/stella-strategies/position-managers/uniswapv3/UniswapV3PositionViewer.sol
- contracts/stella-strategies/strategies/base/BaseStrategy.sol
- contracts/stella-strategies/strategies/uniswap-v3/UniswapV3Strategy.sol
- contracts/stella-strategies/strategies/SwapHelper.sol

#### Repository details

 Repository URL: https://github.com/AlphaFinanceLab/stella-arbitrum-privatecontract

- Commit hash: 3a4e99307e9cbf790279e49a4d90771e5486c51d
- Mitigation review hash: ac5ce4609d57d7d62400a09c6ee9f2fb8d8b6b59

#### **About Trust Security**

Trust Security has been established by top-end blockchain security researcher Trust, in order to provide high quality auditing services. Trust is the leading auditor at competitive auditing service Code4rena, reported several critical issues to Immunefi bug bounty platform and is currently a Code4rena judge.

#### About the Auditors

A top competitor in audit contests, cccz has achieved superstar status in the security space. He is a Black Hat / DEFCON speaker with rich experience in both traditional and blockchain security.

After spending many years working as a web developer and studying blockchain technologies in his free time, Jeiwan started his full-time smart contracts security journey in September 2022. Since then, he has participated in more than 50 auditing contests on Code4rena and Sherlock, where he took multiple Top 5 places competing with the best auditors in the field. Jeiwan is the author of Uniswap V3 Development Book. Thanks to his deep knowledge of Uniswap, Jeiwan specializes in projects that integrate or extend Uniswap, as well as any other AMM.

#### Disclaimer

Smart contracts are an experimental technology with many known and unknown risks. Trust Security assumes no responsibility for any misbehavior, bugs or exploits affecting the audited code or any part of the deployment phase.

Furthermore, it is known to all parties that changes to the audited code, including fixes of issues highlighted in this report, may introduce new issues and require further auditing.

#### Methodology

In general, the primary methodology used is manual auditing. The entire in-scope code has been deeply looked at and considered from different adversarial perspectives. Any additional dependencies on external code have also been reviewed.

# Qualitative analysis

Metric	Rating	Comments
Code complexity	Excellent	Project kept code as simple as possible, reducing attack risks
Documentation	Good	Project is mostly very well documented.
Best practices	Good	Project mostly follows best practices.
Centralization risks	Moderate	Project has some centralization concerns.

### **Findings**

#### High severity findings

TRST-H-1 Incorrect implementation of getProfitSharingE18() greatly reduces Lender's yield

• Category: Logical flaws

Source: ProfitSharingModel.sol

Status: Fixed

#### Description

ProfitSharingModel.getProfitSharingE18() calculates the share of profit that Lender gets based on the APR of the position. According to the formula, the higher the APR, the lower the share of profit the Lender gets, but due to the wrong implementation of the getProfitSharingE18() function, if the APR is smaller than MAX\_ANNUALIZED\_YEILD, the base share of 25% is returned, actually 25% should be returned when the APR is larger than MAX\_ANNUALIZED\_YEILD.

Considering an APR of 5%, Lender's share of the profit should be 77%, while *getProfitSharingE18()* returns 25%, which greatly reduces Lender's share of the profit.

#### **Recommended mitigation**

Modify getProfitSharingE18() as follows

```
    if (_annualizedYieldE18 < MAX_ANNUALIZED_YEILD) {</li>
    if (_annualizedYieldE18 >= MAX_ANNUALIZED_YEILD) {
    return 0.25e18;
    }
```

#### **Team response**

Fixed

#### **Mitigation Review**

The team has fixed it as recommended to make the logic correct.

TRST-H-2 On liquidation, if netPnLE36 <= 0, the premium paid by the liquidator is locked in the contract.

Category: Logical flawsSource: BaseStrategy.sol

• Status: Fixed

#### Description

When liquidating a position, the liquidator is required to pay premium to Lender, which is accumulated in **sharingProfitTokenAmts** together with Lender's profit and paid to Lender in *shareProfitsAndRepayAllDebts()*.

```
(
  netPnLE36,
  lenderProfitUSDValueE36,
  borrowTotalUSDValueE36,
  positionOpenUSDValueE36,
  sharingProfitTokenAmts
) = calcProfitInfo(_positionManager, _user, _posId);

// 2. add liquidation premium to the shared profit amounts
  uint lenderLiquidatationPremiumBPS = IConfig(config).lenderLiquidatePremiumBPS();
  for (uint i; i < sharingProfitTokenAmts.length; ) {
    sharingProfitTokenAmts[i] +=
        (pos.openTokenInfos[i].borrowAmt * lenderLiquidatationPremiumBPS) /
        BPS;
        unchecked {
        ++i;
     }
}</pre>
```

However, if **netPnLE36 <= 0**, \_shareProfitsAndRepayAllDebts() will not pay any profit to Lender and the premium in **sharingProfitTokenAmts** will also not be paid to Lender, which means that the premium paid by the liquidator will be locked in the contract.

```
function shareProfitsAndRepayAllDebts(
 address _positionManager,
address _posOwner,
 uint _posId,
int netPnLE36,
uint[] memory _shareProfitAmts,
address[] memory tokens,
 OpenTokenInfo[] memory _openTokenInfos
) internal {
 // 0. load states
 address _lendingProxy = lendingProxy;
// 1. if net pnl is positive, share profits to lending proxy
if (_netPnLE36 > 0) {
  for (uint i; i < _shareProfitAmts.length; ) {</pre>
   if ( shareProfitAmts[i] > 0) {
    ILendingProxy(_lendingProxy).shareProfit(_tokens[i], _shareProfitAmts[i]);
   }
   unchecked {
    ++i;
   }
  emit ProfitShared( posOwner, posId, tokens, shareProfitAmts);
```

Also, when the position is closed, the tokens in the contract will be sent to the caller, so the next person who closes the position will get the locked tokens.

```
underlyingAmts = new uint[](underlyingTokens.length);
for (uint i; i < underlyingTokens.length; ) {
    underlyingAmts[i] = IERC20(underlyingTokens[i]).balanceOf(address(this));
    if (underlyingAmts[i] < _params.minUnderlyingAmts[i]) {
        revert TokenAmountLessThanExpected(
            underlyingTokens[i],
            underlyingAmts[i],
            _params.minUnderlyingAmts[i]
        );
    }
    _doRefund(underlyingTokens[i], underlyingAmts[i]);

unchecked {
    ++i;
    }
}</pre>
```

#### **Recommended mitigation**

Modify shareProfitsAndRepayAllDebts() as follows

```
function shareProfitsAndRepayAllDebts(
  address _positionManager,
  address _posOwner,
 uint _posId,
 int _netPnLE36,
 uint[] memory _shareProfitAmts,
 address[] memory _tokens,
  OpenTokenInfo[] memory openTokenInfos
) internal {
 // 0. load states
  address _lendingProxy = lendingProxy;
 // 1. if net pnl is positive, share profits to lending proxy
- if (_netPnLE36 > 0) {
   for (uint i; i < shareProfitAmts.length; ) {</pre>
    if ( shareProfitAmts[i] > 0) {
     ILendingProxy(_lendingProxy).shareProfit(_tokens[i], _shareProfitAmts[i]);
    }
    unchecked {
     ++i;
    }
   emit ProfitShared(_posOwner, _posId, _tokens, _shareProfitAmts);
```

#### **Team response**

Fixed

#### **Mitigation Review**

The team has fixed it as recommended to make the logic correct.

TRST-H-3 The liquidated person can make the liquidator lose premium by adding collateral in advance

Category: MEV attacksSource: BaseStrategy.sol

Status: Fixed

#### Description

When the position with **debtRatioE18** >= **1e18** or **startLiqTimestamp** ! = **0**, the position can be liquidated. On liquidation, the liquidator needs to pay premium, but the profit is related to the position's health factor and **deltaTime**, and when **discount** == **0**, the liquidator loses premium.

```
uint deltaTime;
// 1.1 check the amount of time since position is marked
if (pos.startLiqTimestamp > 0) {
 deltaTime = Math.max(deltaTime, block.timestamp - pos.startLiqTimestamp);
// 1.2 check the amount of time since position is past the deadline
if (block.timestamp > pos.positionDeadline) {
 deltaTime = Math.max(deltaTime, block.timestamp - pos.positionDeadline);
// 1.3 cap time-based discount, as configured
uint timeDiscountMultiplierE18 = Math.max(
 IConfig(config).minLiquidateTimeDiscountMultiplierE18(),
 ONE_E18 - deltaTime * IConfig(config).liquidateTimeDiscountGrowthRateE18()
);
// 2. calculate health-based discount factor
uint curHealthFactorE18 = (ONE_E18 * ONE_E18) /
 getPositionDebtRatioE18(_positionManager, _user, _posId);
uint minDesiredHealthFactorE18 = IConfig(config).minDesiredHealthFactorE18s(strategy);
// 2.1 interpolate linear health discount factor (according to the diagram in documentation)
uint healthDiscountMultiplierE18 = ONE E18;
if (curHealthFactorE18 < ONE E18) {
 healthDiscountMultiplierE18 = curHealthFactorE18 > minDesiredHealthFactorE18
  ? ((curHealthFactorE18 - minDesiredHealthFactorE18) * ONE_E18) /
   (ONE_E18 - minDesiredHealthFactorE18)
  : 0;
}
// 3. final liquidation discount = apply the two discount methods together
liquidationDiscountMultiplierE18 =
 (timeDiscountMultiplierE18 * healthDiscountMultiplierE18) /
 ONE_E18;
```

Consider the following scenario.

1. Alice notices Bob's position with **debtRatioE18** >= **1e18** and calls *liquidatePosition()* to liquidate.

- 2. Bob observes Alice's transaction, frontruns a call *markLiquidationStatus()* to make **startLiqTimestamp** == **block.timestamp**, and calls *adjustExtraColls()* to bring the position back to the health state.
- 3. Alice's transaction is executed, and since the **startLiqTimestamp** of Bob's **position.startLiqTimestamp! = 0**, it can be liquidated, but since **discount = 0**, Alice loses premium.

This breaks the protocol's liquidation mechanism and causes the liquidator not to launch liquidation for fear of losing assets, which will lead to more bad debts

#### **Recommended mitigation**

Consider having the liquidated person bear the premium, or at least have the liquidator use the **minDiscount** parameter to set the minimum acceptable discount.

#### Team response

Liquidator contracts can easily require the min amount in their own logic to ensure profitability anyways.

Add maxPayAmount parameter as slippage control in the *liquidate()* and if requiredPayAmount exceeds the value, just revert.

#### **Mitigation Review**

The fix makes liquidators able to use the **maxPayAmount** parameter to prevent compromise in liquidation.

In addition, after discussing with the team, there are some external conditions / measures that the team could make, which could lead to a lower severity, but the assigned severity is based on the worst-case scenario.

#### TRST-H-4 First depositor can steal asset tokens of others

Category: front-runningSource: BaseLendingPool.sol

• Status: Fixed

#### Description

The first depositor can be front run by an attacker and as a result will lose a considerable part of the assets provided.

When the pool has no share supply, in *\_mintInternal()*, the amount of shares to be minted is equal to the assets provided. An attacker can abuse of this situation and profit of the rounding down operation when calculating the amount of shares if the supply is non-zero.

function \_mintInternal(

```
address_receiver,
uint_balanceIncreased,
uint_totalAsset
) internal returns (uint mintShares) {
  unfreezeTime[_receiver] = block.timestamp + mintFreezeInterval;

if (freezeBuckets.interval > 0) {
  FreezeBuckets.addToFreezeBuckets(freezeBuckets, _balanceIncreased.toUint96());
  }
  uint_totalSupply = totalSupply();
  if (_totalAsset == 0 || _totalSupply == 0) {
    mintShares = _balanceIncreased + _totalAsset;
  } else {
    mintShares = (_balanceIncreased * _totalSupply) / _totalAsset;
  }
  if (mintShares == 0) {
    revert ZeroAmount();
  }
  _mint(_receiver, mintShares);
}
```

Consider the following scenario.

- 1. Alice wants to deposit 2M \* 1e6 USDC to a pool.
- 2. Bob observes Alice's transaction, frontruns to deposit 1 wei USDC to mint 1 wei share, and transfers 1 M \* 1e6 USDC to the pool.
- 3. Alice's transaction is executed, since  $\_$ totalAsset = 1M \* 1e6 + 1 and totalSupply = 1, Alice receives 2M \* 1e6 \* 1 / (1M \* 1e6 + 1) = 1 share.
- 4. The pool now has 3M\*1e6 +1 assets and distributed 2 shares.

Bob profits 0.5 M and Alice loses 0.5 M USDC.

#### **Recommended mitigation**

When **\_totalSupply == 0**, send the first min liquidity LP tokens to the zero address to enable share dilution.

Another option is to use the ERC4626 implementation from OZ.

#### **Team response**

Fixed

#### **Mitigation Review**

The team increased the interest-bearing token decimal by 18 to prevent attackers from manipulating the share price by precision loss, and made themself the first depositor to prevent potential attacks.

TRST-H-5 The attacker can use larger dust when opening a position to perform griefing attacks

Category: Griefing attacksSource: BaseStrategy.solStatus: Acknowledged

#### Description

When opening a position, unused assets are sent to **dustVault** as dust, but since these dust are not subtracted from **inputAmt**, they are included in the calculation of **positionOpenUSDValueE36**, resulting in a small **netPnLE36**, which can be used by an attacker to perform a griefing attack.

```
uint inputTotalUSDValueE36;
for (uint i; i < openTokenInfos.length; ) {
  inputTotalUSDValueE36 += openTokenInfos[i].inputAmt * tokenPriceE36s[i];
  borrowTotalUSDValueE36 += openTokenInfos[i].borrowAmt * tokenPriceE36s[i];

  unchecked {
    ++i;
    }
}

// 1.3 calculate net pnl (including strategy users & borrow profit)
  positionOpenUSDValueE36 = inputTotalUSDValueE36 + borrowTotalUSDValueE36;
  netPnLE36 = positionCurUSDValueE36.toInt256() - positionOpenUSDValueE36.toInt256();</pre>
```

Consider ETH:USDC = 1:1000, posMinLpSlippageMultiplierE18s = 0.95e18

1. Alice opens a position with 2.5 ETH and 2000 USDC, borrows 3 ETH and 3000 USDC, and then dust = 0.5 ETH is sent to **dustVault**. The value of the LP position is actually 10000 USD, since **lpUSDValueE36(10000)** > **minLpUSDValueE36(10500\*0.95 = 9975)**, it can pass the LP value validation.

```
minLpUSDValueE36 =
    ((inputUSDValueE36 + borrowUSDValueE36) *
    IConfig(_config).posMinLpSlippageMultiplierE18s(strategy)) /
    ONE_E18;

// 4. get min & max borrow value cap
    (minBorrowUSDValueE18, maxBorrowUSDValueE18) =
IConfig(_config).getMinMaxCapBorrowUSDValueE18(
    strategy
    );
    }
    return
    IpUSDValueE36 >= minLpUSDValueE36 &&
```

2. After a while, the LP position is raised to 8500 USD. Alice closes the position. In calcProfitInfo, the calculated positionOpenUSDValueE36 = 10500 USD (since the value of Dust is taken into account) and netProfit = 10500 - 10500 = 0.

This means that Alice uses Lender's profit as dust, Lender loses their profit.

#### **Recommended mitigation**

Consider subtracting dust from **inputAmt** when opening a position.

#### **Team response**

Acknowledged, the attacker is not profitable, where the dust vault can later be used to distribute to lenders afterwards if needs be.

#### **Mitigation Review**

It would be a good practice to distribute the dust to Lender, which can prevent Lender from being compromised by Griefing attacks.

TRST-H-6 An attacker can increase liquidity to the position's UniswapNFT to prevent the position from being closed

• Category: Logical flaws

Source: UniswapV3Strategy.sol

• Status: Fixed

#### Description

UniswapV3NPM allows the user to increase liquidity to any NFT.

```
function increaseLiquidity(IncreaseLiquidityParams calldata params)
    external
    payable
    override
    checkDeadline(params.deadline)
    returns (
        uint128 liquidity,
        uint256 amount0,
        uint256 amount1
    )
    {
        Position storage position = _positions[params.tokenId];

        PoolAddress.PoolKey memory poolKey = _poolIdToPoolKey[position.poolId];

        UniswapV3Pool pool;
        (liquidity, amount0, amount1, pool) = addLiquidity(
```

When closing a position, in \_redeemPosition(), only the initial liquidity of the NFT will be decreased, and then the NFT will be burned.

```
function _redeemPosition(
    address _user,
    uint _posId
) internal override returns (address[] memory rewardTokens, uint[] memory rewardAmts) {
    address _positionManager = positionManager;
    uint128 collAmt = IUniswapV3PositionManager(_positionManager).getPositionCollAmt(_user,
    _posId);
    // 1. take lp & extra coll tokens from lending proxy
```

```
_takeAllCollTokens(_positionManager, _user, _posId, address(this));
UniV3ExtraPosInfo memory extraPosInfo = IUniswapV3PositionManager( positionManager)
 .getDecodedExtraPosInfo(_user, _posId);
address _uniswapV3NPM = uniswapV3NPM; // gas saving
// 2. remove underlying tokens from lp (internal remove in NPM)
IUniswapV3NPM( uniswapV3NPM).decreaseLiquidity(
 IUniswapV3NPM.DecreaseLiquidityParams({
  tokenId: extraPosInfo.uniV3PositionId,
  liquidity: collAmt,
  amount0Min: 0,
  amount1Min: 0,
  deadline: block.timestamp
})
);
// 4. burn LP position
IUniswapV3NPM( uniswapV3NPM).burn(extraPosInfo.uniV3PositionId);
```

If the liquidity of the NFT is not 0, burning will fail.

```
function burn(uint256 tokenId) external payable override isAuthorizedForToken(tokenId) {
    Position storage position = _positions[tokenId];
    require(position.liquidity == 0 && position.tokensOwed0 == 0 && position.tokensOwed1 == 0,
    'Not cleared');
    delete _positions[tokenId];
    _burn(tokenId);
}
```

This allows an attacker to add 1 wei liquidity to the position's NFT to prevent the position from being closed, and later when the position expires, the attacker can liquidate it.

#### **Recommended mitigation**

Consider decreasing the actual liquidity(using uniswapV3NPM.positions to get it) of the NFT in \_redeemPosition(), instead of the initial liquidity

#### Team response

Fixed

#### **Mitigation Review**

The team addressed this issue by decreasing NFT's latest liquidity in \_redeemPosition().

TRST-H-7 Pending position fees miscalculation may result in increased PnL

Category: Logical flaw

• **Source:** UniswapV3PositionViewer.sol

Status: Fixed

#### Description

When calculating pending liquidity position fees, liquidity, tokensOwed0, and tokensOwed1 are read from a Uniswap V3 pool using a position belonging to the NonfungiblePositionManager contract. However, the read values will also include the liquidity and the owed token amounts of all Uniswap V3 users who deposited funds in the price range Since of the position via the NonfungiblePositionManager contract. NonfungiblePositionManager manages positions in pools on behalf of users, the positions will hold liquidity of all NonfungiblePositionManager users. As a result, the PnL of UniswapV3Strategy positions may be significantly increased, resulting in increased payouts to lenders and loss of funds to borrowers/liquidators.

#### **Recommended mitigation**

Consider reading the values of **liquidity**, **tokensOwed0**, and **tokensOwed1** from the *IUniswapV3NPM(uniV3NPM).positions()* call on line 95. The call returns values specifically for the position identified by the token ID.

#### **Team response**

Fixed

#### **Mitigation Review**

The team has fixed it as recommended to make the logic correct.

TRST-H-8 "Exact output" swaps cannot be executed, blocking repayment of debt

Category: logical flawSource: SwapHelper.sol

• Status: Fixed

#### Description

When performing "exact output" swaps via Uniswap V2 and V3, the maximum input amount argument (amountInMax when calling Uniswap V2's swapTokensForExactTokens(), amountInMaximum when calling V3's exactOutput()) is set to 0. As a result, swapping attempts will always revert because no more than 0 input tokens can be sold (the slippage check in the Uniswap contracts will always revert because the swaps will require more input tokens).

We consider it high-severity because an "exact output" swap is mandatory when closing a position that doesn't have enough tokens to <u>repay</u> the borrowed amount. Thus, since "exact output" swaps are not possible, closing some positions won't be possible as well, leaving funds locked in the contract.

#### **Recommended mitigation**

Taking into account that the protocol implements delayed slippage checks, consider setting the maximum input amount arguments to **type(uint256).max**.

#### **Team response**

Fixed

#### **Mitigation Review**

The team has fixed it as recommended to make the logic correct.

#### Medium severity findings

TRST-M-1 markLiquidationStatus() may cause the liquidator to lose premium

• Category: MEV attacks

• Source: BasePositionManager.sol

• Status: Fixed

#### Description

When the **debtRatioE18** of a position is greater than 1 and less than 1.03 (unmark), the liquidator can call *markLiquidationStatus()* to accumulate **timeDiscountMultiplierE18** by making **pos.startLiqTimestamp** == **block.timestamp**. The liquidated person can also call *markLiquidationStatus()* to reset **pos.startLiqTimestamp** to clear **timeDiscountMultiplierE18**, which results in that when the **debtRatioE18** of a position hovers between 1.0 and 1.03, the liquidated person can front run the liquidator to make the liquidator lose premium.

Consider the following scenarios:

- 1. Alice's position has debtRatioE18 greater than 1.0 and less than 1.03 (unmark).
- 2. Bob calls *markLiquidationStatus()* to initialize the **startLiqTimestamp** of Alice's position, and after some time, **timeDiscountMultiplierE18** accumulates to 50%, Bob calls *liquidatePosition()* to liquidate Alice's position.
- 3. Alice observes Bob's transaction and frontruns a call to *markLiquidationStatus()* to reset **startLiqTimestamp**, **timeDiscountMultiplierE18** is also reset to 0.
- 4. Bob's transaction is executed and the premium paid by Bob may be less than the profit received, in the extreme case, if **debtRatioE18 = 1e18**, Bob will not have any profit and will pay premium.

#### **Recommended mitigation**

Consider allowing *markLiquidationStatus()* to set the **startLiqTimestamp** only when **debtRatioE18** >= **1.03**(unmark), or allowing the liquidator to set the minimum acceptable discount.

```
    if (debtRatioE18 >= ONE_E18 && startLiqTimestamp == 0) {
    if (debtRatioE18 >= IBasePositionViewer(_positionViewer).unmarkLiqDebtRatioE18() && startLiqTimestamp == 0) {
    // mark liquidatable if the position is unhealthy and is not marked yet pos.startLiqTimestamp = block.timestamp.toUint32();
    } else if (
```

```
startLiqTimestamp != 0 &&
  debtRatioE18 < IBasePositionViewer(_positionViewer).unmarkLiqDebtRatioE18()
) {
  // unmark liquidatable if the position is already marked and debt ratio falls below "unmark debt ratio"
  pos.startLiqTimestamp = 0;
} else {
  // revert otherwise
  revert MarkLiquidationStatusFailed();
}</pre>
```

#### Team response

Fixed

#### **Mitigation Review**

The team addressed this issue by changing the unmark value to  $\sim$ 0.97.

#### TRST-M-2 SwapHelper.getCalldata should check whitelistedRouters[ router]

Category: Validation issuesSource: SwapHelper.sol

Status: Fixed

#### Description

SwapHelper.getCalldata() returns data for swap based on the input, and uses whitelistedRouters to limit the \_router param. The issue here is that when setWhitelistedRouters() sets the \_routers state to false, it does not reset the data in routerTypes and swapInfos, which results in the router still being available in getCalldata(). As a result, users can still swap with invalid router data.

```
for (uint i; i < _statuses.length; ) {
   whitelistedRouters[_routers[i]] = _statuses[i];
   if (_statuses[i]) {
     routerTypes[_routers[i]] = _types[i];
     emit SetRouterType(_routers[i], _types[i]);
   }
   emit SetWhitelistedRouter(_routers[i], _statuses[i]);

unchecked {
   ++i;
   }
}</pre>
```

#### **Recommended mitigation**

Consider checking whitelistedRouters[\_router] in SwapHelper.getCalldata()

#### **Team response**

Fixed.

#### **Mitigation Review**

The team addressed this issue by setting **routerTypes** to **UNSET** status in whitelist function when delisting.

#### TRST-M-3 No check for active Arbitrum Sequencer in Chainlink Oracle

Category: Oracle integration issuesSource: ChainlinkAdapterOracle.sol

• Status: Fixed

#### Description

If the Arbitrum sequencer were to go offline the Chainlink oracle may return an invalid/stale price. It should always be checked before consuming any data from Chainlink.

The Chainlink docs on L2 Sequencer Uptime Feeds specify more details.

#### **Recommended mitigation**

Check sequencer uptime before consuming any price data.

#### Team response

Fixed

#### **Mitigation Review**

The team addressed this issue by checking sequencer uptime before consuming any price data.

#### TRST-M-4 The swap when closing a position does not consider shareProfitAmts

Category: Logical flawsSource: BaseStrategy.sol

Status: Fixed

#### Description

When closing a position, token swap is performed to ensure that the closer can repay the debt, for example, when **operation == EXACT\_IN**, tokens of **borrowAmt** are required to be excluded from the swap, and when **operation == EXACT\_OUT**, tokens of **borrowAmt** are required to be swapped. The issue here is that the closer needs to pay not only the **borrowAmt** but also the **shareProfitAmts**, which causes the closure to fail when **percentSwapE18 = 100%** due to insufficient tokens. Although the closer can adjust the **percentSwapE18** to make the closure successful, it greatly increases the complexity.

```
for (uint i; i < swapParams.length; ) {
    // find excess amount after repay
    uint swapAmt = swapParams[i].operation == SwapOperation.EXACT_IN
    ? IERC20(swapParams[i].tokenIn).balanceOf(address(this)) - openTokenInfos[i].borrowAmt
    : openTokenInfos[i].borrowAmt - IERC20(swapParams[i].tokenOut).balanceOf(address(this));
    swapAmt = (swapAmt * swapParams[i].percentSwapE18) / ONE_E18;</pre>
```

```
if (swapAmt == 0) {
    revert SwapZeroAmount();
}
```

#### **Recommended mitigation**

Consider taking **shareProfitAmts** into account when calculating **swapAmt**.

#### **Team response**

Fixed

#### **Mitigation Review**

The team has fixed it as recommended to make the logic correct.

#### TRST-M-5 Freezing of repaid debts can cause DoS when borrowing

• Category: Logical flaws

• **Source:** BaseLendingPool.sol#L138-L140

• Status: Fixed

#### Description

When debt is repaid, the repaid amount gets frozen freezeBuckets.addToFreezeBuckets(). In most scenarios, the repaid amount won't be frozen by the mint freezing mechanism since the amount of time that has passed since the borrowed and repaid amount was deposited will almost always be greater than mintFreezeInterval (which is expected to be 1 day). Thus, a lender can withdraw a repaid amount while it's frozen in FreezeBuckets. This can cause a miscalculation of borrowable funds in the BaseLendingPool.getBorrowableAmount() function: in the worst case scenario, freezeBuckets.getLockedAmount() can return a value that's bigger (it'll include the repaid amount) than the current balance of the pool (the repaid amount will be withdrawn), which will case a revert and block borrowing.

#### **Recommended mitigation**

Consider not freezing repaid funds.

#### Team response

Fixed

#### **Mitigation Review**

The team addressed this issue by changing the algorithm (unlocking the same amount from the buckets when the user made withdrawals).

#### TRST-M-6 Pending fees calculations don't allow overflowing/underflowing

• Category: Arithmetic flaw

Source: UniswapV3PositionViewer.sol

• Status: Fixed

#### Description

When computing pending fees in the *UniswapV3PositionViewer*. \_computePendingFeesToBeEarned() function, the calculations of feeGrowthBelowX128, feeGrowthAboveX128, and feeGrowthInsideX128 don't allow under- and overflowing. However, the respective calculations in Uniswap V3 are designed to underflow and overflow (for more information, refer to <a href="this issue">this issue</a> and <a href="this discussion">this discussion</a>). As a result, executing \_computePendingFeesToBeEarned() can revert in some situations, causing transaction reverts.

#### **Recommended mitigation**

In the \_computePendingFeesToBeEarned() function, consider wrapping the fee growth calculations in unchecked. This is what Uniswap does in the <u>0.8 branch</u>.

#### **Team response**

Fixed

#### **Mitigation Review**

The team addressed this issue by wrapping the fee growth calculations in **unchecked** in \_computePendingFeesToBeEarned().

#### TRST-M-7 Changing liquidation vault or token makes liquidations impossible

• Category: Logical flaws

Source: UniswapV3Strategy.sol

Status: Fixed

#### Description

When *UniswapV3Strategy* is initialized, it approves spending of the liquidation token to the liquidation vault. The addresses of the vault and the token are read from the *Config* contract, which allows the "exec" role to change them. However, after liquidation vault or token is changed, token spending is not re-approved. As a result, liquidations will always revert because the new vault won't be able to take liquidation tokens from the strategy contract (or the old vault won't be able to take the new liquidation token, if the token was changed).

#### **Recommended mitigation**

Strategy contracts need a (restricted) way to approve arbitrary tokens to arbitrary addresses. BaseStrategy.approve() allows that, but it only approves to whitelisted routers. Thus, our recommendation is to allow any spender address in the BaseStrategy.approve() function.

#### **Team response**

Fixed

#### **Mitigation Review**

The team addressed this issue by extending target approval to either liquidation vault or router in *BaseStrategy.approve()*.

TRST-M-8 The freeze mechanism reduces the borrowableAmount, which reduces Lender's yield

Category: Logical flawsSource: BaseLendingPool.sol

• Status: Fixed

#### Description

The contract has two freeze intervals, **mintFreezeInterval** and **freezeBuckets.interval**, the former to prevent users from making flash accesses and the latter to prevent borrowers from running out of funds.

Both freeze intervals are applied when a user deposits, and due to the difference in unlocking time, it significantly reduces **borrowableAmount** and thus reduces Lender's yield.

```
function _mintInternal(
  address _receiver,
  uint _balanceIncreased,
  uint _totalAsset
) internal returns (uint mintShares) {
  unfreezeTime[_receiver] = block.timestamp + mintFreezeInterval;

  if (freezeBuckets.interval > 0) {
    FreezeBuckets.addToFreezeBuckets(freezeBuckets, _balanceIncreased.toUint96());
  }
```

Consider **freezeBuckets.interval == mintFreezeInterval = 1 day**, 100 ETH in the LendingPool, and **borrowableAmount = 100 ETH**.

At day 0 + 1s, Alice deposits 50 ETH, borrowableAmount = 150 ETH - lockedAmount(50 ETH) = 100 ETH, the 50 ETH frozen in freezeBuckets will be unlocked on day 2, while unfreezeTime[alice] = day 1 + 1s.

At day 1 + 1s, unfreezeTime[Alice] is reached, Alice can withdraw 50 ETH, borrowableAmount = 100 ETH - LockedAmount(50 ETH) = 50 ETH.

If Bob wants to borrow the available funds in the Pool at this time, Bob can only borrow 50 ETH, while the available funds are actually 100 ETH, which will reduce Lender's yield by half.

At day 2 + 1s, **freezeBuckets** is unfrozen and **borrowableAmount = 100 ETH - LockedAmount(0 ETH) = 100 ETH**.

#### **Recommended mitigation**

Consider making mintFreezeInterval >= 2 \* freezeBuckets.interval, which makes unfreezeTime greater than the unfreeze time of freezeBuckets.

#### Team response

Fixed

#### **Mitigation Review**

The team addressed this issue by changing the algorithm (unlocking the same amount from the buckets when the user made withdrawals).

#### Low severity findings

TRST-L-1 In some setter functions of the Config.sol, the input should be checked

• Category: Validation issues

Source: Config.solStatus: Fixed

#### Description

In *Config.setLpCollateralFactorBPSs()/setCollateralFactors()*, the factors set should be less than **ONE\_E18**.

#### **Recommended mitigation**

In Config.setLpCollateralFactorBPSs()/setCollateralFactors() check that the factor is less than **ONE\_E18** 

#### **Team response**

Fixed

#### **Mitigation Review**

The team verified the parameters in the setter.

TRST-L-2 In \_takeToken(), when the token address is WETH, the user can only use ETH, not WETH

Category: Logical flawsSource: BaseStrategy.solStatus: Acknowledged

#### Description

In \_takeToken(), when the token address is WETH, it checks msg.value == amount, which means that the user can only use ETH and not WETH.

#### **Recommended mitigation**

Change to

function \_takeToken( address \_gateway,

```
address token,
 address from,
 address_to,
 uint128 _amount
) internal returns (uint128 amount) {
- if (_from == _to || (_token == WETH && msg.value != _amount)) {
+ if (_from == _to || (_token == WETH && (msg.value != _amount || msg.value != 0)) {
   revert InvalidTakeToken();
 if (_amount > 0) {
- if ( token == WETH) {
+ if ( token == WETH && msg.value == amount) {
    IWETH9(WETH).deposit{value: msg.value}();
    if (_to != address(this)) {
    IERC20(WETH).safeTransfer(_to, msg.value);
    amount = msg.value.toUint128();
   } else {
    uint balanceBefore = IERC20(_token).balanceOf(address(this));
    IStrategyGateway(_gateway).transmitToken(_token, _from, _to, _amount);
    amount = (IERC20(_token).balanceOf(address(this)) - balanceBefore).toUint128();
   }
 }
```

#### **Team response**

Intended behavior

#### **Mitigation Review**

The team says this makes end users not have to worry about WETH at all.

### TRST-L-3 When swapping tokens, swapParams.tokenIn/tokenOut must be underlyingToken

Category: Logical flawsSource: BaseStrategy.solStatus: Acknowledged

#### Description

When swapping tokens in some functions, there is no requirement that **swapParams.tokenIn/tokenOut** must be the **underlyingToken**, allowing an attacker to use the tokens in the contract for arbitrary swaps.

Assuming Alice accidentally sends some **tokenA** into the contract, Bob can use this issue to swap these **tokenA** into **underlyingToken** and withdraw them when closing a position.

#### **Recommended mitigation**

Consider requiring **swapParams.tokenIn/tokenOut** to be **underlyingToken** when swapping tokens.

#### **Team response**

Acknowledged.

#### **Mitigation Review**

The team says that the swapHelper would have prevented this from whitelisting.

#### TRST-L-4 addToFreezeBuckets() is inconsistent with the documentation

Category: Specification issuesSource: FreezeBuckets.sol

• Status: Fixed

#### Description

Suppose user deposits tokens at **timestamp == startTimestamp+interval**. According to the docs, the tokens will be unlocked at **startTimestamp+2\*interval**, but they will actually be unlocked at **startTimestamp+3\*interval**.

#### **Recommended mitigation**

Consider making the deposit\_flow.png diagram consistent with the code.

#### **Team response**

Fixed.

#### **Mitigation Review**

The team uploaded the correct image to the documentation.

#### TRST-L-5 UsingAccessControllerUpgradeable doesn't reserve storage slots

• Category: Upgradeability issues

• **Source:** UsingAccessControllerUpgradeable.sol

• Status: Fixed

#### Description

The *UsingAccessControllerUpgradeable* contract is an upgradeable contract that implements the logic of interacting with an *AccessController* contract for multiple contracts in the project. *UsingAccessControllerUpgradeable*, however, doesn't reserve storage slots for future updated to the contract: adding a new storage variable to the contract will shift the layout of storage variable of all contract that inherit from it, which will result in corrupted state of the contracts.

#### **Recommended mitigation**

Consider reserving 49 storage slots *UsingAccessControllerUpgradeable* by defining a storage variable of type **uint256[49]** at the end of the contract. For more information refer to the OpenZeppelin's Writing Upgradeable Contracts guide.

#### **Team response**

Fixed

#### **Mitigation Review**

The team reserved storage slots in *UsingAccessControllerUpgradeable* 

#### TRST-L-6 Liquidation token claiming event spam

Category: Event emission issuesSource: LiquidationVault.sol

Status: Fixed

#### Description

Claiming liquidation tokens via the *LiquidationVault.claim()* function emits the *Claimed* event. The function takes an array of **BatchClaimInfo**, each of which can contain multiple **ClaimInfos**; claiming an amount specified in a **ClaimInfo** emits the *Claimed* event. However, the event is emitted even when the claimed amount is 0 (i.e. when the caller is not eligible for any liquidation tokens). As a result, the *LiquidationVault.claim()* function can emit multiple *Claimed* events in one call, while no tokens are actually claimed. This spamming can affect off-chain monitoring and analysis tools that, for example, watch the event to track all claims.

#### **Recommended mitigation**

Consider emitting the *Claimed* event only after a positive amount of liquidation tokens was claimed.

#### Team response

Fixed

#### **Mitigation Review**

The team makes the function revert when trying to claim 0.

#### TRST-L-7 Total lender profit USD value doesn't include the liquidation premium

Category: Logical flaws

Source: BasePositionViewer.sol

• Status: Fixed

#### Description

During a liquidation, the amount of profit to be shared with lenders is <u>increased</u> by the liquidation premium. However, the total USD value of lender profit (lenderProfitUSDValueE36) is not updated accordingly. As a result, the calculation of the funds to return to the borrower is increased by the liquidation premium

(userUSDValueReturnE36), leading to an increased required payment for the liquidator (requiredPayAmount). In the worst case scenario, when user's position has accrued bad debt (i.e. the total collateral value is less than the amount of funds to pay to lenders), the user may still have some of their funds returned to them due to a false positive in this if-clause:.

#### **Recommended mitigation**

When adding the liquidation premium to the **sharingProfitTokenAmts** array elements, consider also adding it to the **lenderProfitUSDValueE36** variable.

#### **Team response**

The original design is for the liquidator to pay for this, hence not adding to the value, but we think this will just overcomplicate things, since the liquidator will need to wait for when it's profitable anyways. So we'll just update the value as suggested. But the logic should already work as is, it's just an alternative solution, so the issue should be informational.

#### **Mitigation Review**

Informational, agreed.

#### TRST-L-8 Freezing of deposited funds freezes all user shares

Category: Logical flaws
 Source: BaseLendingPool.sol
 Status: Acknowledged

#### Description

Newly provided liquidity in pools is frozen for **mintFreezeInterval** seconds. During the freeze period, share tokens cannot be redeemed and transferred. However, the freeze period disables transferring of all user's share tokens, including those for which the freeze period has expire and those that were received from other users:

- 1. If a user makes multiple deposits, the most recent of them will freeze all previous deposited funds by the user.
- If a user receives shares from another user while their recent deposited shares are frozen, they won't be able to transfer or redeem the received shares until the freeze period has expired.

#### **Recommended mitigation**

In the \_mintInternal() function, consider freezing only deposited amounts. The improved mechanism needs to correctly handle multiple deposits and guarantee that amounts deposited earlier get unfrozen in time, while amount deposited later remain frozen.

#### **Team response**

Intended behavior.

#### **Mitigation Review**

Informational, agreed. Will be left in the report for the awareness of users.

TRST-L-9 RewardVault distributes rewards based on the percentage of the balance, which can cause Lender to lose some profit

Category: Logical flawsSource: RewardVault.solStatus: Acknowledged

#### Description

When RewardVaultWorker calls RewardVault.distributeReward() to distribute rewards to the LendingPool, the maximum number of rewards to distribute is less than the **balance** \* maxRewardDistributionFactorE18 / 1e18. As long as maxRewardDistributionFactorE18 < 1e18, a portion of the reward will remain in RewardVault and cannot be sent to LendingPool, which will cause Lender to lose some profit.

#### **Recommended mitigation**

Consider a new emission algorithm, like dividing the current balance by a fixed time (30 days) for the emission rate and multiplying by the time interval for the emission quantity.

#### Team response

This is the intended behavior.

#### **Mitigation Review**

It is better to document this behavior.

#### Additional recommendations

Using separate maxDelayTime for ETH-USD feed.

In ChainlinkAdapterOracle, when the token uses **refETH** to get the price, it will use the same **maxDelayTime** for both feeds.

On Arbitrum with a 24H heartbeat for ETH-USD and a 24H heartbeat for \*-ETH, it will work just fine.

But on Ethereum, ETH-USD has a heartbeat of 1H and \*-ETH has a heartbeat of 24H. Since they use the same heartbeat, the heartbeat needs to be slower of the two or else the contract would be nonfunctional most of the time. The issue is that it would allow the consumption of potentially very stale data from the ETH-USD feed.

LendingProxy.initialize() should call \_\_ReentrancyGuard\_init()

It is best practice for contracts that inherit from ReentrancyGuardUpgradeable to call \_\_ReentrancyGuard\_init() in the initialize function.

#### Centralization risks

#### transferToTreasury() does not check whether the LendingPool has been delisted

transferToTreasury() is used to transfer rewards from a delisted LendingPool to Treasury, but it does not check if the LendingPool has been delisted, which allows it to transfer rewards from any LendingPool to Treasury.

```
/// @dev transfer fund to treasury (incase: delist lending pool)
/// @param _token token address to transfer.
function transferToTreasury(address _token) external override onlyAuthorized(keccak256('exec'))
{
    uint totalReward = IERC20(_token).balanceOf(address(this));
    // get treasury address.
    address treasury = ILendingProxy(lendingProxy).treasury();
    // transfer to treasury address.
    IERC20(_token).safeTransfer(treasury, totalReward);
    emit TransferToTreasury(treasury, totalReward);
}
```

#### feeBPS and lenderLiquidatePremiumBPS need to be limited to a maximum value

feeBPS is used to determine the profit received by the Lending Pool, and lenderLiquidatePremiumBPS is used to determine the premium paid by the liquidator, when both values are large, the user will suffer a loss, so a reasonable limit should be set for both values.

```
function shareProfit(address _token, uint _profit) external {
 uint toTreasury = (_profit * feeBPS[_token]) / BPS;
 uint toRewardVault = _profit - toTreasury;
// send to treasury
IERC20(_token).safeTransferFrom(msg.sender, treasury, toTreasury);
 // send to reward vault
 IERC20(_token).safeTransferFrom(msg.sender, rewardVault, toRewardVault);
 emit ProfitShare(msg.sender, token, toRewardVault, toTreasury, block.timestamp);
}
   uint lenderLiquidatationPremiumBPS = IConfig(config).lenderLiquidatePremiumBPS();
  for (uint i; i < sharingProfitTokenAmts.length; ) {</pre>
   sharingProfitTokenAmts[i] +=
    (pos.openTokenInfos[i].borrowAmt * lenderLiquidatationPremiumBPS) /
    BPS;
   unchecked {
    ++i;
   }
```

The owner can grant anyone the whitelistedStrategy role to transfer the tokens of approved users

The owner of an AccessController contract can grant any role to anyone, and the **whitelistedStrategy** role can call *StrategyGateway.transferToken()* to transfer the approved user's tokens.

A more transparent mechanism for granting user roles should be used.

```
function transmitToken(
   address _token,
   address _from,
   address _to,
   uint _amount
) external onlyAuthorized(keccak256('whitelistedStrategy')) {
   IERC20(_token).safeTransferFrom(_from, _to, _amount);
  }
```