Stephen Paul Adithela

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2665 E 7th Street, Apt. D Bloomington Indiana 47408 **Education** Phone: (812) 955-1395 E-Mail: stephenpaul2727@gmail.com

Indiana University Bloomington, Indiana

Master of Science in Computer Science (**GPA**: 3.52)

May 2018

Gandhi Institute of Technology and Management, Visakhapatnam, India

Bachelor of Technology in Computer Science (GPA: 8.8)

May 2016

Technical Skills

Programming/Languages: Java, PHP, JavaScript, SQL, C++, Python, Object-oriented Design **Databases/Management:** MySQL, PostgreSQL, SQL Server, Oracle 10.x, Mongo DB, Redis, Solr

Web Technologies: HTML, Spring Boot, Node JS, HTTP, Laravel, ¡Query, AJAX, DOM, Bootstrap, React JS, Angular JS, CSS

Testing/Frameworks: JUnit, Mockito, Enzyme, Jest, Chai, Mocha

Cloud, CI/CD: Docker, Travis CI, AWS, Heroku, Jenkins, RabbitMQ, Kubernetes, Zookeeper, Ansible

API/Other: REST, Firebase Cloud, OpenStack, Qualtrics, Google Maps, Google Places, GIT, Linux, Apache Tomcat, SOA

Work Experience

Research and Development Assistant | HomeSHARE Indiana University

August 2017 to present

(Java, Spring Boot, Node Express, Android, Angular JS, Firebase, AJAX, HTML, CSS, Mongo DB, Bootstrap, Rest API, Google API)

- National Science Foundation Funded project to study health through setting up smart homes lead by IU Dean Katherine Connelly.
- Developing Microservices using Java Spring, Node Express and Firebase for the smart home devices like phones and smart watches.
- Getting Smart Watch/Home Sensor status through API's and app for sending notifications to thousands of Participants/Researchers.

Web Developer | Indiana University

June 2017 to present

(PHP, Laravel, Vue JS, MySQL, JavaScript, jQuery, XML, AJAX, HTTP, HTML, CSS, XSLT, Linux, Bootstrap)

- Developing Enterprise level highly scalable Web Applications, which will accessible to more than 50000 Indiana University students.
- Developing API's to automatically transform large XML data sets provided by all the schools of Indiana University.
- Managing and maintaining different MySQL databases and Apache Server configurations for more than 300 websites hosted at IU.

Application Development Internship | University Information Technology Services

January 2017 to May 2017

(Java, React JS, Redux, ES Lint, Babel, Enzyme, Jest, Code Climate, Travis CI, AJAX, Rest API)

- Developed Action list Mobile Application to manage tasks for nearly 100000 Indiana University Students and Employees.
- Followed Scrum Methodology to develop this large-scale enterprise level application as a team of 5 people.
- Implemented using the latest React Framework with Redux to provide scalable architecture and integrations to cloud for messaging.

Web Developer Internship | HCL Technologies

April 2015 to June 2015

(PHP, JavaScript, HTML, CSS, jQuery, AJAX, HTTP, Linux, Apache Tomcat, MySQL)

- Making essential changes to core PHP codebase, fixing efficiency issues and unit testing the Web Application.
- Led an internal Hackathon of 5 people towards the completion of a Study Portal design to help students preparing for interviews.
- Followed the principles and techniques of Agile/Scrum Software Development Life Cycle.

Projects

Apache Airavata (Java, Thrift API, Micro Services, PHP, Node JS, AJAX, SOA, RabbitMQ, Docker, Apache Jenkins, ZooKeeper, Rest API)

- Open Source contributor to Apache Airavata Gateway and Apache Airavata Core Repository.
- Implement new features to Airavata Gateway, which powers <u>SEAGRID</u>, which in turn deploys scientific applications to supercomputers.
- Containerize and orchestrate distributed Airavata components using Kubernetes, docker and deployment using OpenStack API.
- Modifying Ansible Scripts and write new Dockerfiles to containerize various modules of Apache Airavata Software.

Medion (Java, Spring Boot, Android SDK, SQLite, Google Maps, Google Places, Firebase API, PostgreSQL, Rest API)

- Native Android Application, which suggests restaurants for the user groups to meet at median point of all users in a group.
- User can add people to group and our algorithm calculates effective location of each user and suggests places using Google places.
- A Java Spring Boot App, which handles the database, notification requests from the mobile application, firebase and Google Maps.

IU Social (PHP, MySQL, Vanilla JS Bootstrap, JQuery, Rest API, AJAX, HTML, CSS, HTTP)

- Developed a major social networking website for Indiana University students and its professors using Object-Oriented Principles.
- · Users can create an account, delete their existing account, change password, create pages, add people to groups as admin.
- · Users can send connection requests, chat with connections, share videos and photos, has like comment and share functionality.

Action List API (Java, Spring Boot, Liquibase, h2DB, Rest API, Travis CI, CSS, HTML, HTTP, DOM)

- A simple Micro Service to facilitate Authentication using Spring Security and Continuous integration through Travis CI.
- Application is scalable and will be used to support more than 50000 students at Indiana University to provide data to Action List App.
- Rest Application to send and receive JSON data from IU Secure Servers to the React Native based Mobile Application.

Game Maker (Java, Spring, Swing, Mockito, Bamboo, JIRA, Maven, Thymeleaf, Spring MVC, Hibernate, WebStart)

- · Native Java Desktop and Web Application which uses to generate dynamic ATARI games using Java Swing/Spring Components
- Users can create a game dynamically by using drag and drop mechanism and can save the game creation progress at any time.
- Users can constrain the game design by adding scores, speed of the sprites and setting termination conditions.