STEPHEN WARNOCK

Front-end Developer

- ✉ swarnock13662@gmail.com
- 📞 (315) 664-9899
- 📍 Massena, NY
- 🐙 https://github.com/stephen1521

EDUCATION

Boot Camp
Mern Full Stack Developer
Code Immersives

- 📅 September 2022 - August 2023
- 📍 New York, New York

Relevant courses

- AWS Deployment
- Mern Full-Stack

AWS Cloud Practitioner Certified

SKILLS

- JavaScript
- HTML
- CSS
- MongoDB
- Express
- Node
- React
- Mongoose
- React-Redux
- Bootstrap
- Material UI

CAREER OBJECTIVE

I am a motivated React Front-end Developer with 1 year of hands-on experience in developing dynamic and responsive web applications. Proficient in utilizing React, JavaScript, HTML, and CSS to create engaging user interfaces and seamless user experiences. Committed to continuous learning and growth, and dedicated to contributing my skills to a forward-thinking team that values innovation and collaboration. My goal is to actively participate in creating high-quality software solutions while striving for excellence and fostering a culture of continuous improvement.

WORK EXPERIENCE

- Project: E-commerce Website
- Description: Developed a full-fledged e-commerce website using the MERN stack, where users can browse products, and add them to their cart. Implemented user authentication using JWT. Utilized React, React-Redux, and Material UI for the front-end, Node, Mongoose, and Express for the back-end, and MongoDB for data storage.
- Project: Project Management Website
- Description: Developed a comprehensive project management website using the MERN stack, designed to streamline project planning, collaboration, and task management for teams. Implemented a range of features to facilitate efficient project execution, including task assignment, and progress tracking.
- Project: Tetris Game Website
- Description: Developed an engaging and interactive Tetris game website using JavaScript, HTML, and CSS, providing users with a nostalgic gaming experience in their web browser. Implemented the classic Tetris gameplay mechanics, including falling tetrominoes, line clearing, and increasing difficulty levels.