

A.5.4.1 Common ModifiersTABLE A-IX. Sector 1 common modifier.

Sector 1 Modifier	Category	Value	Remarks
Unmanned Aircraft (UA)/ Unmanned Aerial Vehicle (UAV)/ Unmanned Aircraft System (UAS)/ Remote Piloted Vehicle (RPV)	Mobility	100	
Robotic	Mobility	101	
Fixed Wing	Mobility	102	Not used by USAF
Rotary Wing	Mobility	103	
Tilt-Rotor	Mobility	104	
VSTOL/VTOL or Helicopter Equipped	Mobility	105	
Attack or Attack/Strike	Capability	106	
Armored	Capability	107	
Ballistic Missile/Ballistic Missile Defense Shooter	Capability	108	
Bridge/Bridging	Capability	109	
Cargo	Capability	110	
Utility	Capability	111	
Light	Capability	112	
Medium	Capability	113	
Heavy	Capability	114	
Cyberspace	Capability	115	
Command Post Node	Capability	116	
Joint Network Node	Capability	117	
Retransmission Site	Capability	118	
Brigade	Support Level	119	
Close Protection	Capability	120	
Combat	Capability	121	
Command and Control	Capability	122	
Crowd and Riot Control	Capability	123	
Explosive Ordnance Disposal	Capability	124	
Intelligence Surveillance Reconnaissance	Capability	125	
Maintenance	Capability	126	
Medevac/Medic/Medical	Capability	127	
Search and Rescue	Capability	128	
Security	Capability	129	
Sniper	Capability	130	
Special Operations Forces	Capability	131	
Special Weapons and Tactics (SWAT)	Capability	132	
Guided Missile	Capability	133	
Other Guided Missile	Capability	134	
Petroleum/Petroleum Oil and Lubricants	Capability	135	
Water	Capability	136	
Weapon or Weapons	Capability	137	
Chemical	CBRN	138	
Radiological	CBRN	140	
Nuclear	CBRN	141	
Decontamination	CBRN	142	
Civilian	Organization	143	
Government Organization/ Government Organization Member	Organization	144	

TABLE A-IX. Sector 1 common modifier - Continued.

Sector 1 Modifier	Category	Value	Remarks
Accident	Composite Loss or Incident Qualifier	145	
Assassination	Crime	146	
Execution	Crime	147	
Kidnapping	Crime	148	
Piracy	Crime	149	
Rape	Crime	150	
Antisubmarine Warfare	Mission Area	151	
Escort	Mission Area	152	
Mine Countermeasures	Mission Area	153	
Mine Warfare	Mission Area	154	
Surface Warfare	Mission area	155	
Command	Support Level	156	
Company	Support Level	157	
Platoon/Detachment	Support Level	158	
Regiment Group	Support Level	159	
Section	Support Level	160	
Squad	Support Level	161	
Team/Crew	Support Level	162	
Battalion	Support Level	163	
Directed Energy	Capability	164	
Hijacker	Crime	165	

TABLE A-X. Sector 2 common modifier.

Sector 2 Modifier	Category	Value	Remarks
Airborne	Mobility	100	
Bicycle Equipped	Mobility	101	
Railroad/Railway	Capability	102	
Ski	Mobility	103	
Tracked	Mobility	104	
Wheeled (Limited Cross Country)	Mobility	105	
Wheeled X (Cross Country)	Mobility	106	
Fixed Wing	Mobility	107	
Rotary Wing	Mobility	108	
Robotic	Mobility	109	
Autonomous Control	Capability	110	
Remotely Piloted	Capability	111	
Expendable	Capability	112	
Mountain	Capability	113	
Long Range	Capability	114	
Medium Range	Capability	115	
Short Range	Capability	116	
Close Range	Capability	117	
Heavy	Capability	118	
Medium	Capability	119	
Light and Medium	Capability	120	
Light	Capability	121	
Cyberspace	Capability	122	
Security Force Assistance	Capability	123	

TABLE A-X. Sector 2 common modifier - Continued.

Sector 2 Modifier	Category	Value	Remarks
Medical Bed	Capability	124	
Multifunctional	Capability	125	

## A.5.4.2 Air (01)

TABLE A-XI. Air entity/entity type/entity subtype.

Entity (Positions 11 and 12)	Entity Type (Positions 13 and 14)	Entity Subtype (Positions 15 and 16)	Value
<b>Note:</b> The actual value is shown in <b>bold numbers</b> . The remaining values are used to show placement within the six positions.			
Unspecified			000000
Military			<b>110000</b>
	Fixed Wing		<b>110100</b>
		Medical Evacuation (MEDEVAC)	<b>110101</b>
		Attack/Strike	<b>110102</b>
		Bomber	<b>110103</b>
		Fighter	<b>110104</b>
		Fighter/Bomber	<b>110105</b>
		<i>{Disused}</i>	<b>110106</b>
		Cargo	<b>110107</b>
		Electronic Combat (EC)/Jammer	<b>110108</b>
		Tanker	<b>110109</b>
		Patrol	<b>110110</b>
		Reconnaissance	<b>110111</b>
		Trainer	<b>110112</b>
		Utility	<b>110113</b>
		Vertical or Short Take-off and Landing (VSTOL)	<b>110114</b>
		Airborne Command Post (ACP)	<b>110115</b>
		Airborne Early Warning (AEW)	<b>110116</b>
		Antisurface Warfare	<b>110117</b>
		Antisubmarine Warfare	<b>110118</b>
		Communications	<b>110119</b>
		Combat Search and Rescue (CSAR)	<b>110120</b>
		Electronic Support (ES)	<b>110121</b>
		Government	<b>110122</b>
		Mine Countermeasures (MCM)	<b>110123</b>
		Personnel Recovery	<b>110124</b>
		Search and Rescue	<b>110125</b>
		Special Operations Forces	<b>110126</b>
		Ultra Light	<b>110127</b>
		Photographic Reconnaissance	<b>110128</b>
		Very Important Person (VIP)	<b>110129</b>
		Suppression of Enemy Air Defense	<b>110130</b>
		Passenger	<b>110131</b>

TABLE A-XXII. Space missile sector 2 modifier - Continued.

Sector 2 Modifier	Category	Value	Remarks
Medium Range	Missile Range	02	
Intermediate Range	Missile Range	03	
Long Range	Missile Range	04	
Intercontinental	Missile Range	05	
Arrow	Missile Type-BMD	06	
Ground-Based Interceptor (GBI)	Missile Type-BMD	07	
Patriot	Missile Type-BMD	08	
Standard Missile Terminal Phase (SM-T)	Missile Type-BMD	09	
Standard Missile – 3 (SM-3)	Missile Type-BMD	10	
Terminal High Altitude Area Defense (THAAD)	Missile Type-BMD	11	
Space	Launch Origin	12	
Close Range (CRBM)	Missile Range	13	
Debris	Missile Type-BMD	14	
Unknown	Missile Type-BMD	15	

A.5.4.6 Land unit (10).TABLE A-XXIII. Land unit entity/entity type/entity subtype.

Entity (Positions 11 and 12)	Entity Type (Positions 13 and 14)	Entity Subtype (Positions 15 and 16)	Value
<b>Note:</b> The actual value is shown in <b>bold numbers</b> . The remaining values are used to show placement within the six positions.			
Unspecified			000000
Command and Control			<b>11</b> 0000
	Broadcast Transmitter Antennae		11 <b>01</b> 00
	Civil Affairs		11 <b>02</b> 00
	Civil–Military Cooperation		11 <b>03</b> 00
	Information Operations		11 <b>04</b> 00
	Liaison		11 <b>05</b> 00
	Military Information Support Operations (MISO)		11 <b>06</b> 00
		Broadcast Transmitter Antennae	1106 <b>01</b>
	Radio		11 <b>07</b> 00
	Radio Relay		11 <b>08</b> 00
	Radio Teletype Center		11 <b>09</b> 00
	Signal		11 <b>10</b> 00
		Radio	111 <b>001</b>
		Radio Relay	111 <b>002</b>
		Teletype	111 <b>003</b>
		<i>{Disused}</i>	111 <b>004</b>
		Video Imagery (Combat Camera)	111 <b>005</b>
	<i>{Disused}</i>		111 <b>100</b>
	Video Imagery (Combat Camera)		111 <b>200</b>
	Space		111 <b>300</b>

## MIL-STD-2525E - APPENDIX A

TABLE A-XXIII. Land unit entity/entity type/entity subtype - Continued.

Entity (Positions 11 and 12)	Entity Type (Positions 13 and 14)	Entity Subtype (Positions 15 and 16)	Value
Note: The actual value is shown in <b>bold numbers</b> . The remaining values are used to show placement within the six positions.			
	Special Troops		111 <b>400</b>
	Multi-Domain Operations		111 <b>500</b>
Movement and Maneuver			<b>120000</b>
	Air Assault with Organic Lift		120 <b>100</b>
	Air Traffic Services/Airfield Operations		120 <b>200</b>
	{Disused}		120 <b>300</b>
	Antitank/Antiarmor		120 <b>400</b>
		Armored	120 <b>401</b>
		Motorized	120 <b>402</b>
	Armor /Mechanized		120 <b>500</b>
		Reconnaissance/Cavalry/Scout	120 <b>501</b>
		Amphibious	120 <b>502</b>
	Army Aviation/Aviation Rotary Wing		120 <b>600</b>
		Reconnaissance	120 <b>601</b>
	Aviation Composite		120 <b>700</b>
	Aviation Fixed Wing		120 <b>800</b>
		Reconnaissance	120 <b>801</b>
	Combat		120 <b>900</b>
	Combined Arms		121 <b>000</b>
	Infantry		121 <b>100</b>
		Amphibious	121 <b>101</b>
		Armored/Mechanized/Tracked	121 <b>102</b>
		Main Gun System, Infantry	121 <b>103</b>
		Motorized	121 <b>104</b>
		Infantry Fighting Vehicle	121 <b>105</b>
		Main Gun System	121 <b>106</b>
	Observer		121 <b>200</b>
	Reconnaissance/Cavalry/Scout		121 <b>300</b>
		Reconnaissance and Surveillance	121 <b>301</b>
		Marine	121 <b>302</b>
		Motorized	121 <b>303</b>
	Sea Air Land (SEAL)		121 <b>400</b>
	Sniper		121 <b>500</b>
	Surveillance		121 <b>600</b>
	Special Forces		121 <b>700</b>
	Special Operations Forces (SOF)		121 <b>800</b>
		Fixed Wing MISO	121 <b>801</b>

## MIL-STD-2525E - APPENDIX A

TABLE A-XXIII. Land unit entity/entity type/entity subtype - Continued.

Entity (Positions 11 and 12)	Entity Type (Positions 13 and 14)	Entity Subtype (Positions 15 and 16)	Value
Note: The actual value is shown in <b>bold numbers</b> . The remaining values are used to show placement within the six positions.			
		Ground	1218 <b>02</b>
		<i>{Disused}</i>	1218 <b>03</b>
		Special SSNR	1218 <b>04</b>
		Underwater Demolition	1218 <b>05</b>
	Unmanned Aerial Systems		121 <b>900</b>
	Ranger		122 <b>000</b>
Fires			<b>130000</b>
	Air Defense		130 <b>100</b>
		Main Gun System	1301 <b>01</b>
		Missile	1301 <b>02</b>
		Air and Missile Defense	1301 <b>03</b>
	Air/Land Naval Gunfire Liaison		1302 <b>00</b>
	Field Artillery		130 <b>300</b>
	Field Artillery Observer		130 <b>400</b>
	Joint Fire Support		130 <b>500</b>
	Meteorological		130 <b>600</b>
	Missile		130 <b>700</b>
	Mortar		130 <b>800</b>
		<i>{Disused}</i>	1308 <b>01</b>
		Self-Propelled Wheeled	1308 <b>02</b>
	Survey		130 <b>900</b>
Protection			<b>140000</b>
	Chemical Biological Radiological Nuclear Defense		140 <b>100</b>
		<i>{Disused}</i>	1401 <b>01</b>
		Motorized	1401 <b>02</b>
		Reconnaissance	1401 <b>03</b>
		<i>{Disused}</i>	1401 <b>04</b>
		Reconnaissance Equipped	1401 <b>05</b>
		Chemical, Biological, Radiological, Nuclear, and High-Yield Explosives	1401 <b>06</b>
	Combat Support (Maneuver Enhancement)		1402 <b>00</b>
	Criminal Investigation Division		1403 <b>00</b>
	Diving		140 <b>400</b>
	Dog		140 <b>500</b>
	Drilling		140 <b>600</b>
	Engineer		140 <b>700</b>
		Mechanized	1407 <b>01</b>
		Motorized	1407 <b>02</b>
		Reconnaissance	1407 <b>03</b>

TABLE A-XXIII. Land unit entity/entity type/entity subtype - Continued.

Entity (Positions 11 and 12)	Entity Type (Positions 13 and 14)	Entity Subtype (Positions 15 and 16)	Value
Note: The actual value is shown in <b>bold numbers</b> . The remaining values are used to show placement within the six positions.			
	Explosive Ordnance Disposal (EOD)		140800
	Field Camp Construction		140900
	Fire Fighting/Fire Protection		141000
	Geospatial Support/Geospatial Information Support		141100
	Military Police		141200
	Mine		141300
	Mine Clearing		141400
	Mine Launching		141500
	Mine Laying		141600
	Security		141700
		{Disused}	141701
		Motorized	141702
	Search and Rescue		141800
		Isolated Personnel	141801
	{Disused}		141900
	Shore Patrol/Security Police		142000
	Topographic/Geospatial		142100
	Missile Defense		142200
Intelligence			150000
	Analysis		150100
	Counterintelligence		150200
	Direction Finding		150300
	Electronic Ranging		150400
	Electromagnetic Warfare		150500
		Analysis	150501
		Direction Finding	150502
		Intercept	150503
		Jamming	150504
		Search	150505
	Intercept (Search and Recording)		150600
	Interrogation		150700
	Jamming		150800
	Joint Intelligence Center		150900
	Military Intelligence		151000
	Search		151100
	Sensor		151200
	Military History		151300
Sustainment			160000
	Administrative		160100

TABLE A-XXIII. Land unit entity/entity type/entity subtype - Continued.

Entity (Positions 11 and 12)	Entity Type (Positions 13 and 14)	Entity Subtype (Positions 15 and 16)	Value
Note: The actual value is shown in <b>bold numbers</b> . The remaining values are used to show placement within the six positions.			
	All Classes of Supply		160200
	<i>{Disused}</i>		160300
	Ammunition		160400
	Band		160500
		Army Music	160501
	Combat Service Support		160600
	Finance		160700
	Judge Advocate General		160800
	Labor		160900
	Laundry/Bath		161000
	Maintenance		161100
	Material		161200
	Medical		161300
	Medical Treatment Facility		161400
	Morale, Welfare and Recreation		161500
	Mortuary Affairs		161600
	Multiple Classes of Supply		161700
	NATO Supply Class I		161800
	<i>{Disused}</i>		161900
	NATO Supply Class III		162000
	NATO Supply Class IV		162100
	<i>{Disused}</i>		162200
	Ordnance		162300
	Personnel Services		162400
	Petroleum, Oil and Lubricants		162500
	<i>{Disused}</i>		162600
	<i>{Disused}</i>		162700
	Public Affairs/Public Information		162800
	Quartermaster		162900
	<i>{Disused}</i>		163000
	Religious Support		163100
	Replacement Holding Unit		163200
	<i>{Disused}</i>		163300
	<i>{Disused}</i>		163400
	Joint Information Bureau (JIB)		163500
	Transportation		163600
	US Supply Class I		163700
	<i>{Disused}</i>		163800
	<i>{Disused}</i>		163900



TABLE A-XXIII. Land unit entity/entity type/entity subtype - Continued.

Entity (Positions 11 and 12)	Entity Type (Positions 13 and 14)	Entity Subtype (Positions 15 and 16)	Value
Note: The actual value is shown in <b>bold numbers</b> . The remaining values are used to show placement within the six positions.			
	US Supply Class IV		164000
	{Disused}		164100
	US Supply Class VI		164200
	US Supply Class VII		164300
	US Supply Class VIII		164400
	US Supply Class IX		164500
	US Supply Class X		164600
	{Disused}		164700
	Water Purification		164800
	Broadcast		164900
	{Disused}		165000
	Interpreter/Translator		165100
	Support		165200
	Army Field Support		165300
	Contracting Services		165400
	Parachute Rigger		165500
	Human Resources		165600
Naval			170000
	Naval		170100
Named Headquarters			180000
	Allied Command Europe Rapid Reaction Corps (ARRC)		180100
	Allied Command Operations		180200
	International Security Assistance Force (ISAF)		180300
	Multinational (MN)		180400
Emergency Operation			190000
Law Enforcement			200000
	Bureau of Alcohol, Tobacco, Firearms and Explosives (ATF) (Department of Justice)		200100
	Border Patrol		200200
	Customs Service		200300
	Drug Enforcement Administration (DEA)		200400
	Department of Justice (DOJ)		200500
	Federal Bureau of Investigation (FBI)		200600
	Police		200700

TABLE A-XXIII. Land unit entity/entity type/entity subtype - Continued.

Entity (Positions 11 and 12)	Entity Type (Positions 13 and 14)	Entity Subtype (Positions 15 and 16)	Value
<b>Note:</b> The actual value is shown in <b>bold numbers</b> . The remaining values are used to show placement within the six positions.			
	Prison		<b>200800</b>
	United States Secret Service (USSS)		<b>200900</b>
	Transportation Security Administration (TSA)		<b>201000</b>
	US Coast Guard		<b>201100</b>
	US Marshals Service		<b>201200</b>
	Internal Security Force		<b>201300</b>
Cyber			<b>210000</b>

TABLE A-XXIV. Land unit sector 1 modifier.

Sector 1 Modifier	Category	Value	Remarks
Unspecified		00	
Tactical Satellite Communications	Capability	01	
Area	Capability	02	
<i>{Disused}</i>		03	
Biological	Capability	04	
Border	Capability	05	
<i>{Disused}</i>		06	
<i>{Disused}</i>		07	
<i>{Disused}</i>		08	
<i>{Disused}</i>		09	
<i>{Disused}</i>		10	
Communications Contingency Package	Capability	11	
Construction	Capability	12	
Cross Cultural Communication	Capability	13	
<i>{Disused}</i>		14	
<i>{Disused}</i>		15	
Detention	Capability	16	
Direct Communications	Capability	17	
Diving	Capability	18	
Division	Capability	19	
Dog	Capability	20	
Drilling	Capability	21	
Electro-Optical	Capability	22	
Enhanced	Capability	23	
<i>{Disused}</i>		24	
Fire Direction Center	Capability	25	
Force	Capability	26	
Forward	Capability	27	
Ground Station Module	Capability	28	
Landing Support	Capability	29	
<i>{Disused}</i>		30	
<i>{Disused}</i>		31	
Meteorological	Capability	32	
<i>{Disused}</i>		33	
Missile	Capability	34	

TABLE A-XXIV. Land unit sector 1 modifier - Continued.

Sector 1 Modifier	Category	Value	Remarks
Mobile Advisor and Support	Capability	35	
Mobile Subscriber Equipment	Capability	36	
Mobility Support	Capability	37	
{Disused}		38	
Multinational	Capability	39	
Multinational Specialized Unit	Capability	40	
Multiple Rocket Launcher	Capability	41	
NATO Medical Role 1	Capability	42	
NATO Medical Role 2	Capability	43	
NATO Medical Role 3	Capability	44	
NATO Medical Role 4	Capability	45	
Naval	Capability	46	
Unmanned Aerial Systems (UAS)	Capability	47	
{Disused}		48	
Operations	Capability	49	
Radar	Capability	50	
Radio Frequency Identification (RFID) Interrogator/Sensor	Capability	51	
{Disused}		52	
{Disused}		53	
{Disused}		54	
Sensor	Capability	55	
{Disused}		56	
Signal Intelligence	Capability	57	
{Disused}		58	
Single Rocket Launcher	Capability	59	
Smoke	Capability	60	
{Disused}		61	
Sound Ranging	Capability	62	
{Disused}		63	
{Disused}		64	
Survey	Capability	65	
Tactical Exploitation	Capability	66	
Target Acquisition	Capability	67	
Topographic/Geospatial	Capability	68	
{Disused}		69	
Video Imagery (Combat Camera)	Capability	70	
Mobility Assault	Capability	71	
Amphibious Warfare Ship	Capability	72	
Load Handling System	Capability	73	
Palletized Load System	Capability	74	
{Disused}		75	
{Disused}		76	
Support	Capability	77	
{Disused}		78	
Route, Reconnaissance, and Clearance	Capability	79	
{Disused}		80	
{Disused}		81	
{Disused}		82	
{Disused}		83	
Assault	Capability	84	

TABLE A-XXIV. Land unit sector 1 modifier - Continued.

Sector 1 Modifier	Category	Value	Remarks
<i>{Disused}</i>		85	
Criminal Investigation Division	Capability	86	
Digital	Capability	87	
Network or Network Operations	Capability	88	
Airfield, Aerial Port of Debarkation, or Aerial Port of Embarkation	Capability	89	
Pipeline	Capability	90	
Postal	Capability	91	
<i>{Disused}</i>		92	
<i>{Disused}</i>		93	
Theater	Capability	94	
Army or Theater Army	Capability	95	
Corps	Capability	96	
<i>{Disused}</i>		97	
Headquarters or headquarters staff element	Capability	98	
Multi-Domain Operations	Capability	99	

TABLE A-XXV. Land unit sector 2 modifier.

Sector 2 Modifier	Category	Value	Remarks
Unspecified		00	
<i>{Disused}</i>		01	
Arctic	Mobility	02	
Battle Damage Repair	Capability	03	
<i>{Disused}</i>		04	
Casualty Staging	Capability	05	
Clearing	Capability	06	
<i>{Disused}</i>		07	
Control	Capability	08	
Decontamination	Capability	09	
Demolition	Capability	10	
Dental	Capability	11	
Digital	Capability	12	
Enhanced Position Location Reporting System (EPLRS)	Capability	13	
<i>{Disused}</i>		15	
High Altitude	Capability	16	
Intermodal	Capability	17	
Intensive Care	Capability	18	
<i>{Disused}</i>		19	
Laboratory	Capability	20	
Launcher	Capability	21	
<i>{Disused}</i>		22	
Low Altitude	Capability	23	
<i>{Disused}</i>		24	
Medium Altitude	Capability	25	
<i>{Disused}</i>		26	
<i>{Disused}</i>		27	
High to Medium Altitude	Capability	28	
Multi-Channel	Capability	29	
Optical (Flash)	Capability	30	

TABLE A-XXV. Land unit sector 2 modifier - Continued.

Sector 2 Modifier	Category	Value	Remarks
Pack Animal	Capability	31	
Patient Evacuation Coordination	Capability	32	
Preventive Maintenance	Capability	33	
Psychological	Capability	34	
Radio Relay Line of Sight	Capability	35	
{Disused}		36	
Recovery (Unmanned Systems)	Capability	37	
Recovery (Maintenance)	Capability	38	
Rescue Coordination Center	Capability	39	
Riverine	Mobility	40	
Single Channel	Capability	41	
{Disused}		42	
{Disused}		43	
Strategic	Capability	44	
Support	Capability	45	
Tactical	Capability	46	
Towed	Mobility	47	
Troop	Capability	48	
Vertical or Short Take-Off and Landing (VTOL/VSTOL)	Mobility	49	
Veterinary	Capability	50	
{Disused}		51	
High to Low Altitude	Capability	52	
Medium to Low Altitude	Capability	53	
Attack	Capability	54	
Refuel	Capability	55	
Utility	Capability	56	
Combat Search and Rescue	Capability	57	
Guerrilla	Capability	58	
Air Assault	Mobility	59	
Amphibious	Mobility	60	
Very Heavy	Capability	61	
Supply	Capability	62	
{Disused}		63	
Navy Barge, Self-Propelled	Mobility	64	
Navy Barge, Not Self-Propelled	Mobility	65	
Launch	Mobility	66	
Landing Craft	Mobility	67	
Landing Ship	Mobility	68	
Service Craft/Yard	Mobility	69	
Tug Harbor	Mobility	70	
Ocean Going Tug Boat	Mobility	71	
Surface Deployment and Distribution Command	Capability	72	
Noncombatant Generic Vessel	Mobility	73	
Composite	Capability	74	
Shelter	Capability	75	
{Disused}		76	
{Disused}		77	
{Disused}		78	
{Disused}		79	
{Disused}		80	

TABLE A-XXV. Land unit sector 2 modifier - Continued.

Sector 2 Modifier	Category	Value	Remarks
Surgical	Capability	81	
Blood	Capability	82	
Combat and Operational Stress Control	Capability	83	
Jamming	Capability	84	
{Disused}		85	
Optometry	Capability	86	
Preventive Medicine	Capability	87	
{Disused}		88	
Air Defense	Capability	89	

## A.5.4.7 Land civilian unit/organization (11).

TABLE A-XXVI. Land civilian unit/organization entity/entity type/entity subtype.

Entity (Positions 11 and 12)	Entity Type (Positions 13 and 14)	Entity Subtype (Positions 15 and 16)	Value
Note: The actual value is shown in <b>bold numbers</b> . The remaining values are used to show placement within the six positions.			
Unspecified			000000
Civilian			<b>11</b> 0000
	Environmental Protection		11 <b>01</b> 00
	Government Organization		11 <b>02</b> 00
	Individual		11 <b>03</b> 00
	Organization or Group		11 <b>04</b> 00
	Killing Victim		11 <b>05</b> 00
	Killing Victims		11 <b>06</b> 00
	Victim of an Attempted Crime		11 <b>07</b> 00
	Spy		11 <b>08</b> 00
	Composite Loss		11 <b>09</b> 00
	Emergency Medical Operation		11 <b>10</b> 00

TABLE A-XXVII. Land civilian unit/organization sector 1 modifier.

Sector 1 Modifier	Category	Value	Remarks
Unspecified		00	
{Disused}		01	
{Disused}		02	
Murder Victims	Crime	03	
{Disused}		04	
{Disused}		05	
{Disused}		06	
{Disused}		07	
{Disused}		08	
Displaced Person(s), Refugee(s) and Evacuee(s)	Organization	09	
Foreign Fighter(s)	Organization	10	
Gang Member or Gang	Organization	11	
{Disused}		12	
Leader or Leadership	Organization	13	