

Motivated and detail-oriented full stack web developer with 2 years of full stack web development experience & 7 years of mechanical engineering expertise, honing problem-solving, analytical, critical thinking, and technical skills. Quick to learn new technologies and languages, adept at designing and optimizing software solutions, & driven to tackle challenges while expanding expertise through collaboration and hands-on development.

## Technical Skills

- Operating Systems: Windows 8, 10 and macOS 10, 11, 12
- Languages/Frameworks: Python, Pandas, PostgreSQL, JavaScript, HTML, CSS, React, React Router, Redux, Node, Express, EJS, Sequelize, TypeORM, SQLite, Flexbox, Bootstrap, Jest, RESTful API
- Other Software/Skills: Git, Github, Postman, VS Code, Agile/Scrum Methodology, Figma, MS Office

## Education

<b>DigitalCrafts   Certificate in Software Engineering</b>   Atlanta, GA	<b>Sept 2021 – Jan 2022</b>
<b>Oral Roberts University</b>   B.S. in Mechanical Engineering   Tulsa, OK	<b>Aug 2009 – May 2013</b>

## Professional Work Experience

<b>DataAnnotation   LLM Evaluation Specialist</b>   Houston, TX	<b>Sept 2023 – Present</b>
<ul style="list-style-type: none"><li>• Deliver high-quality, actionable feedback to improve accuracy and contextual understanding of LLMs.</li><li>• Verify factual accuracy through in-depth research, confirming reliability of AI-generated content.</li></ul>	

<b>DigitalCrafts   Full Stack Web Development TA</b>   Houston, TX	<b>Feb 2023 – Feb 2024</b>
<b>Feb 2022 – May 2022</b>	
<ul style="list-style-type: none"><li>• Empowered students to master web development technologies, resulting in successful project completion and increased technical confidence.</li><li>• Guided students through complex development projects, fostering skill growth and enabling real-world application of learned technologies.</li></ul>	

<b>Entrance Software Consulting   Junior Software Consultant</b>   Houston, TX	<b>May 2022 – Aug 2022</b>
<ul style="list-style-type: none"><li>• Developed custom web pages tailored to client specifications, delivering responsive designs and seamless functionality, resulting in high customer satisfaction.</li><li>• Transformed raw client data into interactive dashboards, enabling data-driven decision-making and enhanced project visibility.</li></ul>	

<b>Worley   Piping Engineer</b>   Houston, TX	<b>Oct 2019 – Jan 2021</b>
<ul style="list-style-type: none"><li>• Developed precise job-specific standards, ensuring compliance with client documentation and reducing project delays.</li><li>• Conducted detailed pipeline reviews to guarantee operational safety &amp; compliance with regulatory standards.</li></ul>	

## Web Development Portfolio ([stephendoty.netlify.app](https://stephendoty.netlify.app) | [github.com/stephendoty826](https://github.com/stephendoty826))

<b>Helldivers 2 Loadouts</b>   <a href="https://helldivers2loadouts.com">helldivers2loadouts.com</a>   <a href="https://github.com/stephendoty826/HD2LV">github.com/stephendoty826/HD2LV</a>	<b>June 2024 - Present</b>
<ul style="list-style-type: none"><li>• Developed a web application for creating, saving, and randomizing Helldivers 2 loadouts, allowing users to customize weapons, armor, and stratagems for added gameplay variety.</li><li>• Implemented component-based architecture using React.js, React-Bootstrap, Bootstrap, CSS, and Font Awesome to enhance code organization, scalability, and maintainability.</li></ul>	

<b>Boss Monster</b>   <a href="https://bossmonster.netlify.app/">https://bossmonster.netlify.app/</a>   <a href="https://github.com/DevinABrock/Boss_Monster">https://github.com/DevinABrock/Boss_Monster</a>	<b>Dec 2021</b>
<ul style="list-style-type: none"><li>• Collaborated with a 4-person development team to build an online single-player card game, enabling users to create usernames, play the game, and save scores to a leaderboard.</li><li>• Led the implementation of game and card logic while contributing to front-end styling using React.js, JSX, HTML, JavaScript, Node.js, CSS, Sequelize, Flexbox, and Bootstrap.</li></ul>	