Registrations

PK	**id int NOT NULL**
FK	tournamentId INT NOT NULL
FK	playerId INT NOT NULL
	tableNr TINYINT NOT NULL DEFAULT 0
	stack INT NOT NULL DEFAULT 0
	bonusTime SMALLINT NOT NULL DEFAULT 0
	eliminatedAt DATETIME

Hands

PK	**id UNIQUEIDENTIFIER DEFAULT NEWID()**
FK	tournamentId INT NOT NULL
	tableNr TINYINT NOT NULL CHECK(tableId > 0)
	startedOn DATETIME NOT NULL
	finishedOn DATETIME
	handHistory NVARCHAR(4000)

Members

PK	**id int NOT NULL**
	pseudo NVARCHAR(30) NOT NULL UNIQUE
	email NVARCHAR(120) NOT NULL UNIQUE
	bankroll INT NOT NULL DEFAULT 0
	playing BOOL NOT NULL DEFAULT false
	currentTournamentId INT
	disconnected BOOL NOT NULL DEFAULT true

Tournaments

PK	**id INT NOT NULL**
	status NVARCHAR(20) NOT NULL DEFAULT "created"
	startedOn DATETIME NOT NULL
	finishedOn DATETIME
	name NVARCHAR(150) NOT NULL
FK	tournamentType INT NOT NULL

TournamentTypes

PK	**id INT NOT NULL**
	buyIn INT NOT NULL DEFAULT 0
	lateRegistrationLevel INT NOT NULL DEFAULT 0
	startingStack INT NOT NULL DEFAULT 3000
	rebuy BOOL NOT NULL DEFAULT FALSE
	rebuyLevel TINYINT NOT NULL DEFAULT 3000
	levelsDuration SMALLINT NOT NULL DEFAULT 240
	minPlayers TINYINT NOT NULL DEFAULT 2
	maxPlayers SMALLINT NOT NULL DEFAULT 32
	playersPerTable TINYINT NOT NULL DEFAULT 9
	maxPaidPlaces SMALLINT NOT NULL DEFAULT 0
	gainsSharingNr SMALLINT NOT NULL

Gains

PK	**id INT NOT NULL**
	gainsSharingNr SMALLINT NOT NULL
	startPlace SMALLINT NOT NULL DEFAULT 0
	endPlace SMALLINT NOT NULL DEFAULT 1
	percentage DECIMAL(10,7) NOT NULL DEFAULT 0

Relationships:
- Members 1 - 1 / 0 - n Registrations
- Registrations 1 - 1 / 0 - n Tournaments
- Tournaments 1 - 1 / 0 - n Hands
- TournamentTypes 1 - 1 / 0 - n Tournaments
- Gains 0 - n / 1 - n TournamentTypes