

## User Stories

As a player, I can connect to a WarBoats server, so that I can play against an opponent.

As a player, I can create my own server for a player to connect to and play.

As a player, I can take shots at the other player's board and receive a hit or miss, so I can figure out where their ships are.

As a player, I can place my ships on the board, so that I can begin the game.

As a player, if my opponent hits or misses my ships my board will automatically update with the position my opponent fired on.

As a player, if I destroy all of my opponent's boats I will win the game.

As the owner, I want a slick GUI to play Warboats.

As a player, when the game has ended I have the option to re-challenge my opponent.

An an player, I want sound effects when players hit their opponents boats.