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Question 19

(a) A connected graph G that is Hamiltonian but not Eulerian can be seen in Figure 1.

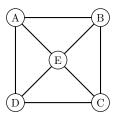


Figure 1: A connected graph that is Hamiltonian but not Eulerian.

Here we have 4 odd degree vertices, thus it is not Eulerian. However, we have that deg(A) = deg(B) = deg(C) = deg(D) = 3 and deg(E) = 4. Since each vertex has a degree greater than half the number of vertices n = 5, then by Ore's Theorem the graph G is Hamiltonian.

(b) A connected graph G' that is Eulerian but not Hamiltonian can be seen in Figure 2.

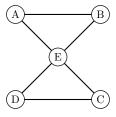


Figure 2: A connected graph that is Eulerian but not Hamiltonian.

Here we have no odd degree vertices, thus it is Eulerian. Although our graph G' fails both Ore's and Dirac's, this is not sufficient to conclude that it is not Hamiltonian. We can see, however, that vertex E is a cut-vertex. Therefore in order to travel to and from each half of the graph, we will need to traverse vertex E twice. Thus we can conclude that G' is not Hamiltonian.

Question 20

Proof: In every connected graph G we can always find a sequences of edges that start at a vertex and return to it at the end and traverses every edge twice.

Let G be any connected graph and G' the same graph but with twice the number of edges joining any two vertices. Since visiting each edge twice is equivalent to doubling the number of edges in our graph and conducting an Euler tour, then if we can show that G' is Eulerian, we are done.

When we doubled the number of edges emerging from each vertex, we also doubled the degree of every vertex in G'. Since each vertex is now of even degree, we can conclude that G' is Eulerian.

Question 21

Proof: Every Eulerian graph that is simple with an odd number of vertices greater than 1 contains at least 3 vertices of the same degree.

Proof by Contradiction

Assume that for a simple Eulerian graph with an odd number of vertices greater than 1, there *does not* exist 3 vertices of the same degree.

For a graph of $n=3,5,7,\ldots$ vertices, we can only have two vertices of degree 2, two vertices of degree 4, ..., two vertices of degree n-1. Thus the set of all possible vertex degrees in a graph of n vertices has length of n-1. However, we have not assigned a degree to the n-th vertex. Since the max number of degrees in a simple graph of n vertices is n-1, we cannot assign a degree of n+1 to our final vertex. Therefore, we must have at least 3 vertices of the same degree, thereby contradicting our initial assumption.

Question 22

Proof: Let G be a Hamiltonian graph and let S be any set of k vertices in G. Then the graph G - S has at most k components.

Let us first imagine our Hamiltonian graph as a cycle graph, where each vertex is of degree 2.

Since we have a Hamiltonian cycle, the deletion of the first vertex will not result in another component, thus we have 1 component for k=1 deleted vertices. However, since we no longer have a Hamiltonian cycle, the possibility of a cut-vertex now exists. In the case where the next deleted vertex is a cut-set vertex, then we will have 2 components for k=2. Otherwise, we will either the same number or less (we can have less components if the deleted vertex was an isolated vertex) components. Thus with each successive deletion of a vertex, we can at most break our graph into 1 more components. Therefore we can conclude that in a cycle graph, the number of vertices deleted k will be greater than or equal to the number of components of G-S.

Now let us lift our restriction on the Hamiltonian graph being a cycle graph. Since any edges outside of the Hamiltonian cycle will only increase the graph's connectivity, then this will only increase the possibility of the deleted vertex not being a cut-set vertex. Thus the graph G - S having at most k components holds true for all Hamiltonian graphs.

Question 23

Proof: We will show by induction that for all $n \geq 2$, Q_n is Hamiltonian.

Base Case: for n=2, we have the 2-dimensional hypercube Q_2 (Figure 3)

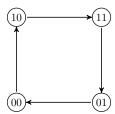


Figure 3: A hypercube Q_2 .

and we can see that $00 \to 10 \to 11 \to 01 \to 01$ is indeed a Hamiltonian cycle.

Induction Step: assume that a k-dimensional hypercube Q_k has a Hamiltonian cycle.

For notation purposes, let a sequence of 0's of length m be denoted by 0^m and a sequence of 1's of length m be denoted by 1^m (For example, 0^m where m = 3 would be the vertex 000). Since there must exist a Hamiltonian cycle in Q_k , then we know there exists a Hamiltonian cycle in 0v and 1v, where v is the set of all possible permutations of 0's and 1's of length k. Thus, if we can connect these two Hamiltonian cycles without visiting any vertex more than once, than we will have a Hamiltonian cycle in Q_{k+1} .

Without loss of generality, let us start at vertex 0^{k+1} . Now let us go for a walk through all the vertices labelled 0v, where we must end on a vertex that is adjacent to 0^n . We will denote this vertex as 0u.

Now let us cross over to the other half of the graph, which we know also contains a Hamiltonian cycle. We do this by walking along the edge connecting 0u to 1u. From here, let us continue our walk by traversing all vertices labeled 1v. Our final point in this path is the vertex 10^k , as it is adjacent to our starting point 0^{k+1} .

At this point we have now traversed every vertex in our graph Q_{k+1} without repetition. Taking our last step from 10^k to 0^{k+1} closes the path and our Hamiltonian cycle in Q_{k+1} is complete.

Conclusion: By the principle of induction, we can conclude that a Hamiltonian cycle exists in Q_n for all $n \geq 2$.

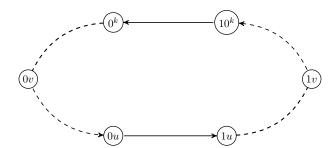


Figure 4: A Hamiltonian cycle $0^k \to 0u \to 1u \to 10^k \to 0^k$, for the hypercube Q_{k+1} .

Question 24

For the given four cubes problem where each cube is coloured Red (R), Blue (B), Green (G) and Yellow (Y), let us express each cube as a graph having a vertex for each colour and an edge between two vertices if the colours are opposite on the cube (Figure 5).

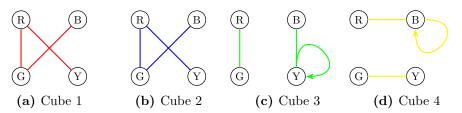


Figure 5: Four cube problem expressed graphically

Next, we will superimpose these graphs (Figure 6).

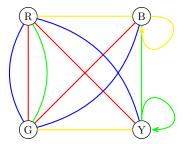


Figure 6: Superimposed graph of the four cubes.

From here, we must find two subgraphs: one that will tell us the front and back colours of the stack; the other will tell us the left and right colours of the stack. However, these will be subject to 3 conditions:

- 1. Each subgraph has an edge from each cube
- 2. The subgraphs have no edge in common
- 3. Each vertex is of degree 2

Looking at these conditions, we will not be able to use either of the loops in Cube 3 or Cube 4. Since any vertex with a loop is of degree 2, connecting this vertex to the rest of the subgraph would violate our third condition. Thus we must use the two remaining edges in Cubes 3 and 4. Forcing these edges yields two cases (Figure 7):

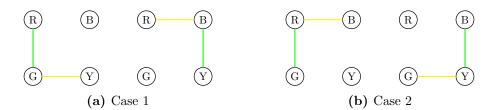


Figure 7: Two cases for the subgraphs, each using a different combination of the forced green and yellow edges.

In each case, if we can add the red (Cube 1) and blue (Cube 2) edges such that all three conditions hold true, then we have found a solution to our four cube problem. Let us examine the first case. Here, there is already an edge connecting vertex R to vertex G, so we cannot use the same edge in our red and blue cubes. Since Cube 1 and Cube 2 have identical graphs, then without loss of generality we will add a red edge from vertex R to vertex Y and a blue edge from vertex G to vertex G in the first subgraph. However, this makes vertex G have a degree of 3. Since this violates the third condition, there is no solution to the four cube problem in our first case.

Similarly in the second case, adding the remaining two pairs of red and blue edges to the first subgraph will result in at least one vertex being of degree 3. Therefore we can conclude there is no solution to this four cube problem.