CSE 262: Programming Languages

Fall 2016

Homework 3: Due on September 26th at 11pm on CourseSite.

READINGS: Learn You a Haskell: Chapter 4. Real World Haskell: Chapter 2.

1. (20 points): Write a Haskell function that takes two lists of Num as arguments. Call the arguments x and y. Append the elements from y that are even to the end of list x. Call this appendEvens.

```
appendEvens [1,2,3,4] [6,5,7,9,8,3,2] \rightarrow [1,2,3,4,6,8,2]
```

2. (20 points): Write a Haskell function that takes no arguments. It should return a list of elements that contains the multiples of 5 and 7. This list will be infinite in size. Remember that you will need use take to see results of this. Call this infiniteBuzz.

3. (20 points): Write a Haskell function that takes two arguments. Using let to define an infinite list of even numbers starting at 2 (so [2,4,6...]), call the arguments x and y, return the list containing the elements of the infinite list within, and inclusive of, the range of x to y. Call this evenGrabber.

```
evenGrabber 3 5 -> [8,10,12]
evenGrabber 7 5 -> []
evenGrabber 1 4 -> [4,6,8,10]
```

4. (20 points): Write a Haskell function that takes a single list argument and generates different results based on the first two elements of the list - do this with pattern matching of the argument where possible and guards otherwise. Follow the rules below, order matters. Call this patternChoice.

- (a) If the first element is 0, return the remainder of the list.
- (b) If the first element is odd, skip a number of elements equal to the second element and return the rest of the list.
- (c) If the first element is even, and the second element is even, return the third element, if any (empty if it does not exist). As a list. Obviously.
- (d) Otherwise, return a list that contains the elements of the input list decremented by the first element of that list.

```
patternChoice [0,2,3,4] -> [2,3,4]
patternChoice [2,2,3,4] -> [3]
patternChoice [1,2,3,4] -> [3,4]
patternChoice [2,2] -> []
patternChoice [2,1,5,6,7] -> [0,-1,3,4,5]
```

5. (20 points): Write a Haskell function takes a 'function that takes two parameters' as its first parameter and some value as a second parameter, call these x and y. Return function x partially evaluated with y as its first argument. Call this partialFunc.

```
partialFunc mod 5 3 -> 2
(partialFunc mod 5) 3 -> 2
(partialFunc take 3) [2,3,5,7,8,3] -> [2,3,5]
```