

Interaction matrix 10.3.2 (slides 9-14)

We want to find the relationship between image features and the operational space.

Definitions

Image feature $s = \begin{bmatrix} X \\ Y \end{bmatrix}$

$V_{c,o}^c$ - velocity of the camera with
respect to the object in the camera frame

$$V_{c,o}^c = \begin{bmatrix} \dot{O}_{c,o}^c \\ R_c^T(\omega_o - \omega_c) \end{bmatrix} \quad (10.16)$$

$$O_{c,c}^c = R_c^T(o_o - o_c)$$

$$O_{c,o}^c = R_b^c(o_o^b - o_c^b)$$

Absolute velocity of camera and object

$$V_c^c = \begin{bmatrix} R_c^T \dot{o}_c \\ R_c^T \omega_c \end{bmatrix} \quad V_o^c = \begin{bmatrix} R_c^T \dot{o}_o \\ R_c^T \omega_o \end{bmatrix}$$

We want to find the image Jacobian J_s

$$\dot{s} = J_s(s, T_o^c) v_{c,o}^c \quad (10.17)$$

Partition (10.17) into two parts

$$o_{c,o}^c = R_c^T (o_o - o_c)$$

$$\dot{o}_{c,o}^c = R_c^T (\dot{o}_o - \dot{o}_c) + \dot{R}_c^T (o_o - o_c)$$

$$= \dots + (S(\omega) R_c)^T (o_o - o_c)$$

$$= \dots + R_c^T S^T(\omega) (o_o - o_c)$$

$$= \dots - R_c^T S(\omega) (o_o - o_c)$$

$$= \dots - R_c^T (\omega \times (o_o - o_c))$$

$$= \dots + R_c^T ((o_o - o_c) \times \omega)$$

$$= \dots + (R_c^T (o_o - o_c) \times R_c^T \omega)$$

$$= \dots + o_{c,o}^c \times (R_c^T \omega_c) = \dots + S(o_{c,o}^c) R_c^T \omega_c$$

$$\dot{R} = \omega \times R$$

$$\dot{R} = S(\omega) R$$

$$(AB)^T = B^T A^T$$

$$S^T(\omega) = -S(\omega)$$

$$S(a)b = a \times b$$

$$a \times b = -b \times a$$

$$R(a \times b) = (R_a) \times (R_b)$$

$$V_{c,0}^c = \begin{bmatrix} \dot{o}_{c,0}^c \\ R_c^T(\omega_0 - \omega_c) \end{bmatrix} = \begin{bmatrix} \boxed{R_c^T \dot{o}_0 - R_c^T \dot{o}_c + S(\dot{o}_{c,0}^c) R_c^T \omega_c} \\ \boxed{R_c \omega_0 - R_c^T \omega_c} \end{bmatrix}$$

V_0^c

$$= V_0^c + \begin{bmatrix} -I & S(\dot{o}_{c,0}^c) \\ 0 & -I \end{bmatrix} \begin{bmatrix} R_c^T \dot{o}_c \\ R_c^T \omega_c \end{bmatrix} = V_0^c + \Gamma(\dot{o}_{c,0}^c) V_c^c$$

$\Gamma(\dot{o}_{c,0}^c)$ V_c^c

Insert into (10.17)

$$\dot{s} = J_s(s, T_o^c) V_{c,0}^c$$

$$\dot{s} = J_s v_o^c + \underbrace{J_s \Gamma(o_{c,0}^c)}_{L_s \text{-interaction matrix}} V_c^c$$

For fixed objects

$$\dot{s} = L_s V_c^c$$

Interaction matrix of a point (slides 15-17)

Consider a point p which can be represented in the camera frame as

$$r_c^c = (R_c^b)^T (p^b - o_c^b)$$

where p is the position in the base frame. Now we will find L_s for a point.

We choose the feature vector

$$s(r_c^c) = \frac{1}{z_c} \begin{bmatrix} x_c \\ y_c \end{bmatrix} = \begin{bmatrix} X \\ Y \end{bmatrix}$$

$$\boxed{\dot{s} = L_s v_c^c}$$

$$r_c^c = [x_c, y_c, z_c]^T$$

$$\dot{s} = \frac{\partial s(r_c^c)}{\partial r_c^c} \dot{r}_c^c \quad (\text{chain rule})$$

$$\frac{\partial s(r_c^c)}{\partial r_c^c} = \frac{1}{z_c} \begin{bmatrix} 1 & 0 & -\frac{x_c}{z_c} \\ 0 & 1 & -\frac{y_c}{z_c} \\ \frac{\partial}{\partial x_c} & \frac{\partial}{\partial y_c} & \frac{\partial}{\partial z_c} \end{bmatrix}$$

$$s(r_c^c) = \frac{1}{z_c} \begin{bmatrix} x_c \\ y_c \end{bmatrix}$$

$$\frac{\partial}{\partial z_c} \frac{1}{z_c} = -\frac{1}{z_c^2}$$

$$\begin{aligned} \dot{r}_c^c &= -R_c^T \dot{o}_c + S(r_c^c) R_c^T \omega_c \quad (p \text{ is constant}) \\ &= \begin{bmatrix} -I & S(r_c^c) \end{bmatrix} \begin{bmatrix} R_c^T \dot{o}_c \\ R_c^T \omega_c \end{bmatrix} = \begin{bmatrix} -I & S(r_c^c) \end{bmatrix} \underset{V_c^L}{V_c^L} \end{aligned}$$

$$\dot{S} = \frac{1}{Z_c} \underbrace{\begin{bmatrix} 1 & 0 & -X \\ 0 & 1 & -Y \end{bmatrix} \begin{bmatrix} -1 & 0 & 0 & 0 & -z_c & y_c \\ 0 & -1 & 0 & z_c & 0 & -x_c \\ 0 & 0 & -1 & -y_c & x_c & 0 \end{bmatrix}}_{L_s} V_c^c$$

$$\dot{S} = L_s V_c^c$$