# KARL STELZNER

# **Machine Learning Researcher**

## **EDUCATION**

# Machine Learning Researcher and PhD Candidate

AI & ML Lab, TU Darmstadt

Research into unsupervised scene understanding.

Nov. 2017 - November 2023

Developed novel ML models for images, video, and 3D.

Advisor: Kristian Kersting, grade: **Summa Cum Laude** (Passed with distinction)

**MSc Computer Science** 

**TU Dortmund** 

GPA: 1.3 (1.0 is the best possible)

Oct. 2013 - Oct. 2017

Studied abroad at Butler University, Indianapolis in 2014/15.

**BSc Computer Science** 

**TU Dortmund** 

GPA: 1.4 (1.0 is the best possible)

Oct. 2011 - Sep. 2013

Completed first year classes while in high school from 2008-2011.

# **EXPERIENCE**

#### **Applied Scientist Intern**

Amazon Alexa Al, Seattle (remote)

Researched incremental learning methods for large scale text classification.

June 2020 - Sep. 2020

Research Assistant

Al Lab, TU Dortmund

Administrated compute cluster for machine learning research.

2016 - 2017

Developed custom software for authentication, monitoring, and job management.

**Student Software Engineer** 

Stadtwerke Schwerte

Developed and administrated web applications at local fibre provider.

Mar. 2009 - Dec. 2011

#### SELECTED PUBLICATIONS

**Karl Stelzner**. Elements of Unsupervised Scene Understanding: Objectives, Structures, and Modalities. PhD Thesis, TU Darmstadt, 2023.

**Karl Stelzner**, Kristian Kersting, Adam R. Kosiorek. Decomposing 3D Scenes into Objects via Unsupervised Volume Segmentation. arXiv:2104.01148, CoRR, 2021.

Robert Peharz, Steven Lang, Antonio Vergari, **Karl Stelzner**, Alejandro Molina, Martin Trapp, Guy Van den Broeck, Kristian Kersting, Zoubin Ghahramani. Einsum Networks: Fast and Scalable Learning of Tractable Probabilistic Circuits. In **ICML 2020**.

**Karl Stelzner**, Kristian Kersting, Adam R. Kosiorek. Generative Adversarial Set Transformers. In: *Workshop on Object-Oriented Learning at ICML* 2020.

Jannik Kossen\*, **Karl Stelzner**\*, Marcel Hussing, Class Voelcker, Kristian Kersting. Structured Object-Aware Physics Prediction for Video Modeling and Planning. In **ICLR 2020**. (\* equal contribution)

**Karl Stelzner**, Robert Peharz, Kristian Kersting. Faster Attend-Infer-Repeat with Tractable Probabilistic Models. In **ICML 2019**. Also in: *Workshop on Tractable Probabilistic Models at ICML 2019*, awarded best paper award.

Robert Peharz, Antonio Vergari, **Karl Stelzner**, Alejandro Molina, Xiaoting Shao, Martin Trapp, Kristian Kersting, Zoubin Ghahramani. Random Sum-Product Networks: a Simple but Effective Approach to Probabilistic Deep Learning. In **UAI 2019**.

## **OPEN SOURCE**

In addition to the code for my own research, I have independently created open source reference imple-
mentations for the following works:

<ul> <li>Object Scene Representation Transfomer by Sajjadi et al. (Google Research).</li> </ul>	2023
• Scene Representation Transfomer by Sajjadi et al. (Google Research).	2022

These implementations have kindly been endorsed as a reference implementation by the authors.

MONet: Unsupervised Scene Decomposition and Representation by
 Burgess et al. (DeepMind).

Visual Interaction Networks by Watters et al. (DeepMind).
 Based on a prior third-party implementation.

# **TEACHING**

Teaching assistant for the following classes:

• Introduction to Artificial Intelligence 2018 - 2022

• Statistical Machine Learning 2020

• Probabilistic Graphical Models 2017, 2018

• Foundations of Theoretical Computer Science 2013

Additionally, I have supervised 3 BSc and 6 MSc theses.

# **REVIEWING**

Served as reviewer at:

International Conference on Learning Representations (ICLR)
 2021, 2022, 2023

Advances in Neural Information Processing Systems (NeurIPS)
 2020, 2021, 2023

• International Conference on Machine Learning (ICML) 2020 (emergency reviewer), 2022

• International Joint Conference on Artificial Intelligence (IJCAI) 2020 (emergency reviewer)

# **INVITED TALKS**

• 3D Geometry: The Latent Variable We Can Touch
ICLR 2022 workshop on objects, structure, and causality (online).

April 2022

• Decomposing 3D Scenes into Objects via Unsupervised Volume Segmentation
Visitor's talk at DeepMind (online).

April 2021

• Generative Modelling with Neural Radiance Fields

KAIST AI colloquium (online), with Adam Kosiorek.

March 2021

• The Expressiveness-Tractability Trade-off
OxCSML Lab (Yee Whye Teh), University of Oxford.

October 2019

# **AWARDS AND HONORS**

Outstanding reviewer award at ICLR.	2021
Best Paper Award from the Workshop on Tractable Probabilistic Models at ICML.	2019
Deutschlandstipendium (German National Scholarship)	2011 - 2014

2020, 2021

Placed top 1000 out of over 30.000 at the Google Code Jam programming competitions