

In Situ Optimization and Late Lowering of Compute Kernels

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Compiler View

COMPUTE
KERNEL

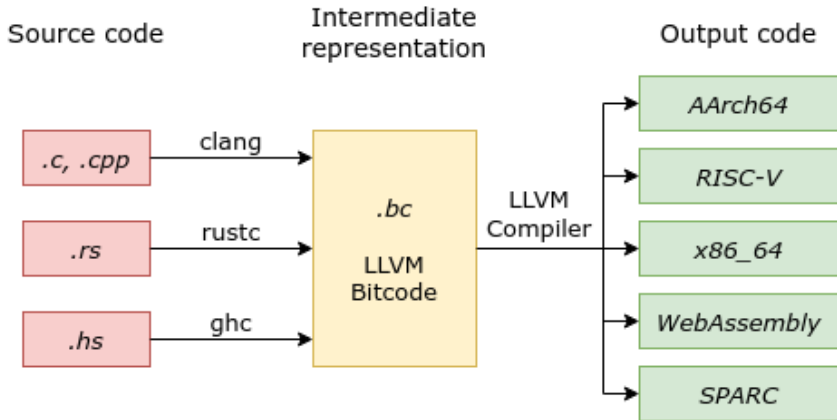


OTHER CODE

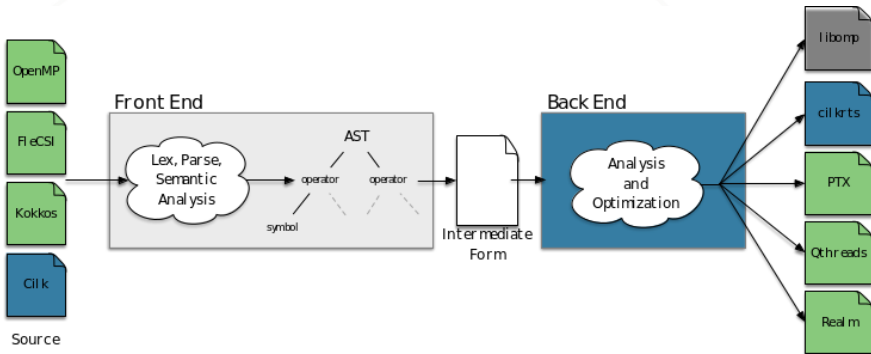
Goal



LLVM



Parallelism



Accelerators

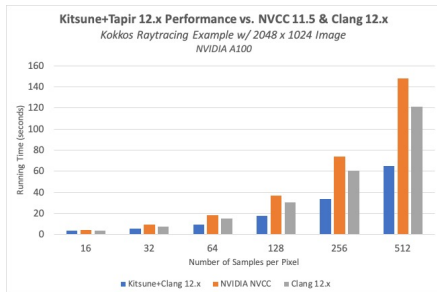
Our Approach

- Compile parallel loops into Tapir
- Optimize!
- Outline kernel, store as LLVM
- Insert calls to libllvm-gpu
- JIT compile kernel based on available devices

Legacy Approach

- Split compute kernel into separate compilation unit
- Optimize independently
- Lower to vendor ISA
- Insert calls to vendor runtime

(Very) Preliminary Results



In Progress

- Reductions
- SSA Theory Extensions
- Better JIT Utilization
- Explicit Memory Movement
- Precompilation

Questions?

<https://github.com/lanl/kitsune>
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