

Sets and Set Algorithms



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Overview



Set Overview

Basic Set Implementation

Set Algorithms

- Union
- Intersection
- Difference
- Symmetric Difference

Demo: Explorer data using set algebra

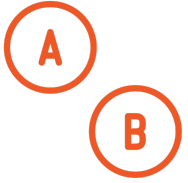


Set

A data structure that stores unique values in an undetermined order.



Set Properties



Contains only distinct items



Items are iterated in an implementation-defined order

$O(n)$

Set operations are $O(\log n)$



Set Examples

Name	Values
Integers	... -4, -3, -2, -1, 0, 1, 2, 3, 4 ...
Positives	0, 1, 2, 3, 4, 5, 6, 7, 8, 9 ...
Negatives	... -7, -8, -6, -5, -4, -3, -2, -1
Evens	0, 2, 4, 6, 8, 10, 12, 14, 16, ...
Odds	1, 3, 5, 7, 9, 11, 13, 15, 17, ...



Set Examples

Name	Values
Teams	"LA Galaxy", "Portland Timbers", ...
Players	"Diego Valeri", "Ike Opara", ...



Example Set



```
public interface ISet<T> : IEnumerable<T>
    where T: IComparable<T>
{
    bool Add(T value);
    bool Remove(T value);
    bool Contains(T value);
    int Count { get; }

    ISet<T> Union(ISet<T> other);
    ISet<T> Intersection(ISet<T> other);
    ISet<T> Difference(ISet<T> other);
    ISet<T> SymmetricDifference(ISet<T> other);
}
```

- ◀ Set interface is enumerable
- ◀ Set type must be comparable
- ◀ Basic container operations
- ◀ Set algebra operations




```
public class Set<T> : ISet<T>
    where T : IComparable<T>
{
    private readonly AVLTree<T> _store;

    public Set()
    {
        _store = new AVLTree<T>();
    }

    public Set(IEnumerable<T> values)
        : this()
    {
        AddRange(values);
    }
}
```

- ◀ **Set type implements ISet interface**
- ◀ **AVL tree used as backing store**
- ◀ **Empty tree created in empty ctor**
- ◀ **Constructor for adding existing values**



```
public bool Add(T value) {  
    if (!_store.Contains(value)) {  
        _store.Add(value);  
        return true;  
    }  
    return false;  
}  
  
private void AddRange(IEnumerable<T>  
values) {  
    foreach (T value in values) {  
        Add(value);  
    }  
}
```

- ◀ Items are only added if they are not already in the set.
- ◀ Returns true if the item was added
- ◀ False otherwise
- ◀ Private method to help add multiple items



```
public bool Contains(T value) {  
    return _store.Contains(value);  
}  
  
public bool Remove(T value) {  
    return _store.Remove(value);  
}  
  
public int Count {  
    get {  
        return _store.Count;  
    }  
}
```

◀ Checks if the value is in the set

◀ Removes a value from the set (if it exists)

◀ Returns the number of items in the set



```
public IEnumerator<T> GetEnumerator() {  
    return _store.GetEnumerator();  
}
```

```
IEnumerator IEnumerable.GetEnumerator() {  
    return _store.GetEnumerator();  
}
```

◀ **IEnumerable<T> methods defer to the AVL tree for enumeration. This AVL tree defaults to in-order traversal.**



Algebra of Sets



MLS Data

MLS Teams



```
Set<Team> teams = new Set<Team>();  
teams.Add(new Team("LA Galaxy", "Western"));  
teams.Add(new Team("Seattle Sounders FC", "Western"));  
teams.Add(new Team("D.C. United", "Eastern"));  
teams.Add(new Team("Toronto FC", "Eastern"));
```

Example: Creating a Set of Teams

We initialize the set type and add the teams to the set



MLS Data

**Western
Teams**

**Eastern
Teams**




```
Set<Team> westernTeams = teams.Where(t => t.Conference == "Western");
```

```
Set<Team> easternTeams = teams.Where(t => t.Conference == "Eastern");
```

Example: Creating Team Conference Sets

Create two new sets each containing the teams of the respective conference



MLS Data

MLS Players



MLS Data

**LA Galaxy
Players**

**Real Salt
Lake
Players**

**Chicago
Fire FC
Players**



MLS Data

**LA Galaxy
Players
2016**

**LA Galaxy
Players
2017**

**LA Galaxy
Players
2018**

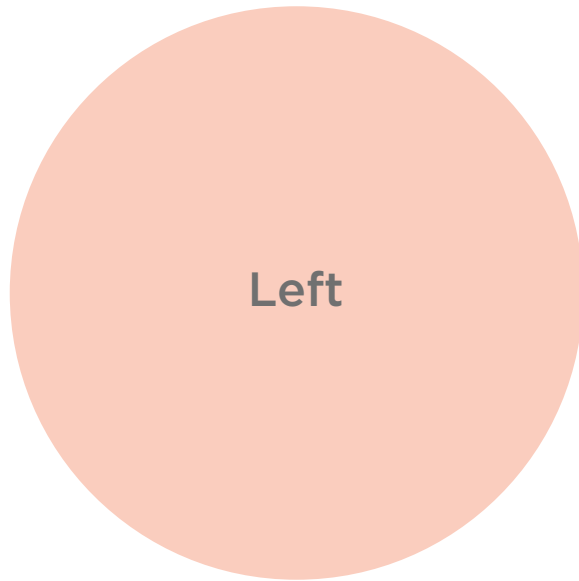


Union

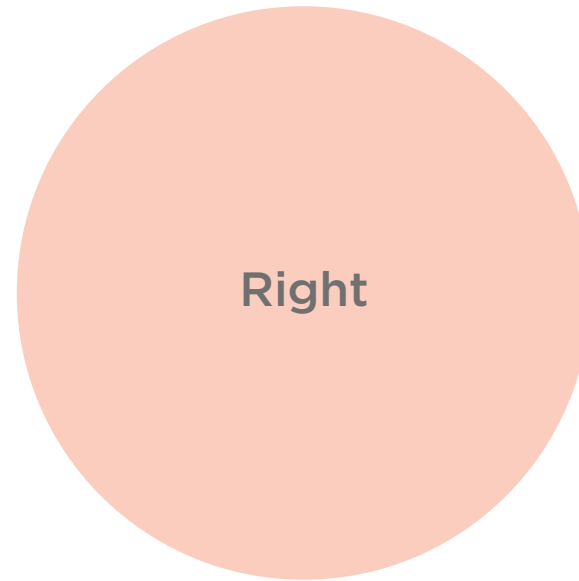
The set of all distinct items that exist within any of the input sets



Union



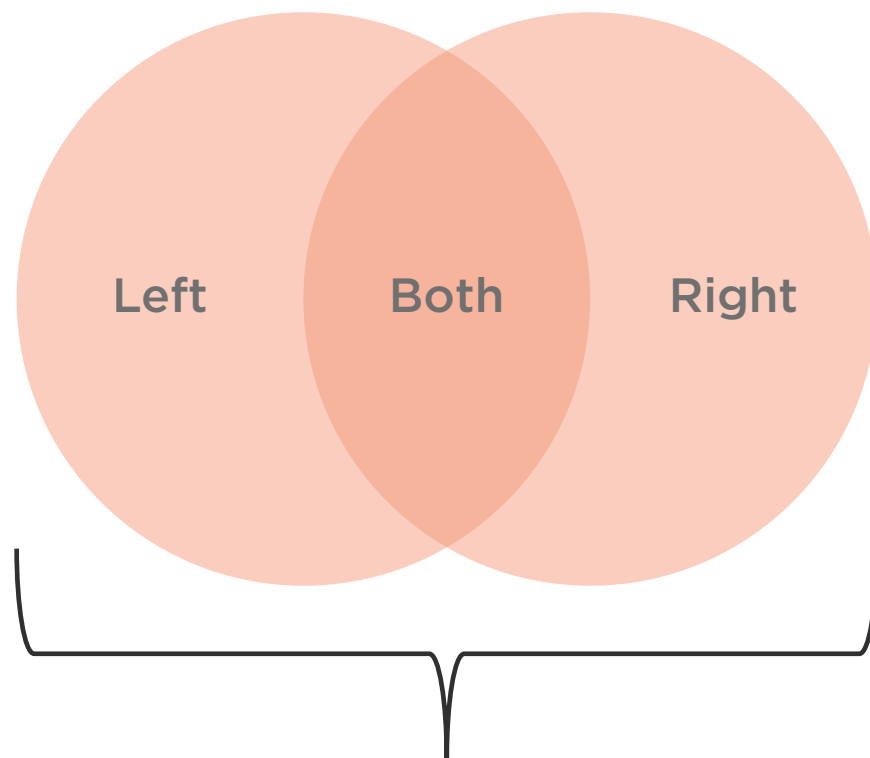
Left



Right



Union



Union



Union answers “OR” questions



Union “or” Questions



Which players have played for the Sounders **or** Galaxy?



Which students are in Algebra **or** Biology?



What books are available at the library **or** the bookstore?



What animals are birds **or** mammals?



```
Set<Player> sounders = players.Where(p => p.Team == "Sounders");
```

```
Set<Player> galaxy = players.Where(p => p.Team == "Galaxy");
```

```
Set<Player> either = galaxy.Union(sounders);
```

Example: Sounders or Galaxy Players

Create a set of the players who have played for either the Sounders or the Galaxy



```
public ISet<T> Union(ISet<T> other) {  
    Set<T> result = new Set<T>(other);  
    result.AddRange(_store);  
  
    return result;  
}
```

Union Algorithm

Create an output set that contains the distinct items from both input sets.



Intersection

The of items that exist within both input sets



Intersection

Biology

Ahmed

Sarah

David

Divyang

Candice

Algebra

Lucy

Michael

Sarah

Mia

Divyang

Ahmed



Intersection

Biology

Ahmed

Sarah

David

Divyang

Candice

Algebra

Lucy

Michael

Sarah

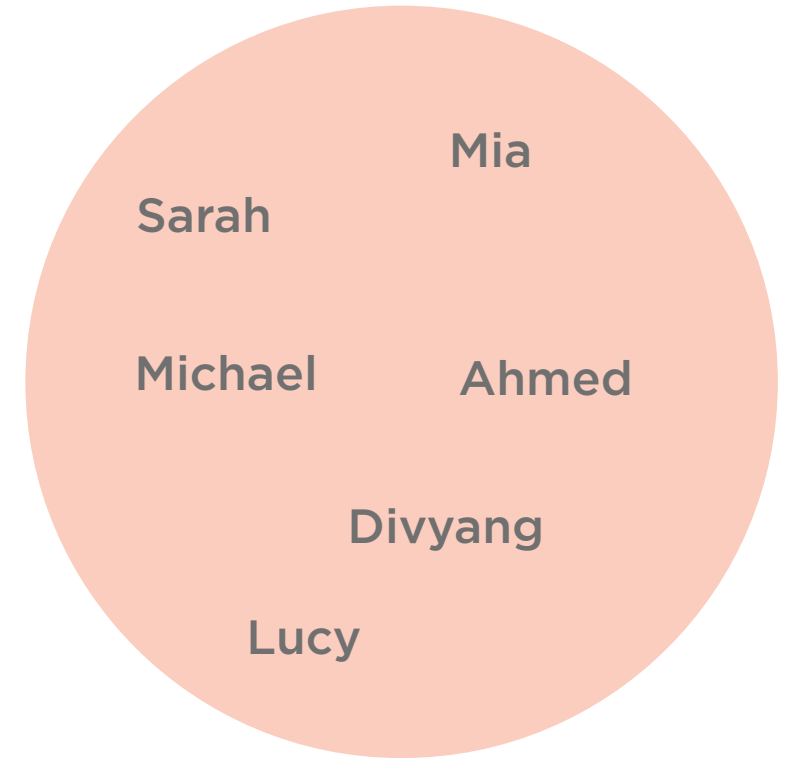
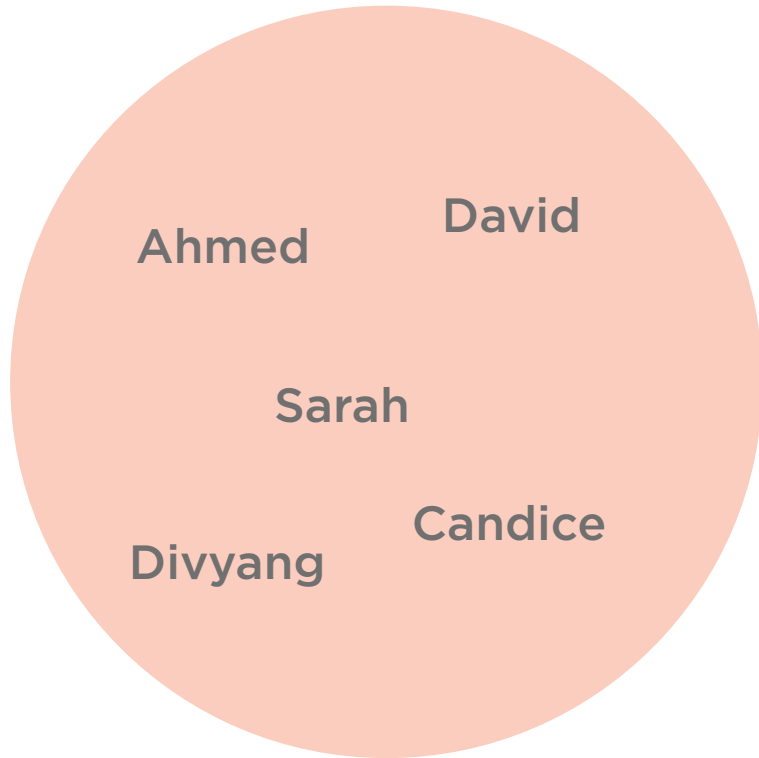
Mia

Divyang

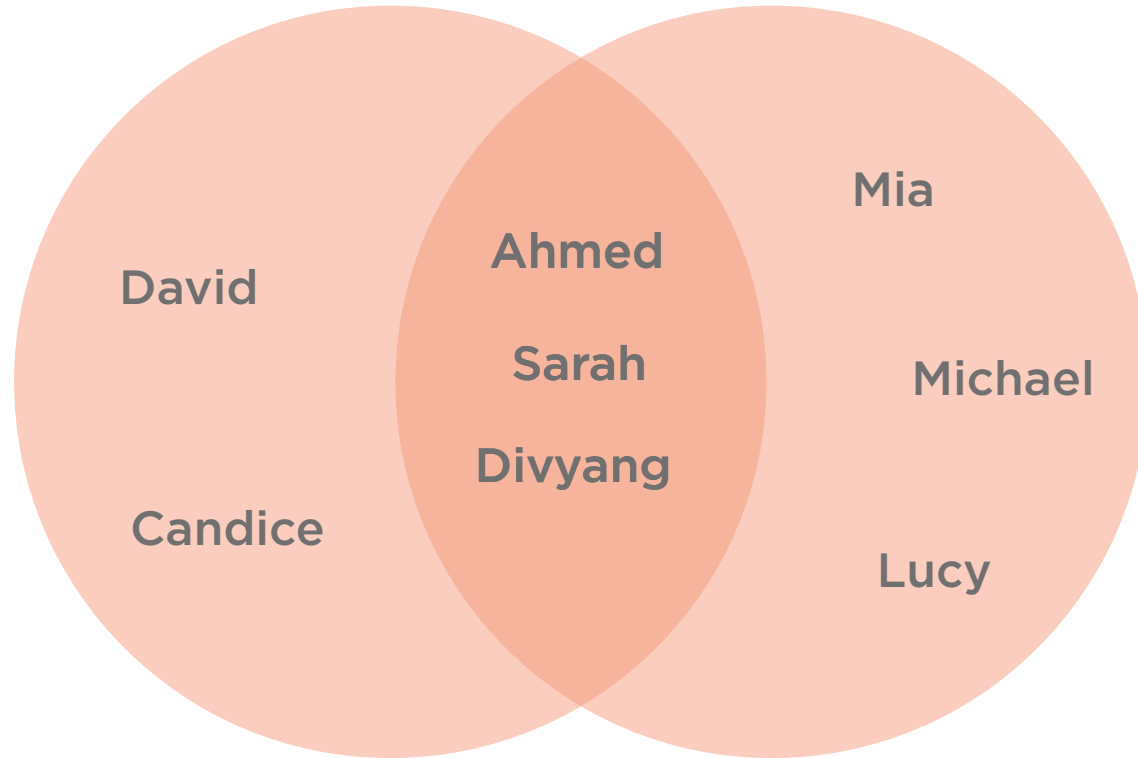
Ahmed



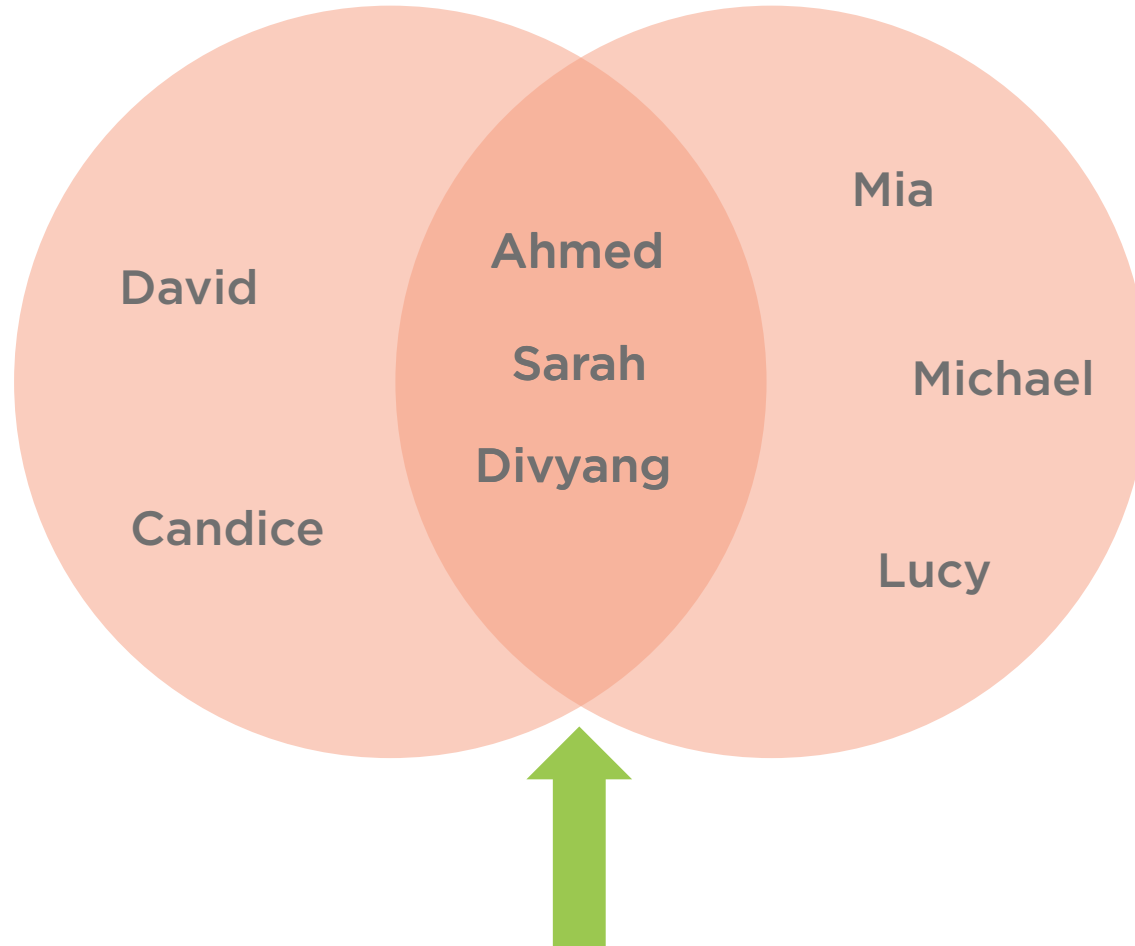
Intersection



Intersection



Intersection



Intersection answers “AND” questions



Intersection “and” Questions



Which players have played for the Sounders **and** Galaxy?



Which students are in Algebra **and** Biology?



What books are available at the library **and** the bookstore?



What animals are birds **and** mammals?



```
Set<Player> sounders = players.Where(p => p.Team == "Sounders");
```

```
Set<Player> galaxy = players.Where(p => p.Team == "Galaxy");
```

```
Set<Player> both = galaxy.Intersection(sounders);
```

Example: Sounders and Galaxy Players

Create a set of the players who have played for the Sounders and the Galaxy



```
ISet<T> Intersection(ISet<T> other) {  
    ISet<T> result = new Set<T>();  
  
    foreach (T item in other) {  
        if (Contains(item)) {  
            result.Add(item);  
        }  
    }  
  
    return result;  
}
```

- ◀ Accepts the set to intersect with
- ◀ Create an empty result set
- ◀ If an item is in the current set and in the other set
- ◀ Add it to the result set
- ◀ Return the set of intersecting items

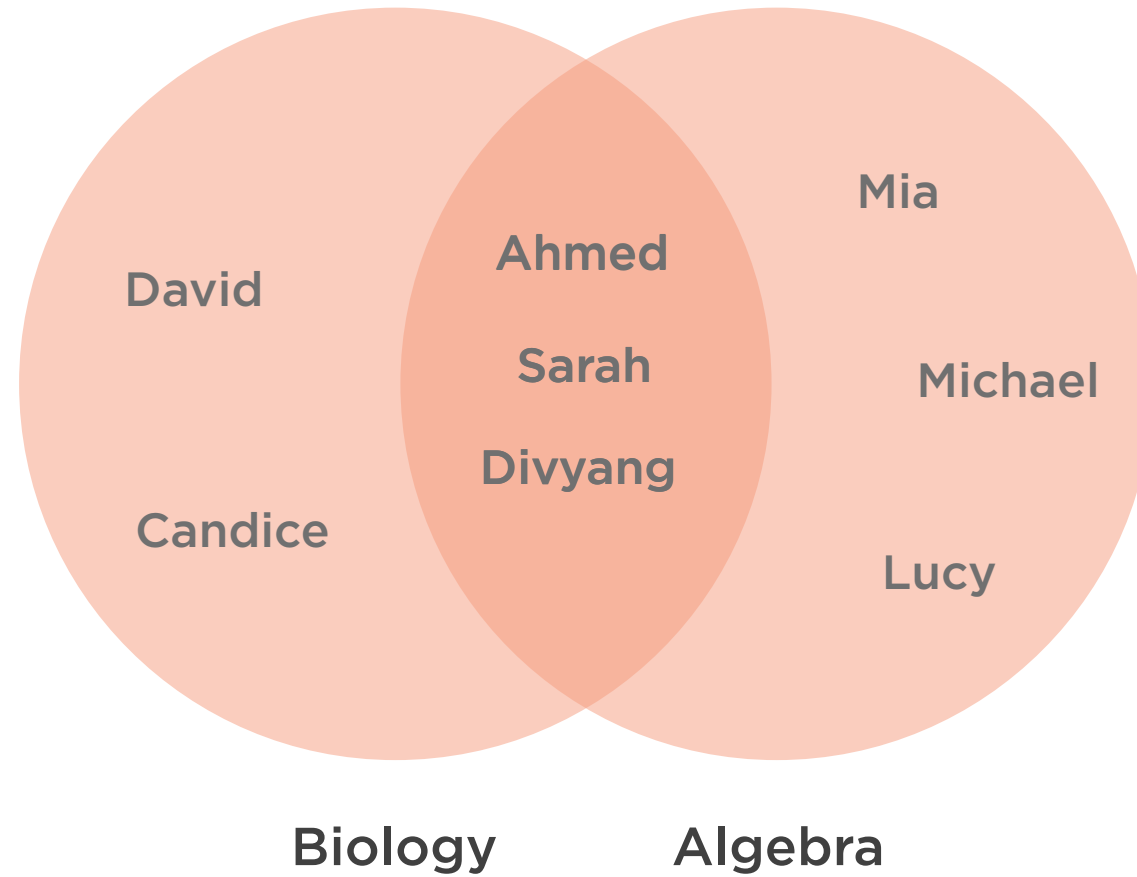


Difference

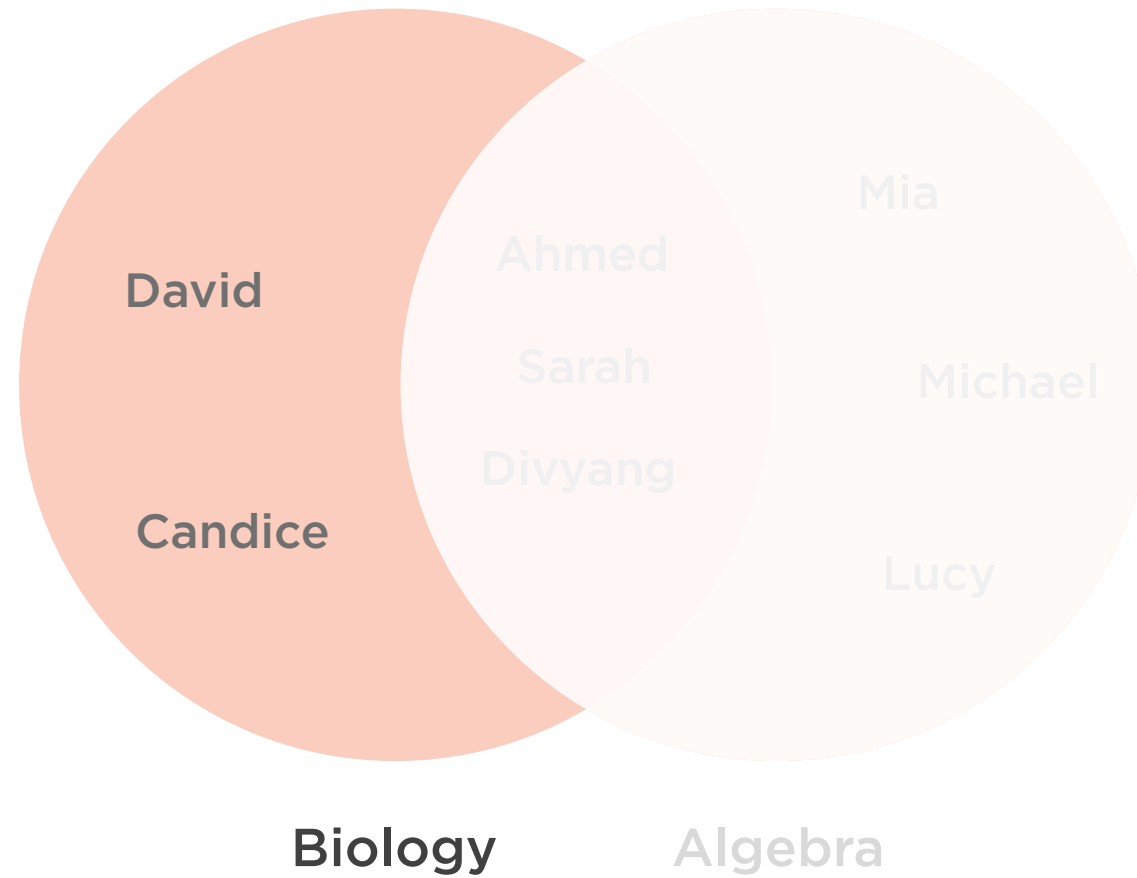
The set of items which exist in one set which do not exist in the other.



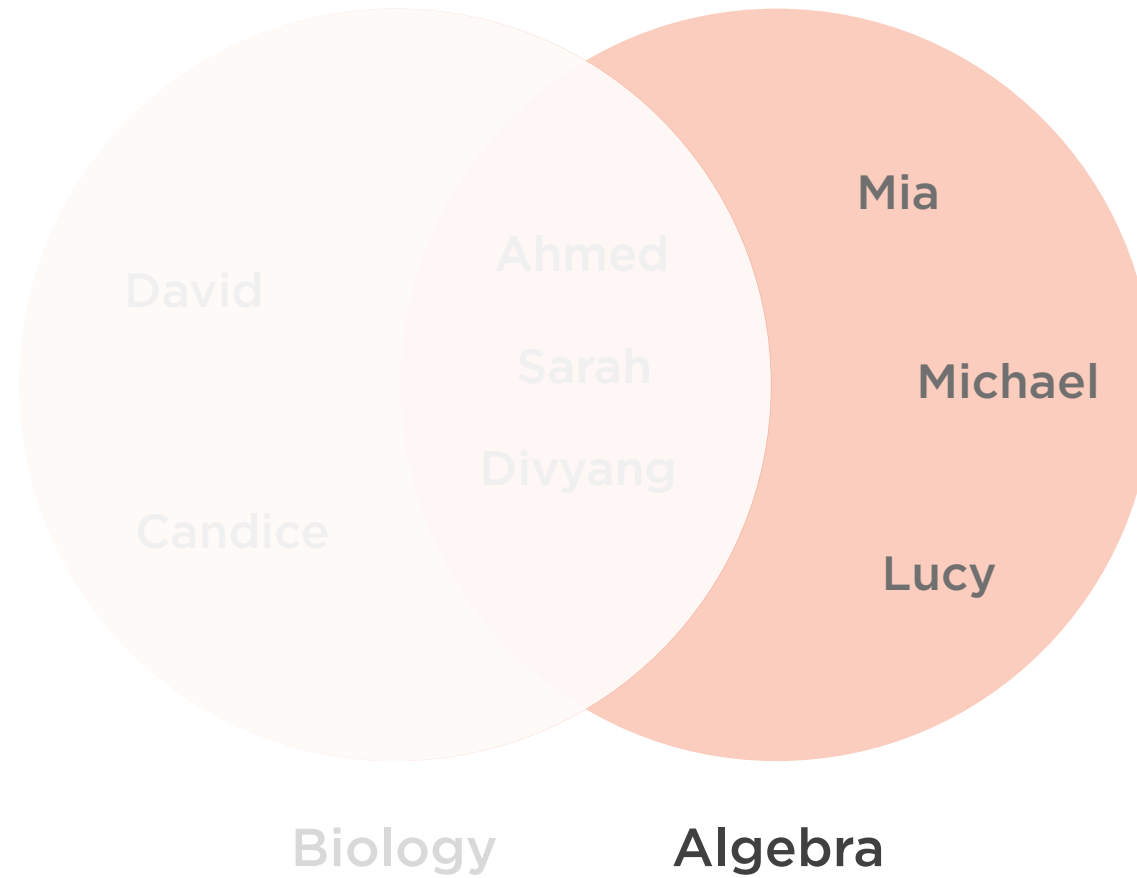
Difference



Difference



Difference



Difference answers “BUT
NOT” questions for a single
input set



Difference “but not” Questions



Which players have played for the Sounders **but not** Galaxy?



Which students are in Algebra **but not** Biology?



What books are available at the library **but not** the bookstore?



What animals are birds **but not** mammals?



```
Set<Player> sounders = players.Where(p => p.Team == "Sounders");
```

```
Set<Player> galaxy = players.Where(p => p.Team == "Galaxy");
```

```
Set<Player> soundersOnly = sounders.Difference(galaxy);
```

Example: Sounders But Not Galaxy Players

Create a set of the players who have played for the Sounders but have not played for the Galaxy



```
ISet<T> Difference(ISet<T> other) {  
  
    ISet<T> result = new  
    Set<T>(_store);  
  
    foreach (T item in other)  
    {  
        result.Remove(item);  
    }  
  
    return result;  
}
```

- ◀ Accepts the set to difference with
- ◀ Create a result set with the current set's items
- ◀ For each item in the other set
- ◀ Remove it from the result if it exists
- ◀ Return the set of differing items

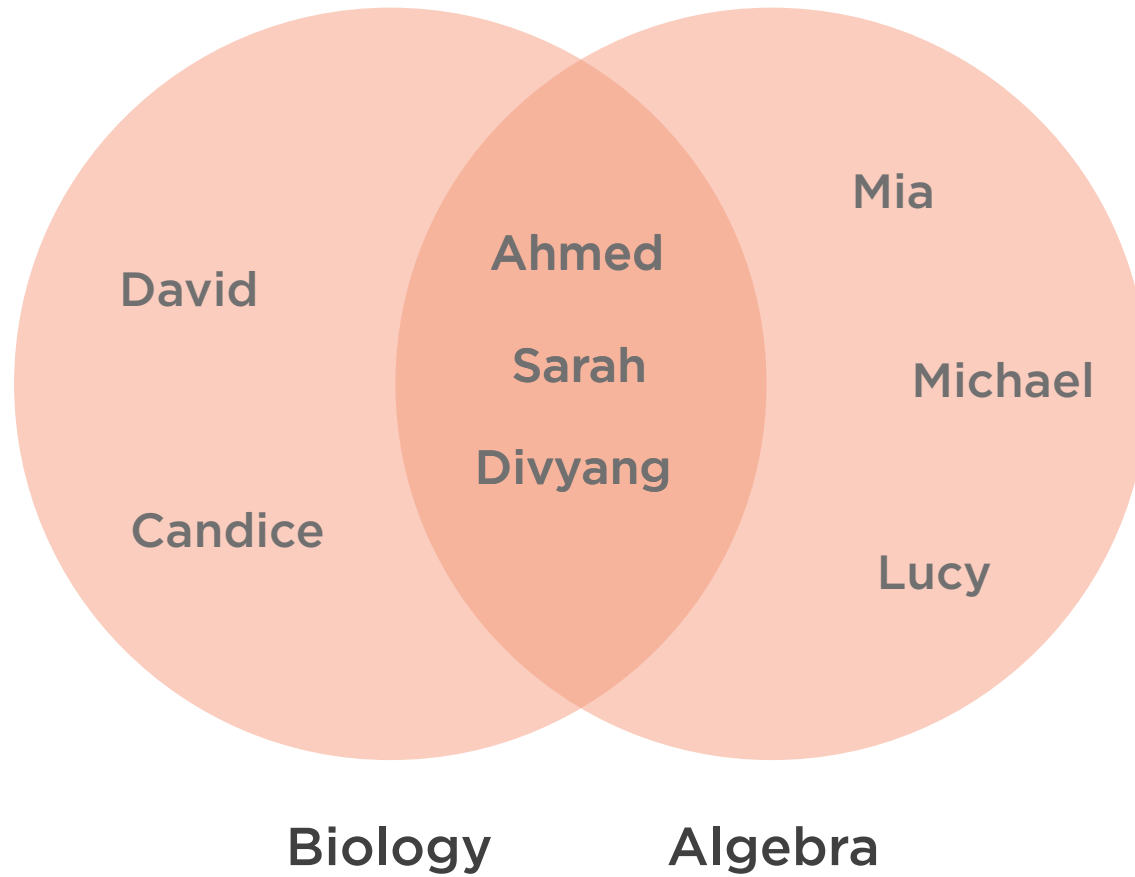


Symmetric Difference

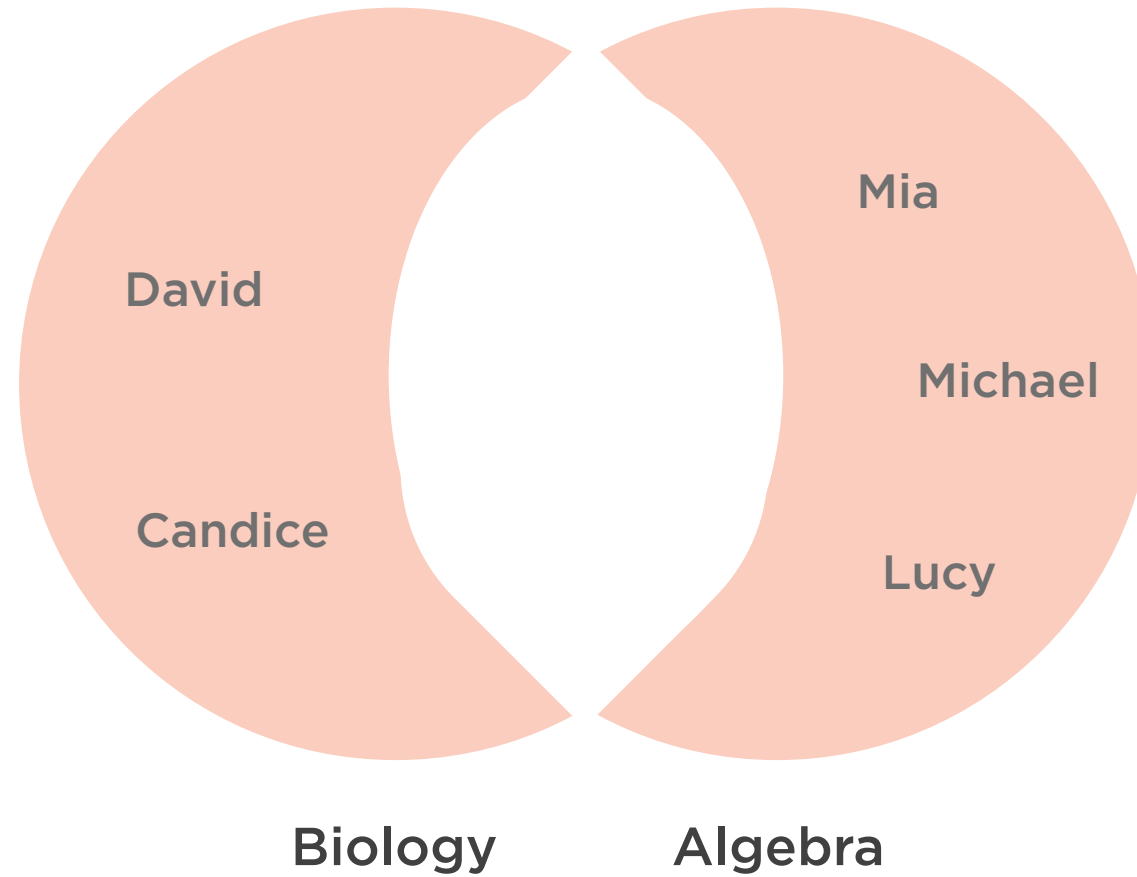
The set of items which exist in either of the two input sets, but which are not in their intersection.



Symmetric Difference



Symmetric Difference



Symmetric Difference
answers “OR ... BUT NOT
BOTH” questions



Symmetric Difference Questions



Which players have played for the Sounders **or** Galaxy **but not both**?



Which students are in Algebra **or** Biology **but not both**?



What books are available at the library **or** the bookstore **but not both**?



What animals are birds **or** mammals **but not both**?



```
Set<Player> sounders = players.Where(p => p.Team == "Sounders");
```

```
Set<Player> galaxy = players.Where(p => p.Team == "Galaxy");
```

```
Set<Player> both = galaxy.SymmetricDifference(sounders);
```

Example: Sounders or Galaxy But Not Both

Create a set of the players who have played for the Sounders or the Galaxy but have not played for both teams



```
ISet<T> SymmetricDifference(ISet<T>  
other) {  
  
    ISet<T> ntr = Intersection(other);  
  
    ISet<T> union = Union(other);  
  
    return union.Difference(ntr);  
}
```

- ◀ Accepts the set to symmetric difference
- ◀ Intersects with the input set
- ◀ Union with the other set
- ◀ Returns the difference of the union and the intersection



Demo



Explore MLS team and player data

Answer various questions using set algebra

