Front-end Developer

PROFESSIONAL EXPERIENCE

Front-end Developer

Eviden | Nov 2023 - Present Taguig City

- Contributed to the development, enhancement, and maintenance of the customer-facing website for an insurance company, supporting markets in Indonesia, Vietnam, and the Philippines by implementing new features, and resolving bugs.
- Assisted in the development and continuous improvement of the company's public website, ensuring alignment with business objectives and seamless user navigation across regions.

Front-end Developer

i-cube Digital Solutions | Nov 2021 - Oct 2023 Makati City

- Integral member of a development team responsible for creating a specialized web application for a mining company.
- Collaborated closely with cross-functional teams to implement features
- Contributed to the design and implementation of new features and functionalities to improve user experience and engagement.

Front-end Developer

White Cloak Technologies, Inc. | Sept 2020 - Nov 2021 Pasig City

- Supported in the development of different real estate websites
- Part of the production support team that handles production issues and develops enhancements

Junior Web Developer

FFUF Manila, Inc | Sept 2017 - June 2020 Makati City

- Maintained and improved an existing web application that allows users to create a newsletter template
- Supported in the development of a web app that allows users to document fire protection measures by defining floor plans, linking important documents, attaching pictures, etc.
- Developed an app that allows users to save or publish articles in different languages that will be shown in a mobile app.

in linkedin.com/in/stephanieshensabado/

https://github.com/stephanieshen

Bē https://www.behance.net/stephansabado

SKILLS

- HTML
- CSS / SCSS
- Bootstrap
- Tailwind
- Angular
- Jasmine
- React JS / NextJS
- Javascript
- Typescript
- RxJS
- Git
- Figma
- UI/UX Design

EDUCATION

UI/UX Design

CIIT College of Arts and Technology 2022

B.S. Information Technology

Lorma Colleges 2013-2017