Stephanie Luo

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ABOUT

An UX/UI designer with experience in working with teams in fast-paced, agile environments and presenting designs to clients. Developing a product that creates fun and memorable experiences is what drives me to push the boundaries.

DESIGN SKILLS

UX Research
User Flows
Wireframe
Prototyping
Interaction Design
Visual Design
Illustrations

TECHNICAL SKILLS

Python
Java
HTML/CSS
JavaScript

SOFTWARE

Adobe Illustrator
Adobe Photoshop
Adobe InDesign
Adobe XD
Adobe Premiere Pro
Adobe After Effects
Sketch
Figma

HONORS

Microsoft Azure Challenge Winner at HackGT 6
Dean's List
NJ Governor's Awards in Arts Education
Scholastic Art & Writing Gold Key Candidate
AP Scholar with Distinction
Math Prize for Girls Contest Participant at MIT

EDUCATION

Georgia Institute of Technology, Atlanta, GA

BS in Computational Media (computer Science with a specialization in people and interactive design)

Minor: Industrial Design

August 2019 – (expected) May 2023

PROJECTS

Children's Interactive Learning Application (Through the Lens)

Fall 2019 – Present

- o Collaborated with a team of four to develop an application that brings unsupervised learning to the real world by implementing Microsoft's azure object detection
- o Worked on the design and front-end portion of the project using Figma
- o Currently working on polishing the app in hopes of publishing the game to Google Play Store

Nonprofit Web Development - Ombudsman

January 2020 - Present

- o Working with nonprofit Ombudsman to develop a web application that can access their documentations in an efficient way
- o Designed the application and engaged in design to improve user experience (UX)

State of the Art VR Rhythm Game (Agakki)

February 2020

- o Collaborated with a team of four to create a full upper-body motion virtual reality rhythm game within StreamVR framework using Unity
- o Used Adobe Illustrator and Adobe Photoshop for creating game designs

LEADERSHIP

Product Designer   January 2020 – Present

Bits of Good | Atlanta, GA

- o Designing and developing digital applications for non-profit clients
- o Overseeing project team direction through coordinating with non-profit clients and informing developers with user-center research and design

Ivan Allen College Ambassador   Spring 2020 – Present

- o Educating prospective students and parents about variety of opportunities in the Ivan Allen College