

# Stephen Robicheaux



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## EDUCATION

### SAM HOUSTON STATE UNIVERSITY

B.S. MATHEMATICS

MINOR IN COMPUTER SCIENCE

College of Science and Engineering Tech

Grad: May 2018 | Huntsville, TX

Major GPA: 3.39 / 4.0

Minor GPA: 3.25 / 4.0

## LINKS

[github.com/stephenrobic](https://github.com/stephenrobic)

[linkedin.com/in/stephenrobicheaux](https://www.linkedin.com/in/stephenrobicheaux)

## COURSEWORK

### UNDERGRADUATE

- Prog Fundamentals I & II (in Java)
- Computer Org. & Machine Language
- Introduction to Python
- Computer Architecture
- Database Management Systems
- Data Structures and Algorithms
- Linear Algebra and Matrices
- Algebraic Structures
- Theory/App of Prob. & Statistics I & II
- Introduction to Physics I & II
- Calculus I, II, & III

## SKILLS

### PROGRAMMING

Over 3000 lines:

Python • Java • Ada • Erlang • LaTeX

Over 1000 lines:

Assembly

Familiar:

CSS • HTML • Javascript

Other:

Git • Windows • MySQL  
Visual Studio • Visual Studio Code  
Unity • Sage Math • NetBeans  
GNAT Programming Studio  
nasm • DosBox • Kibana  
Jenkins • DynamoDB  
Auth0 • RabbitMQ • AWS  
Datadog • Zendesk

## WORK

### ASSOCIATE SOFTWARE ENGINEER

Alert Logic | November 2018- October 2019

- Developed highly available, fault tolerant and cloud based micro-services using OTP Erlang for the Platform Services team; responsible for testing, production/integration releases with Jenkins, and monitoring.
- Assisted daily with inter-service permissions and dependency linkage for other development teams.
- Updated multiple services to use the newly released on-demand (Pay-Per-Request) DynamoDB tables, saving the company over \$5,000 per month in our integration, production, and private development stacks.
- Updated the supervision tree (one-for-all strategy) of our assets management services, patching bugs that caused our gen\_server to lose the state of all user accounts, along with other edge cases.
- Added and modified Datadog metrics and monitors to more accurately monitor the team's graphs and the company's software assets.
- Ameliorated broken endpoints that caused 4xx- 5xx errors as customers migrated from our legacy system, granting backwards compatibility.
- Helped manage our Auth0 clients, by adding callbacks for both our company services and customers, which allowed Single Sign On between different consoles and Zendesk.

## PROJECTS

### SIMPLE COMPUTER EMULATOR | PYTHON

<https://github.com/stephenrobic/SimpleCompEmulator>

- Reads 16-bit words sequentially from a binary file, converting certain bits of each word, respectively, into assembly language instruction opcodes, memory addresses, and flag register bits.
- This was tested by creating a binary file consisting of instructions for a division calculator.

### TARGET PRACTICE GAME | PYTHON

<https://github.com/stephenrobic/PythonTargetPractice>

- Created a 2-dimensional game in Python utilizing Turtle Graphics, Tkinter for menu GUI, and the Random module.
- The game is set in the Cartesian plane, as the user aims for randomly appearing targets by inputting an estimated distance and angle.

## RESEARCH

### GRAPH THEORY | UNDERGRADUATE RESEARCH

Fall 2017 | Sam Houston State University

Worked towards finding a disproof of the Graph Reconstruction Conjecture, to further test its validity. The Conjecture states that a given original graph can be reconstructed from its list of single-vertex deleted sub-graphs.

## HONORS & DISTINCTIONS

2013	Lifetime	National Society of Collegiate Scholars
2017	Spring	President's Honor Roll (4.0 GPA)
2017	Fall	President's Honor Roll (4.0 GPA)
2018	Spring	Dean's List (3.5+ GPA)