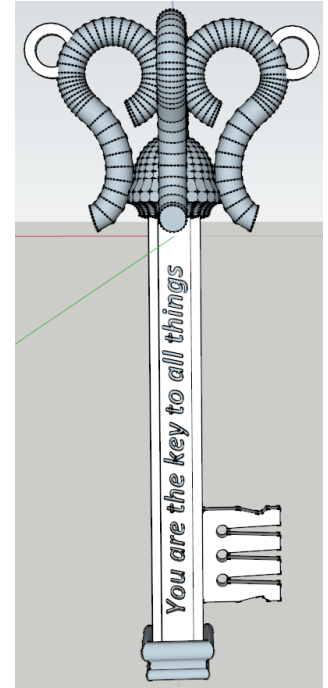
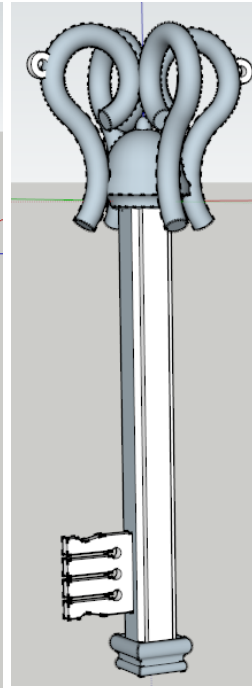
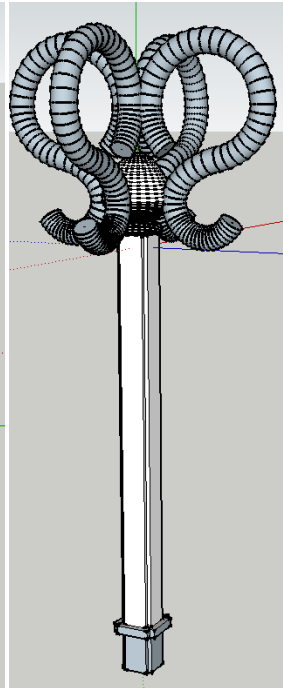
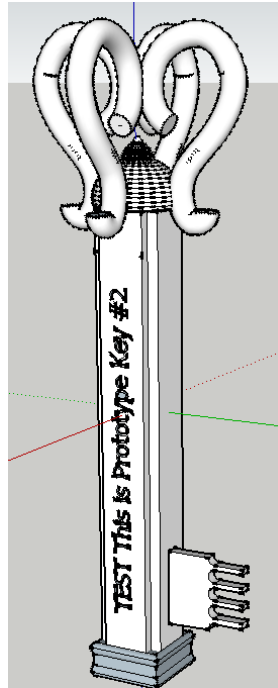
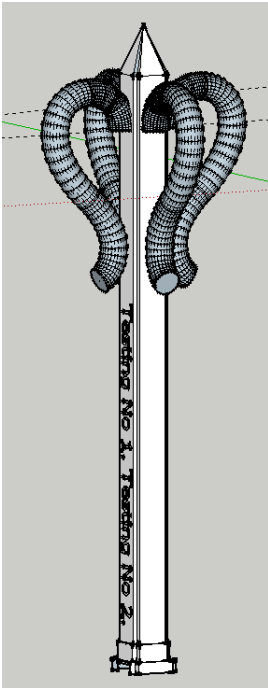


# Prototype Designs



PROTO 1	PROTO 2	PROTO 3	PRINT PREVIEW	FINAL DESIGN
<b>Cap</b>	<b>Cap</b>	<b>Cap</b>	<b>Cap</b>	
-Too rigid	-Good blend with curves	-Way too round	-Keep as is!	
	-Too thick	-too much overhang		
	-Needs overhang	-No blend with curves		
	-Looks like a Tit	-Looks like a dick		
<b>Curves</b>	<b>Curves</b>	<b>Curves</b>	<b>Curves</b>	
-Too short	-Good thickness per arch size	-Too wide	-Thicken	
	-Needs bigger bottom curve	-Not thick enough for curve length		
		-Good angles though		
<b>Shaft</b>	<b>Shaft</b>	<b>Shaft</b>	<b>Shaft</b>	
- Not big enough groove	-Way too thick	-Too thin	-Widen	
	-decently porportioned groove though			
<b>Butt</b>	<b>Butt</b>	<b>Butt</b>	<b>Butt</b>	
-Too flat	-Really awesome shape	-Too rigid?	-Good proportions	
		-Incomplete so		
			<b>Teeth</b>	
			--Move down a tad	

## PROTO 4 PLANNING

### Cap

Flatten and Widen, A more Middle ground between P2 and P3s caps Would be perfect

### Curves

Use a smiliar creation to P3 BUT keep them less wide, keeping in mind that their is a space in between them (Shaft/Cap) and they have actual thickness

Also Make them thicker (1.25-1.5)

### Shaft

Midde ground of P2 and P3, with indents proportionally like P2

### Butt

Like P2!