# STEPHEN ZHANG

COMPUTER SCIENCE AT JOHNS HOPKINS UNIVERSITY

stephenzhang5@gmail.com

in linkedin.com/in/stephmzhang

(929) 391-9804

## STUDENT HELP FORUM APPLICATION - JHU SWE PROJECT



#### What?

- Designed different object relationships and fields for frontend and back-end components
- Developed CI/CD pipelines with automated testing

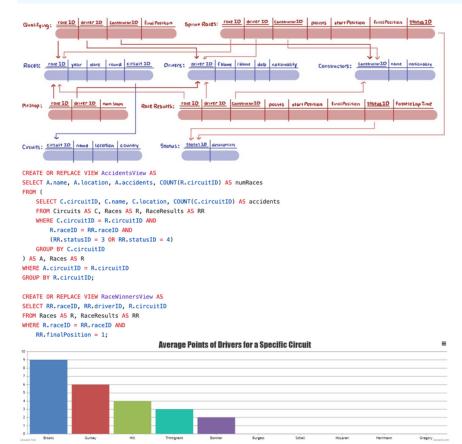
#### How?

- Worked with GitHub and deployment with Vercel
- Used entity relationship and UML diagrams to plan ahead before programming

#### Results

- Achieved 80% test coverage using
- Developed full-stack web application using the MERN-stack to enable real time Q&A for student collaboration

## FORMULA ONE DATABASE INQUIRY - JHU DATABASES PROJECT



#### What?

- Structured a relational model with 8
   primary keys and 13 foreign keys to
   efficiently query results
- Created visual representations in tables and graphs for query results

#### How?

- Used SQL and PHP to show query results in tables and graphs
- Refactored complex JOIN statements and minimized nested subqueries

#### **Results**

- Improved retrieval speed by 50% for 40,000+ records
- Allowed users to visualize query results for 20+ interactive tables and charts

# STEPHEN ZHANG

COMPUTER SCIENCE AT JOHNS HOPKINS UNIVERSITY



in linkedin.com/in/stephmzhang

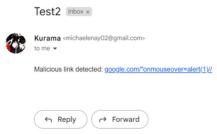
(929) 391-9804

## XSS EMAIL SCANNER CHROME EXTENSION - JHU WEB SECURITY PROJECT

## 

Test2





#### What?

 Developed a Chrome extension to detect XSS threats in emails

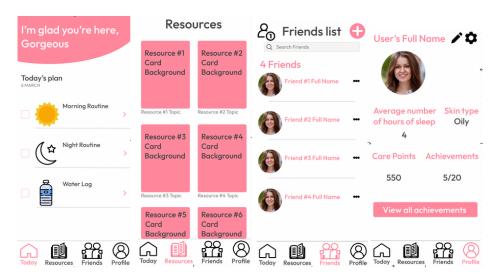
#### How?

- Used a 6,000-entry XSS payload database to detect malicious links
- Coded in JavaScript, HTML, and CSS

#### **Results**

 Warns user of potential malicious links when opening emails

## SKINCARE MOBILE APPLICATION - JHU MOBILE APPLICATIONS PROJECT



#### What?

 Used Java and Firebase to develop a skincare mobile app for users to create healthy habits

#### How?

- Implemented cloud computing solutions for secure data storage and user authentication
- Designed app layout and color schema using Figma with 30+ pages

#### Results

 Created a Java based mobile app with an intuitive layout and securely stores user data through Firebase

### **ROBLOX SIMULATOR GAME - OFF SHIFT STUDIOS**



#### What?

- Developed and optimized core gameplay mechanics for a Roblox simulator game
- Created 3D models with low polygon counts for performance optimization

#### How?

- Used Lua and Roblox
   DataStore to program key
   gameplay mechanics
- Designed 3D models using Blender



#### Results

- Created a community of 40+ active players and 500+ times played
- Programmed Lua scripts to create a quest and obstacle course system
- Improved game responsiveness and loading speed by 20%