



UiO : **Department of Technology Systems**  
University of Oslo

## **8. Motion control – Independent joint control**

Kim Mathiassen



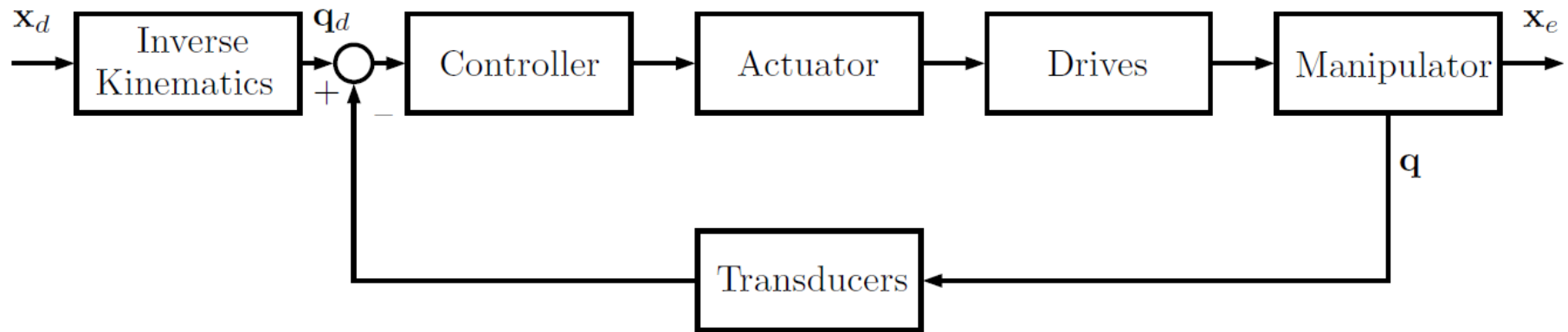
## **Lecture overview**

- The control problem
- Joint space control
- Decentralized control
- Computed torque feedforward control

## 8.1 The control problem

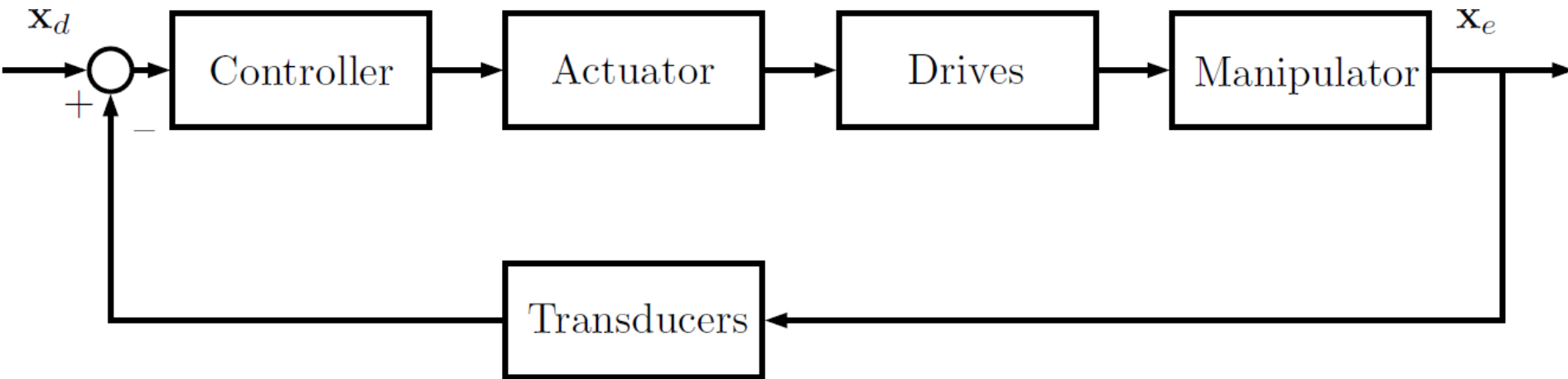
- Trajectory tracing / point-to-point control
- Mechanical design influence control scheme
- Driving system
- Two general control schemes
  - Joint space control
  - Operational space control

## Joint space control



- Two subproblems
  - Inverse kinematics
  - Joint space control scheme

## Operational space control



- Global approach
  - Greater algorithmic complexity
  - Inverse kinematics embedded into the feedback loop

## 8.2 Joint space control

- Derive dynamic model of manipulator and drives
  - Velocity (voltage) controlled system
  - Torque (current) controlled system

## Derive dynamic model of manipulator and drives

$$\mathbf{K}_r^{-1} \boldsymbol{\tau} = \mathbf{K}_t \mathbf{i}_a \quad (8.4)$$

$$\mathbf{v}_a = \mathbf{R}_a \mathbf{i}_a + \mathbf{K}_v \dot{\mathbf{q}}_m \quad (8.5)$$

$$\mathbf{v}_a = \mathbf{G}_v \mathbf{v}_c. \quad (8.6)$$

## Derive dynamic model of manipulator and drives

The diagram shows the equation  $B(q)\ddot{q} + C(q, \dot{q})\dot{q} + F_v\dot{q} + g(q) = \tau$  with labels and leader lines pointing to each term:

- Inertial forces** points to  $B(q)\ddot{q}$ .
- Coriolis and centrifugal forces** points to  $C(q, \dot{q})\dot{q}$ .
- Gravity** points to  $g(q)$ .
- Viscous friction** points to  $F_v\dot{q}$ .

$B(q)\ddot{q} + C(q, \dot{q})\dot{q} + F_v\dot{q} + g(q) = \tau$  (8.1)



## Derive dynamic model of manipulator and drives

$$B(q)\ddot{q} + C(q, \dot{q})\dot{q} + F\dot{q} + g(q) = u \quad (8.7)$$

$$F = F_v + K_r K_t R_a^{-1} K_v K_r \quad (8.8)$$

$$u = K_r K_t R_a^{-1} G_v v_c. \quad (8.9)$$

$$\tau = K_r K_t R_a^{-1} (G_v v_c - K_v K_r \dot{q}). \quad (8.11)$$

## Velocity controlled system

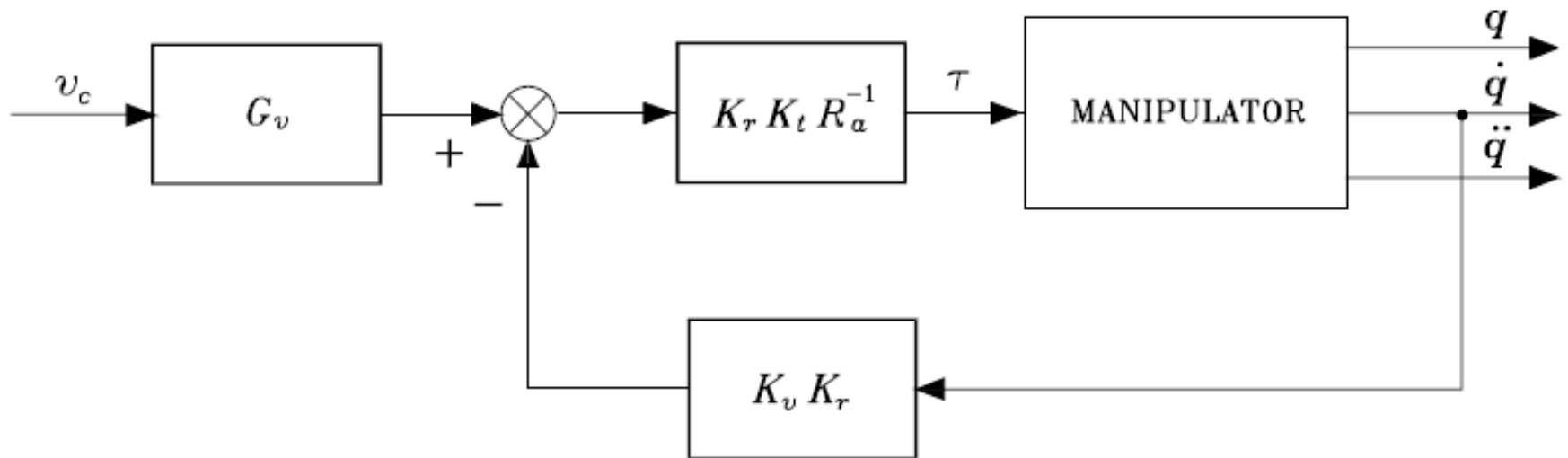
### - Deriving proportional relationship

- If the following assumptions hold
  - The elements of  $K_r$  are much greater than unity (transmission)
  - The elements of  $R_a$  are very small
  - The values of the torque  $\tau$  are not too large
- Then it can be assumed that

$$\tau = K_r K_t R_a^{-1} (G_v v_c - K_v K_r \dot{q}). \quad (8.11)$$

$$G_v v_c \approx K_v K_r \dot{q}. \quad (8.12)$$

## Velocity controlled system



## Velocity controlled system

### - Observations

- The joint velocities are proportional to the control voltages
- It is independent of manipulator parameters
  - Inherent robustness with respect to manipulator model
- All matrices in 8.12 are diagonal, this implies that the joint velocity of the  $i$ -th joint only depends on the  $i$ -th control velocity
  - Suitable for decentralized control

$$\mathbf{G}_v \mathbf{v}_c \approx \mathbf{K}_v \mathbf{K}_r \dot{\mathbf{q}}. \quad (8.12)$$

## **Velocity controlled system**

### **- Drawbacks**

- If the desired manipulator motion requires large joint velocities and/or accelerations
  - Assumptions no longer holds
- Another scheme is to use inverse dynamics techniques
  - This requires accurate knowledge of the manipulator dynamic model
  - Necessary to know the evolution of the motion of all the joints
  - Centralized control structure

## Torque controlled system

$$\tau = K_r K_t R_a^{-1} G_v v_c - K_r K_t R_a^{-1} K_v K_r \dot{q}. \quad (8.15)$$

- If the above equation is used the control voltages depend on torque values and joint velocities
- The relationship depends on the parameters  $K_t$ ,  $K_v$  and  $R_a^{-1}$ , which are influenced by the operating conditions of the motors

## Torque controlled system

- Instead considering a current control driving system

$$i_a = G_i v_c, \quad (8.16)$$

- This replaces (8.5) in the previous calculations

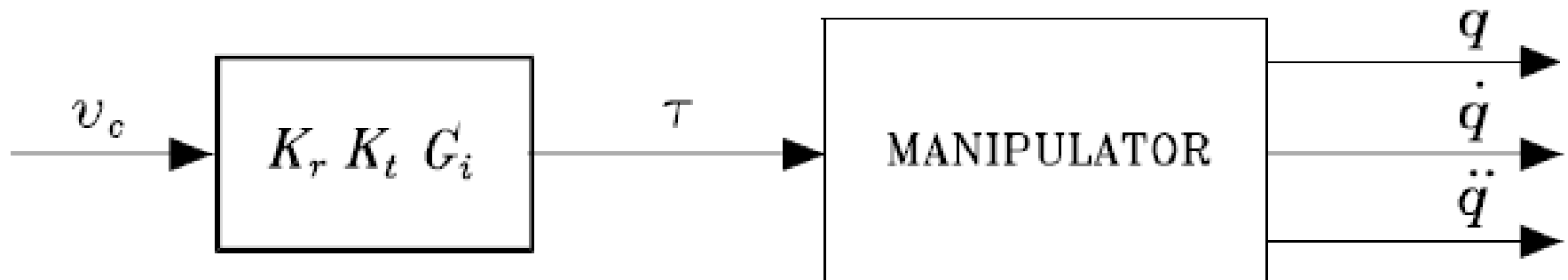
$$v_a = R_a i_a + K_v \dot{q}_m \quad (8.5)$$

- This yields

$$\tau = u = K_r K_t G_i v_c \quad (8.17)$$

- The system is now torque controlled
- Reduced dependency of motor parameters

## Torque controlled system





## Summary

- Velocity controlled generator
  - Decentralized control systems
  - Feedback control systems
  - Velocity controlled generator
- Torque controlled generator
  - Centralized control
  - Feedforward of inverse dynamics
  - Still requires feedback of the trajectory

## 8.3 Decentralized control

- Controlling each joint independently
- Easier control schemes
- Single input/single output system

## Deriving a linear decoupled model

Based on the dynamic model

$$B(q)\ddot{q} + C(q, \dot{q})\dot{q} + F_v\dot{q} + g(q) = \tau \quad (8.1)$$

Inserting

$$K_r q = q_m, \quad (8.2)$$

Yields

$$K_r^{-1} B(q) K_r^{-1} \ddot{q}_m + K_r^{-1} C(q, \dot{q}) K_r^{-1} \dot{q}_m + K_r^{-1} F_v K_r^{-1} + K_r^{-1} g(q) = \tau_m. \quad (8.18)$$

Error in above equation: q\_dot missing for viscous friction

## Deriving a linear decoupled model

- Diagonal elements of  $B$  consists of constant and configuration dependent terms

$$B(q) = \bar{B} + \Delta B(q) \quad (8.19)$$

- $\bar{B}$  - Diagonal matrix with constant elements representing average inertia at each joint
- $\Delta B(q)$  – Configuration dependant terms

## Deriving a linear decoupled model

- Using this yields a simplified model

$$K_r^{-1} \bar{B} K_r^{-1} \ddot{q}_m + F_m \dot{q}_m + d = \tau_m \quad (8.20)$$

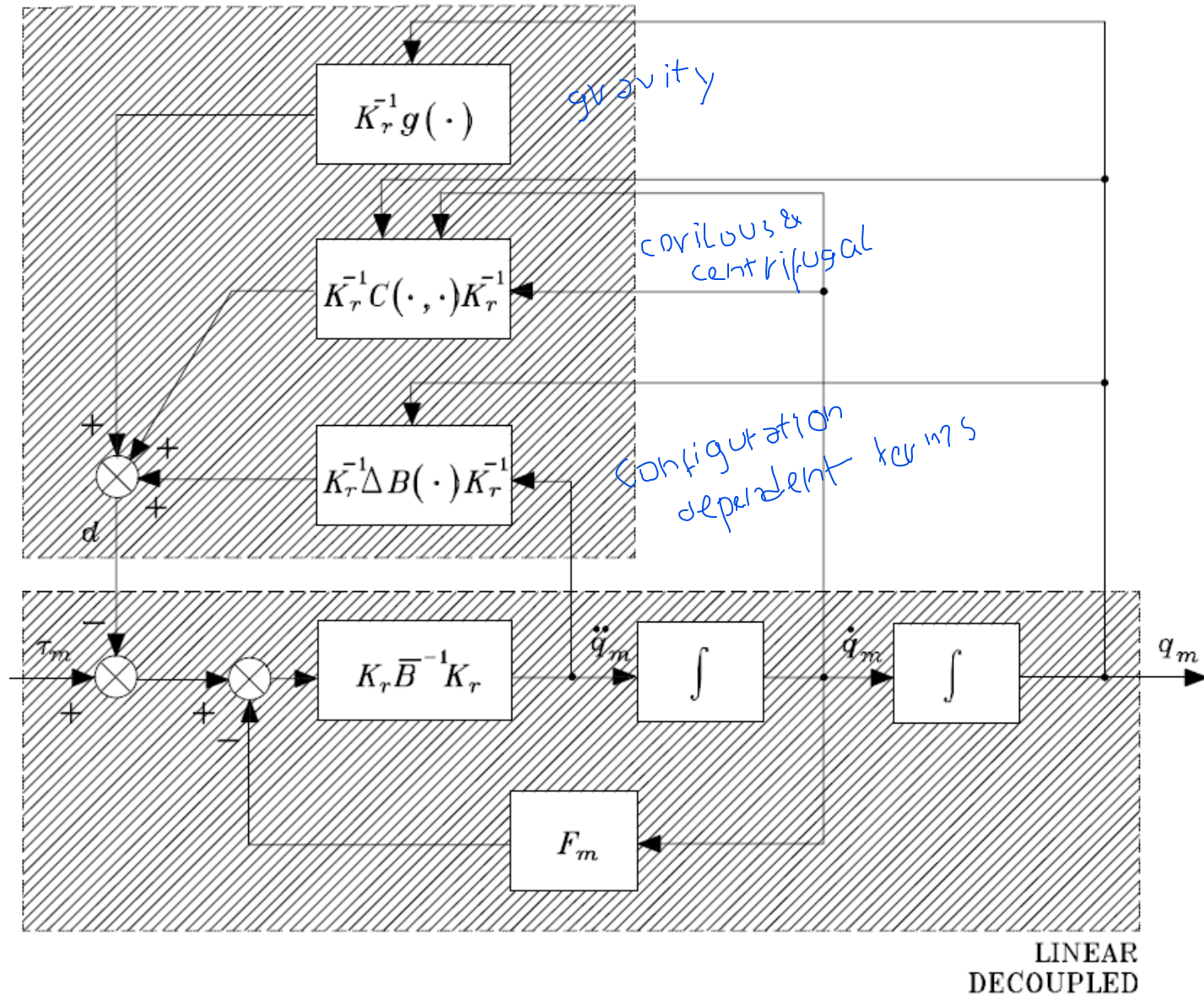
- Viscous friction

$$F_m = K_r^{-1} F_v K_r^{-1} \quad (8.21)$$

- Configuration dependent contribution

$$d = K_r^{-1} \Delta B(q) K_r^{-1} \ddot{q}_m + K_r^{-1} C(q, \dot{q}) K_r^{-1} \dot{q}_m + K_r^{-1} g(q) \quad (8.22)$$

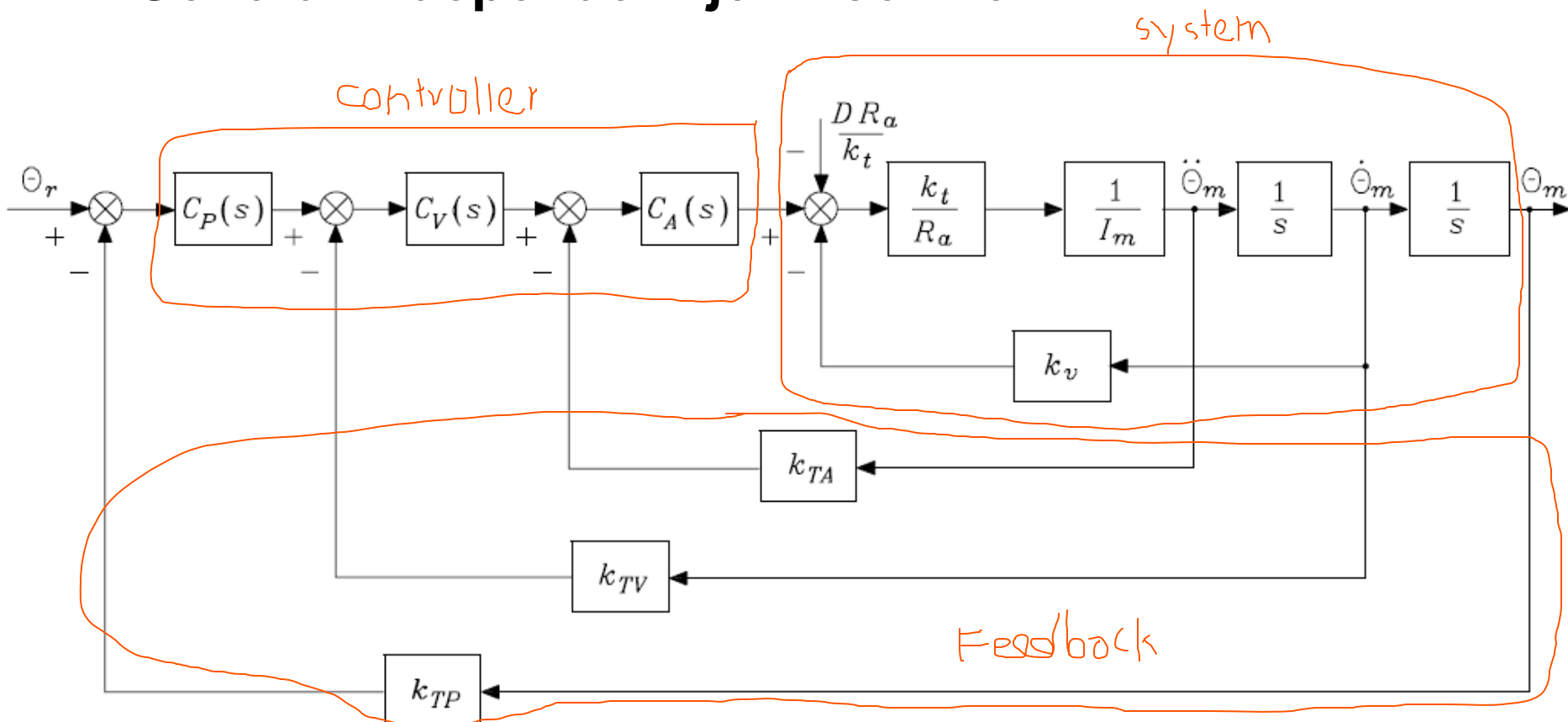
NONLINEAR  
COUPLED



## 8.3.1 Independant Joint Control

- An effective rejection of the disturbance  $d$  is ensured by
  - A large amplifier gain before the point of intervention of the disturbance *innblanding*
  - Integral action in the controller to cancel gravitational components
- This suggest a proportional-integral (PI) controller

## General independent joint control





## PI-controller

$$C(s) = K_c \frac{1 + sT_c}{s}; \quad (8.23)$$

- Offers zero error at steady state for a constant disturbance
- Stabilizing with a real root at  $s = -1/T_c$

## Analysing position feedback controller

$$C_P(s) = K_P \frac{1 + sT_P}{s} \quad C_V(s) = 1 \quad C_A(s) = 1$$

$$k_{TV} = k_{TA} = 0.$$

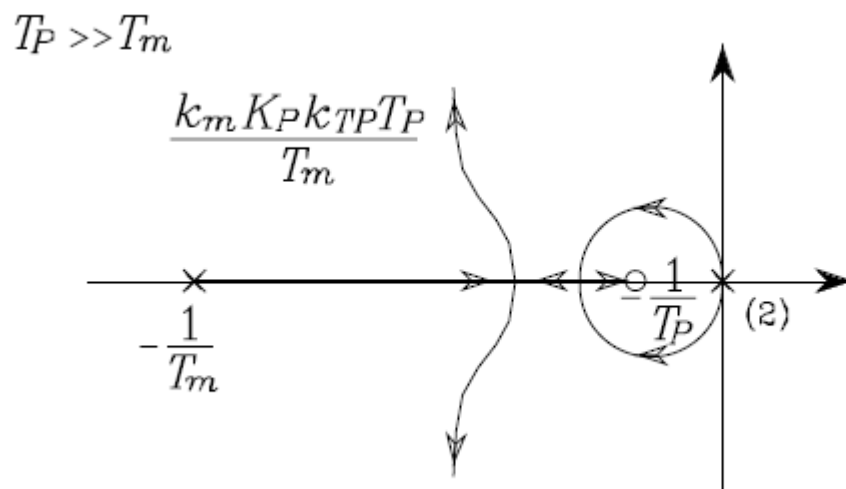
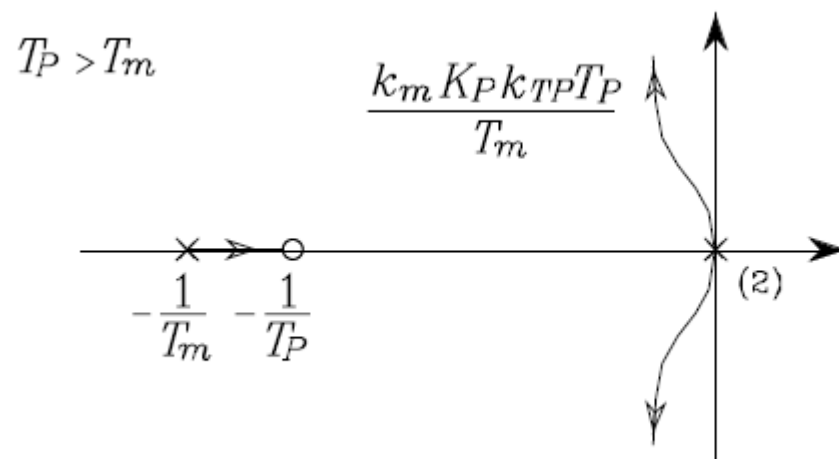
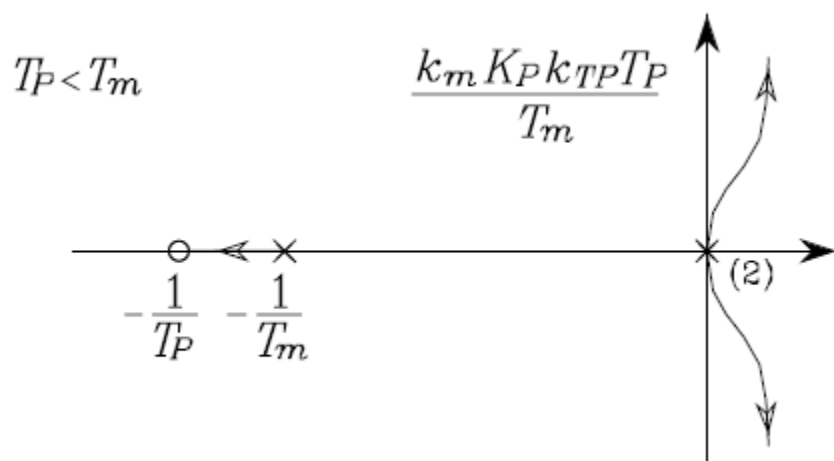
## Position feedback transfer functions

$$\frac{\Theta_m(s)}{\Theta_r(s)} = \frac{\frac{1}{k_{TP}}}{1 + \frac{s^2(1 + sT_m)}{k_m K_P k_{TP}(1 + sT_P)}}, \quad (8.24)$$

$$W(s) = \frac{\frac{1}{k_{TP}}(1 + sT_P)}{\left(1 + \frac{2\zeta s}{\omega_n} + \frac{s^2}{\omega_n^2}\right)(1 + s\tau)},$$

$$k_m = \frac{1}{k_v} \quad T_m = \frac{R_a I_m}{k_v k_t} \quad (5.12)$$

## Root locus plots



c)

## Position feedback disturbance

$$\frac{\Theta_m(s)}{D(s)} = - \frac{\frac{sR_a}{k_t K_P k_{TP} (1 + sT_P)}}{1 + \frac{s^2 (1 + sT_m)}{k_m K_P k_{TP} (1 + sT_P)}}, \quad (8.25)$$

Disturbance rejection factor

$$X_R = K_P k_{TP}$$

The rejection is determined by the gain  $K_P$ . It is not advisable to increase  $K_P$  too much, as this could lead to oscillations.

## Analysing position and velocity feedback controller

$$C_P(s) = K_P \quad C_V(s) = K_V \frac{1 + sT_V}{s} \quad C_A(s) = 1$$
$$k_{TA} = 0;$$

Forward path

$$P(s) = \frac{k_m K_P K_V (1 + sT_V)}{s^2 (1 + sT_m)},$$

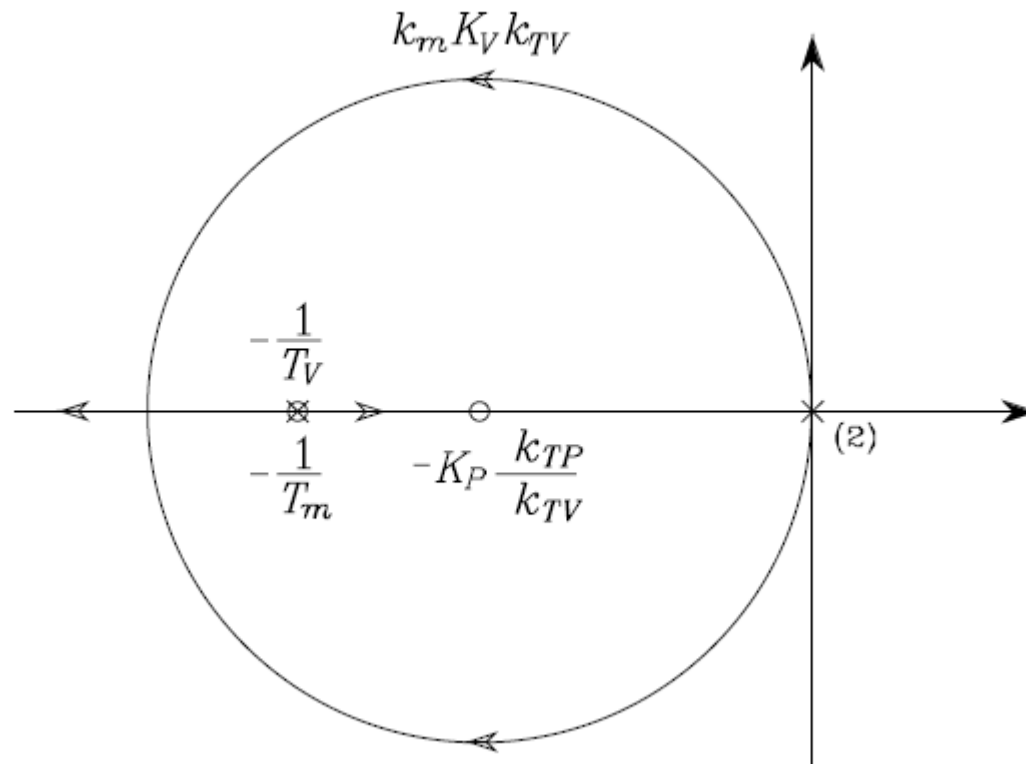
Choose  $T_V = T_m$ , to cancel pole

## Position and velocity feedback transfer functions

$$\frac{\Theta_m(s)}{\Theta_r(s)} = \frac{\frac{1}{k_{TP}}}{1 + \frac{sk_{TV}}{K_P k_{TP}} + \frac{s^2}{k_m K_P k_{TP} K_V}}, \quad (8.28)$$

$$W(s) = \frac{\frac{1}{k_{TP}}}{1 + \frac{2\zeta s}{\omega_n} + \frac{s^2}{\omega_n^2}}. \quad (8.29)$$

## Root locus plot





## Position and velocity feedback disturbance and control design

$$\frac{\Theta_m(s)}{D(s)} = -\frac{\frac{sR_a}{k_t K_P k_{TP} K_V (1 + sT_m)}}{1 + \frac{sk_{TV}}{K_P k_{TP}} + \frac{s^2}{k_m K_P k_{TP} K_V}}, \quad (8.32)$$

Disturbance rejection factor

$$X_R = K_P k_{TP} K_V \quad (8.33)$$

Designing control parameters

$$K_V k_{TV} = \frac{2\zeta\omega_n}{k_m} \quad (8.30)$$

$$K_P k_{TP} K_V = \frac{\omega_n^2}{k_m}. \quad (8.31)$$

## Position, velocity and acceleration feedback controller

$$C_P(s) = K_P \quad C_V(s) = K_V \quad C_A(s) = K_A \frac{1 + sT_A}{s}.$$

## Position, velocity and acceleration feedback controller transfer functions

$$\frac{\Theta_m(s)}{\Theta_r(s)} = \frac{\frac{1}{k_{TP}}}{1 + \frac{sk_{TV}}{K_P k_{TP}} + \frac{s^2(1 + k_m K_A k_{TA})}{k_m K_P k_{TP} K_V K_A}}, \quad (8.35)$$

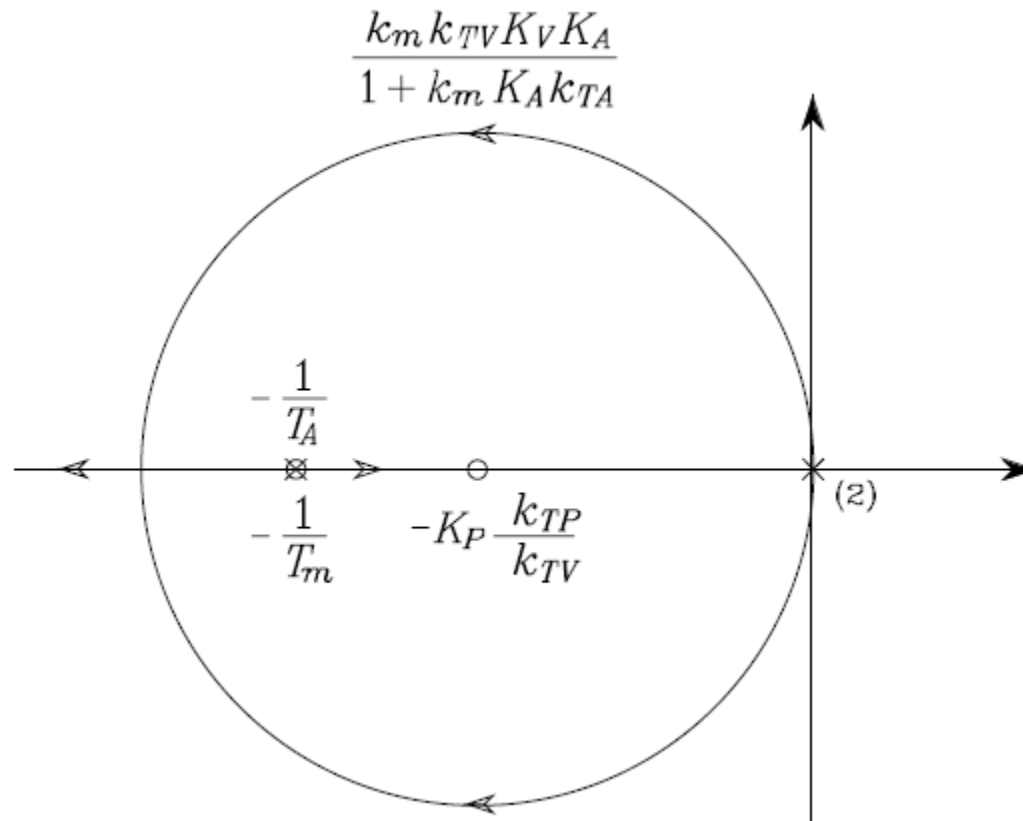
Assuming

$$T_A = T_m,$$

or

$$k_m K_A k_{TA} T_A \gg T_m \quad k_m K_A k_{TA} \gg 1.$$

## Root locus plot



## Position, velocity and acceleration disturbance and control design

$$\frac{\Theta_m(s)}{D(s)} = - \frac{\frac{sR_a}{k_t K_P k_{TP} K_V K_A (1 + sT_A)}}{1 + \frac{s k_{TV}}{K_P k_{TP}} + \frac{s^2 (1 + k_m K_A k_{TA})}{k_m K_P k_{TP} K_V K_A}}. \quad (8.36)$$

Disturbance rejection factor

$$X_R = K_P k_{TP} K_V K_A,$$

Designing control parameters

$$\frac{2K_P k_{TP}}{k_{TV}} = \frac{\omega_n}{\zeta} \quad (8.39)$$

$$k_m K_A k_{TA} = \frac{k_m X_R}{\omega_n^2} - 1 \quad (8.40)$$

$$K_P k_{TP} K_V K_A = X_R. \quad (8.41)$$

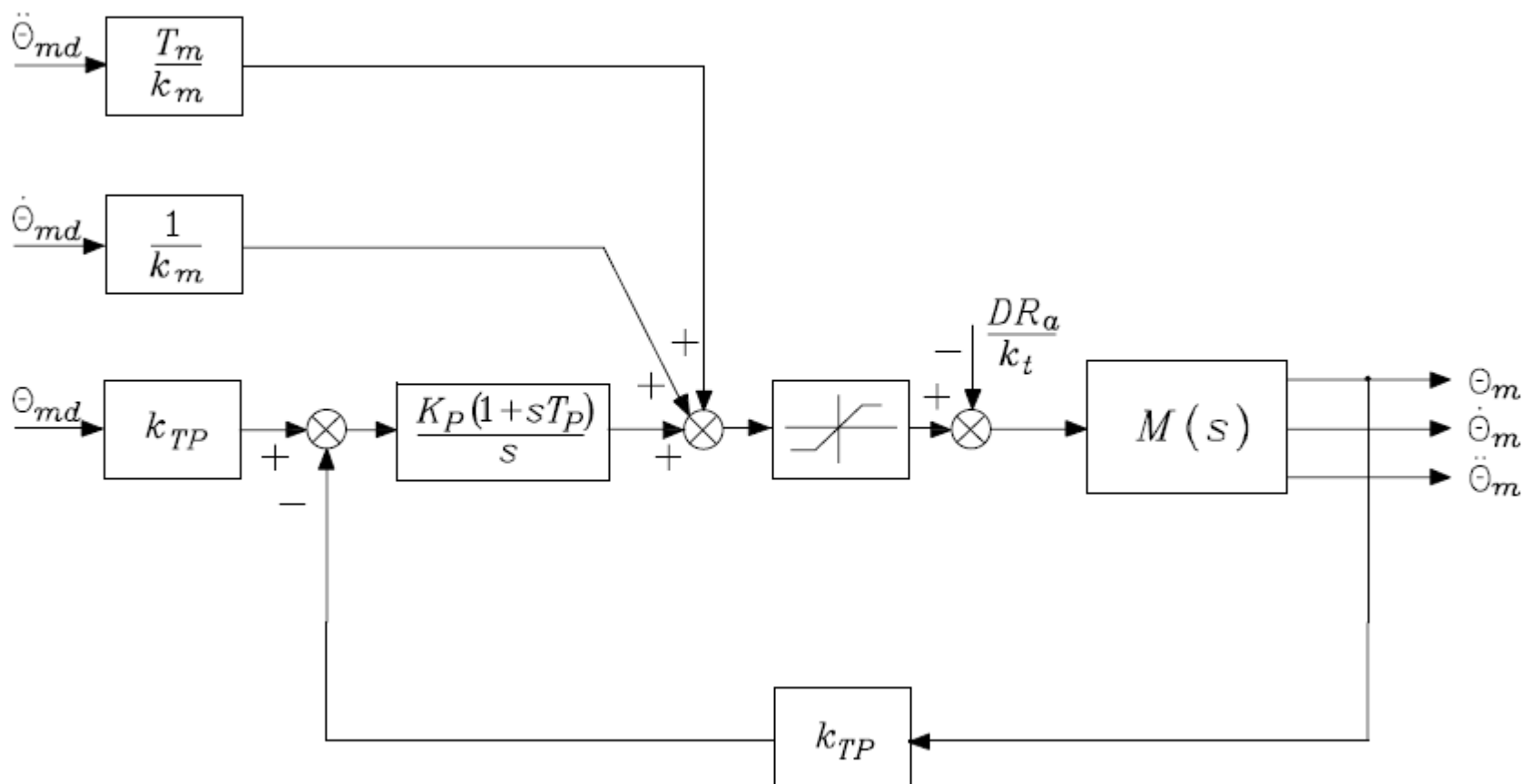
## Implementation issues

- Position and velocity are easily available
- Acceleration is more expensive to measure
- May use filters to estimate acceleration
- This may degenerate the performance

## 8.3.2 Decentralized Feedforward Compensation

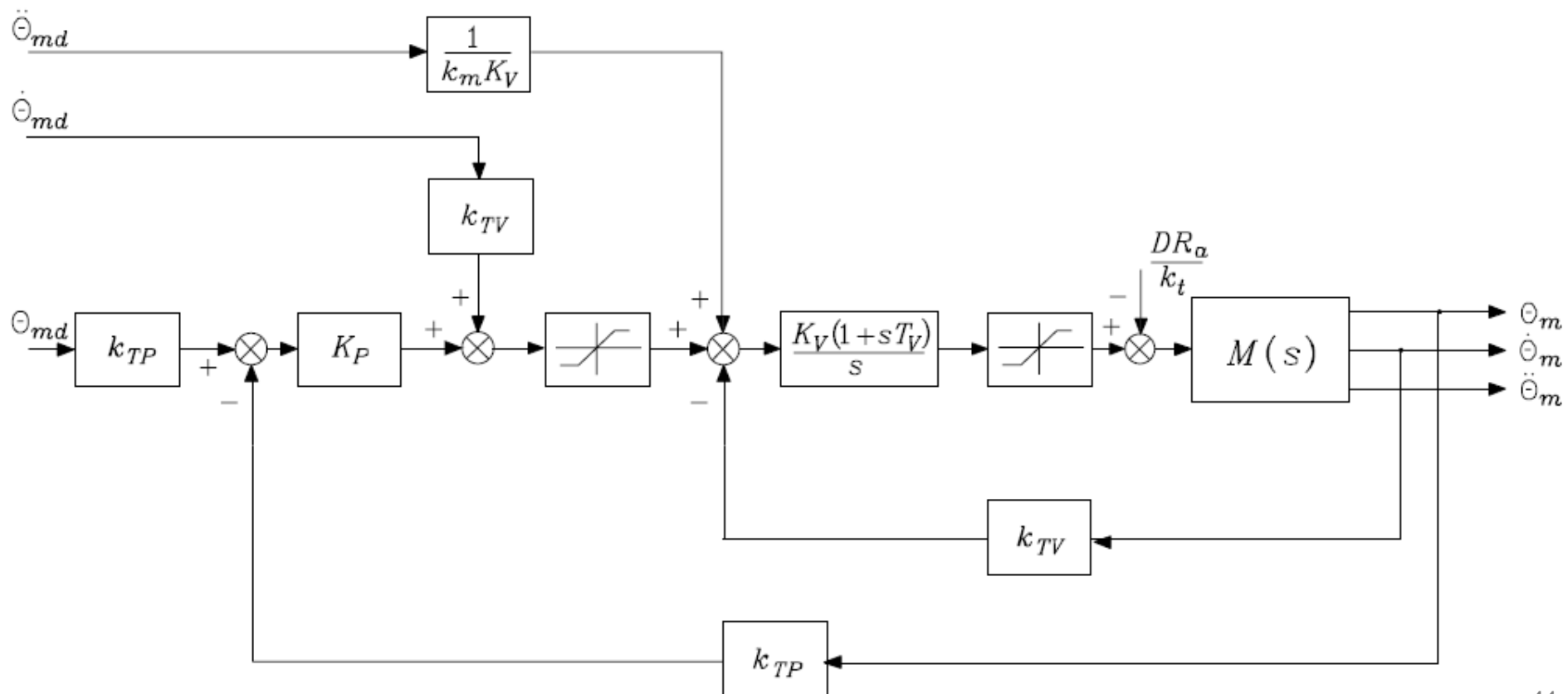
- Tracking performance of previous schemes are degraded if the trajectory has high values of speed and acceleration
- To handle this problem we introduce a decentralized feedforward compensation

## Position feedback with decentralized feedforward

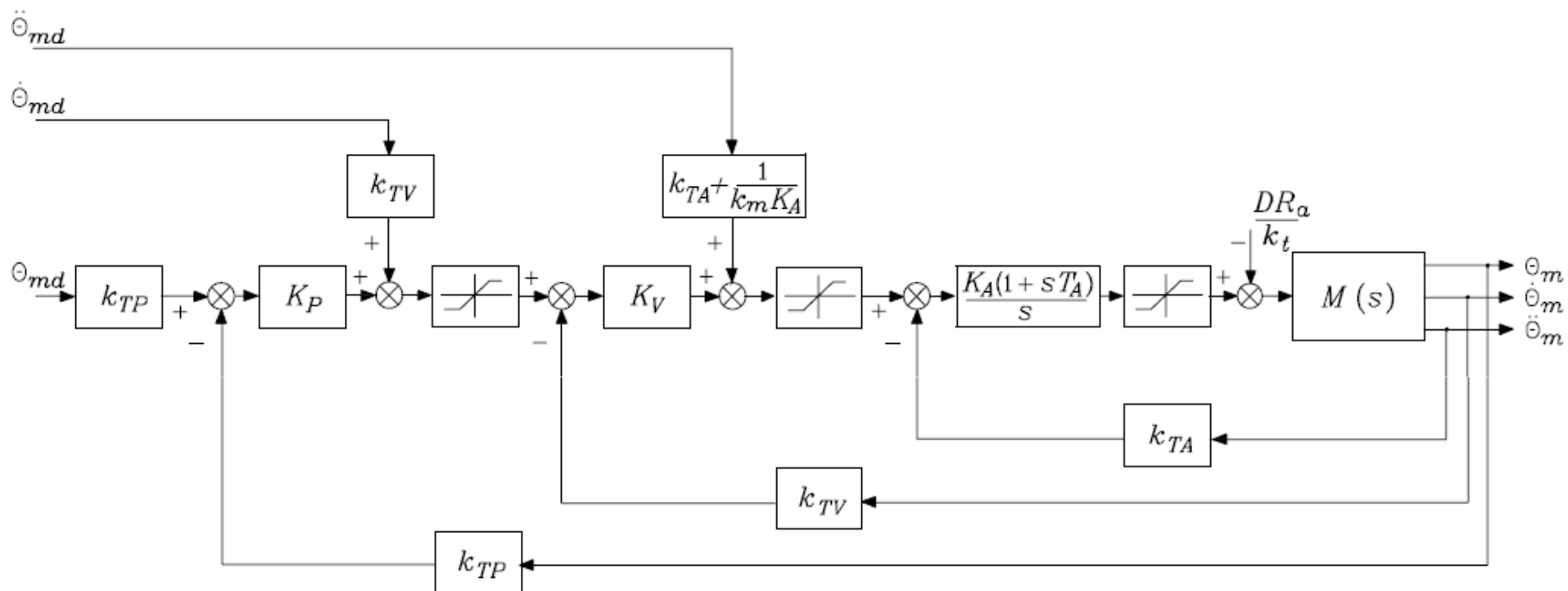




# Position and velocity feedback with decentralized feedforward



# Position, velocity and acceleration feedback with decentralized feedforward



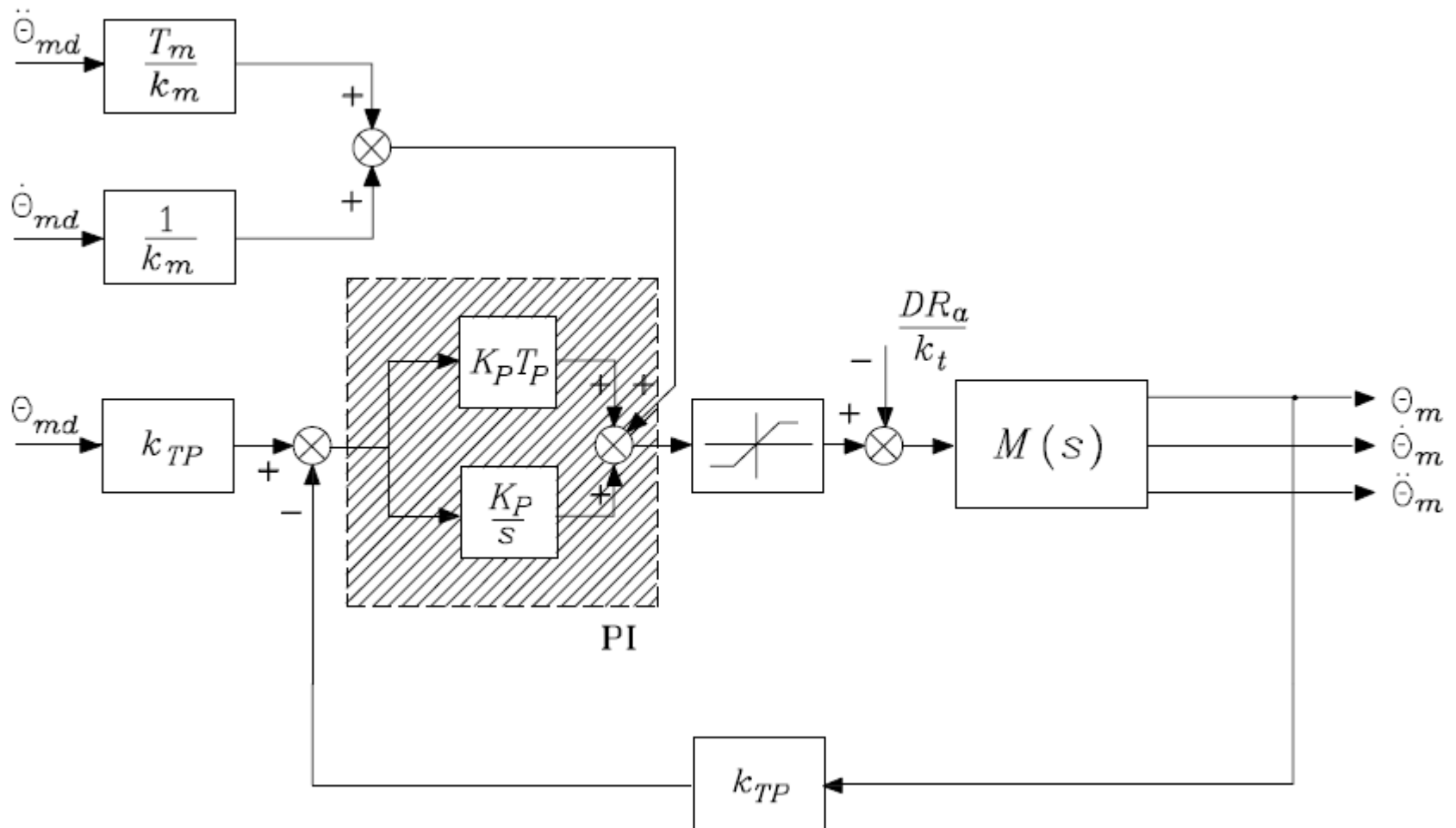
## Remarks

- Computing time derivative of the trajectory is generally not a problem
- As the number of nested feedback loops increases, less knowledge of the model is required
- Saturation blocks are placed to limit physical quantities during transients

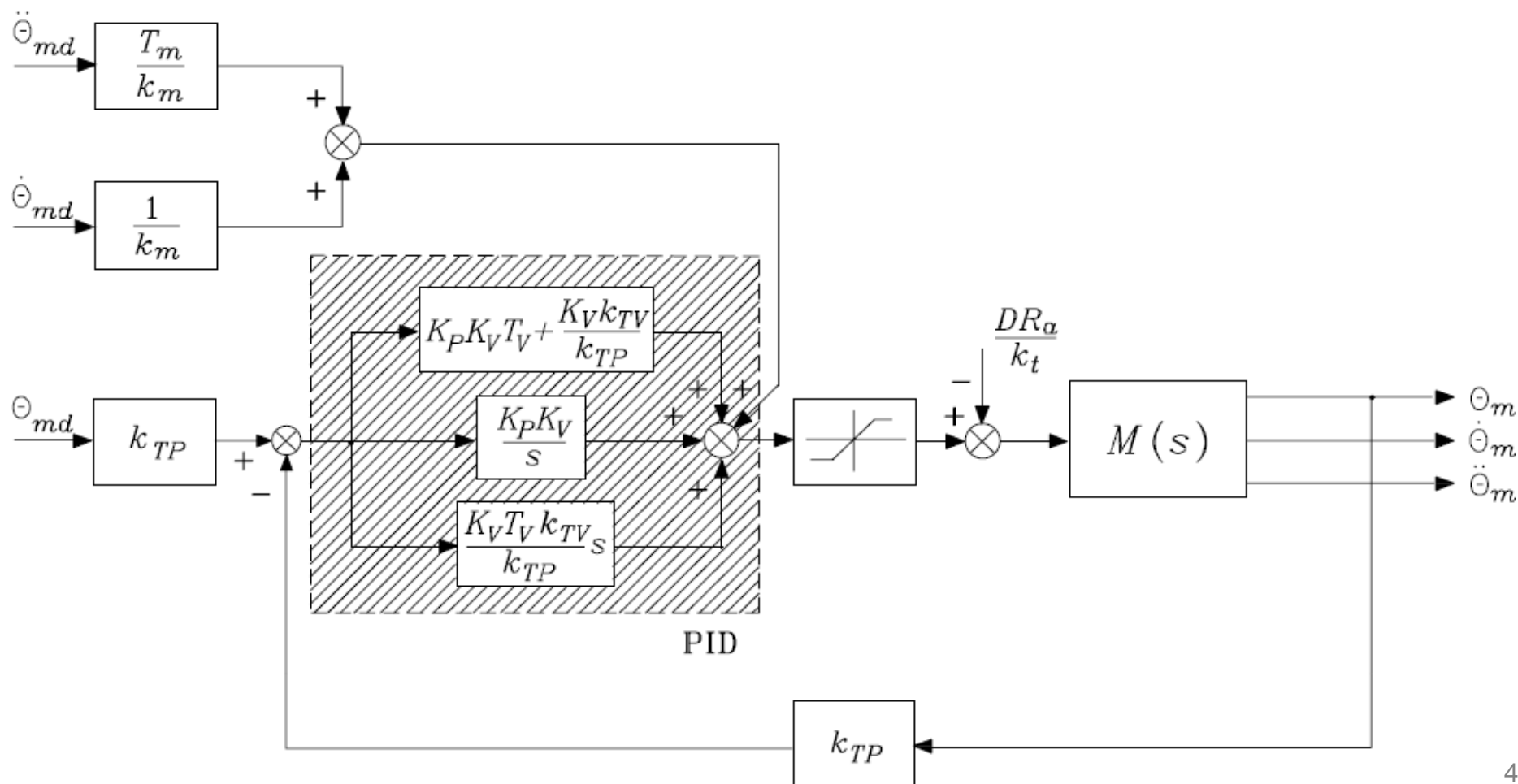
## Using only position feedback for decentralized feedforward compensation

- The three control schemes may be reduced to only use position feedback and regulators with standard actions
- The two solutions are equivalent in terms of disturbance rejection and trajectory tracking
- Tuning the controllers becomes less straightforward
- The possibility of setting saturation blocks is lost

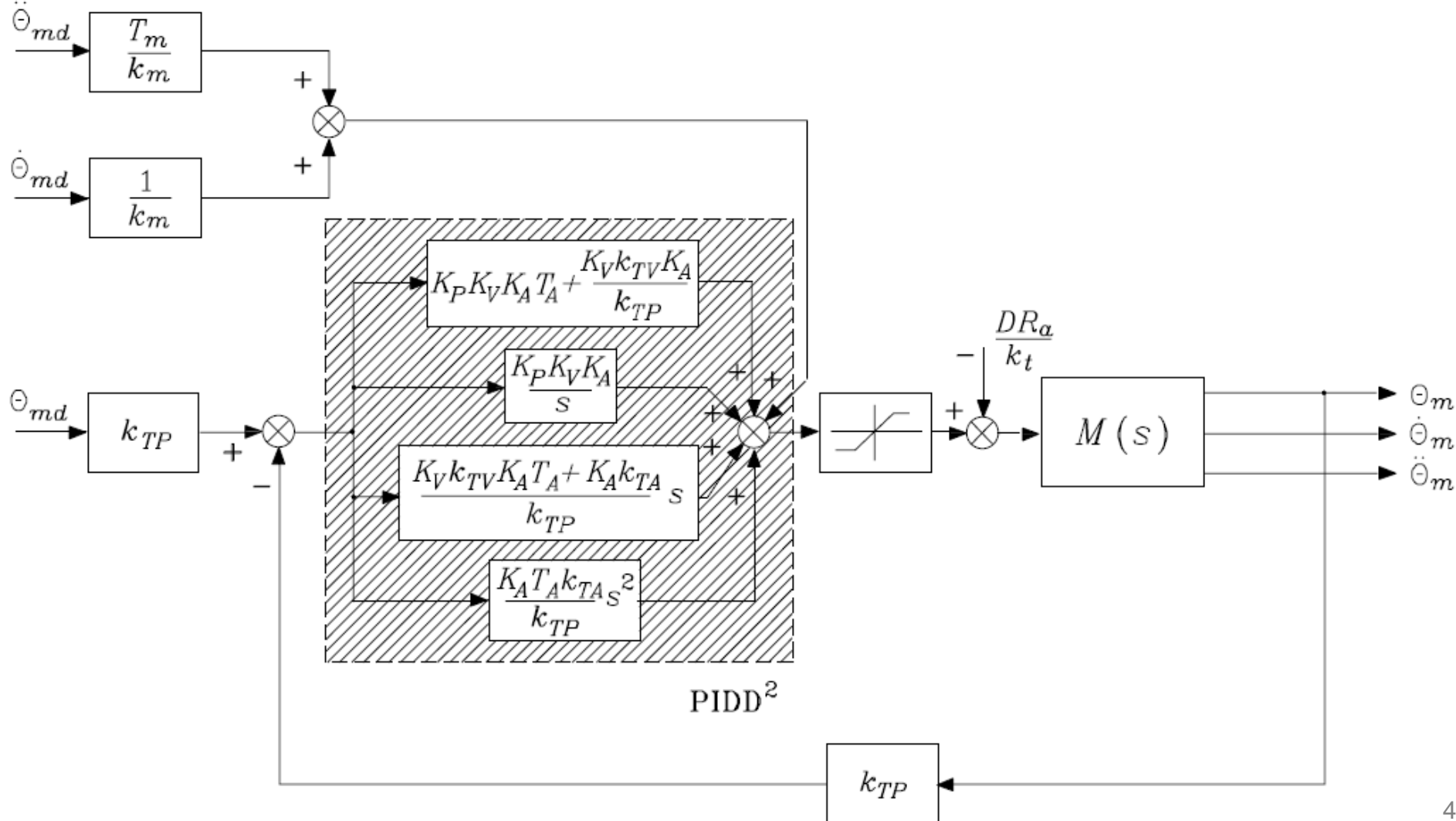
## Position feedback (PI)



## Position and velocity feedback (PID)



# Position, velocity and acceleration feedback (PIDD<sup>2</sup>)



## 8.4 Computed Torque Feedforward Control

- Define the tracking error

$$e(t) = \vartheta_{md}(t) - \vartheta_m(t)$$

- Then looking at the error dynamics

$$a'_2 \ddot{e} + a'_1 \dot{e} + a'_0 e + a'_{-1} \int^t e(\varsigma) d\varsigma = \frac{R_a}{k_t} d.$$

- The trajectory is asymptotically tracked only if the disturbance term is zero
- Error dynamics is how the error evolves over time, expressed as a differential equation

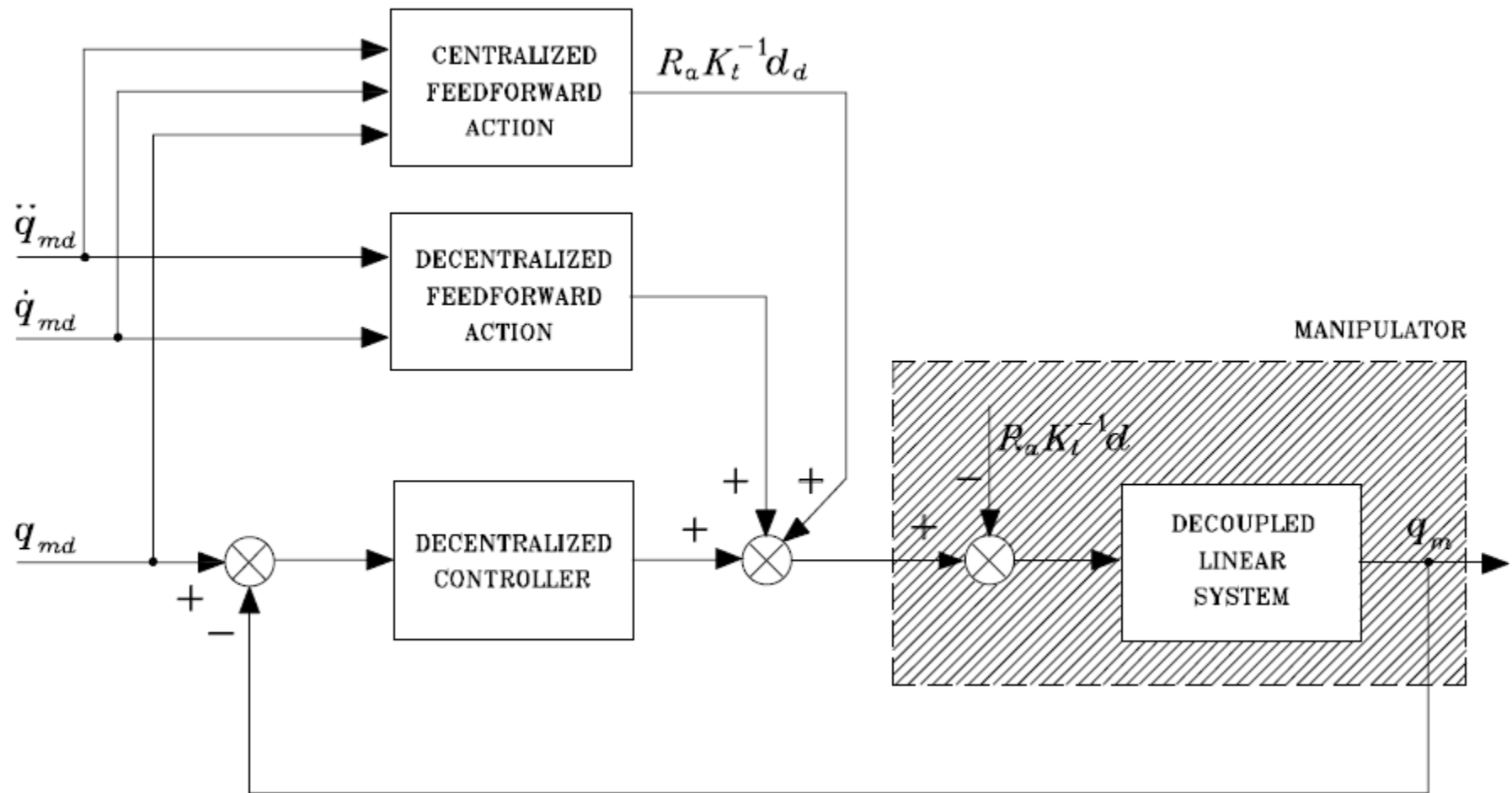


## Introducing a centralized feedforward action

- The disturbance was introduced as a simplification of the robot's dynamics
- Using an inverse model strategy a feedforward action may be introduced

$$d_d = K_r^{-1} \Delta B(q_d) K_r^{-1} \ddot{q}_{md} + K_r^{-1} C(q_d, \dot{q}_d) K_r^{-1} \dot{q}_{md} + K_r^{-1} g(q_d), \quad (8.45)$$

- $D_d$  represents the required torque to compensate for the disturbance (hence the name computed torque)



## Remarks

- The centralized feedforward action compensate for nonlinear coupling terms due to inertia, Coriolis, centrifugal and gravitational forces.
- Possible to use a partial feedforward action with most relevant contributions
  - Gravitational forces
  - Inertia
- For repetitive trajectories the feedforward action may be computed offline

## Overview of controllers

Tracking type	Controller	Feedback	Feedforward	Chapter
Regulation	PI (position)	Position	-	8.3.1
Regulation	PI (velocity)	Position, Velocity	-	8.3.1
Regulation	PI (acceleration)	Position, Velocity, Acceleration	-	8.3.1
Trajectory tracking	PI (position)	Position	Velocity, Acceleration	8.3.2
Trajectory tracking	PI (velocity)	Position, Velocity	Velocity, Acceleration	8.3.2
Trajectory tracking	PI (acceleration)	Position, Velocity, Acceleration	Velocity, Acceleration	8.3.2
Trajectory tracking	PI (position)	Position	Velocity, Acceleration	8.3.2
Trajectory tracking	PID (position)	Position	Velocity, Acceleration	8.3.2
Trajectory tracking	PIDD <sup>2</sup> (position)	Position	Velocity, Acceleration	8.3.2
Trajectory tracking	PIDD <sup>2</sup> (acceleration)	Position	Velocity, Acceleration, Inverse model	8.4

## Summary

- Three decentralized control schemes for point-to-point control
- Three decentralized control schemes for trajectory tracking using decentralized feedforward compensation
- Three decentralized control schemes for trajectory tracking using only position feedback and regulators with standard action
- One decentralized control schemes for trajectory tracking also using a centralized feedforward action

## Exercises

- 8.1-8.3
- 8.4-8.6 (not completely covered by the lecture)