

# Stéphanie Krus

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Designer | Web Developer | Accessibility

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## Summary

**Worked mostly for the public sector:** in a local authority, for the Scottish Government and for the Central Government (Ministry of Justice and the Department for Education).

**Projects covered all stages (Discovery, Alpha, Beta and live)** and various roles: frontend developer, interaction design and service design. Also worked on the content or user research too.

**Involved in service standards assessments at every stage:** GOV.UK one and Scottish version of it: the Digital Scotland Service Standard (DSSS). Used the **GOV.UK Design system and its prototype kit**. I customised it while working in a local authority.

**Always try to be as inclusive as possible and to design with accessibility in mind** right from the start.

## Work

### **dxw - Senior Service Designer | February 23 - July 23 | Remote**

Work in multidisciplinary teams for the Department for Education to create products and services that meet the needs of the different people who will use and be affected by them, and help clients achieve their intended outcomes.

Frame the problem, support research, design and facilitate workshops, create outputs to move projects forward.

Use a range of approaches to create and communicate clear and compelling recommendations, making sure they reach and influence the right people.

### **Scottish Government - Senior Service Designer | August 22 - January 23 | Glasgow**

Lead the design, implementation of services, strategies, and policies to ensure business requirements and user needs are met.

Champion design for users who require assisted digital support and / or accessibility technologies to access a service.

Contribute to the Digital Data and Technology (DDaT) community events, and review processes, tools and guidance.

### **Sopra Steria - Senior Service Designer | July 21 - July 22 | Remote**

Lead the Service Design on Scottish Government projects.

Improve the Service Design discipline, shape the tools and approaches used.

Mentor colleagues, create resources and presentations around accessibility and inclusion.

Contribute to the creation of case studies, tender responses and client proposals.

### **Scottish Enterprise - Service Designer | May 19 - July 21 | Glasgow**

Create user-focused digital projects by analysing data and conducting research sessions to identify key service needs.

Produce service blueprints, personas and user journeys for the design of end-to-end services.

Make sure that the end to end journey is accessible and look at offline alternatives

### **Digital Customer Experience Project Officer - East Renfrewshire Council | Sept 18 - Feb 19 | Barrhead**

Raise awareness of Accessibility issues and how to solve them.

Advocate Design Principles and GOV.UK ways of working across all digital processes.

Introduce the GOV.UK prototype kit to create and code High Fidelity prototypes with Council branding.

Facilitate and organise User Testing with all types of participants including non native speakers.

Work with IT to ensure cross browsers / devices compatibility and progressive enhancement.

### **MoJ (Criminal Injuries Compensation Authority) - Software Developer | June 16 - Sept 18 | Glasgow**

Assist the design, coding, and testing of technical solutions, while following the Government Digital Service guidelines.

Create high-fidelity prototype used for usability testing.

Design the guidance for the Customer Support staff, to contribute towards their training and up skilling.

# Outside of work

## Public speaking

- **Inclusion: going beyond accessibility and digital capability**  
Talk at [UX Scotland June 2023](#) and at [SDinGOV September 2023](#) (both in person)
- **Avoiding misconceptions on your accessibility learning journey**  
Talk at the [UCD Gathering June 2022](#) (online) and at [UX Scotland June 2023](#) (in person)
- **Digital inclusion in the workplace**  
Talk - For the Fife Council November 2022 (online)
- **Accessibility: what you need to know as a designer**  
Talk - For [UX Glasgow September 2021](#) (online)
- **Reimagining pathways into design**  
Workshop - at the [UCD Gathering November 2021](#) (online)
- **Invisible disabilities**  
Lightning talk at the [Accessibility Scotland conference September 2019](#) (in person)

## Co-organisier of UX Glasgow - Jan 20 | UX Glasgow

I'm one of the five organisers of the [UX Glasgow](#) an informal, co-operative monthly meet-up. We welcome everyone who cares about user experience.

## Volunteering for Code Your Future - May 20 - Avril 22 | Code Your Future - Glasgow group

Code Your Future is a non-profit organisation supporting refugees and disadvantaged individuals with the dream of becoming developers.

I helped with some of the classes (HTML, CSS, JS but also UX, Accessibility and other soft skills)

[Learn about Code Your Future](#)

## Practitioner Stories - Jun 20 - Dec 21 | A self-initiated research project exploring service design practice

Working with 3 service designers. We collected stories of Service Design in the public and third sector in Scotland. We interviewed and discussed with 15 practitioners in how to better support, grow and build the service design community in Scotland.

[You can learn more about this on our website.](#)

## Creating a tool to improve digital skills - Feb 20 - Oct 20 | As a volunteer for East Renfrewshire Council

Prototyping existing forms from the GOV.UK and the council to use as support for classes organised by the council for refugees and other members of the community with low digital skills to learn and become more confident.

[I've blogged about this project](#)

# Education

## Interaction Design Foundation - May 17 - August 2020 | Online

Over 15 courses completed including one about accessibility

## BSc in Computing and IT - October 12 - December 16 | The Open University

Fundamentals of Interaction Design, Software engineering

## Master in Cognitive Sciences - September 93 | Université Paris Sud (Paris XI) - France

AI - Psychology - Linguistic - Biology