

Name	Stephan Justus de Vries	
Role	Full stack developer	
City	Amsterdam (The Netherlands)	
Education	Bachelor Software Engineering (not culminated)	
Age, Nationality	27, Dutch	
Languages	Dutch (native), English (fluent), Spanish (intermediate)	
Skills	<b>Advanced</b>	
	JavaScript, TypeScript, CSS, Node.js, React, Svelte, Vue, Java, PHP (Laravel, Symfony), MySQL	
	<b>Intermediate</b>	
	Angular, AWS, Docker, Jenkins, GraphQL, MongoDB	
	<b>Beginner</b>	
	Flutter, Rust	
Description	<p>Stephan is a web developer, passionate about building applications that are performant, accessible and have a great user experience. With his knowledge about web technologies and a good eye for design, he's able to work very well with designers and project managers to really take a project to the next level.</p>	
	<p>With over 10 years of working professionally as a developer, Stephan has gained a lot of knowledge and experience. He has given talks at developer meetups, lead a team of 5 developers and has been working on products that require great performance and scalability.</p>	
Work experience	<b>DPG Media (via CodeCapi)</b>	2020 - 2022
	<p>Mijn Omgeving</p> <p>Building a design system and frontend completely from scratch using Storybook, Next.js and TailwindCSS, enabling customers of 40+ brands to manage their account, subscriptions and get customer support.</p> <p>Website: <a href="https://mijnomgeving.nu.nl">mijnomgeving.nu.nl</a></p>	
	<p>MyAccount</p> <p>While working on Mijn Omgeving, Stephan helped maintain and update another project called MyAccount. He helped onboard new brands like Donald Duck and Libelle, by writing code in Java, Angular.js and SCSS.</p> <p>Website: <a href="https://myaccount.donaldduck.nl">myaccount.donaldduck.nl</a></p>	

## **Angry Bytes**

2014 - 2020

### Deze Quiz is Voor Jou

For Talpa's new game show Stephan helped create a native app where clients can participate. In the app clients can register, join the game to answer trivia questions and win prize money. Built with React.

### PlayTrivia

Stephan and his team created and managed PlayTrivia, an international product that supports over half a million concurrent users playing a live trivia game with ultra low latency video. Using Node.js, PHP, Rust, TypeScript and React.

Website: [exmachinagroup.com/playtrivia](http://exmachinagroup.com/playtrivia)

### ABC Manager

For the new version of ABC Manager, Stephan helped refactor PHP code built on Symfony and Laravel libraries and set up a completely new frontend based on Vue 2.0.

Website: [angrybytes.com/#our-products](http://angrybytes.com/#our-products)

### Amsterdam Open Air

With only 2 weeks of time, Stephan managed a team of developers while creating the front-end of the website using Nuxt, successfully serving thousands of people.

Website: [amsterdamopenair.nl](http://amsterdamopenair.nl)

### Canadian Screen Awards

In order to allow users to cast their vote using a website and social media, Stephan implemented Twitter and Facebook hashtag voting APIs as well as create an API to be used for the website. Eventually processing over 2 million votes during a live broadcast event.

## **QuickPillow**

2012 - 2014

### QuickPillow

Being part of a startup called QuickPillow as a lead designer, Stephan was in charge of designing and creating the frontend of the website with an emphasis on high performance and a great user experience.

## Contact

### Email

[stephan281094@gmail.com](mailto:stephan281094@gmail.com)

**Github**

[github.com/stephan281094](https://github.com/stephan281094)

**Twitter**

[twitter.com/stephan281094](https://twitter.com/stephan281094)