

# Matrix Based SPH Formulation

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May 2024

## 1 Introduction

In this article, a matrix-based formulation of a numerical SPH scheme is presented. For demonstration, the following weakly compressible SPH scheme in 2 dimensions will be used:

$$\frac{D\rho_i}{Dt} = -\rho_i \sum_j (\mathbf{u}_j - \mathbf{u}_i) \cdot \nabla W_{ij} V_j + c_0 \sum_j (\rho_j - \rho_i) \frac{(\mathbf{r}_j - \mathbf{r}_i) \cdot \nabla W_{ij} V_j}{\|\mathbf{r}_j - \mathbf{r}_i\|^2}$$

$$\frac{D\mathbf{u}_i}{Dt} = -\frac{1}{\rho_i} \sum_j (p_j + p_i) \cdot \nabla W_{ij} V_j + \mathbf{f}_i + \nu \frac{\rho_0}{\rho_i} \sum_j \pi_{ij} \nabla W_{ij} V_j$$

$$\frac{D\mathbf{r}_i}{Dt} = \mathbf{u}_i$$

$$p_i = c_0^2 (\rho_i - \rho_0)$$

where  $W_{ij}$  is the Gaussian Kernel, resulting in

$$\nabla W_{ij} = \begin{bmatrix} x_j - x_i \\ y_j - y_i \end{bmatrix} \cdot \frac{2}{\pi h^4} \cdot \exp\left(-\frac{(x_j - x_i)^2 + (y_j - y_i)^2}{h^2}\right)$$

and  $\pi_{ij}$  equals to

$$\pi_{ij} = 8 \cdot \frac{(\mathbf{u}_j - \mathbf{u}_i) \cdot (\mathbf{r}_j - \mathbf{r}_i)}{\|\mathbf{r}_j - \mathbf{r}_i\|^2}$$

A common algorithmization approach is to loop for  $i$  over all particles and calculate their interactions with appropriate  $j$  particles. The aim of the matrix based method presented in this article is to greatly reduce the amount of operations performed in a loop and replace them with matrix and vector operations.

## 2 Constructing the matrix based formulation

### 2.1 Interaction matrix $I$

The matrix method starts by identifying possible interacting particle pairs (for example using the bin sort method) and storing this information in the interaction matrix  $I$ .  $I$  is a sparse square symmetrical binary matrix of size  $N \times N$ , where  $N$  is the number of particles.

$$I = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

Each row  $i$  represents the interactions of particle  $i$  with particles  $j$ , where  $j$  is the column. Here the first row would mean that particle 1 does not interact with itself, it interacts with particle 2 and does not interact with particle 3.

$I$  can be stored for example in the COO sparse format. Finding the matrix  $I$  is the only loop necessary to algorithmize the process.

## 2.2 Vectors of variables

The particle variables will be referred to as 1D vectors of length  $N$ , for example vector

$$\vec{x} = [x_1 \quad x_2 \quad x_3]$$

stores the  $x$  coordinate of  $N = 3$  particles.

## 2.3 Matrices of differences

Matrices of differences will replace all members that involve  $j - i$  subtraction, such as  $x_j - x_i$ . At first a matrix  $Mx$  is defined, which results from a column-wise multiplication of  $\vec{x}$  and  $I$ , such as

$$Mx = [x_1 \quad x_2 \quad x_3] \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & x_2 & 0 \\ x_1 & 0 & x_3 \\ 0 & x_2 & 0 \end{bmatrix}$$

The matrix of differences  $Dx$  is defined:

$$Dx = Mx - Mx^T = \begin{bmatrix} 0 & x_2 & 0 \\ x_1 & 0 & x_3 \\ 0 & x_2 & 0 \end{bmatrix} - \begin{bmatrix} 0 & x_1 & 0 \\ x_2 & 0 & x_2 \\ 0 & x_3 & 0 \end{bmatrix} = \begin{bmatrix} 0 & x_2 - x_1 & 0 \\ x_1 - x_2 & 0 & x_3 - x_2 \\ 0 & x_2 - x_3 & 0 \end{bmatrix}$$

Using the same approach, difference matrices  $Dy, Du, Dv, D\rho$  can be calculated, with the exception of difference matrix  $Dp$ , which uses addition instead of subtraction due to the chosen SPH scheme.

## 2.4 Matrix $\nabla W_x$ and $\nabla W_y$

Hereafter, a simplified notation will be used:

$$x_j - x_i = dx_{ij}$$

Steps to construct the  $\nabla W$  matrices follow:

$$Mr^2 = Dx^2 + Dy^2 = \begin{bmatrix} 0 & x_{12}^2 & 0 \\ x_{21}^2 & 0 & x_{23}^2 \\ 0 & x_{32}^2 & 0 \end{bmatrix} + \begin{bmatrix} 0 & y_{12}^2 & 0 \\ y_{21}^2 & 0 & y_{23}^2 \\ 0 & y_{32}^2 & 0 \end{bmatrix} = \begin{bmatrix} 0 & r_{12}^2 & 0 \\ r_{21}^2 & 0 & r_{23}^2 \\ 0 & r_{32}^2 & 0 \end{bmatrix}$$

Using the exponential function, only non-zero elements are taken into account:

$$\nabla W_{size} = \exp_{arg \neq 0} \left( \frac{-1}{h^2} Mr^2 \right) \cdot \frac{2}{\pi h^4}$$

Eventually, matrices  $\nabla W_x$  and  $\nabla W_y$  can be acquired using element-wise multiplication:

$$\begin{aligned} \nabla W_x &= Dx \nabla W_{size} = \begin{bmatrix} 0 & \frac{2dx_{12}}{\pi h^4} \cdot \exp \left( -\frac{dx_{12}^2 + dy_{12}^2}{h^2} \right) & 0 \\ \dots & 0 & \dots \\ 0 & \dots & 0 \end{bmatrix} \\ \nabla W_y &= Dy \nabla W_{size} = \begin{bmatrix} 0 & \frac{2dy_{12}}{\pi h^4} \cdot \exp \left( -\frac{dx_{12}^2 + dy_{12}^2}{h^2} \right) & 0 \\ \dots & 0 & \dots \\ 0 & \dots & 0 \end{bmatrix} \end{aligned}$$

## 2.5 Matrix $\pi$

Similarly to construction of  $\nabla W$ , a matrix  $\pi$  can be constructed using element-wise multiplications:

$$\pi = 8 \cdot (DuDx + DvDy) \cdot \frac{1}{Mr^2}$$

### 3 Final matrix SPH scheme

For the chosen SPH scheme, the matrix formulation gives:

$$\begin{aligned}
\frac{\overrightarrow{D\rho}}{Dt} &= -\vec{\rho} \left[ (Du\nabla W_x + Dv\nabla W_y) \cdot \vec{V} \right] + c_0 \left[ \frac{D\rho(Dx\nabla W_x + Dy\nabla W_y)}{\sqrt{Mr^2}} \right] \cdot \vec{V} \\
\frac{\overrightarrow{Du}}{Dt} &= \frac{-1}{\vec{\rho}} \left[ (Dp\nabla W_x) \cdot \vec{V} \right] + \frac{\nu\rho_0}{\vec{\rho}} \left[ (\pi\nabla W_x) \cdot \vec{V} \right] + \vec{g}_x \\
\frac{\overrightarrow{Dv}}{Dt} &= \frac{-1}{\vec{\rho}} \left[ (Dp\nabla W_y) \cdot \vec{V} \right] + \frac{\nu\rho_0}{\vec{\rho}} \left[ (\pi\nabla W_y) \cdot \vec{V} \right] + \vec{g}_y \\
\frac{\overrightarrow{Dx}}{Dt} &= \vec{u} \\
\frac{\overrightarrow{Dy}}{Dt} &= \vec{v} \\
\vec{p} &= c_0^2 (\vec{\rho} - \vec{\rho}_0)
\end{aligned}$$

where the  $\cdot$  symbol indicates basic matrix by vector multiplication, whereas no dot suggests element-wise multiplication. It requires emphasizing that the  $\cdot$  matrix by vector multiplication should utilize the sparsity of the matrix to prevent  $O(N^2)$  time complexity, which would make all effort for further optimization entirely pointless.

## 4 Optimization

### 4.1 Data vector format

Because matrices

$$Dx, Dy, Du, Dv, Dp, Mr^2, \nabla W_{size}, \nabla W_x, \nabla W_y, \pi$$

all have the same structure, sharing the row and column indices of  $I$ , most operations can be only performed on the data vector using the COO matrix format. Using the example notation

$$\vec{Dx} = Dx.data$$

the scheme can be rewritten to a more efficient vector format. The only need to reuse the full matrix format comes from the  $\cdot$  multiplication by vector of volumes  $\vec{V}$ :

$$\begin{aligned}
\frac{\overrightarrow{D\rho}}{Dt} &= -\vec{\rho} \left[ to\_coo\_matrix \left( \vec{Du}\nabla\vec{W}_x + \vec{Dv}\nabla\vec{W}_y \right) \cdot \vec{V} \right] + to\_coo\_matrix \left[ \frac{c_0\vec{D\rho} \left( \vec{Dx}\nabla\vec{W}_x + \vec{Dy}\nabla\vec{W}_y \right)}{\sqrt{Mr^2}} \right] \cdot \vec{V} \\
\frac{\overrightarrow{Du}}{Dt} &= \frac{1}{\vec{\rho}} \left[ to\_coo\_matrix \left( -\vec{Dp}\nabla\vec{W}_x + \nu\rho_0\vec{\pi}\nabla\vec{W}_x \right) \cdot \vec{V} \right] + \vec{g}_x \\
\frac{\overrightarrow{Dv}}{Dt} &= \frac{1}{\vec{\rho}} \left[ to\_coo\_matrix \left( -\vec{Dp}\nabla\vec{W}_y + \nu\rho_0\vec{\pi}\nabla\vec{W}_y \right) \cdot \vec{V} \right] + \vec{g}_y
\end{aligned}$$

### 4.2 Simplified way to calculate data vectors

Furthermore, there is a simpler way to calculate the difference data vectors  $\vec{Dx}, \vec{Dy}, \vec{Du}, \vec{Dv}, \vec{D\rho}, \vec{Dp}$  by only using row and column vector of the sparse COO matrix  $I$ , instead of using full sparse multiplication:

$$\vec{Dx} = \vec{x}[columns] - \vec{y}[rows]$$

Where  $\vec{x}[columns]$  means selecting  $x_i$  so that  $i$  goes through all column indices of  $I$ . Using  $I$  from previous chapters as example:

$$I = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \rightarrow I.rows = [1 \quad 2 \quad 2 \quad 3]; I.columns = [2 \quad 1 \quad 3 \quad 2]; I.data = [1 \quad 1 \quad 1 \quad 1]$$

$$\vec{x} = [x_1 \quad x_2 \quad x_3]; \vec{x}[columns] = [x_2 \quad x_1 \quad x_3 \quad x_2]; \vec{x}[rows] = [x_1 \quad x_2 \quad x_2 \quad x_3]$$

$$\vec{D}x = [x_2 - x_1 \quad x_1 - x_2 \quad x_3 - x_2 \quad x_2 - x_3]$$

As shown, this method provides the same result for  $\vec{D}x$  as the method from 2.3.

## 5 Note about performance

Compared to the standard looping method, which only requires to store vectors as long as  $N$ , the matrix based method requires to write vectors of length equal to number of particle pairs. Length of those vectors might range on the order of  $10N$  to  $100N$ .

Despite the memory downside, removing most of the iterative loop using the matrix formulation could provide advantages in cases where memory is not the limit, and computational speed has the highest priority. Implementing the matrix method using efficient multiprocessing for matrix/vector operations needs to be investigated in order to evaluate practical benefits.

## 6 Conclusion

A matrix based formulation of a chosen SPH scheme was discussed. The principle of the matrix method was explained. A final matrix SPH scheme was derived. Two ways for optimization of the algorithm were shown. Expected performance of the method was briefly discussed. More research and practical implementation is expected to be necessary for proper evaluation.