Social and sentiment sensing using on-body sensors

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tbd keywords

Topic, objectives and justification of the project

Emotional states are closely linked to Physical health [42], such as anger, which increases the danger of heart disease [49] or mood which impacts health-relevant behaviour, ageing and can also act as a predictor of mortality [50]. In addition, mental health is linked to emotion regulation [23], whereas stress, especially when pertaining, has significant impact on the brain, cognition and work performance [31]. On the other hand, positive affect benefits the immune system [49] while happyness and satisfaction are good indicators for and even foster work performance, health, and also success in private life [32].

Sentiment and emotion can be detected from Physiological signals with sensors such as Electromyograms (EMG, muscle activity), Electrodermal Activity (EDA, electrical conductivity of the skin surface), Electrocardiogram (EKG or ECG, heart activity), Electrooculogram (EOG, eye movement) or Electroencephalography (EEG, brain activity) [9]. These kind of sensors, however, are accessible only to a small amount of people and have drawbacks such as high cost, weight, non-portability, and sometimes involve invasive implantation. Furthermore, for a human utilising these tools, they constitute additional devices to carry around.

Recent work shows that it is also possible to detect sentiment from gesture and pose [16]. With the verge of the Internet of Things and increasing amount of mobile and body worn devices and sensors in everyday life, a multitude of sensors is available nowadays which has the potential to capture body movement and pose.

The focus and contribution of this project is to (1) recognise emotion from medical sensors, (2) exploit the potential of cheaper smartphone and on-body IoT sensors for sentiment sensing by identifying correlations in sensor data traces with medical sensors, (3a) exploit environmental signals such as RSSI or RF-signal strength for sentiment sensing and, (3b) predict the evolution of sentiment from the time series of past

observations. (4) develop memory, time, and computation efficient methods to perform such analysis on a smartphone.

The outcome of the project will be a sentiment sensing framework comprising medical, body, smartphone and environmental sensors together with a prototype implementation

Current state-of-the-art in an international perspective

Emotion research or affective science investigates affect expression and detection [9]. In this context, the recognition of emotion has been considered from facial expressions [20], voice [25] as well as body language and posture [35, 19]. Especially the latter is of greater interest for this project and is discussed below. There is also some body of work on utilising text mining for sentiment sensing as briefly discussed in the next section.

Sensing of sentiment from textual corpus

Sentiment mining is an active research topic in recent years [27, 10]. Also referred to as opinion mining, it considers indirect sources and requires actual active involvement of subjects [36, 60]. In particular, there is an active body of work in the direction of mining textual input (via sentiment-expressing words or phrases) in online social networks with the help of natural language processing and computational linguistics [30]. We will, however, not consider the mining of text in the scope of this project but rather focus on sentiment sensing from physical sensors. Nevertheless, we may use text analysis to provide a supervision independent signal to build such a system. That is, if necessary, we will exploit textual input to better tune the parameters of our sensor-based sentiment analyzer.

Sentiment sensing from body movement and pose

Emotion can be inferred from body gesture and pose [24] at least as accurately as from face [4, 12, 33]. The role of human body in emotion expression has received support through evidences from psychology [54] and nonverbal communication [18]. The importance of bodily expression has also been confirmed for emotion detection

[53, 51, 5]. Walter and Walk [54] revealed that emotion recognition from photos of postural expression, in which faces and hands were covered, was as accurate as recognition from facial expression alone. Dynamic configurations of human body even hold greater amount of information as indicated by Bull in [8]. He proved that body positions and motions could be recognised in terms of states including interest/boredom and agreement/disagreement. Some other studies went further by looking for the contribution of separated body parts to particular emotional states [16, 34]. Emotion can be recognised from non-trivial scenarios, such as simple daily-life actions [15, 7] or recognition ability of infants [28].

Some researchers [35, 19], were able to detect boredom, confusion, delight and frustration utilising pressure mats. Such mats, however, are not portable and are therefore not applicable in our setting. Instead, we aim to detect sentiment from body or environmental sensors.

Also, the sensing of attention has been investigated previously. Attention is an important measure in Computer-Human interaction. It determines for an interactive system the potential to impact the actions and decisions taken by an individual [58]. In the literature, we find various definitions that classify attention as well as its determining characteristics [57, 55]. While the tracking of gaze is a commonly utilised measure of attention [59], also other observable features may indicate attention. In general, aspects such as saliency, effort, expectancy and value are important indicators of attention [56, 55, 58, 22]. This model was later extended to put a greater stress on the effort a person takes towards an object [21]. The authors also discuss various aspects of attention and identify as most distinguishing factors changes in walking speed, direction or orientation.

Shi et al [43] investigated, how these properties, in particular location of a person, walking direction and walking speed or changes therein can be utilised for the monitoring and detection of attention from fluctuation in received signal strength.

Sensing activity, motion and pose from inertial and environmental sensors

Activity recognition comprises the challenge to recognise human activities from the input of sensor data. Traditionally, acceleration has evolved as the standard modality for activity recognition both for high diffusion and convincing recognition rates [41, 11]. General research challenges for activity recognition regard the accurate classification of noisy data captured under real world conditions [6] or the automation of recognition

systems [39]. The classification accuracy is highly dependent on the accurate sensor location. The integration of sensors in clothing as well as the recent remarkable progress in the robustness to rotation or displacement have improved this situation greatly [13]. However, a subject is still required to cooperate and at least wear the sensors [14]. This requirement can not be assured generally in real-world applications. In particular, even devices as private as mobile phones, which are frequently assumed to be constantly in the same context as its owner [38, 52, 29], can not serve as a sensor platform suitable for continuous monitoring of an individual's context. Dey et al. [17] showed that users have their mobile phone within arms reach only 54% of the time. This confirms a similar investigation of Patel et al. [37] which reported a share of 58% for the same measure.

We will therefore also consider environmental sources, in particular signal strength information from WiFi or 2-3G systems for their ubiquitous availability. In particular, good accuracy has been achieved recently with systems exploiting fluctuation in received radio signals. Pu and others

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showed that simultaneous detection of gestures from multiple individuals is possible by utilising multi-antenna nodes and micro Doppler fluctuations [40, 26]. They utilise a USRP SDR multi antenna receiver and one or more single antenna transmitters distributed in the environment to distinguish between a set of 9 gestures with an average accuracy of 0.94. Their active device-free system exploits a MIMO receiver in order to recognise gestures from different persons present at the same time. By leveraging a preamble gesture pattern, the receiver estimates the MIMO channel that maximises the reflections of the desired user.

A main challenge was for them that the Doppler shift from human movement was several magnitudes smaller than the bandwidth of the signal employed. The authors therefore proposed to transform the received signal into several narrowband pulses which are then analysed for possible Doppler fluctuation. The group recently discussed application possibilities of their system [1].

In a related system, Adib and Katabi

> K: cite?

employ MIMO interference nulling and combine samples taken over time to achieve a similar result while compensating for the missing spatial diversity in a single-antenna receiver system [3]. In their system, they leverage standard WiFi hardware at 2.4GHz.

Later, this work was extended to 3D motion tracking by utilising three or more directional receive antennas in exactly defined relative orientation [2]. In particular, the system is able to track the center of a human body with an error below 21cm in any direction and can also detect movement of body parts and directions of a pointing body part, such as a hand. This localisation is possible through time-of-flight estimation and triangulisation. Higher accuracy of this estimation is granted by utilising frequency modulated carrier waves (sending a signal that changes linearly in frequency with time) over a bandwidth of 1.69GHz. Impact of static objects could be mitigated by subtracting successive sample means whereas noise was filtered by its speed of changes in energy over frequency bands.

Research approach, methods and hypotheses

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Detailed work programme including time schedule

The expected time schedule is depicted in table 1. A detailed description of the distribution of work packages to personnel is given in the following. The figures represent three person months (equal to one person quarter). The notation '40' represents an allocation of 40 percent of one person quarter.

> K: where we should add detecting and removing sensor outliers? develop efficient algorithms? usage of text for developing models?

WP-1: Review of recent advances in sentiment recognition

Estimated effort	3 PM
Precondition	–
Milestone	*Follow-up related work and recent developments*

In this workpackage we will follow up recent developments focusing sentiment sensing and opinion mining. This is an ongoing task which is distributed over the whole project duration.

Workpackages	Q1	Q2	Q3	Q4	Q5	Q6	Q7	Q8	
Recent advances WP-1	20	20	20	15	10	10	5		100
Sensing system WP-2.1	100								100
WP-2.2	50	50							100
WP-2.3	30	70							100
WP-2.4		60	40						100
Experiments WP-3.1			140	60					200
WP-3.2				100	100				200
Sentiment analysis WP-4.1				25	75				100
WP-4.2					15	95	90		200
WP-4.3						50	50	100	200
Sentiment prediction WP-5.1						45	45	10	100
WP-5.2							10	90	100
Sum	200	200	200	200	200	200	200	200	1600

Table 1: Work schedule. The table specifies the occupation (1PM) subject to the quarterly period and project task. The figures specify the percentage by which the workload is divided between the work packages.

WP-2: Development of a sentiment sensing system

WP-2.1: Development of the basic recognition system

Estimated effort	3 PMs
Precondition	–
Milestone	*Sentiment sensing system with interfaces for various sensor types*

In this workpackage we develop a sensing system to attach medical, body, smartphone and environmental sensors. The system will comprise interfaces for various sensing sources and cover of mobile clients to collect data samples and a server backend where the data is collected and processed. We perform preliminary analysis of the data collected from various sources to evaluate various aspects of them, such as, robustness, noise, and redundancy.

WP-2.2: Integration of medical sensing equipment

Estimated effort	3 PMs
Precondition	WP-2.1
Milestone	*Integration of medical sensor equipment to the sentiment sensing system*

In this workpackage we integrate medical sensors (EMG and EOG) with the developed framework. We will have access to the medical sensors via a cooperation with the medical center at Georg-August University Goettingen, in particular with the Neurohabilitation Engineering Group of Professor Dario Farina[1]. We will develop methods to predict the output of the medical sensors from the other sensors. This output will later used in our sentiment prediction system.

WP-2.3: Integration of smartphone and body sensors

Estimated effort	3 PMs
Precondition	WP-2.1
Milestone	*Integration of smartphone and body sensors to the sentiment sensing system*

In this workpackage we integrate smartphone and body sensors with the developed framework. Our focus will be on the integration of acceleration data from smartphones

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[1] http://www.nre.bccn.uni-goettingen.de/index.php?id=82

and sensor nodes. In particular, we will utilise INGA[2] sensor nodes to which we have access through a cooperation with TU Braunschweig, Germany. We will evaluate the amount of sensor information such that we will be able to minimize usage of the phone's resource, and extend battery life.

WP-2.4: Integration of environmental sensors

Estimated effort	3 PMs
Precondition	WP-2.1
Milestone	*Integration of USRP software radio nodes to the sentiment sensing system*

In this workpackage we integrate USRP[3] devices with the developed framework. For this, we can utilise 8 fully equipped USRP-1 devices and transceivers for the 800 MHz range available at the chair for Computer networks at Georg-August University Goettingen.

WP-3: Experiments

WP-3.1: Generation of experimental data samples

Estimated effort	6 PMs
Precondition	WP-2
Milestone	*Generation of a data set for sentiment analysis*

Utilising the sentiment sensing system developed in WP-2, we will collect data from medical, smartphone, body and environmental sensors for our sentiment analysis in WP-4. We will consider two classes of medical sensors, for instance, EMG and EOG, acceleration data from the INGA and smartphone sensors as well as RF-signal information captured by USRP devices. We aim at collecting a body of data from 30-50 subjects in laboratory settings in which a series of standard tasks will be conducted by the subjects while the sentiment classes are induced by the experiement design. The subjects will be recruited from students and University staff as well as from patients or medical test persons in cooperation with the medical center at University of Goettingen. At least three sentiment classes will be considered, such as happyness, stress, and tiredness. The experimental setting will be designed to induce these sentiment classes in role-play

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[2]https://www.ibr.cs.tu-bs.de/projects/inga/
[3]http://www.ettus.com

and interactive games. In the test design and execution we will receive support from the Institute of Psychology at TU Braunschweig, let by Professor Simone Kauffeld[4].

WP-3.2: Generation of experimental data samples

Estimated effort	6 PMs
Precondition	WP-2
Milestone	*Generation of a data set for the prediction of sentiment*

We will collect acceleration data from smartphone and body sensors for our sentiment prediction considered in WP-5. In this experiment, the accelerometer data from 10-20 persons will be collected over a period of 6 months. These individuals, recruited from students and staff of both universities, will be equipped with body sensors measuring acceleration data as well as with portable medical sensors. In order to reach dense sampling, we will consider the use of fitness trackers[5] and monetary reward systems.

WP-4: Sentiment analysis

WP-4.1: Sentiment analysis from medical sensors

Estimated effort	3 PMs
Precondition	WP-3
Milestone	*Suitable features and a classifier for sentiment from at least two types of medical sensors*

In this workpackage we investigate the identification of sentiment from data of medical sensors. We will develop new learning methods for detecting sentiment from EMG and EOG data. These methods will take into consideration the special nature of these signals.

WP-4.2: Sentiment analysis from body and smartphone sensors

Estimated effort	6 PMs
Precondition	WP-3, WP-4.1
Milestone	*Correlations between features from medical ans smartphone sensors and a classifier for sentiment from these sensors*

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[4]https://www.tu-braunschweig.de/psychologie/abt/aos/mitarbeiterinnen/kauffeld/index.html
[5]for instance https://www.fitbit.com/de/chargehr

We will in this workpackage develop suitable features for the prediction of sentiment from body and smartphone sensors. Our goal is to have a small number of predictive features. In particular, similarly to previous work regarding movement, gestures and pose as indicators of emotion, classifiers for the detection of such classes will be developed and linked to the classification of sentiment. In addition, building on the results from WP-4.1 we will further investigate correlations between sensor readings of medical and acceleration sensors in order to give an estimation to which extent medical sensors can be substituted by cheaper acceleration sensors for the application in large scale on-phone sensing applications.

WP-4.3: Sentiment analysis from environmental sensors

Estimated effort	6 PMs
Precondition	WP-3
Milestone	*Features and a classifier for sentiment from received RF-signals*

We will in this workpackage develop features for the prediction of sentiment from received RF signals. Building on our and other previous work detecting movement and gestures from received RF-signals, we will detect gestures, movement and pose of individuals. Then, we will devise new methods to predict from the output of these prediction regarding physical state (movement, gestures and pose) mental state, such as emotion and sentiment.

WP-5: Prediction of sentiment based on historical data

WP-5.1: Analysis of sentiment on long time periods

Estimated effort	3 PMs
Precondition	WP-3, WP-4
Milestone	*A document describing the potential of sentiment analysis of long sensor traces*

In this workpackage, we focus the analysis of sentiment over a long period of time. In particular, we investigate the identification of typical sentiment patterns from the observed sensor data.

WP-5.2: Prediction of sentiment on long time periods

Estimated effort	3 PMs
Precondition	WP-5-1
Milestone	*A document describing the potential of sentiment prediction from long sensor traces*

We focus in this in the prediction of sentiment based, not only on current sensor input, but also on recent prediction and detection. That is, modeling the state-of-mind of a person, and use it to improve prediction of future state-of-mind. In particular, similar to our previous work [46, 45], we consider the use of alignment matching approaches to identify approximately similar sub-patterns in sentiment time series and to predict probable continuation of these patterns.

Type and extent of the cooperation and division of tasks between the partners

Goettingen's expertise lie in sensor (please add), and Technion's expertise lie in the design of new methods for data analysis, building predictive models, and devise highly efficient methods.

K: to add more about who will do what and the interface bewteen the two institutes

The researchers plan to have periodic phone meetings, and visit each other every 6 months. We hope that our Goettingen's students will be have long visit in Technion in vice-versa. This will not only advance the project, but will also serve, as a way to deepen their network and the connections between the two institutes.

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Anticipated results

tbd

Relevant preceding work of the applicants

tbd

Prediction of sensor readings

Stephan Sigg has been working on the prediction/continuation of time series from sensor readings from 2005 through 2009. In this analytic work he showed that the order in which processing operations are applied to sensor readings impacts the overall error probability for the prediction algorithm, regardless of the actual prediction approach utilised. A stochastic model to estimate this impact has been presented which was evaluated in simulations and case studies [45]. In addition, a novel class of context-prediction methods based on alignment approaches [46] was derived which was shown to outperform traditional approaches on nominal data sequences. This approach has been re-used by various groups for the prediction of contextual information. Its complexity has been derived analytically and was compared to alternative context prediction methods [45]. The method was applied to readings of inertial sensors, GPS readings and long-time weather data.

Recognition of human activities from on-body and RF sensors

Since 2009 Stephan Sigg considers the use of fluctuations measured on the Radio Frequency (RF) channel for the recognition of activities and gestures. The derived systems exploit multi-path propagation as well as the reflection and blocking of electromagnetic signals. Movement is reflected in the signal strength and fluctuation patterns of a received signal. One benefit of such device-free approaches is that it is not necessary for individuals to actually wear a transmit or receive device. It was shown that the localisation and recognition of simple activities is possible from continuous signals whereas the accuracy is comparable to recognition systems that rely on body-worn accelerometers [47]. These considerations have been extended to passive systems which utilise ambient signals [48]. Recent results show, that it is further possible to detect directed attention from fluctuations on the RF-channel by interpreting body movement captured from RF-readings [43]. Such gestures can be detected based on WiFi RSSI using only time-domain features on an off-the-shelf mobile phone [44].

Brief details of the type and the extent of previous cooperation between applicants

tbd

Perspectives with respect to possible follow-up projects between the partners with funding from other sources

tbd

Funding of the project including own contribution

The project teams consists of the project researchers Dr. Koby Crammer and Dr. Stephan Sigg as well as two PhD students (to be appointed for this project) and two student assistants.

UGOE Dr. Stephan Sigg (externally funded), 2 years

UGOE 1 research staff member, TV-L 13, 75% project + 25% external, 2 years

UGOE 1 student assistant, 40 hours/week, 2 years

Technion Dr. Koby Crammer (externally funded), 2 years

Technion 1 research staff member, TV-L 13, 75% project + 25% external, 2 years

Technion 1 student assistant, 40 hours/week, 2 years

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