

Review of linear algebra

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Some review of what you learned in linear algebra, some new stuff
Parts from ch 6.1 but mostly misc. material
+ ch 6.3

Matrices and vectors

$A = \begin{bmatrix} 3 & 4 & 6 \\ 2 & 1 & 8 \end{bmatrix}$ is a 2×3 matrix, and sometimes write $A = [a_{ij}]$
usually capital letters for matrices to denote $A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix}$

Indices a_{ij} a nearly universal convention is
that i is the row index
 j is the column index

Vectors: a "vector" in a vector space V is an abstract object that you
should have learned about in your lin. alg. class.

For us now, "vector" is a specific representation of a vector in
a finite dimensional vector space, given a specific basis

i.e., just a list of numbers $x = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix} \in \mathbb{R}^3$ Sometimes, not always,
write as \vec{x} or \overrightarrow{x} or \underline{x}
or (when typeset) in bold.

For computation, "vector" = "column vector"

though sometimes we write it as a row vector
just because it's easier to typeset

(a rigorous way to do this is $\overset{\text{C}}{x} = [3, 4, 5]$)

transpose

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}, \quad A^T = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$$

If $A = A^T$, we call the matrix symmetric

A^* means \bar{A}^T (aka A^+) in physics notation, though in numerical analysis,
"adjoint" "complex conjugate" "dagger" "dagger" is used for pseudo-inverse)

Numpy distinguishes a vector (A_{ij})
from a row or column vector
($1 \times n$ or $n \times 1$)

"Matlab notation"

$A(2, :)$ means the 2nd row of A (" ":" means "everything")

$A(:, 4)$ means the 4th column of A

"end" keyword in Matlab is useful
Numpy has similar, but not identical, syntax

How is a matrix stored on a computer?

Let's start w/ a vector. In python, an array $x = [2, 3, 9]$ might be stored as a linked list. Good for appending, horrible for numerical computation.

Numpy and matlab store as a contiguous array, much like in C

$x = [2, 3, 9] \rightarrow$ stores metadata, like length

↑
index a in memory index $a + \Delta$

where Δ is size of the datatype
(e.g. 8 bytes)

Now a matrix

$$A = \begin{bmatrix} 2 & 3 & 9 \\ 4 & 6 & -2 \end{bmatrix}$$

store metadata (#rows, columns)

then 2 main classes: row-major order: $\text{vec}(A) = [2 \ 3 \ 9 \ 4 \ 6 \ -2]$

and store this vector

Numpy, C

or column-major order:

$$\text{vec}(A) = \begin{bmatrix} 2 \\ 4 \\ 3 \\ 6 \\ 9 \\ -2 \end{bmatrix}$$

and store this vector

Fortran, Matlab

Sparse matrix storage

A "sparse" matrix is one that has many 0 entries, like

$$A = \begin{bmatrix} 0 & 0 & 4 \\ 0 & 1 & 0 \end{bmatrix}.$$

Mathematically, "many 0's" is vague.

Computationally, it is not vague: you must tell your system (Numpy...) to use a sparse format (e.g. Matlab: $A = \text{sparse}(A)$)

otherwise it stores the 0's. ↪

Won't go into detail. It's not always efficient: need a lot of 0 entries to be worth it.

(google compressed sparse row (CSR) or compressed sparse column (CSC))

Matlab uses

Special matrices / types-of-matrices

- Diagonal

$$A = \begin{bmatrix} a_{11} & 0 & \cdots & 0 \\ 0 & a_{22} & \cdots & 0 \\ 0 & 0 & \ddots & 0 \\ 0 & 0 & \cdots & a_{nn} \end{bmatrix}$$

often use notation D

- Lower triangular

$$A = \begin{bmatrix} a_{11} & 0 & \cdots & 0 \\ a_{21} & a_{22} & \cdots & 0 \\ \vdots & & & \vdots \\ a_{n1} & \cdots & a_{nn} \end{bmatrix}$$

often use L

Upper triangular is the opposite

$$A = \begin{bmatrix} * & * & * \\ 0 & * & * \\ 0 & 0 & * \end{bmatrix}$$

often use U

- Identity

$$I = \begin{bmatrix} 1 & & 0 \\ 0 & 1 & & 0 \\ & 0 & \ddots & \\ & & & 1 \end{bmatrix} \text{ or } I_{3 \times 3} \text{ to make size clear if needed}$$

$$I_{3 \times 3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- All ones vector $\mathbf{1} = \begin{bmatrix} 1 \\ 1 \\ \vdots \end{bmatrix}$

All ones matrix ($\neq I$) is $\mathbf{1}\mathbf{1}^T = \begin{pmatrix} 1 & 1 & \cdots & 1 \\ 1 & \ddots & & \\ \vdots & & \ddots & \\ 1 & & \cdots & 1 \end{pmatrix}$

- Canonical basis vectors aka unit vectors

$$e_j = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \text{ ex: in } \mathbb{R}^3, e_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, e_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, e_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$\xrightarrow{\text{j}^{\text{th}} \text{ spot}}$

if $>$ then "strictly" diag-dom.

- Diagonally dominant if $\forall i, |a_{ii}| \geq \sum_{j \neq i} |a_{ij}|$

$$\text{eg. } A = \begin{pmatrix} 13 & 2 & 1 \\ 5 & 19 & -2 \\ 3 & 6 & -20 \end{pmatrix}$$

$$\begin{aligned} \text{check: } 13 &> 2+1 & \checkmark \\ 19 &> 5+|-2| & \checkmark \\ |-20| &> 3+6 & \checkmark \end{aligned}$$

so A is strictly diag. dominant

- 0 matrix $0 = \begin{bmatrix} 0 & \cdots & 0 \\ \vdots & \ddots & 0 \end{bmatrix}$ usually the size is determined by the context

- Block matrices

$$A = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

$$\text{can be written as } A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix}$$

we do this a lot w/ 0 blocks $\boxed{A_{11}} = \begin{bmatrix} 1 & 2 \\ 5 & 6 \end{bmatrix}, A_{12} = \dots$

- $A = A^T$ is symmetric
 - $A = A^* (= \bar{A}^T)$ is self-adjoint = Hermitian
- } same thing if all \mathbb{R} entries and not \mathbb{C}

Matrix Algebra

The dot product aka inner product of two vectors \vec{x} and \vec{y} in \mathbb{R}^n

$$\vec{x}^T \vec{y} = \sum_{i=1}^n x_i y_i \quad \vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \quad \vec{y} = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$$

Sometimes written $\langle x, y \rangle$ or $\langle x | y \rangle$ in physics

and if $\vec{x}, \vec{y} \in \mathbb{C}^n$, it is $\vec{x}^* \vec{y} = \sum_{i=1}^n \overline{x}_i y_i$

$$(x_1 \ x_2 \ \dots \ x_n) \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix} \quad \left[\begin{array}{l} \text{Note: the outer product is } \vec{x} \cdot \vec{y}^T \\ \text{i.e. } [3][2 \ 4] = \begin{bmatrix} 6 & 12 \\ 2 & 4 \end{bmatrix} \end{array} \right]$$

physics
 $|x\rangle \langle y|$

If a matrix A is $m \times n$ w/ rows $A = \begin{bmatrix} -\vec{a}_1^T & - \\ \vdots & \vdots \\ -\vec{a}_m^T & - \end{bmatrix}$

then for $\vec{y} \in \mathbb{R}^n$, $A\vec{y} \in \mathbb{R}^m$, $(A\vec{y})_i = \vec{a}_i^T \vec{y}$ "matrix-vector product"
mat-vec

If a matrix B is $n \times k$, w/ columns $B = \begin{bmatrix} \vec{b}_1 & \dots & \vec{b}_k \end{bmatrix}$

then $(AB)_{ik} = \vec{a}_i^T \vec{b}_k = \sum_{j=1}^n a_{ij} b_{jk}$

you might have learned via indices like this

but I encourage you to think of via dot products and higher-level concepts

Ex $\begin{bmatrix} 2 & 3 & 4 \\ 1 & 2 & 6 \end{bmatrix} \cdot \begin{bmatrix} -1 & 0 \\ 2 & 1 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix}$

$C_{21} = [1 \ 2 \ 6] \begin{bmatrix} -1 \\ 2 \\ 0 \end{bmatrix} = -1 + 4 + 0 = 3$

Remember, if $C = A \times B$

$m \times k$ $m \times n$ $n \times k$
must match

Facts: • In general, matrix multiplication is not commutative

$AB \neq BA$ (in fact, the sizes might not even work!)

- $A \cdot e_j = A(:,j)$ i.e., j^{th} column

$$\boxed{\quad | \quad} \boxed{|} = \boxed{|}$$

- $A \cdot I = A$ and $I \cdot A = A$
- $A = B \Rightarrow CA = CB$ (if C is the right size)
and $A = B \Rightarrow AC = BC$ (if C is the right size)

- If A is a square matrix (ie $n \times n$),
we say it is invertible aka non-singular if there is a matrix
(which we denote as A^{-1}) such that $A \cdot A^{-1} = I$ ← identity
(and it turns out this implies $A^{-1}A = I$ as well)

$$(A^{-1})^{-1} = A$$

If not invertible, we call it singular

- $(AB)^T = B^T A^T$ and $(AB)^* = B^* A^*$
- $(AB)^{-1} = B^{-1} A^{-1}$ if AB is invertible
- Sherman-Morrison / Woodbury / Matrix-Inversion Lemma

$$(A + UV^T)^{-1} = A^{-1} - A^{-1} u (I + v^T A^{-1} u)^{-1} v^T A^{-1}$$

eg, if u, v are vectors

$$(A + \underbrace{\varepsilon uv^T})^{-1} = A^{-1} - A^{-1} \frac{uv^T A^{-1}}{\gamma \varepsilon + v^T A^{-1} u}$$

rank 1 perturbation

- Matrix multiplication is associative and distributive
 - $A(BC) = ABC = (AB)C$
 - $A(B+C) = AB + AC$
 - $(A+B)C = AC + BC$

- The inverse of a lower (upper) triangular matrix, if it exists,
is also lower (upper) triangular

- The product of two lower (upper) triangular matrices is also lower (upper) triangular
- Not going over rank, determinant, trace, etc. but hopefully you've seen in linear algebra

Addendum

The **determinant** of a matrix, written $\det(A)$ or $|A|$, can be defined by cofactor expansion (annoying) or, if A is diagonalizable, then it's the

product of all the **eigenvalues**, $\det(A) = \prod_{i=1}^n \lambda_i$

(and $\text{trace}(A) = \sum_{i=1}^n A_{ii} = \sum_{i=1}^n \lambda_i$ is the sum of all eigenvalues)

The **meaning** of $\det(A)$ is how much the linear transformation $T(\vec{x}) = A\vec{x}$ shrinks or expands space. Hence we use it in multivariate **change-of-variables** for integrals.

* "A" is **singular** ($=$ not invertible) iff $\det(A) = 0$

Facts (Thm 6.16)

- If A has an all zero row or column, or duplicate rows or columns, then $\det(A) = 0$
- $\det(\lambda A) = \lambda^n \det(A)$, and more (see book)
- $\det(AB) = \det(A)\det(B)$
- $\det(A^T) = \det(A)$
- $\det(A^{-1}) = \frac{1}{\det(A)}$
- If A is diagonal, upper or lower-triangular, then $\det(A) = \prod_{i=1}^n a_{ii}$

