Programming for Everybody

8. Blocks, Procs & Lambdas





Blocks recap

blocks are chunks of code between curly braces {} or between the keywords **do** and **end**, that we can associate with method invocations

```
puts [1, 2, 3].map { | num | num ** 2 }
# prints out [1, 4, 9]
```

Yield

We can code custom methods which accept "external blocks" by using the yield keyword within our method

If we call that method followed by a block, whichever code is in that block will replace the yield keyword inside the method

```
def welcome_message
    print "Welcome!"
    yield
    puts " Enjoy!"
end

welcome_message { puts " Today we'll learn about procs" }

# prints out:
# Welcome! Today we'll learn about procs
# Enjoy!
```

Procs & lambdas

If we want to be able to reuse a **block**, in order to keep our code DRY, we need to create a **proc** or a **lambda**

procs and lambdas are no more than blocks assigned to a variable

Procs

A proc is a block assigned to a variable

It does not care for the number of arguments it gets

We can call it directly through the .call method, or we can pass it to a method as an argument

When passed to a method, a proc does not give the control back to said method after returning

Proc syntax

1. Creating & calling a proc

```
today_lecture_proc = Proc.new do
  puts "Today we'll learn about procs."
end
today_lecture_proc.call
```

2. Passing a proc to a method

Lambdas

A lambda is a block assigned to a variable

It checks the number of arguments it gets

We can call it directly through the .call method, or we can pass it to a method as an argument

When passed to a method, a lambda gives the control back to said method after returning

Lambda syntax

1. Creating & calling a lambda

```
today_lecture_lambda = lambda do
    puts "Today we'll learn about lambdas."
end
today_lecture_lambda.call
```

2. Passing a lambda to a method

```
def welcome_message
    print "Welcome!"
    yield
end
welcome_message(&today_lecture_lambda)
# prints out Welcome! Today we'll learn about lambdas.
```

Method names as procs

We can call a method by passing its name as a symbol (ex:to_i,:to_s,:capitalize, etc.) preceded by an & -> this ends up actually being a proc!

```
names = ["mariana", "mark", "peter"]

puts names.each { |name| name.capitalize! } 

puts names.each(&:capitalize!)

note the colon for symbol and the & that transforms the method into a proc
```

prints out Mariana Mark Peter

Thank you.