

# Review of linear algebra

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Some review of what you learned in linear algebra, some new stuff  
Parts from ch 6.1 but mostly misc. material  
+ ch 6.3

## Matrices and vectors

$A = \begin{bmatrix} 3 & 4 & 6 \\ 2 & 1 & 8 \end{bmatrix}$  is a  $2 \times 3$  matrix, and sometimes write  $A = [a_{ij}]$   
usually capital letters for matrices to denote  $A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix}$

Indices  $a_{ij}$  a nearly universal convention is  
that  $i$  is the row index  
 $j$  is the column index

Vectors: a "vector" in a vector space  $V$  is an abstract object that you  
should have learned about in your lin. alg. class.

For us now, "vector" is a specific representation of a vector in  
a finite dimensional vector space, given a specific basis

i.e., just a list of numbers  $x = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix} \in \mathbb{R}^3$  Sometimes, not always,  
write as  $\vec{x}$  or  $\overrightarrow{x}$  or  $\underline{x}$   
or (when typeset) in bold.

For computation, "vector" = "column vector"

though sometimes we write it as a row vector  
just because it's easier to typeset

(a rigorous way to do this is  $x^T = [3, 4, 5]$ )

*transpose*

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}, \quad A^T = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix}$$

If  $A = A^T$ , we call the matrix **symmetric**

$A^*$  means  $\bar{A}^T$  (aka  $A^+$ ) in physics notation, though in numerical analysis,  
"adjoint" "complex conjugate" "dagger" "dagger" is used for pseudo-inverse )

Numpy distinguishes a vector ( $A_{ij}$ )  
from a row or column vector  
( $1 \times n$  or  $n \times 1$ )

### "Matlab notation"

$A(2, :)$  means the 2<sup>nd</sup> row of  $A$  (" ":" means "everything")

$A(:, 4)$  means the 4<sup>th</sup> column of  $A$

"end" keyword in Matlab is useful  
Numpy has similar, but not identical, syntax

### How is a matrix stored on a computer?

Let's start w/ a vector. In python, an array  $x = [2, 3, 9]$  might be stored as a linked list. Good for appending, horrible for numerical computation.

Numpy and matlab store as a contiguous array, much like in C

$x = [2, 3, 9] \rightarrow$  stores metadata, like length

↑  
index  $a$  in memory      index  $a + \Delta$

where  $\Delta$  is size of the datatype  
(e.g. 8 bytes)

Now a matrix

$$A = \begin{bmatrix} 2 & 3 & 9 \\ 4 & 6 & -2 \end{bmatrix}$$

store metadata (#rows, columns)

then 2 main classes: row-major order:  $\text{vec}(A) = [2 \ 3 \ 9 \ 4 \ 6 \ -2]$   
and store this vector  
Numpy, C

or column-major order:

$$\text{vec}(A) = \begin{bmatrix} 2 \\ 4 \\ 3 \\ 6 \\ 9 \\ -2 \end{bmatrix}$$

and store this vector

Fortran, Matlab

### Sparse matrix storage

A "sparse" matrix is one that has many 0 entries, like

$$A = \begin{bmatrix} 0 & 0 & 4 \\ 0 & 1 & 0 \end{bmatrix}.$$
 Mathematically, "many 0's" is vague.

Computationally, it is not vague: you must tell your system (Numpy...) to use a sparse format (e.g. Matlab:  $A = \text{sparse}(A)$ ) otherwise it stores the 0's.

Won't go into detail. It's not always efficient: need a lot of 0 entries to be worth it.

(google compressed sparse row (CSR) or compressed sparse column (CSC))

Matlab uses

## Special matrices / types-of-matrices

- Diagonal

$$A = \begin{bmatrix} a_{11} & 0 & \cdots & 0 \\ 0 & a_{22} & \cdots & 0 \\ 0 & 0 & \ddots & 0 \\ 0 & 0 & \cdots & a_{nn} \end{bmatrix}$$

often use notation  $D$

- Lower triangular

$$A = \begin{bmatrix} a_{11} & 0 & \cdots & 0 \\ a_{21} & a_{22} & \cdots & 0 \\ \vdots & & & \vdots \\ a_{n1} & \cdots & a_{nn} \end{bmatrix}$$

Upper triangular is the opposite  
often use  $L$

Upper triangular is the opposite

$$A = \begin{bmatrix} * & * & * \\ 0 & * & * \\ 0 & 0 & * \end{bmatrix}$$

often use  $U$

- Identity

$$I = \begin{bmatrix} 1 & & & 0 \\ & 1 & & \\ & & \ddots & \\ 0 & & & 1 \end{bmatrix} \quad \text{or } I_{3 \times 3} \text{ to make size clear if needed}$$

$$I_{3 \times 3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- All ones vector

$$\mathbf{1} = \begin{bmatrix} 1 \\ 1 \\ \vdots \end{bmatrix}$$

All ones matrix ( $\neq I$ ) is  $\mathbf{1}\mathbf{1}^T = \begin{bmatrix} 1 & 1 & \cdots & 1 \\ 1 & \vdots & & \\ \vdots & & \ddots & \\ 1 & & & 1 \end{bmatrix}$

- Canonical basis vectors aka unit vectors

$$e_j = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix} \quad \text{ex: in } \mathbb{R}^3, e_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, e_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, e_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$\xrightarrow{\text{j}^{\text{th}} \text{ spot}}$

if  $>$  then "strictly" diag-dom.

- Diagonally dominant if  $\forall i, |a_{ii}| \geq \sum_{j \neq i} |a_{ij}|$

$$\text{eg. } A = \begin{bmatrix} 13 & 2 & 1 \\ 5 & 19 & -2 \\ 3 & 6 & -20 \end{bmatrix}$$

$$\begin{aligned} \text{check: } 13 &> 2+1 & \checkmark \\ 19 &> 5+|-2| & \checkmark \\ |-20| &> 3+6 & \checkmark \end{aligned}$$

so  $A$  is strictly diag. dominant

- 0 matrix

$$0 = \begin{bmatrix} 0 & \cdots & 0 \\ \vdots & \ddots & 0 \end{bmatrix} \quad \text{usually the size is determined by the context}$$

- Block matrices

$$A = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

can be written as  $A = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix}$

we do this a lot w/ 0 blocks  $\boxed{A_{11}} = \begin{bmatrix} 1 & 2 \\ 5 & 6 \end{bmatrix}, A_{12} = \dots$

- $A = A^T$  is symmetric
  - $A = A^* (= \bar{A}^T)$  is self-adjoint = Hermitian
- } same thing if all  $\mathbb{R}$  entries and not  $\mathbb{C}$

## Matrix Algebra

The dot product aka inner product of two vectors  $\vec{x}$  and  $\vec{y}$  in  $\mathbb{R}^n$

$$\vec{x}^T \vec{y} = \sum_{i=1}^n x_i y_i \quad \vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \quad \vec{y} = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$$

Sometimes written  $\langle x, y \rangle$  or  $\langle x | y \rangle$  in physics

and if  $\vec{x}, \vec{y} \in \mathbb{C}^n$ , it is  $\vec{x}^* \vec{y} = \sum_{i=1}^n \overline{x}_i y_i$

$$(x_1 \ x_2 \ \dots \ x_n) \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix} \quad \left[ \begin{array}{l} \text{Note: the outer product is } \vec{x} \cdot \vec{y}^T \\ \text{i.e. } [3][2 \ 4] = \begin{bmatrix} 6 & 12 \\ 2 & 4 \end{bmatrix} \end{array} \right]$$

physics  
 $|x\rangle \langle y|$

If a matrix  $A$  is  $m \times n$  w/ rows  $A = \begin{bmatrix} -\vec{a}_1^T & - \\ \vdots & \vdots \\ -\vec{a}_m^T & - \end{bmatrix}$

then for  $\vec{y} \in \mathbb{R}^n$ ,  $A\vec{y} \in \mathbb{R}^m$ ,  $(A\vec{y})_i = \vec{a}_i^T \vec{y}$  "matrix-vector product"  
mat-vec

If a matrix  $B$  is  $n \times k$ , w/ columns  $B = \begin{bmatrix} \vec{b}_1 & \dots & \vec{b}_k \end{bmatrix}$

then  $(AB)_{ik} = \vec{a}_i^T \vec{b}_k = \sum_{j=1}^n a_{ij} b_{jk}$

*you might have learned via indices like this:*

but I encourage you to think of via dot products and higher-level concepts

Ex  $\begin{bmatrix} 2 & 3 & 4 \\ 1 & 2 & 6 \end{bmatrix} \cdot \begin{bmatrix} -1 & 0 \\ 2 & 1 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix}$

$C_{21} = [1 \ 2 \ 6] \begin{bmatrix} -1 \\ 2 \\ 0 \end{bmatrix} = -1 + 4 + 0 = 3$

Remember, if  $C = A \times B$

$m \times k$     $m \times n$     $n \times k$   
must match

Facts: • In general, matrix multiplication is not commutative

$AB \neq BA$  (in fact, the sizes might not even work!)

- $A \cdot e_j = A(:,j)$  i.e.,  $j^{\text{th}}$  column

$$\boxed{\quad | \quad} \boxed{|} = \boxed{|}$$

- $A \cdot I = A$  and  $I \cdot A = A$
- $A = B \Rightarrow CA = CB$  (if  $C$  is the right size)  
and  $A = B \Rightarrow AC = BC$  (if  $C$  is the right size)

- If  $A$  is a square matrix (ie  $n \times n$ ),  
we say it is invertible aka non-singular if there is a matrix  
(which we denote as  $A^{-1}$ ) such that  $A \cdot A^{-1} = I$  ← identity  
(and it turns out this implies  $A^{-1}A = I$  as well)

$$(A^{-1})^{-1} = A$$

If not invertible, we call it singular

- $(AB)^T = B^T A^T$  and  $(AB)^* = B^* A^*$
- $(AB)^{-1} = B^{-1} A^{-1}$  if  $AB$  is invertible
- Sherman-Morrison / Woodbury / Matrix-Inversion Lemma

$$(A + UV^T)^{-1} = A^{-1} - A^{-1} u (I + v^T A^{-1} u)^{-1} v^T A^{-1}$$

eg, if  $u, v$  are vectors

$$(A + \underbrace{\varepsilon uv^T}_{\text{rank 1 perturbation}}) = A^{-1} - A^{-1} \frac{uv^T A^{-1}}{\gamma \varepsilon + v^T A^{-1} u}$$

- Matrix multiplication is associative and distributive

$$A(BC) = ABC = (AB)C$$

$$A(B+C) = AB + AC$$

$$(A+B)C = AC + BC$$

- The inverse of a lower (upper) triangular matrix, if it exists,  
is also lower (upper) triangular

- The product of two lower (upper) triangular matrices is also lower (upper) triangular
- Not going over rank, determinant, trace, etc. but hopefully you've seen in linear algebra