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Experiment No.	7

AIM:	To implement N Queens problem
PROBLEM STATEMENT :	To implement N Queens problem using backtracking
ALGORITHM/ THEORY:	The goal of the N Queens problem is to arrange N queens on a NxN chessboard so that no two queens threaten one other. In other words, no two queens may be in the same row, column, or diagonal at the same time. Backtracking, a general algorithmic approach that includes systematically trying out different solutions and undoing those that don't work until a solution is discovered, can be used to solve the problem.
	 Algorithm: Start in the leftmost column If all queens are placed, return true Try all rows in the current column. For each row:

```
PROGRAM:
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```
#include <stdio.h>
#include <stdlib.h>
int n;
int check(int row, int col, int (*arr)[n])
      if (arr[i][j])
     if (arr[i][j])
int queens(int col, int (*arr)[n])
          arr[i][col] = 1;
```

```
arr[i][col] = 0;
  return 0;
void printBoard(int (*arr)[n])
int main()
  printf("No. of Queens(n): ");
  scanf("%d", &n);
  int arr[n][n];
         arr[i][j] = 0;
      printf("\nSolution:\n");
  else
```

RESULT:

Executing task: /usr/bin/clang /Users/stephen03/Dev/repos/s
tepDAA/exp7/q2.c -o ../excs/q2 && ../excs/q2 No. of Queens(n): 4 Solution: * Terminal will be reused by tasks, press any key to close it **CONCLUSION:** Successfully understood N Queens problem and its implementation using

Backtracking in C