STEPHEN LANDAAS

Trabuco Canyon, CA 92679

949-939-1791 | stephenlandaas@gmail.com

LinkedIn: linkedin.com/in/stephen-landaas | GitHub: github.com/stephenlandaas

CAREER OBJECTIVE

Current Junior at California State University, Fullerton, eager to acquire a position in a workplace that will benefit from my skills and knowledge while concurrently helping me grow as a student and employee. Striving to obtain a Computer Science internship for the Summer of 2021 and consequently attain valuable industry experience.

EDUCATION

California State University, Fullerton

August 2020 – Present

Bachelor of Science, Computer Science Current GPA of 4 0

Saddleback College

August 2016 – May 2019

Completed Computer Science lower division requirements for transfer. Graduated Summa Cum Laude (4.0 GPA)

WORK EXPERIENCE

Saddleback College

Mission Viejo, CA

Mathematics Tutor January 2019 – January 2021

- Assisted students in a wide array of mathematics subjects, ranging from Intermediate Algebra to Calculus II
- Provided educational support as an SI Tutor for several Calculus I and Calculus II courses throughout the duration of 4 semesters, in addition to working as a general tutor at the college's tutoring center.
- Specialized in handling a breadth of questions from a multitude of math-related courses, and interacted with numerous students on a daily basis.

TECHNICAL SKILLS

Languages: C++, C, Python, HTML, CSS, JavaScript, SQL, PHP

Operating Systems: Windows, Linux

PROJECTS

Hangman 2.0: A C++ console-based game written with Visual Studio that utilizes Windows Console API functions to create a rudimentary graphical interface. Completed without using any special graphical libraries and subsequently creates graphical interfaces from the ground up—relying on basic color manipulation of select portions of the console screen. The game features a fully-functional menu interface, difficulty menu, and credits sequence amongst other graphics and functions.

Matrix Multiplier: A small web application created with HTML, CSS, and JavaScript that allows the user to input the entries of two mathematical matrices and will generate a new resultant matrix that is their product. Utilizes the Bootstrap framework to establish a responsive experience for the user.